

Peer Review Assignment



Estimated time needed: 60 minutes

Objectives

In this assignment you will:

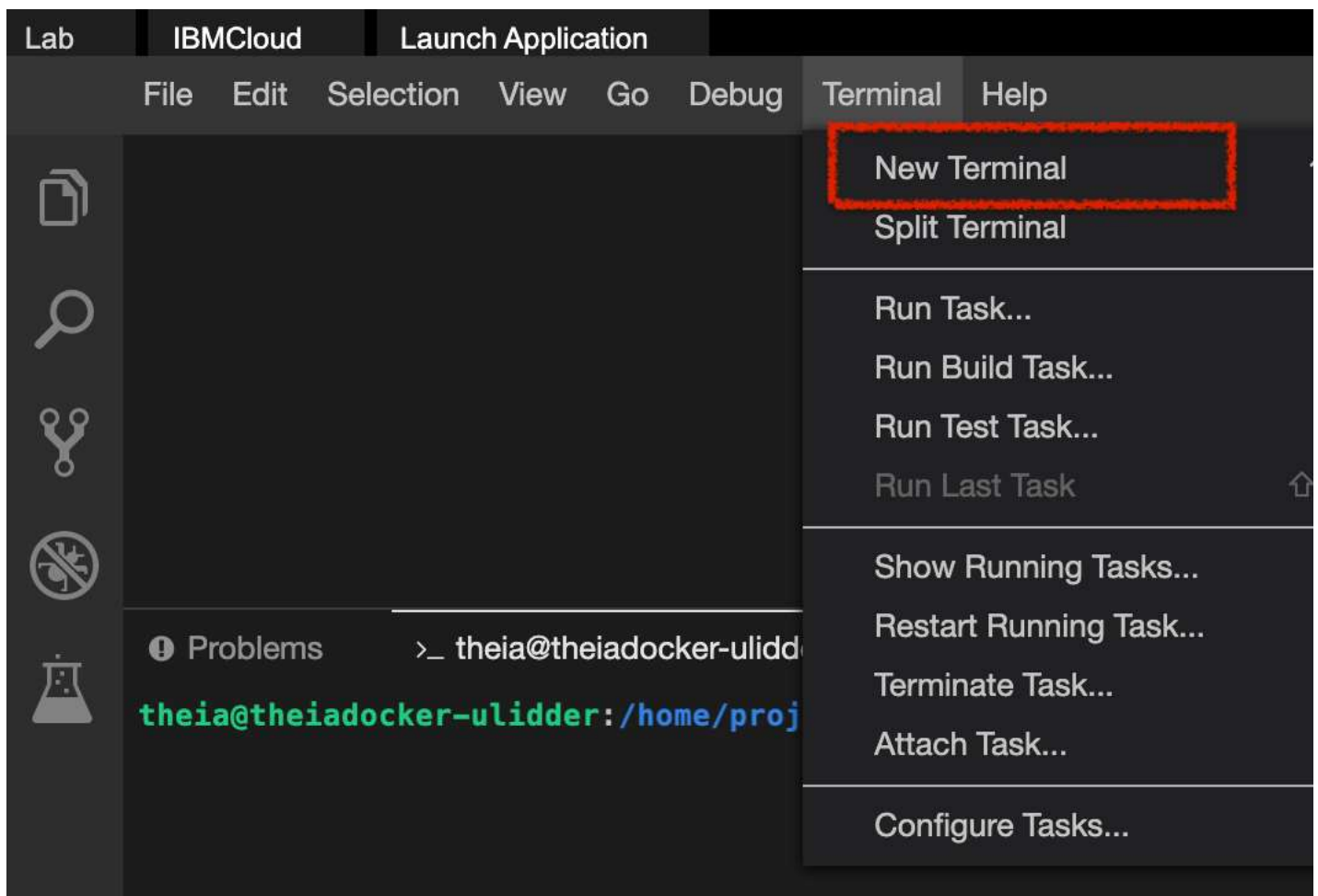
- Use the deep_translator python package for the translation.
- Create a function that translates English to French.
- Create a function that translates French to English.
- Run coding standards check against the functions above.
- Write unit tests to test the above functions.
- Run unit tests and interpret the results.
- Package the above functions and tests as a standard python package.

