Wali Ullah

Dev Intern at ExxonMobil

Proactive & enthusiastic computer engineer seeking challenging opportunities



wali6985@gmail.com

+36204183092

Budapest, Hungary

- L -

linkedin.com/in/sardarwaliullah

github.com/SABERGLOW

WORK EXPERIENCE

Developer Intern

ExxonMobil 🗷

01/2021 - Present

Budapest

Tasks

- Front-End Developer for client on-boarding replacing offline account administration, decreasing manual input errors and developing client fulfilment by speeding up vendor registration
- Tackle bugs related to client accounts, and assist new team members with onboarding issues

Student Mentor

HÖOK 🗷

07/2020 - Present

Budane

HÖOK aims to assist institutional integration and ease foreign students' transition to Hungary's environment.

Task

- Assist upcoming Stipendium Hungaricum Scholars in their educational problem and challenges
- Support students through administrative and official procedures

Online Tutor

HK Coding Camp

08/2020 - 08/2021

Remote

HK Coding Camp launched in 2020 to fill a gap in coding education that is fun and affordable.

Tasks

- Teach coding, logical thinking, and teamwork to primary school students using Java and Python
- Motivate students to apply problem solving skills in Mythicraft, Minecraft and Game Design

EDUCATION

Computer Science Engineering

Budapest University of Technology and Economics

09/2018 - Present

Budapest

Graduation

2023 (Anticipated)

Java Programming and Software Engineering Fundamentals Specialization

Duke University (Coursera) 🗷

12/2020

Capstone Project

Movie Recommender Engine

SKILLS



PERSONAL PROJECTS

Deja-Vu (02/2022) 🗹

 Developed a client-side application with Angular using Microsoft's Face API to detect, recognize and analyze human faces and emotions

E-Butler (08/2021) 🗹

 Designed Home Automation tools using ESP8266 Module (C++) paired with Google Assistant and Firebase Functions (JavaScript) to enable door unlocking with voice commands

SparMePlease (08/2021 - 11/2021)

 Developed a shopping list application in Kotlin using Recycler View, Room Database, and Retrofit

Asteroid Miners (02/2021 - 06/2021) 🗹

 Designed and developed an Asteroid Mining game in JAVA as Team Lead & Developer using LibGDX and mini2Dx as the main frameworks

Feedback Management System (02/2020 - 06/2020)

 Designed and developed Course Feedback Management Application in C++ using Object Oriented design techniques which included Multiple Inheritance, Polymorphism, and Encapsulation

Music Database (09/2018 - 12/2018) 🗹

 Developed a Music database in C language which stores relevant information about songs such as name, artists, album, release year

LANGUAGES

English Urdu

Full Professional Proficiency

Native or Bilingual Proficiency

Hungarian

Elementary Proficiency

Punjabi

Native or Bilingual Proficiency

INTERESTS

DevOps UI

UI/UX

Front-End

Game Dev

Mechatronics

Photography