#include <iostream> using namespace std; int main () int n; cout << "Enter number:" << end1; cin >> n; if (n < 0)n=n*(-i); cout << "absolute value is "<< n << end 1; return 0;

```
#include <iostream >
using namespace std;
int main()

int n;
cout << "Enter num:";
cin >> n;

if (n 1.2 == 0)

    cout << "Even" < cendl;
else
    cout << "Odd" < cendl;
return 0;
```



```
#include (iostream)
using namespace std;
int main ()
   int n[3];
   int i, j, h, c;
  Cout << "Enter 3 nums: "seendl;
  for (1:0; 123; 1+4)
  { cin >> c;
      n[i] = c;
   h = n[0];
   for (j=01;j<3;j++)
   { if (h < n [i])
      h=n[i];
}
    cout << "Highest is " << h << end 1;
    return 0;
```

#include <iostream>
using names pace std;

int main()

{ int n1, n2, n3, x;

cout << "Enter 3 nums:";

cin >> n1.>> n2 >> n3;

n = n1 > n2? (n1 > n3? n,: n3): (n2 > n3? n2: n3)

cout << "Highest value is "<< n << end 1;

return 0;

#include <iostream? using namespace std; int main () int temp; cout << "Enter temp:"; cin >> temp; if (temp > 50) { cout << "Invalid" << endl; } else if (temp > 30) [cout << "No need to worry jacket " << endl; } else { cout << "Wear down the jacket" << endl; } greturn 0; }

```
#include (iostream)
using namespace std;
int main ()
  int a, b, c;
  cout << "Enter marks:";
  Cin >> a >> b >> c;
  float ang = (a+b+c)/3;
   if (avg > 100) | avg < 0)
      cout << "Not valid";
   #else if (avg > 70)
      Cout << "Very Good";
   else if (avg > 55)
     cout < "Good";
   else if (avg > 40)
     Cout << "Pass";
   else
     cout << "Fail";
   return 0;
```

Scanned with CamScanner

```
#include (iostream)
using name space std;
int main ()
  int a, b, c;
  cout << "Enter marks:";
  cin >> a >> b >> c;
   float avg = (a+b+c) /3;
   int n = (avg >100 11 avg <0)? "Not Valid": --..
   ···· (avg > 70? "Very Good": (avg > 55? "Good": ...
   .... (avg > 40? "pass": "fail")));
   return 0;
```

```
#include (iostream)
using namespace std;
int main ()
  cout << "Enter temp in c:;
  cin >> C;
  f = C * 1.8 + 32;
  cout << "Your temp in Fis" << f << endl;
  return 0;
```