

EXP 17

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#include<stdio.h>
int main() {
    int p, c, count = 0, i, j, alc[5][3], max[5][3], need[5][3], safe[5], available[3], done[5], terminate = 0;
    printf("Enter the number of process and resources");
    scanf("%d %d", &p, &c);
    printf("enter allocation of resource of all process %dx%d matrix", p, c);
    for (i = 0; i < p; i++) {
        for (j = 0; j < c; j++) {
            scanf("%d", &alc[i][j]);
        }
    }
    printf("enter the max resource process required %dx%d matrix", p, c);
    for (i = 0; i < p; i++) {
        for (j = 0; j < c; j++) {
            scanf("%d", &max[i][j]);
        }
    }
    printf("enter the available resource");
    for (i = 0; i < c; i++)
        scanf("%d", &available[i]);

    printf("\n need resources matrix are\n");
    for (i = 0; i < p; i++) {
        for (j = 0; j < c; j++) {
            need[i][j] = max[i][j] - alc[i][j];
            printf("%d\t", need[i][j]);
        }
        printf("\n");
    }
    for (i = 0; i < p; i++) {
        done[i] = 0;
    }
    while (count < p) {
        for (i = 0; i < p; i++) {
            if (done[i] == 0) {
                for (j = 0; j < c; j++) {
                    if (need[i][j] > available[j])
                        break;
                }
                if (j == c) {
                    safe[count] = i;
                    done[i] = 1;
                    for (j = 0; j < c; j++) {
                        available[j] += alc[i][j];
                    }
                    count++;
                }
            }
        }
    }
}
```

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        terminate = 0;
    } else {
        terminate++;
    }
}
}
if (terminate == (p - 1)) {
    printf("safe sequence does not exist");
    break;
}

}
if (terminate != (p - 1)) {
    printf("\n available resource after completion\n");
    for (i = 0; i < c; i++) {
        printf("%d\t", available[i]);
    }
    printf("\n safe sequence are\n");
    for (i = 0; i < p; i++) {
        printf("p%d\t", safe[i]);
    }
}
}
return 0;
}

```

```

Enter the number of process and resources3
2
enter allocation of resource of all process 3x2 matrix3 2
2 3
2 3
enter the max resource process required 3x2 matrix3 3
3 3
3 3
enter the  available resource2
3

need resources matrix are
0      1
1      0
1      0

available resource after completion
9      11
safe sequence are
p0      p1      p2
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Process exited after 31.08 seconds with return value 0
Press any key to continue . . . |

```