Important Notice - Please keep in mind that sessions for this lab environment are not persisted. If you will not be completing the entire lab in one sitting, please save your code outside of this environment, so you can resume your work without loss.

► [Click here for instructions to save your code on github](#)

Task1: Write a function that translates English text to French in translator.py

1. Open a terminal window by using the menu in the editor: Terminal > New Terminal.



2. Go to the project home directory.

```
1. 1  
1. cd /home/project
```

Copied!

3. Run the following command to Git clone the project directory from the clone URL you had copied in the prework lab.

```
1. 1
1. [ ! -d 'xzceb-flask_eng_fr' ] && git clone <paste_your_repo_name>
```

Copied!

4. Change to the final_project folder.

```
1. 1
1. cd /home/project/xzceb-flask_eng_fr/final_project
```

Copied!

5. Create folder named machinetranslation and change to that directory.

```
1. 1
2. 2
1. mkdir machinetranslation
2. cd machinetranslation
```

Copied!

6. Run the following command to make sure that python3 is using version 3.8.

```
1. 1
1. sudo update-alternatives --install /usr/bin/python3 python3 /usr/bin/python3.8 10
```

Copied!

7. Run the following command to check the python version.

```
1. 1
1. python3 --version
```

Copied!

Note: It should be Python 3.8.0.

8. Install the packages that you will be using in this code, namely deep_translator and Flask.

```
1. 1
2. 2
1. python3 -m pip install deep_translator
2. python3 -m pip install Flask
```

Copied!

9. In the explorer, go to the machinetranslation directory and create a new file called translator.py. Enter the following line of code.

```
1. 1
1. from deep_translator import MyMemoryTranslator
```

Copied!

◆ Take a screenshot of your import statement and save it as a .jpg or .png with the filename import_translator. You will be prompted to upload the screenshot in the Peer Assignment that follows.

10. Add function **englishToFrench** which takes in the englishText as a string argument, in translator.py. Use the instance of the MyMemory Translator you imported previously, to translate the text input in English to French and return the French text.

```
1. 1
2. 2
3. 3
1. def englishToFrench(englishText):
2.     #write the code here
3.     return frenchText
```

Copied!

◆ Take a screenshot of your functions and save it as a .jpg or .png with the filename e2f_translator_function. You will be prompted to upload the screenshot in the Peer Assignment that follows.

11. Add function **frenchToEnglish** which takes in the frenchText as a string argument, in translator.py. Use the instance of the MyMemory Translator you imported previously, to translate the text input in French to English and return the English text.

```
1. 1
2. 2
3. 3
1. def frenchToEnglish(frenchText):
2.     #write the code here
3.     return englishText
```

Copied!

◆ Take a screenshot of your functions and save it as a .jpg or .png with the filename f2e_translator_function. You will be prompted to upload the screenshot in the Peer Assignment that follows.

Task 2: Write the unit tests for English to French translator and French to English translator function in tests.py

1. Create a new file called `tests.py` in the `machinetranslation` directory.
2. Write at least 2 tests in `tests.py` for each method
3. Test for the translation of the word 'Hello' and 'Bonjour'.
4. Test for the translation of the word 'Bonjour' and 'Hello'.
5. Take a screenshot of your unit tests and save it as a .jpg or .png with the filename `translation_unittests`.

Task 3: Check your code against python coding standards

1. At the terminal run the following command to install pylint.

```
1. 1
1. python3 -m pip install pylint
```

Copied!

2. Run `pylint translator.py` to check the coding standard compliance in your code. Refer to this [exercise](#) you did earlier, if needed.
3. Make sure your rating is at least 7.
4. 💎 Take a screenshot of the output of the pylint analysis report showing your score and save it as a .jpg or .png with the filename `pylint_score`.

Task 4: Run tests

1. At the terminal run the command

```
1. 1
1. python3 tests.py
```

Copied!

2. 💎 Take a screenshot of test results and save it as a .jpg or .png with the filename `unit_test_results`.

Task 5: Package the above functions and tests as a standard python package.

