UNIT - I

- 1. Explain different types of application architecture?
- 2. Why .NET framework? Explain different components of .NET suite?
- 3. Explain the architecture of .NET framework
- 4. Explain the process of compilation and execution of .NET application
- 5. What are the advantages of .NET framework?
- 6. Explain the different types of applications that can be developed using .NET framework?
- 7. Explain the various templates available for creating projects in visual studio.NET?
- 8. Explain user interface elements of visual studio.NET IDE?

UNIT - II

- 1. Discuss the features of C#.NET.
- 2. With example explain the structure of C# main function?
- 3. With example explain XML documentation comments in C#.NET.
- 4. What is namespace? Explain the usage of namespaces and using aliases for namespace in C# with example
- 5. Explain the structure of C# program and I/O statements in C#
- 6. What is command line arguments and how it is processed in C# program
- 7. Explain different categories of variables defined in C#.
- 8. Explain different value type data types supported in C#.
- 9. Explain different reference type data types supported in C#.

UNIT - III

- 1. What are different ways to represent strings in C#? Explain with example
- 2. What are immutable strings? Explain string methods with example
- 3. What are mutable strings? Explain string builder methods and properties with example
- 4. Explain with example the usage of regular expression class in C#
- 5. With example explain how to create different kinds of arrays in C#
- 6. Explain array class methods with example
- 7. What is array list and explain any five array list methods with example

UNIT - IV

- 1. Explain different modifiers that can be specified for C# method
- 2. Explain different types of method parameters in c#
- 3. Explain how to define class and objects in C# with example of stack operations
- 4. Explain classification of C# class members
- 5. Explain different types of constructors supported in C#
- 6. With example explain static members of the class
- 7. Explain properties with example in C#
- 8. Explain indexers with example in C#

UNIT - V

- 1. What is inheritance? Explain with example how to define subclass in C#
- 2. Explain sealed class with an example

- 3. Explain visibility of class members in C# inheritance
- 4. Explain with example how to implement polymorphism in C#
- 5. Explain exception handling in C#
- 6. With example explain how to implement user defined exception in C#
- 7. What is interface? Explain how to define, extend and implement interface in C# with example
- 8. What is an event? Explain with example how to define, subscribe and notify an event in C#
- 9. What is delegate? With example explain how to declare, instantiate and use delegates in C#
- 10. With an example explain how to work with files in C#.