

# Computational Methods and Modelling

**Antonio Attili**

antonio.attili@ed.ac.uk

*School of Engineering  
University of Edinburgh  
United Kingdom*

## Lecture 7

Systems of ODEs and Stiff Equations



# Systems of Equations

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- ▶ A single ordinary differential equation (ODE) is usually written as:

$$\frac{dy}{dx} = f(x, y) \quad \text{with} \quad y_0 = y(x_0)$$

- ▶ However, most engineering applications require the solution of many coupled equations (from a handful to billions).
- ▶ The general form of a **system of coupled ODEs** is:

$$\frac{dy_1}{dx} = f_1(x, y_1, y_2, \dots, y_n)$$

$$\frac{dy_2}{dx} = f_2(x, y_1, y_2, \dots, y_n)$$

.

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$$\frac{dy_n}{dx} = f_n(x, y_1, y_2, \dots, y_n)$$

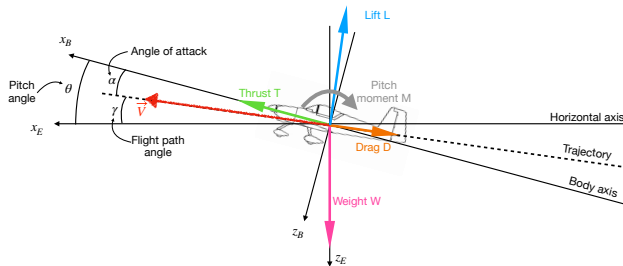
with the set of  $n$  initial conditions:

$$y_1^0 = y_1(x_0); \quad y_2^0 = y_2(x_0); \quad \dots \quad ; y_n^0 = y_n(x_0)$$

- ▶ Or, in a more compact form:

$$\frac{dy_j}{dx} = f_j(x, y_j) \quad \text{with} \quad y_j^0 = y_j(x_0) \quad \text{and} \quad j = 1, \dots, n$$

## Example: Equations of Motion for an Airplane



### Velocity equations

$$\frac{du_B}{dt} = \frac{L}{m} \sin \alpha - \frac{D}{m} \cos \alpha - q w_B - \frac{W}{m} \sin \theta + \frac{T}{m}$$

$$\frac{dw_B}{dt} = -\frac{L}{m} \cos \alpha - \frac{D}{m} \sin \alpha + q u_B + \frac{W}{m} \cos \theta$$

### Angular velocity and pitch angle equations

$$\frac{dq}{dt} = \frac{M}{I_{yy}}$$

$$\frac{d\theta}{dt} = q$$

### Navigation equations

$$\frac{dx_E}{dt} = u_B \cos \theta + w_B \sin \theta$$

$$\frac{dz_E}{dt} = -u_B \sin \theta + w_B \cos \theta$$

- For the system of ODEs:

$$\frac{dy_j}{dx} = f_j(x, y_j) \quad \text{with} \quad y_j^0 = y_j(x_0) \quad \text{and} \quad j = 1, \dots, n$$

- We apply the Euler method to each of the equations:

$$y_j^{i+1} = y_j^i + \phi_j h$$

where the  $n$  values  $\phi_j$  are estimates of appropriate slopes for each of the functions  $y_j$  over the step  $h$ .

- For the Euler method the slopes  $\phi_j$  are estimated as  $f_j$ , evaluated at the point  $i$ :  $f_j(x^i, y_j^i)$ .
- If we consider a system of 2 equations, the first iterations of the Euler method are:

$$\text{First Euler step:} \quad y_1^1 = y_1^0 + f_1(x^0, y_1^0, y_2^0)h \quad \text{and} \quad y_2^1 = y_2^0 + f_2(x^0, y_1^0, y_2^0)h$$

$$\text{Second Euler step:} \quad y_1^2 = y_1^1 + f_1(x^1, y_1^1, y_2^1)h \quad \text{and} \quad y_2^2 = y_2^1 + f_2(x^1, y_1^1, y_2^1)h$$

$$\text{Third Euler step:} \quad y_1^3 = y_1^2 + f_1(x^2, y_1^2, y_2^2)h \quad \text{and} \quad y_2^3 = y_2^2 + f_2(x^2, y_1^2, y_2^2)h$$

