



UX/UI Designer Front-End Developer

SABALBAL Jaoudat

After obtaining a BAC +5 degree in Human Machine Interaction at ENAC and Paul Sabatier, I am looking for a job in the field of Ux/Ui Designer and/or Frontend Development in the Web. I am very interested in the design of pleasant and efficient interfaces and I enjoy it a lot. Working with users is also an important point for me, as I always want to propose solutions that can satisfy them.



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12th November 1996



23 Rue Emile Guyou, Toulouse



Figma Portfolio



<https://portfolio-jaoudat-sabalbal.vercel.app/>

Skills

- UX Research
- Low to high fidelity design & Prototyping
- Usability Testing
- User Centred Design, Iterative Design
- Task modelling / Interviews / Result analysis

Education

- **Master of Computer Science: Human Machine Interaction (HMI)**
2020 - 2022 : ENAC / UNIVERSITÉ PAUL SABATIER, TOULOUSE
 
- **Licence Informatique**
2019 : UNIVERSITÉ PAUL SABATIER, TOULOUSE


Tools



Figma



Adobe
XD



Adobe
Animate



HTML



CSS



React JS



Vue.js



Angular



Bootstrap



Tailwind CSS



Java



Jira



Confluence



Git

Experience

○ Internship: HMI Engineer @ OGOXE

MARCH 2022 - JULY 2022 (5 MONTHS)

Application of user-centred design for a European Union project :

- Analysis, understanding and definition of customers (persona, userflow...)
- Mock-up and prototyping (low-fidelity and high-fidelity), choice of design / graphic charter (colour palette, typography, components...)
- Preparation and execution of co-design workshops (English / French), execution of user tests (Maze, live tests...), analysis of results
- Front End Development (Vue.js, HTML/JS/CSS)

○ Project: Ux/UI Designer @ KARACAL / EXTRA

SEPTEMBER 2021 - MARCH 2022 (7 MONTHS)

Ux/UI Design project for the Karacal application in a team of 4 students, to create new interfaces to be added as a layer to the new Extra application

- Creating an interview grid and conducting interviews
- Realisation of a user-centred iterative cycle
- Creation of models via Figma
- Production of paper prototypes (storyboard, sketch, video prototype)

○ Internship: Developer - UX/UI Design @ IRIT

JUNE 2021 - AUGUST 2021 (3 MONTHS)

Application of user-centred design :

- Retrieval and analysis of user needs and creation of models via Figma
- Development of a website for primary mathematics learning and integration of interaction techniques

○ CDI: Analyst Developer for client XPO Logistics @ ADENTIS

JANUARY 2020 - JULY 2020 (7 MONTHS)

- Development of several programs and interfaces in ADELIA
- Creation of PDF in XSL-FO, XML and ADELIA programs for the database
- Organising brainstorming and discussions with clients in English

○ Internship: Developer @ IRIT

APRIL 2019 - JUNE 2019 (3 MONTHS)

- Creation of a version 0 of an input device solution for people with upper limb motor disorders with a Google Touch Board in C and Java via Arduino
- Implementation of a user-centered design method