Lecture 3: Dr. Edward McCarthy

Finding Roots of **Multiple** Equations Numerically



### **Common Roots of Equation Systems**

 There are occasions where it is necessary to determine the common roots of multiple equations simultaneously in the most efficient way possible (e.g. optimisation)

$$f_1(x_1, x_2, \dots, x_n) = 0$$

$$f_2(x_1, x_2, \dots, x_n) = 0$$

$$\vdots$$

$$\vdots$$

$$f_n(x_1, x_2, \dots, x_n) = 0$$

- 2. The methods we will cover today are designed to solve systems of non-linear equations.
- 3. We will also cover special methods for efficiently solving higher order polynomials
- 4. The solution of linear equations is another topic that we will cover later in the course.
- 5. Let us take the example of the two equations

$$x^2 + xy = 10$$
  $y + 3xy^2 = 57$  Roots x = 2, y = 3

6. We want to solve for the values of x and y that satisfy both equations at the same time.

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### **Common Roots of Equation Systems**

7. The solutions will satisfy the following equations which are re-expressions of the ones just presented.

$$u(x, y) = x^2 + xy - 10 = 0$$
  
$$v(x, y) = y + 3xy^2 - 57 = 0$$

- 9. Let's start with fixed point iteration.
- 10. The solution strategy is straightforward. Take initial guess values of both x and y ( $x_0$  and  $y_0$ ) in this case x = 1.5, and y = 3.5, and generate an improved estimate for x,  $x_{i+1}$  by rearranging the first equation in terms of  $x_i$  and solving for  $x_{i+1}$

$$x_{i+1} = \frac{10 - x_i^2}{y_i}$$

11. Simultaneously, the second equation is rearranged in terms of y and solved to generate a next estimate for y,  $y_{i+1}$ .

$$y_{i+1} = 57 - 3x_i y_i^2$$

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### **Roots of Equation Systems**

1. An improved value of x,  $x_{i+1}$  is given by the following formula

$$x = \frac{10 - (1.5)^2}{3.5} = 2.21429$$

2. This value is now used with  $y_0 = 3.5$  to generate an improved y-value,  $y_{i+1} = -24.37$ ...

$$y = 57 - 3(2.21429)(3.5)^2 = -24.37516$$

- 3. However, this approach doesn't appear to be working as the estimate is diverging radically from the true root of y = 3.
- 4. One approach to resolve this is to change the form of the original equations to be solved.
- 5. This is done in order to remove the second powers in both equations and prevent rapid divergence from a solution developing.
- 6. Consider the following new versions of the original equations

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### **Roots of Equation Systems**

- 7. If we now pursue the same iterative process with the same initial values of x and y, we get a radically different and better performance.
- 8. On the first guess to calculate  $x_{i+1}$  we now get:

$$x = \sqrt{10 - 1.5(3.5)} = 2.17945$$

9. Proceeding to the end of the second iteration of this technique we get:

$$y = \sqrt{\frac{57 - 3.5}{3(2.17945)}} = 2.86051$$
$$x = \sqrt{10 - 2.17945(2.86051)} = 1.94053$$
$$y = \sqrt{\frac{57 - 2.86051}{3(1.94053)}} = 3.04955$$

10. We can see that the values are converging towards the true solutions of x = 2 and y = 3.

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### **Roots of Equation Systems**

1. The condition for fixed point iteration to converge on a solution for two non-linear equations is:

$$\left| \frac{\partial u}{\partial x} \right| + \left| \frac{\partial u}{\partial y} \right| < 1$$
  $\left| \frac{\partial v}{\partial x} \right| + \left| \frac{\partial v}{\partial y} \right| < 1$ 

- 2. However, while this technique is relatively straightforward, it is often difficult to implement in practice, particularly where the two conditions above are not satisfied.
- 3. One would effectively have to test the conditions above, prior to using this technique.
- 4. It is also too dependent on the form of the equation presented for its solution.
- 5. An alternative is to use Newton-Raphson instead.
- 6. Firstly, we need to establish the mathematical basis of the method which involves more than just the core Newton-Raphson technique we met in previous lectures where it was applied to find the solution to one equation only.