# Euler Method for a System of Equation: python code

- Let's consider the following system of equations:

$$\frac{dy_1}{dx} = -0.5y_1 \quad \text{and} \quad \frac{dy_2}{dx} = 4 - 0.3y_2 - 0.1y_1 \quad \text{with} \quad y_1(0) = 4, \quad y_2(0) = 6$$

## Euler method for a system of equations: euler\_system.py

```
# importing modules
import numpy as np
import matplotlib.pyplot as plt
import math

# -----
# functions that returns dy/dx
# i.e. the equation we want to solve: dy_j/dx = f_j(x,y_j)
# (j=[1,2] in this case)
def model(x,y_1,y_2):
    f_1 = -0.5 * y_1
    f_2 = 4.0 - 0.3 * y_2 - 0.1 * y_1
    return [f_1 , f_2]
# -----

# -----
# initial conditions
x0 = 0
y0_1 = 4
y0_2 = 6
# total solution interval
x_final = 2
# step size
h = 0.5
# -----

# -----
# Euler method

# number of steps
n_step = math.ceil(x_final/h)

# Definition of arrays to store the solution
y_1_eul = np.zeros(n_step+1)
y_2_eul = np.zeros(n_step+1)
x_eul = np.zeros(n_step+1)

# Initialize first element of solution arrays
# with initial condition
y_1_eul[0] = y0_1
y_2_eul[0] = y0_2
x_eul[0] = x0

# Populate the x array
for i in range(n_step):
    x_eul[i+1] = x_eul[i] + h

# Apply Euler method n_step times
for i in range(n_step):
    # compute the slope using the differential equation
    [slope_1 , slope_2] = model(x_eul[i],y_1_eul[i],y_2_eul[i])
    # use the Euler method
    y_1_eul[i+1] = y_1_eul[i] + h * slope_1
    y_2_eul[i+1] = y_2_eul[i] + h * slope_2
    print(y_1_eul[i],y_2_eul[i])
# -----
```

- ▶ Python is used by a number of different communities, ranging from fundamental physics and numerical analysis to business, machine learning, education, statistics.
- ▶ Each community has developed tools that are often available open source.

- ▶ Notable examples are

- `numpy` package for scientific computing
  - `matplotlib` plotting library
  - `math` mathematical functions (sin, cos, ...)

- `PyTorch` a deep learning framework
  - `astropy` packages designed for use in astronomy
  - `biopython` computational biology and bioinformatics

- `scipy` library for scientific computing (numpy and matplotlib are actually part of scipy)
    - `scipy.integrate` library for numerical integration and solution ODEs
    - `scipy.optimize` library for optimization and root finding

# Solution of a system of ODEs with solve\_ivp from scipy

scipy.integrate.solve\_ivp for a system of equations: solve\_ivp\_system.py

```
# importing modules
import numpy as np
import matplotlib.pyplot as plt
import math
from scipy.integrate import solve_ivp

# -----
# functions that returns dy/dx
# i.e. the equation we want to solve:
# dy_j/dx = f_j(x,y_j) (j=[1,2] in this case)
def model(x,y):
    y_1 = y[0]
    y_2 = y[1]
    f_1 = -0.5 * y_1
    f_2 = 4.0 - 0.3 * y_2 - 0.1 * y_1
    return [f_1 , f_2]
# -----

# -----
# initial conditions
x0 = 0
y0_1 = 4
y0_2 = 6
# total solution interval
x_final = 2
# step size
# not needed here. The solver solve_ivp
# will take care of finding the appropriate step
# -----

# -----
# Apply solve_ivp method
y = solve_ivp(model, [0 , x_final] , [y0_1 , y0_2])
# -----

# -----
# plot results
plt.plot(y.t,y.y[0,:], 'b.-',y.t,y.y[1,:], 'r-')
plt.xlabel('x')
plt.ylabel('y_1(x), y_2(x)')
plt.show()
# -----

# -----
# print results in a text file (for later use if needed)
file_name= 'output.dat'
f_io = open(file_name,'w')
n_step = len(y.t)
for i in range(n_step):
    s1 = str(i)
    s2 = str(y.t[i])
    s3 = str(y.y[0,i])
    s4 = str(y.y[1,i])
    s_tot = s1 + ' ' + s2 + ' ' + s3 + ' ' + s4
    f_io.write(s_tot + '\n')
f_io.close()
# -----
```

- The structured data `y` contains the solution:  
`y.t` is the `x` coordinate, `y.y[0,:]` and `y.y[1,:]` are `y1` and `y2`.



