

Tutorial 05

Switch case

```
#include <stdio.h>
```

```
int main () {
```

```
    float num1, num2;
```

```
    int choice;
```

```
    printf("Enter two numbers: ");
```

```
    scanf("%f %f", &num1, &num2);
```

```
    printf("1. +\n");
```

```
    printf("2. -\n");
```

```
    printf("3. *\n");
```

```
    printf("4. /\n");
```

```
    printf("Enter your choice: ");
```

```
    scanf("%d", &choice);
```

```
switch (choice) {  
    case 1:  
        printf("%.2f + %.2f = %.2f", num1, num2, num1 + num2);  
        break;  
  
    case 2:  
        printf("%.2f - %.2f = %.2f", num1, num2, num1 - num2);  
        break;  
  
    case 3:  
        printf("%.2f * %.2f = %.2f", num1, num2, num1 * num2);  
        break;  
  
    case 4:  
        if (num2 != 0) {  
            printf("%.2f / %.2f = %.2f\n", num1, num2, num1 / num2);  
        }  
        else {  
            printf("Can't divide by zero");  
        }  
        break;  
}  
  
return 0;  
}
```

While loop

- `#include <stdio.h>`

```
int main () {  
  
    int num, count = 0;  
    int even_count = 0, odd_count = 0;  
  
    printf("Enter 10 numbers\n");  
  
    while (count < 10) {  
        printf ("Enter %d number: ", count + 1);  
        scanf ("%d", &num);  
  
        if (num % 2 == 0) {  
            even_count++;  
        }  
        else {  
            odd_count++;  
        }  
  
        count++;  
    }  
  
    printf ("Even count: %d\n", even_count);  
    printf ("Odd count: %d\n", odd_count);  
  
    return 0;  
}
```

- `#include <stdio.h>`

```
int main () {

    int num;
    int even_count = 0, odd_count = 0;

    printf("Enter a series of numbers (Terminate with -99)\n");

    while (1) {
        printf ("Enter number: ");
        scanf ("%d", &num);

        if (num == -99) {
            break;
        }

        if (num % 2 == 0) {
            even_count++;
        }
        else {
            odd_count++;
        }

    }

    printf ("Even count: %d\n", even_count);
    printf ("Odd count: %d\n", odd_count);

    return 0;
}
```

Do while loop

- `#include <stdio.h>`

```
int main () {  
  
    int num, i = 0;  
    int even_count = 0, odd_count = 0;  
  
    do {  
        printf ("Enter %d number: ", i + 1);  
        scanf ("%d", &num);  
  
        if (num % 2 == 0) {  
            even_count++;  
        }  
        else {  
            odd_count++;  
        }  
  
        i++;  
  
    } while (i < 10);  
  
    printf ("Even count: %d\n", even_count);  
    printf ("Odd count: %d\n", odd_count);  
  
    return 0;  
}
```

- `#include <stdio.h>`

```
int main () {

    int num;
    int even_count = 0, odd_count = 0;

    printf("Enter a series of numbers (Terminate with -99)\n");

    do {
        printf ("Enter numbers: ");
        scanf ("%d", &num);

        if (num != -99) {
            if (num % 2 == 0) {
                even_count++;
            }
            else {
                odd_count++;
            }
        }
        else {
            break;
        }

    } while (num != -99);

    printf ("Even count: %d\n", even_count);
    printf ("Odd count: %d\n", odd_count);

    return 0;
}
```

For loop

- #include <stdio.h>

```
int main () {  
  
    int sum = 0;  
    float avg;  
  
    for (int i = 1; i <= 10; i++) {  
        printf("Enter %d number: ", i);  
        scanf("%d", &i);  
  
        sum += i;  
    }  
  
    avg = sum / 10;  
  
    printf("Average: %.2f", avg);  
  
    return 0;  
}
```

- #include <stdio.h>

```
int main () {  
  
    int rows;  
  
    printf("Enter rows number: ");  
    scanf("%d", &rows);  
  
    for (int i = 1; i <= rows; ++i) {  
        for (int j = 1; j <= i; ++j) {
```

```
        printf("*");  
    }  
    printf("\n");  
}  
  
return 0;  
}
```