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### **Roots of Equation Systems**

1. The Taylor series expansion for both functions u(x) and v(x) that are functions of x and y are (truncated at first order):

$$u_{i+1} = u_i + (x_{i+1} - x_i) \frac{\partial u_i}{\partial x} + (y_{i+1} - y_i) \frac{\partial u_i}{\partial y}$$
  
$$v_{i+1} = v_i + (x_{i+1} - x_i) \frac{\partial v_i}{\partial x} + (y_{i+1} - y_i) \frac{\partial v_i}{\partial y}$$

2. When  $u_{i+1}$  and  $v_{i+1}$  are both zero (i.e., when roots in x and y are found) the following expressions apply:

$$\frac{\partial u_i}{\partial x} x_{i+1} + \frac{\partial u_i}{\partial y} y_{i+1} = -u_i + x_i \frac{\partial u_i}{\partial x} + y_i \frac{\partial u_i}{\partial y}$$
$$\frac{\partial v_i}{\partial x} x_{i+1} + \frac{\partial v_i}{\partial y} y_{i+1} = -v_i + x_i \frac{\partial v_i}{\partial x} + y_i \frac{\partial v_i}{\partial y}$$

3. This leads to the following expressions for  $x_{i+1}$  and  $y_{i+1}$  respectively.

$$x_{i+1} = x_i - \frac{u_i \frac{\partial v_i}{\partial y} - v_i \frac{\partial u_i}{\partial y}}{\frac{\partial u_i}{\partial x} \frac{\partial v_i}{\partial y} - \frac{\partial u_i}{\partial y} \frac{\partial v_i}{\partial x}} \qquad y_{i+1} = y_i - \frac{v_i \frac{\partial u_i}{\partial x} - u_i \frac{\partial v_i}{\partial x}}{\frac{\partial u_i}{\partial x} \frac{\partial v_i}{\partial y} - \frac{\partial u_i}{\partial y} \frac{\partial v_i}{\partial x}}$$

4. The denominator of both expressions is the determinant of the system (non-zero)

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### **Roots of Equation Systems**

- Let us now apply Newton Raphson to our original problem to demonstrate its usefulness
- We begin by calculating the partial derivatives of the initial function values for the guesses x = 1.5 and y = 3.5

$$\frac{\partial u_0}{\partial x} = 2x + y = 2(1.5) + 3.5 = 6.5$$
  $\frac{\partial u_0}{\partial y} = x = 1.5$ 

$$\frac{\partial v_0}{\partial x} = 3y^2 = 3(3.5)^2 = 36.75$$
  $\frac{\partial v_0}{\partial y} = 1 + 6xy = 1 + 6(1.5)(3.5) = 32.5$ 

The determinant for this system is thus:

$$6.5(32.5) - 1.5(36.75) = 156.125$$

The values of the functions at the initial guesses are:

$$u_0 = (1.5)^2 + 1.5(3.5) - 10 = -2.5$$

$$v_0 = 3.5 + 3(1.5)(3.5)^2 - 57 = 1.625$$

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### **Roots of Equation Systems**

5. The second set of estimates is calculated using the two formula system

$$x = 1.5 - \frac{-2.5(32.5) - 1.625(1.5)}{156.125} = 2.03603$$
$$y = 3.5 - \frac{1.625(6.5) - (-2.5)(36.75)}{156.125} = 2.84388$$

6. These formulas are adapted versions of the simple Newton Raphson equation for one variable to solve one equation:

$$x_1=x_0-\frac{f(x_0)}{f'(x_0)}$$

- 5. The values above now seem to be converging towards the actual solution, x = 2; y = 3.
- 6. Exercise 1: Perform the required number of iterations to prove that this system does converge, and determine the relative error after two further steps. (Hint: Use MATLAB.)

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Topic 2: Finding Roots of **Polynomial** Equations Numerically



### **Roots of Polynomial Equations**

- The equation system we just solved happened to be a two-degree polynomial in both x and y.
- The determination of roots for polynomials is a topic in itself that we will tackle for the remainder of this lecture.
- Recall that a polynomial takes the following general form

$$f_n(x) = a_0 + a_1x + a_2x^2 + \dots + a_nx^n$$

- From mathematics theory we already know that the roots of a polynomial obey the following general rules
  - For an n<sup>th</sup> order equation there are n real or complex roots.
  - The roots will not necessarily be distinct (i.e. different from each other)
  - For n odd, there is at least one real root.
  - For complex roots, they always exist in conjugate pairs, i.e., a +bi; a-bi

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### **Roots of Polynomial Equations**

- 5. Polynomials occur frequently in the context of ordinary differential equations and their solution.
- 6. In this course, we will focus on the specific root-finding techniques that apply to these polynomials.
- 7. Firstly, there are a number of practical techniques for manipulating and calculating polynomials in computer code that we will cover first.
- 8. Consider the following cubic polynomial

$$f_3(x) = a_3x^3 + a_2x^2 + a_1x + a_0$$

- 9. Question: How many multiplications and additions are required to evaluate this polynomial (assuming we know the values of a<sub>i</sub> and x in advance)?
- 10. Answer: six multiplications and three additions.
- 11. The number of computations for an n<sup>th</sup> order polynomial is:

$$n(n+1)/2$$

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### **Roots of Polynomial Equations**