SciPy.org Docs SciPy v1.5.2 Reference Guide Integration and ODEs (scipy.integrate)

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## scipy.integrate.solve\_ivp

`scipy.integrate.solve_ivp(fun, t_span, y0, method='RK45', t_eval=None, dense_output=False, events=None, vectorized=False, args=None, **options)` [\[source\]](#)

Solve an initial value problem for a system of ODEs.

This function numerically integrates a system of ordinary differential equations given an initial value:

$$\begin{aligned} dy / dt &= f(t, y) \\ y(t_0) &= y_0 \end{aligned}$$

Here  $t$  is a 1-D independent variable (time),  $y(t)$  is an N-D vector-valued function (state), and an N-D vector-valued function  $f(t, y)$  determines the differential equations. The goal is to find  $y(t)$  approximately satisfying the differential equations, given an initial value  $y(t_0)=y_0$ .

Some of the solvers support integration in the complex domain, but note that for stiff ODE solvers, the right-hand side must be complex-differentiable (satisfy Cauchy-Riemann equations [11]). To solve a problem in the complex domain, pass  $y_0$  with a complex data type. Another option always available is to rewrite your problem for real and imaginary parts separately.

**Parameters:** `fun` : *callable*

Right-hand side of the system. The calling signature is `fun(t, y)`. Here  $t$  is a scalar, and there are two options for the ndarray  $y$ : It can either have shape  $(n,)$ ; then `fun` must return array\_like with shape  $(n,)$ . Alternatively, it can have shape  $(n, k)$ ; then `fun` must return an array\_like with shape  $(n, k)$ , i.e., each column corresponds to a single column in  $y$ . The choice between the two options is determined by `vectorized` argument (see below). The vectorized implementation allows a faster approximation of the Jacobian by finite differences (required for stiff solvers).

`t_span` : *2-tuple of floats*

Interval of integration  $(t_0, t_f)$ . The solver starts with  $t=t_0$  and integrates until it reaches  $t=t_f$ .

`y0` : *array\_like, shape (n,)*

Initial state. For problems in the complex domain, pass  $y_0$  with a complex data type (even if the initial value is purely real).

`method` : *string or OdeSolver, optional*

Integration method to use:

- 'RK45' (default): Explicit Runge-Kutta method of order 5(4) [1]. The error is controlled assuming accuracy of the fourth-order method, but steps are taken using the fifth-order accurate formula (local extrapolation is done). A quartic interpolation polynomial is used for the dense output [2]. Can be applied in the complex domain.
- 'RK23': Explicit Runge-Kutta method of order 3(2) [3]. The error is controlled assuming accuracy of the second-order method, but steps are taken using the third-order accurate formula (local extrapolation is done). A cubic Hermite polynomial is used for the dense output. Can be applied in the complex domain.
- 'DOP853': Explicit Runge-Kutta method of order 8 [13]. Python implementation of the "DOP853" al-

Previous topic

[scipy.integrate.romb](#)

Next topic

[scipy.integrate.RK23](#)

Quick search

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[docs.scipy.org/doc/scipy/reference/generated/scipy.integrate.solve\\_ivp.html](https://docs.scipy.org/doc/scipy/reference/generated/scipy.integrate.solve_ivp.html)

The following signature is for the function `solve_ivp` in `scipy.integrate`.

