Class GossipP2PServer

< Constructors > < Methods >

public class **GossipP2PServer** extends java.lang.Object

Gossip P2P Server

Author:

sroig2013@my.fit.edu

Constructors

GossipP2PServer

public GossipP2PServer()

Methods

main

public static void main(java.lang.String[] args)

Package gossipp2p.database

Class Summary

Database

Database class for Gossip P2P Server

gossipp2p.database

Class Database

< Methods >

public class **Database** extends java.lang.Object

Database class for Gossip P2P Server

Author:

sroig2013@my.fit.edu

Methods

getInstance

public static synchronized <u>Database</u> getInstance()

Access the database singleton object.

Returns:

Return instance of the Database.

getPeersList

```
public PeersListMessage getPeersList()
```

Queries list of all known peers in the db.

Returns:

List of all known peers.

handleGossipMessage

```
public boolean handleGossipMessage(GossipMessage _gossipMessage)
```

Checks db for Gossip Message. Inserts if message doesn't exist. Updates record if it does exist.

Parameters:

_gossipMessage - Message to search for in db.

Returns:

handlePeerMessage

public boolean handlePeerMessage(PeerMessage _peerMessage)

Checks db for peer message. Inserts if message doesn't exist. Updates record if it does exist.

Parameters:

_peerMessage - The message to update or insert into db.

Returns:

Returns true if query is successful. False if not.

initializeDatabase

Setup database using the path passed in from args.

Parameters:

_connectionString - Path to the database.

Throws:

java.sql.SQLException -

Package gossipp2p.messagehandler

Class Summary

MessageHandler

Class to handle actions for specific message types.

gossipp2p.messagehandler

Class MessageHandler

```
< Constructors > < Methods >
```

public class **MessageHandler** extends java.lang.Object

Class to handle actions for specific message types.

Author:

sroig2013@my.fit.edu

Constructors

MessageHandler

public MessageHandler()

Methods

HandleGossipMessage

```
public static void HandleGossipMessage(Message _gossipMessage)
```

Handles gossip messages. Store message in database and broadcast it to all known peers.

Parameters:

_gossipMessage - Gossip message to handle.

HandlePeerMessage

public static void HandlePeerMessage(Message _peerMessage)

Hanldes peer message. Sends message to database to be processed.

Parameters:

_peerMessage - Peer message to handle.

Package gossipp2p.messages

Class Summary

ErrorMessage

Represents an invalid message.

GossipMessage

Represents a GOSSIP message received by the server

Message

Super class that represents messages received by the server

<u>PeerMessage</u>

Message that will add a new peer to the list of known peers

PeersListMessage

Represents list of known peers.

gossipp2p.messages

Class ErrorMessage

< Constructors >

public class **ErrorMessage** extends <u>Message</u>

Represents an invalid message.

Author:

sroig2013@my.fit.edu

Constructors

ErrorMessage

```
public ErrorMessage()
```

gossipp2p.messages

Class GossipMessage

```
< Constructors > < Methods >
```

public class **GossipMessage** extends **Message**

Represents a GOSSIP message received by the server

Author:

sroig2013@my.fit.edu

Constructors

GossipMessage

```
public GossipMessage()
```

Default constructor

GossipMessage

Constructs new GossipMessage.

Parameters:

```
_sha256EncodedMessage - SHA256 encoding of message.
_messageDate - Date of message.
_message - Contents of message.
```

GossipMessage

Constructs new GossipMessage.

Parameters:

```
_sha256EncodedMessage - SHA256 encoding of message.
_messageDate - Date of message.
message - Contents of message.
```

GossipMessage

Constructs new GossipMessage.

Parameters:

```
_sha256EncodedMessage - SHA256 encoding of message.
_messageDate - Date of message.
_message - Contents of message.
```

GossipMessage

Constructs new GossipMessage.

Parameters:

```
_sha256EncodedMessage - SHA256 encoding of message.
_messageDate - Date of message.
_message - Contents of message.
_id - Id assigned from db.
```

Methods

getId

public int getId()

Returns:

Gossip Message id.

getMessage

```
public java.lang.String getMessage()
```

Returns:

Gossip Message message.

getMessageDate

```
public java.util.Date getMessageDate()
```

Returns:

Gossip Message date.

getSha256EncodedMessage

```
public java.lang.String getSha256EncodedMessage()
```

Returns:

Gossip Message SHA 256 encrypted message.

toString

```
public java.lang.String toString()
```

String representation of GossipMessage.