1. Create `__init__.py` file in the directory `machinetranslation`.
2. Create a folder called `tests` under the newly created folder
3. Copy the unit tests into the tests folder

💎 Take a screenshot of the folder structure of the package (From the menu go to View -> Explorer to set the explorer view) and save it as a .jpg or .png with the filename `package_folder_structure`.

Task 6: Import the package into server.py and create flask end points

1. Import the package `machinetranslation` in `server.py`.
2. In the `server.py`, for end-point `/`, implement a method that renders the `index.html`.
3. In the space provided in `server.py` for end-point `/englishToFrench` implement a method that uses the appropriate translation function through the package you created in the previous part. The function should take the English text as input through the request parameter and return a string.
4. In the space provided in `server.py` for end-point `/frenchToEnglish` implement a method that uses the appropriate translation function through the package you created in the previous part. The function should take the French text as input through the request parameter and return a string.
5. Push the code to GitHub.
6. Change to the project directory

1. 1

```
1. cd /home/projects/xzceb-flask_eng_fr
```

Copied!

- Run these following commands replacing your github username and the email you use for login into github as appropriate.

```
1. 1
2. 2
```

```
1. git config --global user.email youremail@domain.com
2. git config --global user.name your_github_username
```

Copied!

1. 1

```
1. git add .
```

Copied!

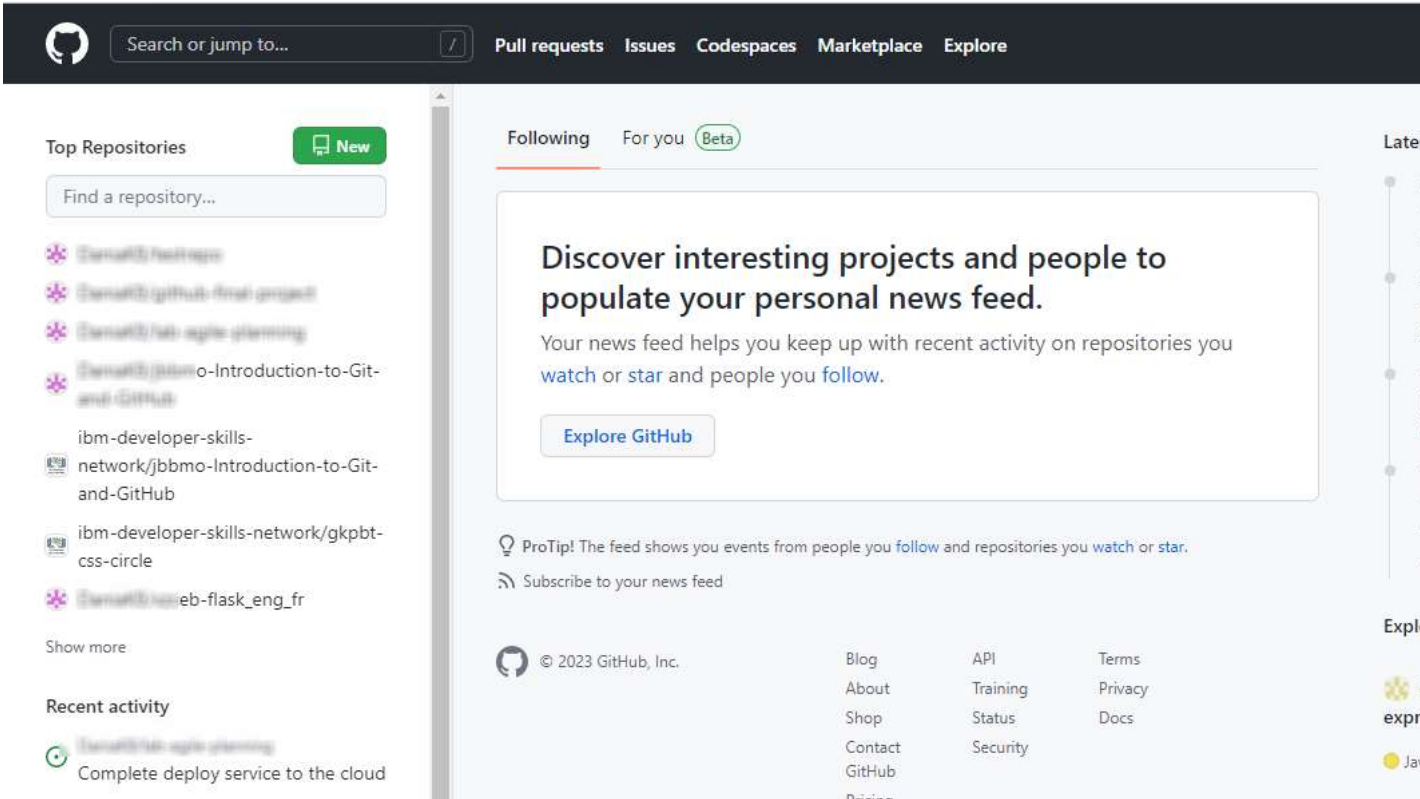
1. 1

```
1. git commit -m"Final changes"
```