Returns: Bunch object with the following fields defined:

**t** : *ndarray, shape (n\_points,)*  
Time points.

**y** : *ndarray, shape (n, n\_points)*  
Values of the solution at t.

**sol** : *OdeSolution or None*  
Found solution as [OdeSolution](#) instance; None if `dense_output` was set to False.

**t\_events** : *list of ndarray or None*  
Contains for each event type a list of arrays at which an event of that type event was detected. None if events was None.

**y\_events** : *list of ndarray or None*  
For each value of t\_events, the corresponding value of the solution. None if events was None.

**nfev** : *int*  
Number of evaluations of the right-hand side.

**njev** : *int*  
Number of evaluations of the Jacobian.

**nlu** : *int*  
Number of LU decompositions.

**status** : *int*  
Reason for algorithm termination:

- -1: Integration step failed.
- 0: The solver successfully reached the end of `tspan`.
- 1: A termination event occurred.

**message** : *string*  
Human-readable description of the termination reason.

**success** : *bool*  
True if the solver reached the interval end or a termination event occurred (`status >= 0`).

# Stability of the ODE Solution Methods

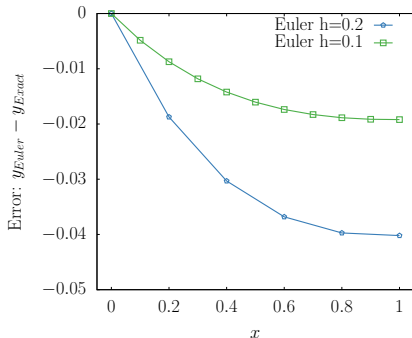
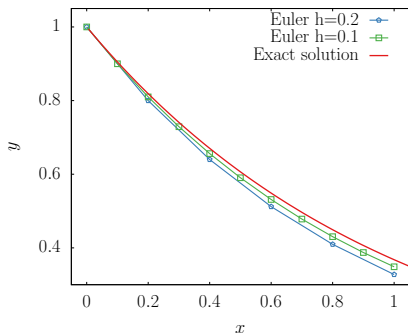
- Let's consider again the ODE (already discussed in one of the previous lectures):

$$\frac{dy}{dx} = -y \quad \text{with} \quad y(x=0) = 1$$

- which has the analytical (exact) solution

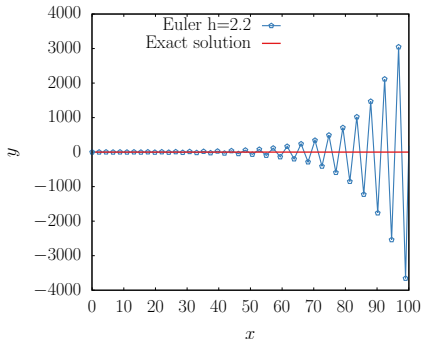
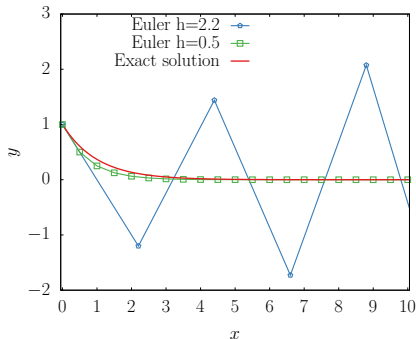
$$y(x) = e^{-x}$$

- As already shown in the previous lecture, plotting the two solutions in the interval  $0 \leq x \leq 1$  with different steps  $h = 0.2$  and  $h = 0.1$  we obtain:



# Stability of the ODE Solution Methods

- ▶ Now, we try to solve the same equation with a very large step.
- ▶ In addition, we solve the equation in a large  $x$  interval to highlight the undesirable effect of a large step.

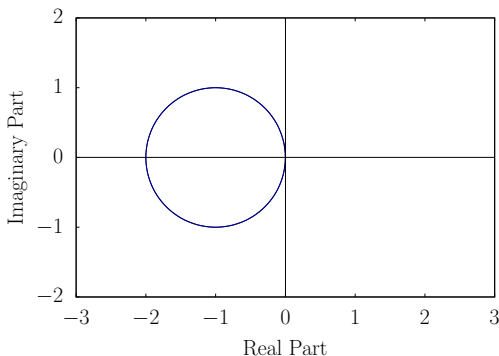


- ▶ For large steps ( $h = 0.5$ ), the solution first become rather inaccurate, but still qualitative correct (the trend is captured)
- ▶ For even larger steps ( $h = 2.2$ ), the numerical solution is completely wrong and **diverges** for large intervals (large values of  $x$ ). In this case, we say that the numerical method is **unstable**.