1. This number of computations is clearly burdensome and scales considerably with every increasing degree, n.

$$f_n(x) = a_0 + a_1x + a_2x^2 + \dots + a_nx^n$$

One solution to reduce the number of computations is to employ a nested version of the polynomial

$$f_3(x) = ((a_3x + a_2)x + a_1)x + a_0$$

- 3. In this case, we now only need three multiplications and three additions.
- 4. This might not seem like much, but radically reduces the number of computations and efficiency of a computation when very high order polynomials are being evaluated.
- 5. A pseudocode for a nested polynomial evaluation is given by

DOFOR 
$$j = n$$
,  $0$ ,  $-1$   
 $p = p * x + a(j)$   
FND DO

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### **Roots of Polynomial Equations**

- 6. Basically, the first iteration is the evaluation of the first internal bracket term, then the second outside term, followed by all the others until the nests are exhausted.
- 7. To evaluate both the derivative and the function the following pseudocode would be used:

DOFOR 
$$j = n, 0, -1$$

$$df = df * x + p$$

$$p = p * x + a(j)$$
END DO

- **8.** Polynomial deflation is the process of removing a known root from a calculation as soon as it has been determined to avoid repeat computation
- 9. Take a fifth order polynomial.

$$f_5(x) = -120 - 46x + 79x^2 - 3x^3 - 7x^4 + x^5$$

10. We can express this in factored form if we have determined the roots in advance

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#### **Roots of Polynomial Equations**

1. This factored form of the polynomial is

$$f_5(x) = (x+1)(x-4)(x-5)(x+3)(x-2)$$

- 2. Say we have determined the first root x=-1 by some numerical method, but do not yet know what the other roots are (i.e., we only know the first of these terms)
- 3. To evaluate the rest of the terms in a simplified manner, it makes sense to divide the overall polynomial by the factor (x+1), and then apply our polynomial to the remaining fourth order polynomial, and so on, until all roots have been determined.
- 4. The fourth order polynomial after division by (x+3) is:

$$f_4(x) = (x+1)(x-4)(x-5)(x-2) = -40 - 2x + 27x^2 - 10x^3 + x^4$$

- 5. After determination of the next root,  $r_2$ , you could then further divide by  $(x-r_2)$  etc.
- 6. A pseudocode to perform factor division is:



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#### **Roots of Polynomial Equations**

```
clc;
clear;
n=2;
a=zeros(n+1,1);
a(1,1)=-24;
a(2,1)=2;
a(3,1)=1;
t=-6;
r=a(n+1,1);
a(n+1,1)=0;

for i = n:-1:1;
    s=a(i,1);
    a(i,1)=r;
    r=s+r*t
end
```

- 7. In the code, a polynomial f<sup>n</sup>(x) is divided by a factor (x-r): r is the remainder; n is the degree of the polynomial; a(i) are the coefficients of each quotient determined.
- 8. Exercise 2: Use the pseudocode to factorise the following quadratic equation by (x-4):

$$f(x) = (x-4)(x+6) = x^2 + 2x - 24$$

9. In the code, n = 2;  $a_0 = -24$ ,  $a_1 = 2$ ,  $a_2 = 1$ ; t = 4, i.e., the negative of the independent term in (x-4)

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### **Roots of Polynomial Equations**

- 1. A similar procedure for factoring an  $n^{th}$  order polynomial by a  $d^{th}$  order polynomial where d < n.
- 2. The pseudocode for this is as follows:

```
SUB poldiv(a, n, d, m, q, r)
DOFOR j = 0, n
 r(i) = a(i)
 q(j) = 0
END DO
DOFOR k = n-m. 0. -1
 q(k+1) = r(m+k) / d(m)
 DOFOR j = m + k - 1. k. -1
   r(j) = r(j) - q(k+1) * b(j-k)
 END DO
END DO
DOFOR j = m, n
 r(i) = 0
END DO
n = n-m
DOFOR i = 0, n
 a(i) = q(i+1)
END DO
END SUB
```

#### **Exercise 3:**

Apply this to the division of the 5<sup>th</sup> order polynomial above by the quadratic equation (x+1)(x-4)

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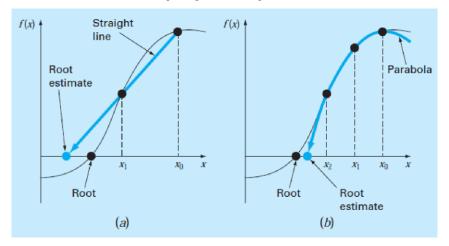
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### **Roots of Polynomial Equations**

### **Root Finding Techniques: Muller's Technique**

3. Muller's technique is a variant of the Secant Technique, except that **instead of projecting a line to the x-axis**, it projects a parabola.