Copied!

Task - Generate Personal Access Token

- 1. 1
1. Verify your email address if it hasn't been verified on Github.
Copied!
- 1. 1
1. In the upper-right corner of any page, click your profile photo, then click Settings.
Copied!



- 1. 1
1. In the left sidebar, click Developer settings.
Copied!

← ↻ 🔒

https://github.com/settings/profile

Code, planning, and automation

Repositories

Codespaces

Packages

Copilot

Pages

← Saved replies

Security

Code security and analysis

Integrations

Applications

Scheduled reminders

Archives

Security log

Sponsorship log

<> Developer settings

https://github.com/settings/sponsors-log

Pronouns

Don't specify

Your pronouns will be visible to fellow users across GitHub, including where local laws restrict using pronouns other than those assigned at birth.

URL

Social accounts

Link to social profile

Link to social profile

Link to social profile

Link to social profile

Company

You can @mention your company's GitHub organization to link it.

Location

☐ Display current local time

Other users will see the time difference from their local time.

All of the fields on this page are optional and can be deleted at any time, and by filling them out, you're giving us consent to share this data wherever your user profile appears. Please see

- 1. 1
1. In the left sidebar, click drop-down menu `Personal access tokens`.
Copied!

🐙

Search or jump to...

/

Pull requests

Issues

Codespaces

Marketplace

Explore

Settings / Developer settings

GitHub Apps

OAuth Apps

Personal access tokens

GitHub Apps

New GitHub

Want to build something that integrates with and extends GitHub? Register a new GitHub App to get started develop the GitHub API. You can also read more about building GitHub Apps in our developer documentation.

🐙

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- 1. 1
1. Click on `Token (classic)` and then click drop-down menu `Generate new token` and click `Generate new token (classic)`.
Copied!

about:blank

5/13

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GitHub Apps

OAuth Apps

Personal access tokens

Fine-grained tokens

Tokens (classic)

Personal access tokens (classic)

Tokens you have generated that can be used to access the GitHub API.

Personal access tokens (classic) function like ordinary OAuth access tokens. They can be used instead of a password over HTTPS, or can be used to [authenticate to the API over Basic Authentication](#).

Generate new token

Generate new token (Beta)

Generate new token (classic)

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- 1. 1
1. Give your token a descriptive name. To give your token an expiration, select the Expiration drop-down menu, then click a default or use the calendar icon. Copied!

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GitHub Apps

OAuth Apps

Personal access tokens

Fine-grained tokens

Tokens (classic)

New personal access token (classic)

Personal access tokens (classic) function like ordinary OAuth access tokens. They can be used instead of a password over HTTPS, or can be used to [authenticate to the API over Basic Authentication](#).

Note

ibm_cloudcert_project

What's this token for?

