Sandy fathy mokhtar

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OBJECTIVE

"I am a passionate and creative UI/UX designer looking for an opportunity to grow and learn in a professional environment. I have skills in wireframing, prototyping, and user research

PROFESSIONAL EXPERIENCE

National Telecommunication Institute – NTI Ui&Ux

July 2025 - August 2025, Remote

- Designed responsive and modern user interfaces for mobile and web apps using Figma, focusing on usability and clean visual design.
- Conducted user research, interviews, and persona creation to ensure user-centered design solutions and intuitive user flows.
- Completed end-to-end UI/UX projects including branding, wireframing, prototyping, and creating presentation decks using Canva and other tools.

EDUCATION

BIS University
Bachelor, Computer Science and Business
GPA - 3.6
CERTIFICATIONS

July *, 2024* – JuLY,2028

CERTIFICATIONS

• AI and Data Science, Digital Egypt Pioneers Initiative - DEPI

PROJECTS

UI/UX Designer – Animal Safety App

August 2025 - Present

- Designed a mobile app to report and protect animals using user-centered design.
- Conducted user interviews, created personas, user flows, and interactive wireframes on Figma.
- Focused on intuitive UX and clear UI for reporting, adopting, and viewing animal profiles.

UI/UX Designer - Delivery App

June 2025 - July 2025

- Developed a complete delivery application interface for ordering and tracking food/orders.
- Designed user journeys, wireframes, and high-fidelity UI screens using Figma.
- Prioritized smooth navigation and simple, modern interface for better user engagement.

Skills

- UI Design
- UX Research Responsive Design
- Personas Creation
- Journey Mapping
- Wireframing
- Prototyping
- Figma
- Adobe XD
- User Flows
- Design Thinking
- Responsive Design

- Personas Creation Journey Mapping Competitive Analsis

Languages

- Arabic
- English