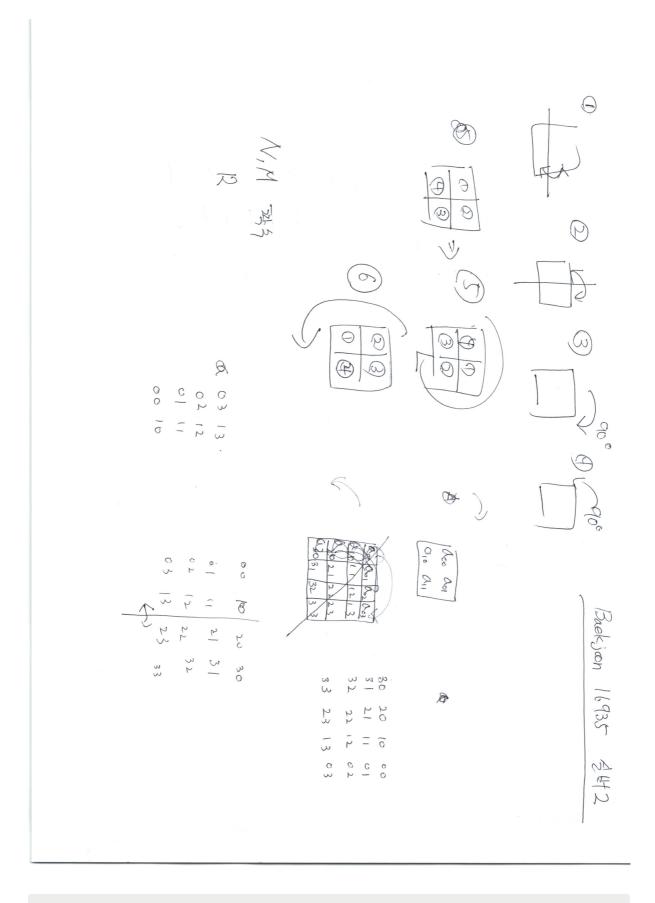
## Baekjoon 16935 행렬 돌리기 3



@2021년 8월 11일 오늘은 더 이상 머리가 안 굴러간다... 정말 최대한 쥐어 짬.... 간만에 12 전에 자네...



