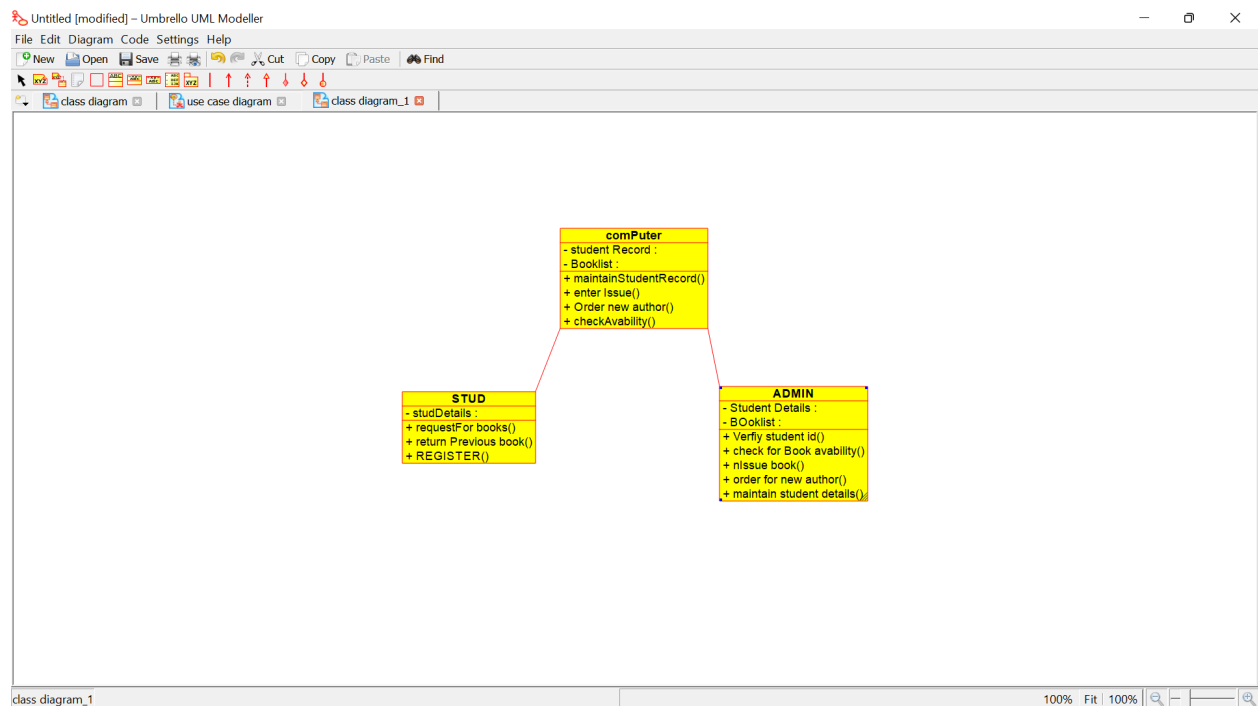
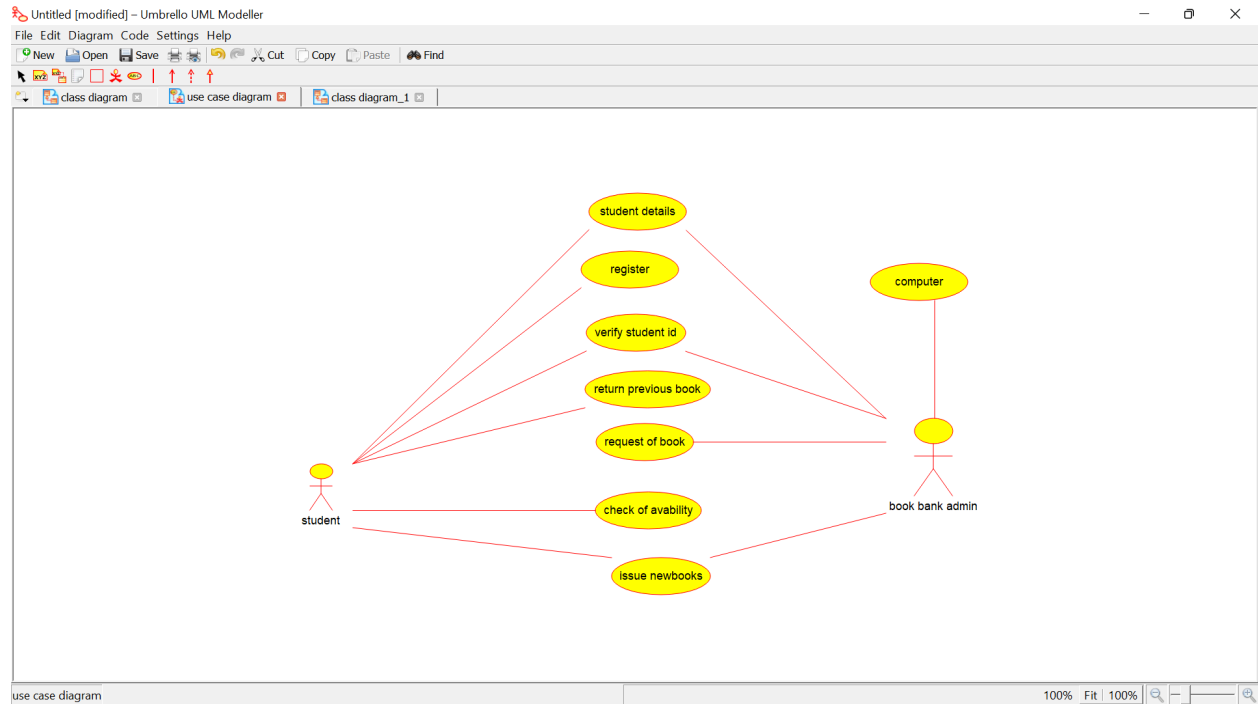


