## UNIT- V

# **FUNCTIONS**

- Group of statements that are intended to perform a specific task.

#### What is functions in Python?

- Performs a specific task.
- Reusability
- Modularity
- More organized and manageable
- Code maintenance will become easy.
- Code debugging will become easy.
- Reduce the length

#### Difference between a Function and a Method

- Functions is called using its name.
- When a function is written inside a class, it become **method**.
- Function and a method are same except their placement and the way they are called.

```
Objectname.methodname() Classname.methodname()
```

#### **DEFINING A FUNCTION**

```
Syntax: def functionname (parameters):
    """ Function Docstring"""
Function Statements
```

#### **Example:**

```
def sum (a,b):
    """Sum of Two Numbers"""
    c=a+b
    print("Sum = ",c)
```

- The function body contains a group of statements called 'suite'.
- String is called a 'doc-string' that gives information about the function.

#### Significance of Indentation (Space) in Python

- Python functions don't have any explicit begin or end like curly braces to indicate the start and stop for the function, they have to rely on indentation.
- Maintain the same indent for the rest of your code.

## **Example:**

```
# Indentation Error: Expected an indented block
def func1():
    print("I am learning Python Function")

# Unindent does not match any other indentation level
def func1():
        print("I am learning Python Function")
print("Still in func1")

# Get the expected output
def func1():
        print("I am learning Python Function")
        print("Still in func1")
```

#### **CALLING A FUNCTION**

- Once we have defined a function, we can call it from another function, program or even the Python Prompt.

```
Example: sum(45,5) sum(45.5,5.8)
```

### Returning Results from a Function (The return Statement)

- The **return** statement is used to exit a function and go back to the place from where it was called.
- Return command in Python specifies what value to give back to the caller of the function.

```
Syntax: return [expression _list]

Example: def sum (a,b):

"""Sum of Two Numbers"""

c=a+b
```

```
return c
x=sum(23,56)
print("Sum = ",x)
y=sum(2.5,5.6)
print("Sum = ",y)
```

#### **Returning Multiple Values from a Function**

## **Example:**

```
def sum_sub(a,b):
    """Sum and subtraction of Two Numbers"""
    c=a+b
    d=a-b
    return c,d
x, y=sum_sub(23,56)
print("Sum = ",x)
print("Subtraction = ",y)
```

## **TYPES OF FUNCTIONS**

- 1. Built-in Functions
- 2. User-Defined Functions

## **Functions are First Class Objects**

- We can use functions as perfect objects.
- It is possible to assign a function to a variable.
- It is possible to define one function inside another function.
- It is possible to pass a function as parameter to another function.
- It is possible that a function can return another function.

### Example 1:

```
#assign a function to a variable
def display(str):
        return 'Hello' + str
#assign function to a variable x
x=display("Naman")
print(x)
```

#### Example 2:

```
#define a function inside another function def display(str):
```

### **Pass By Object Reference**

- Pass by value represents that a copy of the variable value passed to function and any modifications to that value will not reflect outside the function.
- Pass by reference represents sending the references or memory address of the variable to the function.
- Call by value and call by reference -: Neither of these concepts is applicable in Python.
- The values are sent to functions by means of object references.
- In python, an object can be imagined as a memory block where we can store some value like X=10.
- In this case, 10 is the object and x is the name given to that object.
- Objects are created on heap memory that depends on the RAM of our computer system.
- To know the location of the object in heap, we can use **id () function** that gives identity number of an object.

#### **Example:**

```
x=10
id(x)
print(x,id(x))

#passing an integer to a function
def modify(x):
    x=15
    print(x,id(x))

x=10
modify(x)
```

print(x,id(x))