Hello. Thanks for purchasing Modular Wall Kit! I hope this asset will be useful for your game.

If you have any issue or suggestion, feel free to contact me on zefaistos@live.com

How To Use:

To start using the models, just drag the prefabs into the scene. Use Y rotation (90,-90,180) and the vertex snapping features to create the combinations you need. The next images will show some points where you can effectively use the vertex snapper:

MOST COMMON
TOP OR BOTTOM EDGE POINTS

2ND FLOOR
PILLAR EDGE POINTS

USE THE SIMPLE WALL AND PILLAR MODELS WHEN YOU NEED
TIGHT CORNERS OR MORE CUSTOM SHAPES