Today, we all get to program robots...and they're already here in the room! It's you! We're going to write programs using symbols with special meanings to help each other recreate a picture.

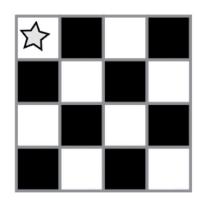
The available commands are on the right.

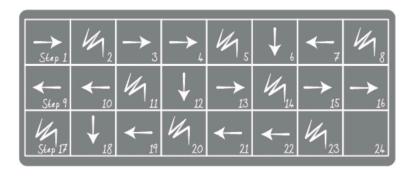
In our computer code, they look like this:

Move one square right
Move one square left
Move one square up
Move one square down
Fill in square with color



A sample solution looks like this:



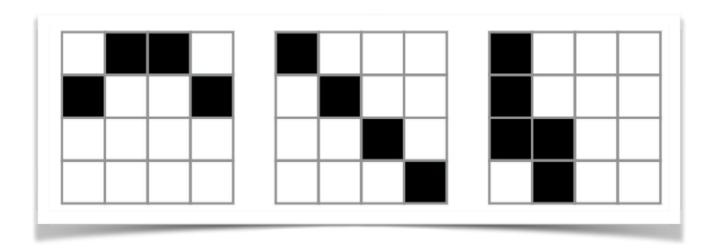


Now, use those commands to create these three pictures:

1.

2.

3.



1.

2.

3.

Now draw your own picture and write your own code:

