Become a Software Engineer

Semester-1 Introduction To Programming Language

Course 01. Introduction to Programming in C Language

- 1. Basic programming concepts
- 2. Input and Output Statements
- 3. Variables
- 4. Data types
- 5. Operators
- 6. Conditional Statements (if-else, nested if-else)
- 7. Loop (For, While), Nested Loop
- 8. Array, Array Operations
- 9. Dynamic Array
- 10. String, String Operations
- 11. Function, Pointer
- 12. Recursion

1.1Problem-solving Part – 01 with C language

- 1. Basic Problem solving
- 2. Math related problems
- 3. Loop related problems
- 4. Array related problems
- 5. String related problems
- 6. Function related problems
- 7. Introduction to various Online judge

Course 02. Introduction to C++ for Data Structure

- 1. I/O operations in C++
- 2. If-else & Loop in C++
- 3. String in C++
- 4. Class & Object
- 5. Dynamic Allocation, Array of classes
- 6. Project: Restaurant Bill Management System

Semester-2

Course 01. Basic Data Structure

- 1. Time Complexity & Space Complexity
- 2. Linear search, Binary search, Selection Sort
- 3. Two pointers & Prefix Sum
- 4. Singly Linked List
- 5. Double Linked List
- 6. Stack
- 7. Queue
- 8. Priority Queue
- 9. Binary Tree
- 10. BST & Heep
- 11. STL

1.1Problem-Solving Part - 02 with Data-structure

- 1. Problem-solving with Sorting
- 2. Problem-Solving with Two pointers & Prefix Sum
- 3. Problem-solving with Linked List
- 4. Stack Implementation
- 5. Queue Implementation
- 6. Problem-Solving using Binary Tree
- 7. Practice with BST
- 8. Practice Problem Solving using Map and Priority Queue

Course 02. Introduction to Algorithm

- 1. BFS
- 2. DFS
- 3. Dijkstra Algorithm
- 4. Bellman Ford Algorithm
- 5. Floyd Warshall Algorithm
- 6. 0-1 Knapsack
- 7. Dynamic Programming
- 8. LCS
- 9. Hashing
- 10. Backtracking & Greedy
- 11. Minimum Spanning Tree

2.1Problem-Solving Part - 03 with Algorithm

- 1. Problem-solving with BFS & DFS
- 2. Problem-Solving with Bellman-Ford and Floyd Warshall
- 3. Problem-Solving with 0-1 Knapsack & Unbound Knapsack
- 4. Problem-Solving with Variations & LCS
- 5. Practice with Hashing
- 6. Problem-Solving with Backtracking & Greedy Approach

Semester-3 Become a Software Engineer

Course 01: Object-Oriented Programming With Python

- 1. Basic Syntax & Data types
- 2. Control Flow & Loops
- 3. List and dictionary in python
- 4. File handling
- 5. Class & Object
- 6. Encapsulation
- 7. Abstraction
- 8. Polymorphism
- 9. Inheritance
- 10. Library Management System
- 11. Movie ticket booking system
- 12. Parking lot Design

Course 02: DataBase

- 1. Logical organization of databases
- 2. the entity-relationship model
- 3. network
- 4. and relational data models
- 5. Functional dependencies and normal forms
- 6. Query formulation and language
- 7. Database Administration
- 8. Methods used for the storage
- 9. selection
- 10. and presentation of Data
- 11. Database integrity and security
- 12. concurrency control
- 13. different levels of indices
- 14. Data organization
- 15. Indexing
- 16. and hashing
- 17. Directory systems
- 18. Query Language: PostgreSQL or MySQL

Course 03: Software Engineering Final Project