# BOOK BANK REGISTRATION SYSTEM

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#ifndef ADMIN\_H

```
#define ADMIN_H
```

```
#include <string>
```

```
#include vector
```

```
/**
```

```
 * class admin
```

```
 *
```

```
 */
```

```
class admin
```

```
{
```

```
public:
```

```
    // Constructors/Destructors
```

```
    //
```

```
/**
```

```
 * Empty Constructor
```

```
 */
```

```
admin ();
```

```
/**
```

```
 * Empty Destructor
```

```
 */
```

```
virtual ~admin ();
```

```
    // Static Public attributes
```

```
    //
```

```
    // Public attributes
```

```
    //
```

```
    // Public attribute accessor methods
```

```
    //
```

```
    // Public attribute accessor methods
```

```
    //
```

```
/**
 */
void verify_student_id ()
{
}
```

```
/**
 */
void check_for_book_avability ()
{
}
```

```
/**
 */
void issue_book ()
{
}
```

```
/**
 */
void order_for_new_author ()
{
}
```

```
/**
 */
void maintain_student_details ()
{
}
```

protected:

```
// Static Protected attributes
//
```

```
// Protected attributes
//
```

public:

// Protected attribute accessor methods  
//

protected:

public:

// Protected attribute accessor methods  
//

protected:

private:

// Static Private attributes  
//

// Private attributes  
//

void student\_details;  
void book\_list;  
public:

// Private attribute accessor methods  
//

private:

public:

// Private attribute accessor methods  
//

/\*\*  
 \* Set the value of student\_details

```

    * @param new_var the new value of student_details
    */
void setStudent_details (void new_var) {
    student_details = new_var;
}

/**
 * Get the value of student_details
 * @return the value of student_details
 */
void getStudent_details () {
    return student_details;
}

/**
 * Set the value of book_list
 * @param new_var the new value of book_list
 */
void setBook_list (void new_var) {
    book_list = new_var;
}

/**
 * Get the value of book_list
 * @return the value of book_list
 */
void getBook_list () {
    return book_list;
}
private:

    void initAttributes ();

};

#endif // ADMIN_H

```