## Stability of the ODE Solution Methods

- For the simple **linear** equation  $dy/dx = -ky$  (where  $k$  is a positive real number), it can be shown that the Euler method is **stable** if the product  $-kh$  is inside the region in the complex plane:

$$|z + 1| \leq 1$$

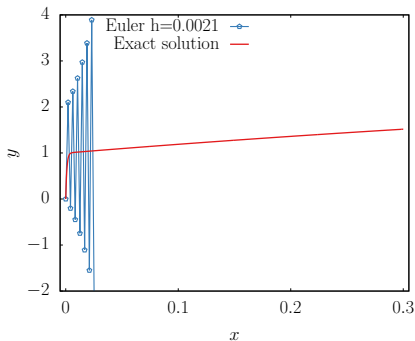
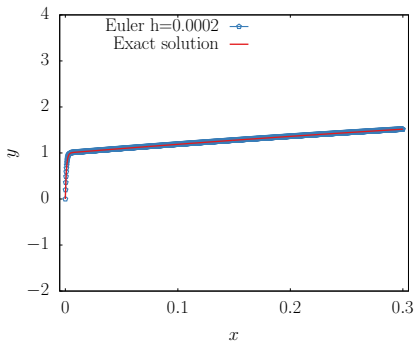


- In our previous example, we had a real equation (no imaginary part) so the condition becomes simply  $-2 \leq -kh \leq 0$ .
- Therefore, since  $k = 1$  the case with  $h = 2.2$  was unstable.

- ▶ ODE or a system of ODEs where fast and slow components exist.
  - ▶ Slow component: we need to solve the equation over a large interval.
  - ▶ Fast component: we usually need a small step  $h$  to capture the fast component.
  - ▶ Long interval with small steps means a **large number of steps**.
- ▶ An example of a stiff equation is:

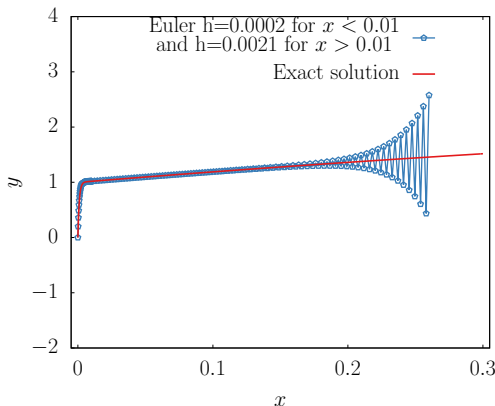
$$\frac{dy}{dx} = -1000y + 3000 - 2000e^{-x} \quad \text{with i.c. } y(x=0) = 0$$

which has the analytical solution  $y(x) = 3 - 0.998e^{-1000x} - 2.002e^{-x}$



## Stiff ODEs

- Often, the fast component is localized in a small interval and we are not interested in it. However, we still need to capture it to avoid numerical instability.
- A tempting (and naive) strategy would be to use a small step  $h$  during the initial fast transient and then use a larger step later.



- However, as shown in the figure, the fast component still causes instability even if the solution is not actually changing as fast as in the initial transient.
- Conclusion: we need a small step for the entire solution interval.

- ▶ Let's consider the usual equation:

$$\frac{dy}{dx} = f(x, y) \quad \text{with} \quad y_0 = y(x_0)$$

As shown in the previous lectures, the explicit Euler method is:

$$y_{i+1} = y_i + f(x_i, y_i)h$$

where the slope is approximated with the derivative in the original point  $x_i$ , where the solution and its derivatives are known.