Expiration *

30 days

The token will expire on Sat, Apr 1 2023

Select scopes

Scopes define the access for personal tokens. [Read more about OAuth scopes.](#)

☒ repo

Full control of private repositories

☒ repo:status

Access commit status

☒ repo_deployment

Access deployment status

☒ public_repo

Access public repositories

☒ repo:invite

Access repository invitations

- 1. 1
1. Click `Generate token` and make a note of it. Copied!

about:blank

6/13

about:blank

<input type="checkbox"/> manage_billing:enterprise	Read and write enterprise billing data
<input type="checkbox"/> read:enterprise	Read enterprise profile data
<input type="checkbox"/> audit_log	Full control of audit log
<input type="checkbox"/> read:audit_log	Read access of audit log
<input type="checkbox"/> codespace	Full control of codespaces
<input type="checkbox"/> codespace:secrets	Ability to create, read, update, and delete codespace secrets
<input type="checkbox"/> project	Full control of projects
<input type="checkbox"/> read:project	Read access of projects
<input type="checkbox"/> admin:gpg_key	Full control of public user GPG keys
<input type="checkbox"/> write:gpg_key	Write public user GPG keys
<input type="checkbox"/> read:gpg_key	Read public user GPG keys
<input type="checkbox"/> admin:ssh_signing_key	Full control of public user SSH signing keys
<input type="checkbox"/> write:ssh_signing_key	Write public user SSH signing keys
<input type="checkbox"/> read:ssh_signing_key	Read public user SSH signing keys

Generate token Cancel

- Make sure you copy the token and keep it safe. It is not visible to you again.

Personal access tokens Generate new token Revoke all

Tokens you have generated that can be used to access the [GitHub API](#).

Make sure to copy your personal access token now. You won't be able to see it again!

✓ Copy Delete

Treat your tokens like passwords and keep them a secret.

Once you have a token, you can enter the Personal Access Token as password when performing Git operations.

The git push command will enable you to sync all the changes made locally to the GitHub web repository.

- Run the following command with your actual HTTPS link:

```
1. 1
1. git push [HTTPS link]
```

Copied!

You will be prompted by git for your username and password.

- Type your GitHub username and for the password, enter the personal access token you generated in the previous task. When you are authenticated, all committed changes are synced with your GitHub repository.

You can now visit the GitHub repository page and check to ensure that the revised and newly added files are in place.

Task 7: Run the server

1. Change to the project directory and run the server from your terminal.

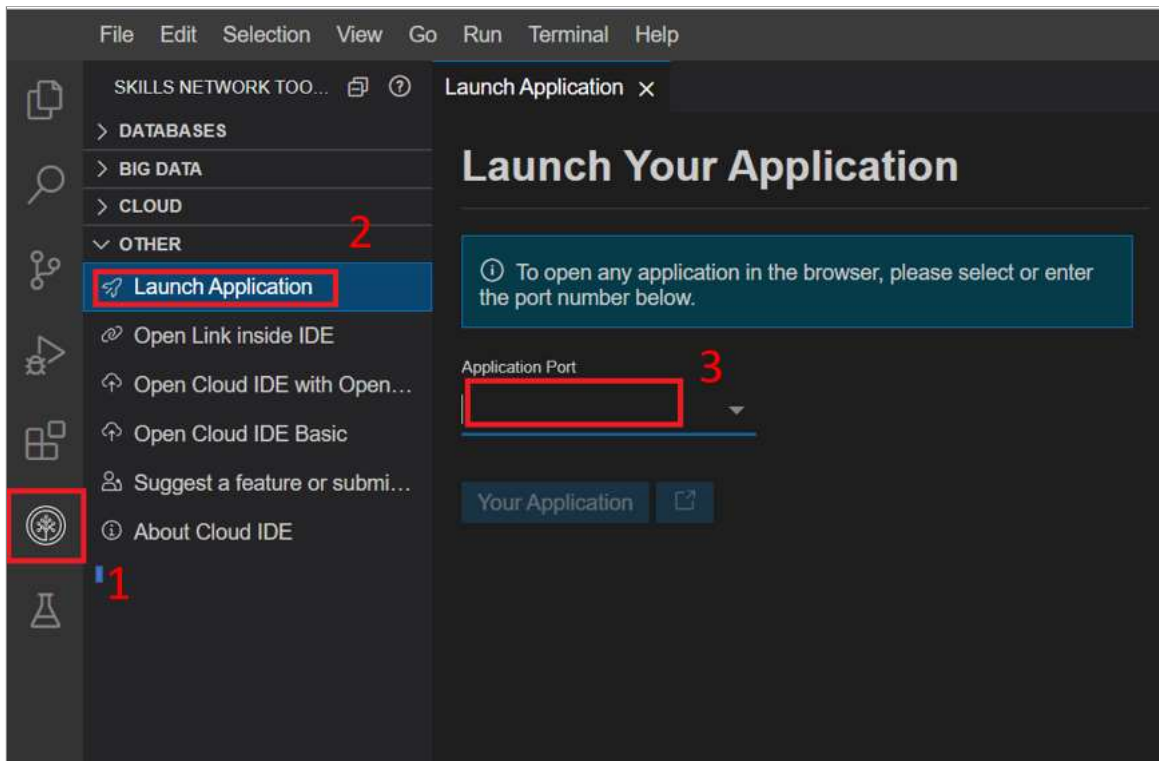
```
1. 1
```

```
1. cd /home/project/xzceb-flask_eng_fr/final_project && python3 server.py
```

