INPUT

```
public class Main {
    private static final int SIZE = 9;
    private int[][] grid;
    public Main(int[][] grid) { this.grid = grid; }
    public void solveSudoku() {
        solve();
        System.out.println("Sudoku puzzle solved successfully:");
        printGrid();
    private void solve() {
        int[] cell = findUnassignedLocation();
        if (cell == null) {
            return;
        int row = cell[0];
        int col = cell[1];
```

```
for (int num = 1; num <= SIZE; num++) {
                   if (isSafe(row, col, num)) {
                       grid[row][col] = num;
                       solve();
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                       if (!isSolved()) {
                           grid[row][col] = 0; // Backtrack
                       } else {
                           return;
           private int[] findUnassignedLocation() {
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               for (int row = 0; row < SIZE; row++) {
                   for (int col = 0; col < SIZE; col++) {
                       if (grid[row][col] == 0) {
                           return new int[]{row, col};
               return null;
```

```
private boolean isSafe(int row, int col, int num) {
    return !usedInRow(row, num) && !usedInColumn(col, num) && !usedInBox( boxStartRow: row - row % 3, boxStartCol: col - col % 3, num);
private boolean usedInRow(int row, int num) {
    for (int col = 0; col < SIZE; col++) {
        if (grid[row][col] == num) {
            return true;
private boolean usedInColumn(int col, int num) {
    for (int row = 0; row < SIZE; row++) {
        if (grid[row][col] == num) {
            return true;
```

```
1 usage
private boolean usedInBox(int boxStartRow, int boxStartCol, int num) {
    for (int row = 0; row < 3; row++) {
        for (int col = 0; col < 3; col++) {
            if (grid[row + boxStartRow][col + boxStartCol] == num) {
                return true;
    return false;
private boolean isSolved() {
    for (int row = 0; row < SIZE; row++) {
        for (int col = 0; col < SIZE; col++) {
            if (grid[<u>row</u>][<u>col</u>] == 0) {
                return false;
    return true;
```

```
private void printGrid() {
   for (int row = 0; row < SIZE; row++) {
       for (int col = 0; col < SIZE; col++) {
            System.out.print(grid[row][col] + " ");
        System.out.println();
public static void main(String[] args) {
    int[][] grid = {
           {0, 0, 0, 2, 6, 0, 7, 0, 1},
            {6, 8, 0, 0, 7, 0, 0, 9, 0},
            {1, 9, 0, 0, 0, 4, 5, 0, 0},
           {8, 2, 0, 1, 0, 0, 0, 4, 0},
           {0, 0, 4, 6, 0, 2, 9, 0, 0},
           {0, 5, 0, 0, 0, 3, 0, 2, 8},
            {0, 0, 9, 3, 0, 0, 0, 7, 4},
            {0, 4, 0, 0, 5, 0, 0, 3, 6},
           {7, 0, 3, 0, 1, 8, 0, 0, 0}
    };
   Main sudokuSolver = new Main(grid);
    sudokuSolver.solveSudoku();
```

OUTPUT

```
"C:\Program Files\Java\jdk-21\bin\java.exe" "-javaagent:C:\Program Files\JetBrains\IntelliJ IDEA Sudoku puzzle solved successfully:
4 3 5 2 6 9 7 8 1
6 8 2 5 7 1 4 9 3
1 9 7 8 3 4 5 6 2
8 2 6 1 9 5 3 4 7
3 7 4 6 8 2 9 1 5
9 5 1 7 4 3 6 2 8
5 1 9 3 2 6 8 7 4
2 4 8 9 5 7 1 3 6
7 6 3 4 1 8 2 5 9
```

Process finished with exit code 0