MOBILE APP DEV

Skill Tree: Color in the Boxes

Color in the boxes of anything you've already completed, visualize your skills and identify your skill gaps. Get inspired to try new things and tailor the skill tree to suit your own journey by swapping in your own goals.

ADVANCED

BASICS

(set your own goal)

(set your own goal)

(set your own goal)

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(set your own goal)

(set your own goal)

- Optimize app based on data and user feedback
- Implement a tool to track app usage
- Teach a class on mobile apps
- Improve app analytics
- Earn money from an app
- Implement CI/CD deployments
- Remove debuggers before production
- Launch app in the App center
- Pivot your app idea
- Implement user feedback
- Launch in the App Store
- Use Fastlane for deployments
- Deploy the app for iOS and Android
- Launch app in the Play Store
- Implement an AR feature
- Test your app with users
- Pitch your app to an audience
- Implement a feature using the camera
- Use version control in app releases
- Create content and images for app launch
- Implement notifications
- Run user acceptance testing
- Implement different wallets
- Implement a feature using the movement sensor
- Add AI to the app
- Animate a transition between screens
- Create branding and style guide
- Implement payments in the app
- Make sure your app is secure
- Animate a transition for an element
- Create a side menu
- Implement a feature using the microphone
- Add illustrations to your app
- Create a chat feature
- Connect the backend and front end with API
- Teach a friend a mobile app skill
- Create animations
- Create a user onboarding experience
- Create a card element
- Visually design the screens
- Learn to use clean code
- Organize navigation of screens
- Implement front end and back end designs
- Define your app value proposition
- Create an app demo
- Create a login screen
- Fix a bug yourself
- Define the MVP
- Create a user profile
- Research dev tools, languages and plugins
- Design architecture suitable for your app
- Define the screens
- Create a home screen
- Create a form screen
- List the problems the app will solve
- Build the first scroll view
- Watch tutorials on your chosen framework
- Create test cases
- Brainstorm solutions for problems
- Pick a app development framework
- Complete a lean canvas
- Map features to solutions
- Define your user case
- Learn about the right tools
- Understand mobile app business models
- Define the app functions
- Have an idea for a mobile app
- Create your first screen mockup

START : HERE

1 tile = 1 point

Total Score

Name: _____