

Week-04-Decision Making and Looping - while, do...while and for

Week-04-01-Practice Session Coding

Question 1

Correct

Marked out of
3.00[Flag question](#)

Alice and Bob are playing a game called "Stone Game". Stone game is a two-player game. Let N be the total number of stones. In each turn, a player can remove either one stone or four stones. The player who picks the last stone, wins. They follow the "Ladies First" norm. Hence Alice is always the one to make the first move. Your task is to find out whether Alice can win, if both play the game optimally.

Source Code

Answer: (penalty regime: 0 %)

```
1 #include <stdio.h>
2 int main()
3 {
4     int test,num,x;
5     scanf("%d",&test);
6
7     for(int i = 1;i <= test;i++)
8     {
9         scanf("%d",&num);
10        x = num / 4;
11        if((num % 2 == 0 && x % 2 != 0) || num == 1 || num == 3)
12        {
13            printf("Yes\n");
14        }
15        else
16        {
17            printf("No\n");
18        }
19    }
20    return 0;
21 }
```

Result

	Input	Expected	Got	
✓	3	Yes	Yes	✓
	1	Yes	Yes	
	6	No	No	
	7			

Passed all tests! ✓

Question 2

Correct

Marked out of 5.00

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You are designing a poster which prints out numbers with a unique style applied to each of them. The styling is based on the number of closed paths or holes present in a given number.

The number of holes that each of the digits from 0 to 9 have are equal to the number of closed paths in the digit. Their values are:

1, 2, 3, 5, and 7 = 0 holes.

0, 4, 6, and 9 = 1 hole.

8 = 2 holes.

Given a number, you must determine the sum of the number of holes for all of its digits. For example, the number 819 has 3 holes.

Complete the program, it must must return an integer denoting the total number of holes in num.

Source Code

Answer: (penalty regime: 0 %)

```
1 #include <stdio.h>
2 int main()
3 {
4     int num,holes =0,x;
5     scanf("%d",&num);
6     while(num > 0)
7     {
8         x = num % 10;
9         if(x == 1 || x == 2 || x == 3 || x == 5 || x == 7)
10        {
11            holes = holes + 0;
12        }
13        else if(x == 0 || x == 4 || x == 6 || x == 9)
14        {
15            holes = holes + 1;
16        }
17        else
18        {
19            holes = holes + 2;
20        }
21        num = num / 10;
22    }
23    printf("%d",holes);
24    return 0;
25 }
```

Result

	Input	Expected	Got	
✓	630	2	2	✓
✓	1288	4	4	✓

Passed all tests! ✓

Question 3

Correct

Marked out of
7.00

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The problem solvers have found a new Island for coding and named it as Philaland. These smart people were given a task to make a purchase of items at the Island easier by distributing various coins with different values. Manish has come up with a solution that if we make coins category starting from \$1 till the maximum price of the item present on Island, then we can purchase any item easily. He added the following example to prove his point.

Let's suppose the maximum price of an item is 5\$ then we can make coins of {\$1, \$2, \$3, \$4, \$5} to purchase any item ranging from \$1 till \$5.

Now Manisha, being a keen observer suggested that we could actually minimize the number of coins required and gave following distribution {\$1, \$2, \$3}. According to him any item can be purchased one time ranging from \$1 to \$5. Everyone was impressed with both of them. Your task is to help Manisha come up with a minimum number of denominations for any arbitrary max price in Philaland.

Source Code

Answer: (penalty regime: 0 %)

```
1 #include <stdio.h>
2 int main()
3 {
4     int sum,count,value;
5     scanf("%d",&value);
6     sum = 1;
7     while ( sum <= value)
8     {
9         sum *= 2;
10        count ++;
11    }
12    printf("%d",count);
13    return 0;
14 }
```

Result

	Input	Expected	Got	
✓	10	4	4	✓
✓	5	3	3	✓
✓	20	5	5	✓
✓	500	9	9	✓
✓	1000	10	10	✓

Passed all tests! ✓