- ▶ Implicit methods employ information at locations that have not been computed yet.
- ▶ For the implicit Euler method, or backward Euler, we use the derivative in the point  $x_{i+1}$  to estimate the slope

$$y_{i+1} = y_i + f(x_{i+1}, y_{i+1})h$$

- ▶ This is called implicit, because the unknown  $y_{i+1}$  appears on both sides of the formula.
- ▶ To compute  $y_{i+1}$  we need to invert this formula:
  - ▶ Analytically or with a root finding method, if the function  $f(x, y)$  is linear.
  - ▶ Necessarily with a root finding method, if the function  $f(x, y)$  is non-linear.
- ▶ In other words, we have to find the root of the function  $F(y_{i+1})$ :

$$F(y_{i+1}) = y_i + f(x_{i+1}, y_{i+1})h - y_{i+1} = 0$$

(the value of  $y_{i+1}$  where  $F(y_{i+1}) = 0$ ).

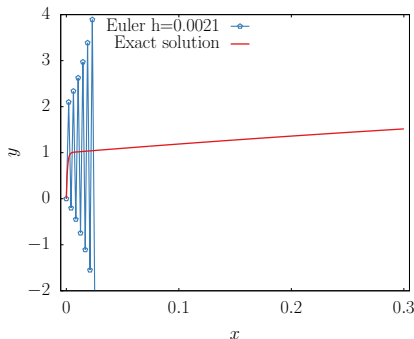
# Solution of a stiff ODE with the Implicit Euler Method

- ▶ Let's consider again the stiff ODE:

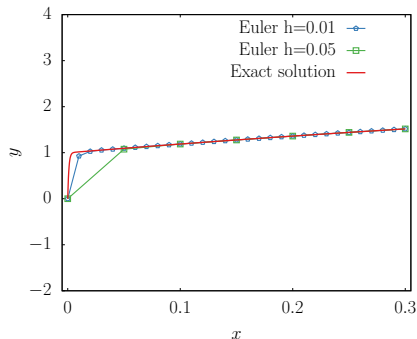
$$\frac{dy}{dx} = -1000y + 3000 - 2000e^{-x} \quad \text{with i.c. } y(x=0) = 0$$

and solve it with the explicit and implicit Euler methods.

Explicit Euler method



Implicit Euler method



- ▶ As we have seen before, the explicit method is unstable (it diverges) already for  $h = 0.0021$ .
- ▶ The implicit method is stable (it does not diverge), even with the very large step  $h = 0.05$



## Implicit Euler method: euler\_implicit.py

```
# importing modules
import numpy as np
import matplotlib.pyplot as plt
import math

# -----
# inputs
# functions that returns dy/dx
# i.e. the equation we want to solve: dy/dx = - y
def model(y,x):
    dydx = -1000.0*y + 3000.0 - 2000.0*math.exp(-x)
    return dydx

# initial conditions
x0 = 0
y0 = 0
# total solution interval
x_final = 0.3
# step size
h = 0.05

# -----
# Secant method (a very compact version)
def secant_2(f, a, b, iterations):
    for i in range(iterations):
        c = a - f(a)*(b - a)/(f(b) - f(a))
        if abs(f(c)) < 1e-13:
            return c
        a = b
        b = c
    return c

# -----
# Euler implicit method

# number of steps
n_step = math.ceil(x_final/h)

# Definition of arrays to store the solution
y_eul = np.zeros(n_step+1)
x_eul = np.zeros(n_step+1)

# Initialize first element of solution arrays
# with initial condition
y_eul[0] = y0
x_eul[0] = x0

# Populate the x array
for i in range(n_step):
    x_eul[i+1] = x_eul[i] + h

# Apply implicit Euler method n_step times
for i in range(n_step):
    F = lambda y_i_plus_1: y_eul[i] + \
        model(y_i_plus_1,x_eul[i+1])*h - y_i_plus_1
    y_eul[i+1] = secant_2(F, \
        y_eul[i],1.1*y_eul[i]+10**-3,10)

# -----
```