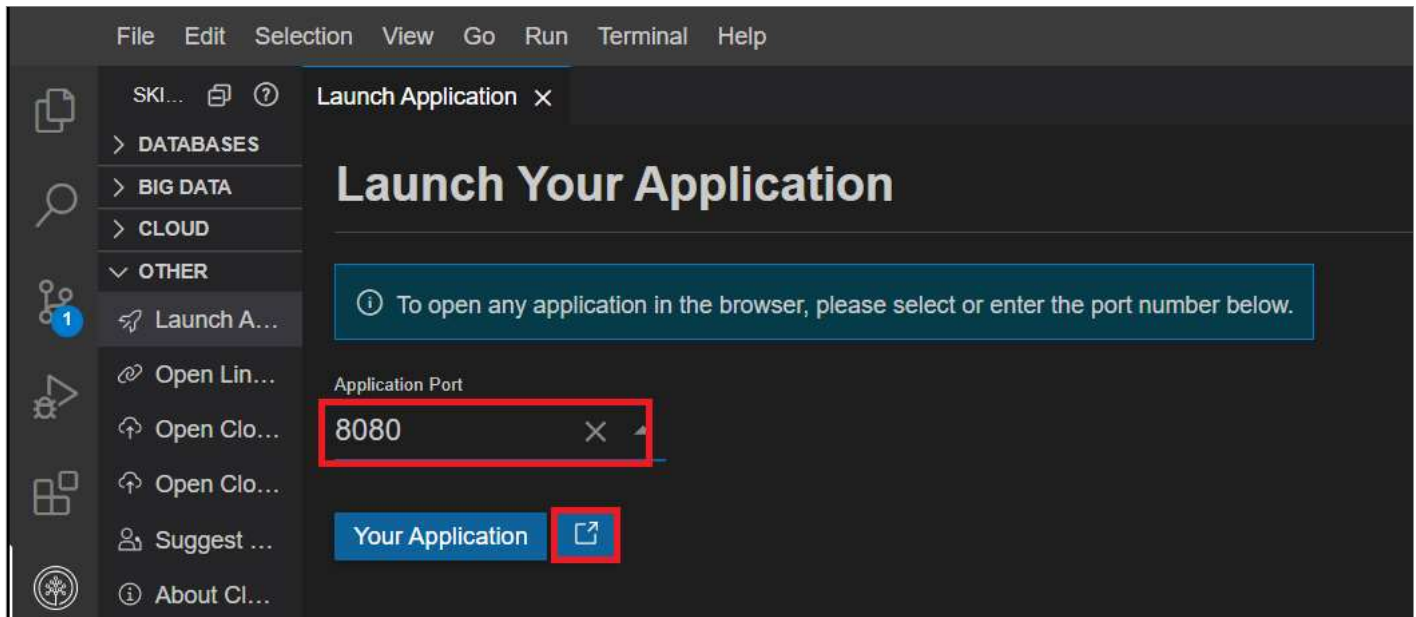
Copied!

2. You will see that the server starts up in port 8080.

3. Click on the Skills Network button on the left, it will open the Skills Network Toolbox. Then click the Other then Launch Application. From there you should be able to enter the port.



