

1.Create File

```
#include <iostream>
#include <fstream> // For file handling
using namespace std;

int main() {
    ofstream file("example.txt"); // Create a file
    if (file.is_open()) {
        file << "Hello, this is a new file.\n";
        file.close();
        cout << "File created successfully.\n";
    } else {
        cout << "Failed to create file.\n";
    }
    return 0;
}
```

2.Delete File

```
#include <iostream>
#include <cstdio> // For remove()
using namespace std;

int main() {
    if (remove("example.txt") == 0) {
        cout << "File deleted successfully.\n";
    } else {
        cout << "Error deleting the file.\n";
    }
    return 0;
}
```

3.Copy File

```
#include <iostream>
#include <fstream>
using namespace std;

int main() {
    ifstream src("example.txt", ios::binary);
    ofstream dest("copy_example.txt", ios::binary);
    dest << src.rdbuf();
    cout << "File copied successfully.\n";

    src.close();
    dest.close();
    return 0;
}
```

4.Move File

```
#include <iostream>
#include <cstdio>
using namespace std;

int main() {
    if (rename("copy_example.txt", "moved_example.txt") == 0) {
        cout << "File moved/renamed successfully.\n";
    } else {
        cout << "Error moving/renaming file.\n";
    }
    return 0;
}
```