- For the equation:

$$\frac{dy}{dx} = f(x, y) \quad \text{with} \quad y_0 = y(x_0)$$

The implicit Euler method is:

$$y_{i+1} = y_i + f(x_{i+1}, y_{i+1})h$$

- To find the solution  $y_{i+1}$  in  $x_{i+1}$  we have to find the root of the function  $F(y_{i+1})$ :

$$F(y_{i+1}) = y_i + f(x_{i+1}, y_{i+1})h - y_{i+1} = 0$$

## Implicit Euler: euler\_implicit.py

```
# -----  
# functions that returns dy/dx  
# i.e. the equation we want to solve: dy/dx = - y  
def model(y,x):  
    dydx = -1000.0*y + 3000.0 - 2000.0*math.exp(-x)  
    return dydx  
  
# <MISSING CODE HERE>  
  
# -----  
# Secant method (a very compact version)  
def secant_2(f, a, b, iterations):  
    for i in range(iterations):  
        c = a - f(a)*(b - a)/(f(b) - f(a))  
        if abs(f(c)) < 1e-13:  
            return c  
        a = b  
        b = c  
    return c  
  
# -----  
# Euler implicit method  
# <MISSING CODE HERE>  
  
# Apply implicit Euler method n_step times  
for i in range(n_step):  
    F = lambda y_i_plus_1: y_eul[i] + \  
        model(y_i_plus_1,x_eul[i+1])*h - y_i_plus_1  
    y_eul[i+1] = secant_2(F, \  
        y_eul[i],1.1*y_eul[i]+10**-3,10)  
# -----
```

## Explicit Euler: euler.py

```
# -----  
# Euler method  
  
# Apply Euler method n_step times  
for i in range(n_step):  
    # compute the slope using the differential equation  
    slope = model(y_eul[i], x_eul[i])  
    # use the Euler method  
    y_eul[i+1] = y_eul[i] + h * slope  
# -----
```

## Implicit Euler: euler\_implicit.py

```
# -----  
# Secant method (a very compact version)  
def secant_2(f, a, b, iterations):  
    for i in range(iterations):  
        c = a - f(a)*(b - a)/(f(b) - f(a))  
        if abs(f(c)) < 1e-13:  
            return c  
        a = b  
        b = c  
    return c  
  
# -----  
# Euler implicit method  
  
# Apply implicit Euler method n_step times  
for i in range(n_step):  
    F = lambda y_i_plus_1: y_eul[i] + \  
        model(y_i_plus_1, x_eul[i+1])*h - y_i_plus_1  
    y_eul[i+1] = secant_2(F, \  
        y_eul[i], 1.1*y_eul[i]+10**-3, 10)  
  
# -----
```

- ▶ In comparison with the explicit method, the implicit Euler requires the solution of the (in general non-linear) equation  $F(y_{i+1}) = 0$
- ▶ This requires a root finding method, for example the secant method in this case.

# Python code, Implicit Euler method with function import

- ▶ Often, it is useful to reuse some functions in multiple codes.
- ▶ In this case it is convenient to save the function in a separate file and import this file in our main code.
- ▶ For example we can store the `def secant_2` function in the file `secant_function.py`, importing it with `import secant_function` and use it with `secant_function.secant_2`.

## Secant method: secant\_function.py

```
# importing modules
import numpy as np
import matplotlib.pyplot as plt
import math

# -----
# Secant method (a very compact version)
def secant_2(f, a, b, iterations):

    for i in range(iterations):
        c = a - f(a)*(b - a)/(f(b) - f(a))
        if abs(f(c)) < 1e-13:
            return c
        a = b
        b = c
    return c
# -----
```

## Implicit Euler method: euler\_implicit\_import\_fun.py

```
# importing modules
import numpy as np
import matplotlib.pyplot as plt
import math

# importing our own module
import secant_function

# <MISSING CODE HERE>

# -----
# Apply implicit Euler method n_step times
for i in range(n_step):
    F = lambda y_i_plus_1: y_eul[i] + \
        model(y_i_plus_1, x_eul[i+1])*h - y_i_plus_1
    y_eul[i+1] = secant_function.secant_2(F, \
        y_eul[i], 1.1*y_eul[i]+10**-3, 10)
# -----
```