Shailendra Rajak

Software Engineer rajakshailendra123@gmail.com | 9389274495 | Noida Sector-66 HACKERRANK | LINKEDIN

EDUCATION

DR. APJ ABDUL KALAM TECHNICAL UNIVERSITY.

B.TECH MECHANICAL ENGINEERING

Lucknow Uttar Pradesh

CGPA: 7.91

B.N.P.N INTER COLLEGE

2013 - 2015

Jaunpur

2017 - 2021

INTERMEDIATE CGPA: 8.10

ADARSH BAL VIDYA MANDIR

2011 - 2013

HIGH SCHOOL

CGPA: 8.30

Jaunpur

EXPERIENCE

GEEKSTER | SOFTWARE ENGINEERING BOOTCAMP.

Remote | March-2021 - Present

Software Engineer responsibilities include gathering user requirements, defining system functionality and writing code in various languages, like Java, Ruby on Rails or .NET programming languages (e.g. JAVA, Script. NET.) Our ideal candidates are familiar with the software development life cycle (SDLC) from preliminary system analysis to tests and deployment. J

SKILLS

PROGRAMMING LANGUAGES

JAVA, DSA, HTML, CSS, JAVASCRIPT, BOOTSTRAP.

TOOLS / PLATFORMS Git, GitHub

PROJECTS / OPEN-SOURCE

SNAKE GAME USING JAVA | LINK One ought to comprehend the OOPs concept in detail to execute this effectively. Furthermore, ideas of Java Swing are used to create this application. The application should comprise the following functionalities: The Snake will have the ability to move in all four directions. The snake's length grows as it eats food. When the snake crosses itself or strikes the perimeter of the box, the game is marked over. Food is always given at different positions.

CERTIFICATIONS

- Geeks for Geeks Job-A-Thon
- Full stuck Development @Geekster.
- Geekster | Geekster Coding Bootcamp
- Solved 150+ DSA/Coding questions on geekster platform.
- Participated in various Coding contests organised by the platform.
- • Technical Stack Learned: Java, HTML, CSS, Bootstrap.