4. If we take the example of a second degree polynomial (quadratic), the first step is to express the polynomial through any three of its points **about one point**, here  $x_2$ , in the following form for each point  $x_i$ :

$$f_2(x) = a(x - x_2)^2 + b(x - x_2) + c$$

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### **Roots of Polynomial Equations**

1. The three function points along the parabola are:

$$f(x_0) = a(x_0 - x_2)^2 + b(x_0 - x_2) + c$$
  

$$f(x_1) = a(x_1 - x_2)^2 + b(x_1 - x_2) + c$$
  

$$f(x_2) = a(x_2 - x_2)^2 + b(x_2 - x_2) + c$$

- 2. The three equations allow the determination of the unique set of coefficients a, b and c that satisfy all three equations.
- 3. The third of these equations allows us to immediately state that  $f(x_2) = c$ . Thus, we have two remaining equations left:

$$f(x_0) - f(x_2) = a(x_0 - x_2)^2 + b(x_0 - x_2)$$
  
$$f(x_1) - f(x_2) = a(x_1 - x_2)^2 + b(x_1 - x_2)$$

4. The following terms in the two equations are defined by short-hand terms as follows:

$$h_0 = x_1 - x_0$$
  $h_1 = x_2 - x_1$   
 $\delta_0 = \frac{f(x_1) - f(x_0)}{x_1 - x_0}$   $\delta_1 = \frac{f(x_2) - f(x_1)}{x_2 - x_1}$ 

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### **Roots of Polynomial Equations**

5. From these terms, general expressions for the polynomial coefficients can be written as follows:  $\delta_1 - \delta_0$ 

$$a = rac{\delta_1 - \delta_0}{h_1 + h_0}$$
 Coefficients
 $b = ah_1 + \delta_1$  of a new test
 $c = f(x_2)$ 

6. Knowing these coefficients allow us to write the solution to the approximating polynomial as follows.

$$x_3 - x_2 = \frac{-2c}{b \pm \sqrt{b^2 - 4ac}}$$

- 7. In this expression,  $x_3$  is the next approximation to the root of the function, or in certain cases, the root itself.
- 8. The relative error of this estimate can be calculated using the following

$$\varepsilon_a = \left| \frac{x_3 - x_2}{x_3} \right| 100\%$$

9. This assumes that the method is delivering an improved estimate in  $x_3$ !

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### **Roots of Polynomial Equations: Muller**

1. A numerical example of Muller's method is given for the following function:

$$f(x) = x^3 - 13x - 12$$

- 2. Let's suppose we guess the initial roots to be  $x_1 = 4.5$ ,  $x_2 = 5.5$  and  $x_3 = 5$
- 3. The known roots of this function are -3, -1 and -4, so the above guesses are significantly different from the true values testing this technique properly!
- 4. Evaluate the function at the guessed points:

$$f(4.5) = 20.625$$
  $f(5.5) = 82.875$   $f(5) = 48$ 

5. Calculate the h and  $\delta$  terms:

$$h_0 = 5.5 - 4.5 = 1$$
  $h_1 = 5 - 5.5 = -0.5$   
 $\delta_0 = \frac{82.875 - 20.625}{5.5 - 4.5} = 62.25$   $\delta_1 = \frac{48 - 82.875}{5 - 5.5} = 69.75$ 

6. Compute the three coefficients of the test polynomial (as yet unknown):

$$a = \frac{69.75 - 62.25}{-0.5 + 1} = 15$$
  $b = 15(-0.5) + 69.75 = 62.25$   $c = 48$ 



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### **Roots of Polynomial Equations: Muller**

The next estimate of the first root of the polynomial is given by:

$$x_3 = 5 + \frac{-2(48)}{62.25 + 31.54451} = 3.976487$$

- Note that the sign of the discriminant, b, was positive, which means that a positive sign is adopted for the square root term in the denominator of the equation above. This determines which root to adopt. (Need this logic test in Python).
- The error for the estimated root above is: 9.

$$\varepsilon_a = \left| \frac{-1.023513}{3.976487} \right| 100\% = 25.74\%$$

- 10. The error is significant, so that a new set of root estimates need to chosen to progress further.
- 11. Here, we replace the original set of variables  $[x_0, x_1, x_2]$  with  $[x_1, x_2, x_3]$  and repeat.
- 12. Now the method converges on the root 4.



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### **Roots of Polynomial Equations: Muller**

1. The iteration table for the technique through these four iterations is:

$$f(x) = x^3 - 13x - 12$$

i	X <sub>r</sub>	ε <sub>α</sub> (%)
0	5	
1	3.976487	25.74
2	4.00105	0.6139
3	4	0.0262
4	4	0.0000119

- 2. To determine the other roots of the equation, one either begins with another initial root estimate well away from x = 4, or to avoid the risk of repeatedly determining x = 4 as a root, one can implement polynomial deflation by dividing the polynomial above by (x-4).
- 3. Implementation of Muller's technique in an algorithm is done following a pseudocode as per the one opposite: (Note you will need to define your function explicitly or by requesting the user to input it here)