import java.io.BufferedReader; import java.io.FileInputStream;

```
import java.io.FileNotFoundException;
import java.io.IOException;
import java.io.InputStreamReader;
import java.util.Stack;
import java.util.StringTokenizer;
//public class Main {
public class Baek16935_1 {
  static int N, M, R;
  static int[][] map;
  public static void main(String[] args) throws IOException {
      System.setIn(new FileInputStream("C:/CodingStudy/Baekjoon/Silver2/16935_input.tx
t"));
    BufferedReader br = new BufferedReader(new InputStreamReader(System.in));
    StringTokenizer st = new StringTokenizer(br.readLine());
    N = Integer.parseInt(st.nextToken());
    M = Integer.parseInt(st.nextToken());
    R = Integer.parseInt(st.nextToken());
    map = new int[N][M];
    for (int n = 0; n < N; n++) {
      st = new StringTokenizer(br.readLine());
      for (int m = 0; m < M; m++) {
        map[n][m] = Integer.parseInt(st.nextToken());
      }
    }
    st = new StringTokenizer(br.readLine());
    for (int r = 0; r < R; r++) {
        System.out.println(" = N : " + map.length + ", M : " + map[0].length); 
//
      switch (st.nextToken()) {
      case "1":
        filpVertical();
        break;
      case "2":
        filpHorizontal();
        break;
      case "3":
        rotationClock();
        break;
      case "4":
        rotationCounterClock();
        break;
      case "5":
        switchClock();
        break;
      case "6":
        switchCounterClock();
        break;
//
        System.out.println("\stackrel{?}{P} \Rightarrow N : " + map.length + ", M : " + map[0].length);
        System.out.println();
    }
    showMap();
    br.close();
  }
  static void showMap() { // 행렬 보기
```

```
int NN = map.length;
  int MM = map[0].length;
  for (int n = 0; n < NN; n++) {
   for (int m = 0; m < MM; m++) \{
      System.out.print(map[n][m] + " ");
   System.out.println();
 }
static void filpVertical() { // 1번 Stack을 활용하니까 쉽다.
 int NN = map.length;
  int MM = map[0].length;
  Stack<Integer> stack = new Stack<>();
  for (int m = 0; m < MM; m++) {
   for (int n = 0; n < NN; n++) {
      stack.push(map[n][m]);
   }
  for (int m = MM - 1; m >= 0; m--) {
   for (int n = 0; n < NN; n++) {
      map[n][m] = stack.pop();
  }
}
static void filpHorizontal() { // 2번 Stack을 활용하니까 쉽다.
  int NN = map.length;
  int MM = map[0].length;
  Stack<Integer> stack = new Stack<>();
  for (int n = 0; n < NN; n++) {
   for (int m = 0; m < MM; m++) {
      stack.push(map[n][m]);
   }
  for (int n = NN - 1; n \ge 0; n--) {
   for (int m = 0; m < MM; m++) {
      map[n][m] = stack.pop();
   }
 }
}
static void rotationClock() { // 3번
 int NN = map.length;
 int MM = map[0].length;
  int[][] tmp = new int[MM][NN];
  for (int n = 0; n < NN; n++) { // 주대각선 뒤집기
    for (int m = 0; m < MM; m++) {
      tmp[m][n] = map[n][m];
  }
 map = tmp;
  filpHorizontal();
}
```

```
static void rotationCounterClock() { // 4번
  int NN = map.length;
  int MM = map[0].length;
  int[][] tmp = new int[MM][NN];
  for (int n = 0; n < NN; n++) { // 주대각선 뒤집기
    for (int m = 0; m < MM; m++) {
      tmp[m][n] = map[n][m];
  }
 map = tmp;
 filpVertical();
}
static void switchClock() { // 5번
  int NN = map.length;
  int MM = map[0].length;
  int[][] tmp1 = new int[NN / 2][MM / 2];
  int[][] tmp2 = new int[NN / 2][MM / 2];
  int[][] tmp3 = new int[NN / 2][MM / 2];
  int[][] tmp4 = new int[NN / 2][MM / 2];
  // 분리하기 시작
  for (int n = 0; n < NN / 2; n++) { // 1번 분리
   for (int m = 0; m < MM / 2; m++) {
      tmp1[n][m] = map[n][m];
   }
  }
  for (int n = 0; n < NN / 2; n++) { // 2번 분리
   for (int m = 0; m < MM / 2; m++) {
      tmp2[n][m] = map[n][m + MM / 2];
   }
  }
  for (int n = 0; n < NN / 2; n++) { // 3번 분리
    for (int m = 0; m < MM / 2; m++) {
      tmp3[n][m] = map[n + NN / 2][m + MM / 2];
  }
  for (int n = 0; n < NN / 2; n++) { // 4번 분리
   for (int m = 0; m < MM / 2; m++) {
      tmp4[n][m] = map[n + NN / 2][m];
   }
  }
  // 집어 넣기 시작
  for (int n = 0; n < NN / 2; n++) { // 4 -> 1
   for (int m = 0; m < MM / 2; m++) {
      map[n][m] = tmp4[n][m];
   }
  }
  for (int n = 0; n < NN / 2; n++) { // 1 -> 2
   for (int m = 0; m < MM / 2; m++) {
      map[n][m + MM / 2] = tmp1[n][m];
   }
  }
  for (int n = 0; n < NN / 2; n++) { // 2 -> 3
    for (int m = 0; m < MM / 2; m++) {
      map[n + NN / 2][m + MM / 2] = tmp2[n][m];
    }
```

```
for (int n = 0; n < NN / 2; n++) { // 3 -> 4
   for (int m = 0; m < MM / 2; m++) {
     map[n + NN / 2][m] = tmp3[n][m];
 }
}
static void switchCounterClock() { // 6번
 int NN = map.length;
 int MM = map[0].length;
 int[][] tmp1 = new int[NN / 2][MM / 2];
 int[][] tmp2 = new int[NN / 2][MM / 2];
 int[][] tmp3 = new int[NN / 2][MM / 2];
 int[][] tmp4 = new int[NN / 2][MM / 2];
 // 분리하기 시작
 for (int n = 0; n < NN / 2; n++) { // 1번 분리
   for (int m = 0; m < MM / 2; m++) {
     tmp1[n][m] = map[n][m];
   }
 }
 for (int n = 0; n < NN / 2; n++) { // 2번 분리
   for (int m = 0; m < MM / 2; m++) {
     tmp2[n][m] = map[n][m + MM / 2];
   }
 }
  for (int n = 0; n < NN / 2; n++) { // 3번 분리
   for (int m = 0; m < MM / 2; m++) {
     tmp3[n][m] = map[n + NN / 2][m + MM / 2];
   }
 }
 for (int n = 0; n < NN / 2; n++) { // 4번 분리
   for (int m = 0; m < MM / 2; m++) {
     tmp4[n][m] = map[n + NN / 2][m];
   }
 }
 // 집어 넣기 시작
 for (int n = 0; n < NN / 2; n++) { // 2 -> 1
   for (int m = 0; m < MM / 2; m++) {
     map[n][m] = tmp2[n][m];
   }
 }
 for (int n = 0; n < NN / 2; n++) { // 3 -> 2
   for (int m = 0; m < MM / 2; m++) {
      map[n][m + MM / 2] = tmp3[n][m];
   }
 }
 for (int n = 0; n < NN / 2; n++) { // 4 -> 3
   for (int m = 0; m < MM / 2; m++) {
     map[n + NN / 2][m + MM / 2] = tmp4[n][m];
 for (int n = 0; n < NN / 2; n++) { // 1 -> 4
   for (int m = 0; m < MM / 2; m++) {
     map[n + NN / 2][m] = tmp1[n][m];
   }
 }
```

}