

# Container Virtualization

## Docker by Example

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Marcel Großmann, Stefan Kolb, Dr. Andreas Schönberger, Gabriel Nikol

## 1 Docker Concepts

## 2 Docker CLI

What does Docker do:

- “Docker allows you to package an application with all of its dependencies into a standardized unit for software development.”
- “Docker containers wrap up a piece of software in a complete filesystem that contains everything it needs to run: code, runtime, system tools, system libraries - anything you can install on a server. This guarantess that it will always run the same, regardless of the environment it is running in.”

These artifacts are packed and can be exchanged.

- Build, ship and run everywhere!



Figure 1: Uni-Logo

- Lightweight containers enable easy horizontal scalability.

# Virtual Machines vs. Containers



Docker Concepts

Docker CLI



Figure 2: Uni-Logo

# Container vs. Images



Docker Concepts

Docker CLI

- An image is blueprint for a container
- An image contains of a read-only set of filesystem layers
- An instance of an image is called container
- You can have many running containers of the same image
- Major difference: container adds a writeable filesystem layer on top of the image



Figure 3: images and containers

# Docker CLI



Docker Concepts

Docker CLI

- Docker CLI (Command Line Interface) is the docker client

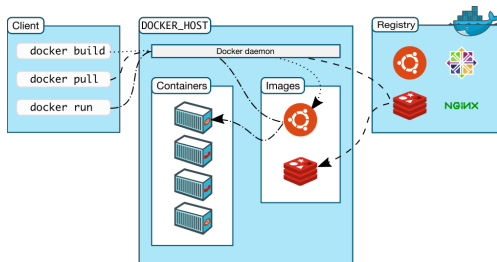


Figure 4: Docker overview

- **Daemon:** daemon of the server process to manage containers
- **Client:** user client to (remotely) control the daemon
- **Registry:** platform for sharing and managing images



# Docker List Commands

Shows **state** of containers, volumes and images.

Show **running** container only:

- *docker container ls*

Show **all** containers (both commands do the same):

- *docker container ls -a*
- *docker container ls --all*

The same for volumes, networks and images:

- *docker volume ls --all*
- *docker image ls --all*
- *docker network ls*



Figure 5: example of *docker container ls*

The **docker pull IMAGE** command downloads an image from docker registry.

In our case (default) from the **public** registry - docker hub

Pull the **latest** image of busybox (default):

- `docker pull busybox`

Pull busybox with tag **1.29.2-glibc**:

- `docker pull busybox:1.29.2-glibc`

# Docker Run Command

The **docker run [OPTIONS] IMAGE[:TAG]** command starts container from images.

- `docker run busybox`

Start container for interactive processes (*-i*) and allocate a tty (*-t*). Together written as *-it*.

Open busybox with shell:

- `docker run -it busybox`



Figure 6: *docker run -it busybox* opens shell in a busybox

# Docker Inspect Command

You can also inspect container, volumes, networks and images giving you detailed information:

- `docker container inspect ID|NAME`
- `docker volume inspect VOLUMENAME`
- `docker image inspect IMAGE`
- `docker network inspect ID|NAME`



Figure 7: *docker image inspect ubuntu*

Other very important docker run **[OPTIONS]**: Give container names (unique):

- `docker run -it --name busy busybox`

delete container foobar after running:

- `docker run --rm busybox`



Figure 8: *docker image inspect ubuntu*

# Exercise 1

- 1 Open a first (power)shell.
- 2 download the image: `busybox` and `ubuntu`.  
What do you see? What is different between the two images?
- 3 start a **ubuntu** container with the name **foo**.  
List all directories (`ls`), create a new directory (`mkdir DIRNAME`), List all directories again.
- 4 Open a second (power)shell.
- 5 List all containers. What is the Id and name of your container?
- 6 Go back to the first (power)shell and exit the container.  
Grateful with `exit`, abort with `STRG+C`.
- 7 List all containers again. What changes?
- 8 delete the container by using: `docker rm ID|NAME`
- 9 Optional:  
inspect the ubuntu container and image  
delete the container with `docker container rm ID|NAME` and list all containers again



# Docker handling detached containers

Normally container run in the background without interaction.

Run container without active tty with `-detach` or `-d` option:

- `docker run --name influx --rm influxdb`

Inspect stdout with `logs`

- `docker logs influx`

Stop running container with

- `docker stop influx`



Figure 9: *docker image inspect ubuntu*

You can define environment variables passed to a container.

Syntax: `-e=VARIABLE` or `--env=VARIABLE`

Example: print out value of environment variable `foo` on console

- `docker run -it -e foo=bar ubuntu`
- `/ # echo $foo`



Figure 10: `docker run -it -e foo=bar ubuntu`



By default no ports are accessible outside of the container or docker network.

Syntax: **-p EXTERN:INTERN** or **-publish EXTERN:VARIABLE**

Example: start php:apache container with port 80 published (not working)

- `docker run -p 80:80 php:apache`

Mapping of local file system into container file system.

Syntax:

- **-v LOCALFS:CONTAINERFS**
- **- -volume LOCALFS:CONTAINERFS**

Local file system path: C:/User/Name/html Example: start php container with C:/User/Name/html mapped into /var/www/html

- `docker run -v C:/User/Name/html:/var/www/html php:apache`

## Exercise 2

- 1 GoTo: [https://hub.docker.com/\\_/mysql/](https://hub.docker.com/_/mysql/) and find the setable environment variables.
- 2 Run all container in detached mode
- 3 Run a mysql container named database with user **foo** and password **bar**.
- 4 Check the logs of the mysql
- 5 Run a php:apache container named webserver, publish port 80 and map directory Exercise2/html into /var/www/html
- 6 Ensure that the webservice's html page is available
- 7 list all running container and compare the output with Figure 11. It should be equal.



Figure 11: *Exercise2: docker container ls*

Volumes without local file system. E.g. network/cloud file system.

Create a volume named database

- `docker create database`

Remember: list volumes

- `docker volume ls`

Map a volume like a file system volume by its name.

- `docker run -v database:/var/www/html php:apache`

Linking Intern DNS without publishing internal ports globally to the outside

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# Questions ?

Gabriel Nikol  
[GabrielNikol@web.de](mailto:GabrielNikol@web.de)