

CS460 Fall 2019

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Assignment 1: Intro

Describe your favorite WebGL demo.

My favorite demo is this visually pleasing story (<http://oatthegoat.co.nz>). The authors shows a goat going on a quest though various environments.



Technologies used:

- HTML/CSS/JavaScript
- Three.js
- API

Bonus: If possible, try to host the project as your own Github repository and make it accessible via Github pages. Please make sure to credit the original authors. Then, link the repository here: <https://ADDLINK>