

PYTHON TIME MODULE

- Module name **time**
- **Import time**

Time Related Functions

1. **Python time.time()** - The time() function returns the number of seconds passed since epoch (the point where time begins).
2. **Python time.ctime()** - The time.ctime() function takes seconds passed since epoch as an argument and returns a string representing local time.
3. **Python time.sleep()** - The sleep() function suspends (delays) execution of the current thread for the given number of seconds.

Time.struct_time Class (Using the struct module)

- Gmtime(), asctime()
4. **Python time.localtime()** - The localtime() function takes the number of seconds passed since epoch as an argument and returns struct_time in local time.
 5. **Python time.gmtime()** - The gmtime() function takes the number of seconds passed since epoch as an argument and returns struct_time in UTC.
 6. **Python time.mktime()** - The mktime() function takes struct_time (or a tuple containing 9 elements corresponding to struct_time) as an argument and returns the seconds passed since epoch in local time. Basically, it's the inverse function of localtime().
 7. **Python time.asctime()** - The asctime() function takes struct_time (or a tuple containing 9 elements corresponding to struct_time) as an argument and returns a string representing it.
 8. **Python time.strftime()** - The strftime() function takes struct_time (or tuple corresponding to it) as an argument and returns a string representing it based on the format code used.
 9. **Python time.strptime()** - The strptime() function parses a string representing time and returns struct_time.

#Create a digital clock in Python

```
import time
while True:
    localtime=time.localtime()
    result=time.strftime("%I : %M : %S %p",localtime)
    print(result)
    time.sleep(1)
```