Overrides:

toString in class java.lang.Object

gossipp2p.messages

Class Message

Direct Known Subclasses:

ErrorMessage, GossipMessage, PeerMessage, PeersListMessage

```
< Constructors > < Methods >
```

public class **Message** extends java.lang.Object

Super class that represents messages received by the server

Author:

Santiago Roig

Constructors

Message

public Message()

Methods

identifyMessage

```
public static Message identifyMessage(java.lang.String strMessage)
```

Identifies message type and returns new instance based on message type.

Parameters:

strMessage - String message to be identified.

Returns:

Returns a message that has been identified by strMessage.

gossipp2p.messages

Class PeerMessage

```
< Constructors > < Methods >
```

public class **PeerMessage** extends <u>Message</u>

Message that will add a new peer to the list of known peers

Author:

sroig2013@my.fit.edu

Constructors

PeerMessage

Constructs a new peer message.

Parameters:

```
_peerName -
_portNumber -
ipAddress -
```

PeerMessage

```
public PeerMessage(java.lang.String[] _peerMessage)
```

Constructs new Peer Message.

Parameters:

_peerMessage - Array of strings to be turned into peer message.

Methods

getId

public int getId()

Returns:

Peer Message id.

getlpAddress

```
public java.lang.String getIpAddress()
```

Returns:

Peer Message IP Address.

getPeerName

```
public java.lang.String getPeerName()
```

Returns:

Peer Message peer name.

getPortNumber

```
public int getPortNumber()
```

Returns:

Peer Message port number.

gossipp2p.messages

Class PeersListMessage

```
< Constructors > < Methods >
```

Represents list of known peers.

Author:

sroig2013@my.fit.edu

Constructors

PeersListMessage

public PeersListMessage()

PeersListMessage

```
public PeersListMessage(java.util.ArrayList _peers)
```

Constructs new list of peers.

Parameters:

_peers - List of known peers.

Methods

getPeers

```
public java.util.ArrayList getPeers()
```

Returns:

List of known peers.

toString

```
public java.lang.String toString()
```

String representation of Peers List.

Overrides:

toString in class java.lang.Object

Package gossipp2p.serverthreads

Class Summary

ConcurrentTCPServerThread

ConcurrentUDPServerThread

IterativeTCPServerThread

Thread for an iterative TCP Gossip Server.

Iterative UDP Server Thread

Thread for an iterative UDP Gossip Server.

gossipp2p.serverthreads

Class ConcurrentTCPServerThread

All Implemented Interfaces:

java.lang.Runnable

< Constructors > < Methods >

public class **ConcurrentTCPServerThread** extends java.lang.Thread

Constructors

ConcurrentTCPServerThread

public ConcurrentTCPServerThread(java.net.Socket _sock)

Methods

run

public void run()

Overrides:

run in class java.lang.Thread

gossipp2p.serverthreads

Class ConcurrentUDPServerThread

All Implemented Interfaces:

java.lang.Runnable

```
< Constructors > < Methods >
```

public class **ConcurrentUDPServerThread** extends java.lang.Thread

Constructors

ConcurrentUDPServerThread

public ConcurrentUDPServerThread(java.net.DatagramSocket _dgSocket)

Methods

run

public void run()

Overrides:

run in class java.lang.Thread

gossipp2p.serverthreads

Class IterativeTCPServerThread

All Implemented Interfaces:

java.lang.Runnable

```
< Constructors > < Methods >
```

public class **IterativeTCPServerThread** extends java.lang.Thread

Thread for an iterative TCP Gossip Server.

Author:

sroig2013@my.fit.edu

Constructors

IterativeTCPServerThread

```
public IterativeTCPServerThread(int _port)
```

Construct a new iterative TCP Gossip Server.

Parameters:

_port - Port that server will listen on.

Methods

run

```
public void run()
```

Run the thread.

Overrides:

run in class java.lang.Thread

gossipp2p.serverthreads

Class IterativeUDPServerThread

All Implemented Interfaces:

java.lang.Runnable

```
< Constructors > < Methods >
```

public class **IterativeUDPServerThread** extends java.lang.Thread

Thread for an iterative UDP Gossip Server.

Author:

sroig2013@my.fit.edu

Constructors

IterativeUDPServerThread

```
public IterativeUDPServerThread(int _port)
```

Construct a new iterative UDP Gossip Server.

Parameters:

_port - Port that server will listen on.

Methods

run

```
public void run()
```

Run the thread.

Overrides:

run in class java.lang.Thread