Connect to port 8080 and click Launch button.



4. A new browser window opens up with the index page.
 - Take a screen shot of the translation from English to French
 - Take a screen shot of the translation from French to English

Task 8: Deploy the application on Code Engine

1. Change to the final_project directory.

```
1. 1
1. cd /home/project/xzceb-flask_eng_fr/final_project
```

Copied!

Note:

- Make sure Task 7: Run the servers runs successfully.

- In requirements.txt file, delete the package versions and it should look as shown below:

The screenshot shows the VS Code interface. The Explorer sidebar on the left shows the project structure: `xzceb-flask_eng_fr` > `final_project` > `requirements.txt`. The Editor window displays the contents of `requirements.txt`:

```
1 Flask
2 Flask-WTF
3 deep_translator
4 pyJWT
5
```

The Terminal window at the bottom shows the command `git clone https://github.com/Ratma27/xzceb-flask_eng_fr.git` being executed, with the following output:

```
theia@theiadocker-shivamk:/home/project$ git clone https://github.com/Ratma27/xzceb-flask_eng_fr.git
Cloning into 'xzceb-flask_eng_fr'...
remote: Enumerating objects: 30, done.
remote: Total 30 (delta 0), reused 0 (delta 0), pack-reused 30
Unpacking objects: 100% (30/30), done.
theia@theiadocker-shivamk:/home/project$
```

- Let's create a Dockerfile in your project directory. Dockerfile is the blueprint for building a container image for our app.

The screenshot shows the VS Code interface. The Explorer sidebar on the left shows the project structure: `xzceb-flask_eng_fr` > `final_project`. The Editor window displays the contents of `requirements.txt` (same as above). The Terminal window at the bottom shows the command `cd /home/project` being executed, with the following output:

```
theia@theiadocker-ratimars:/home/project$ cd /home/project
theia@theiadocker-ratimars:/home/project$
```

A "New File" dialog box is open, showing the file name `Dockerfile` in the input field. The dialog box has a blue header bar with "New File" and a close button (X). The input field contains the text `Dockerfile`. The "OK" button is visible at the bottom right of the dialog box.

- Create Dockerfile and add the following lines to your file:

- 1
- 2

```

3. 3
4. 4
5. 5
6. 6
7. 7
1. FROM python:alpine3.7
2. COPY . /app
3. WORKDIR /app
4. RUN pip install -r requirements.txt
5. EXPOSE 8080
6. ENTRYPOINT [ "python" ]
7. CMD [ "server.py" ]

```

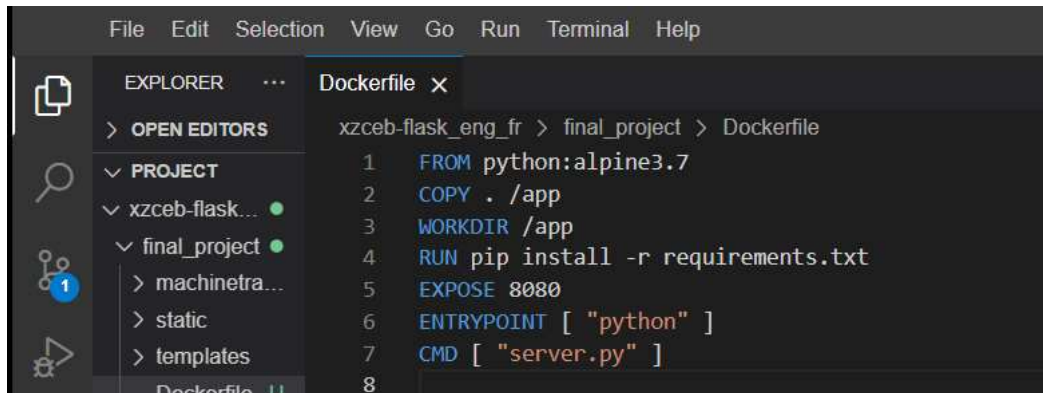
Copied!

On the first line we are importing the Docker image `python:alpine3.7` which comes with support for Python 3. This image allows us to create Flask web applications in Python that run in a single container. We are interested in the latest version of this image available, which supports Python 3.

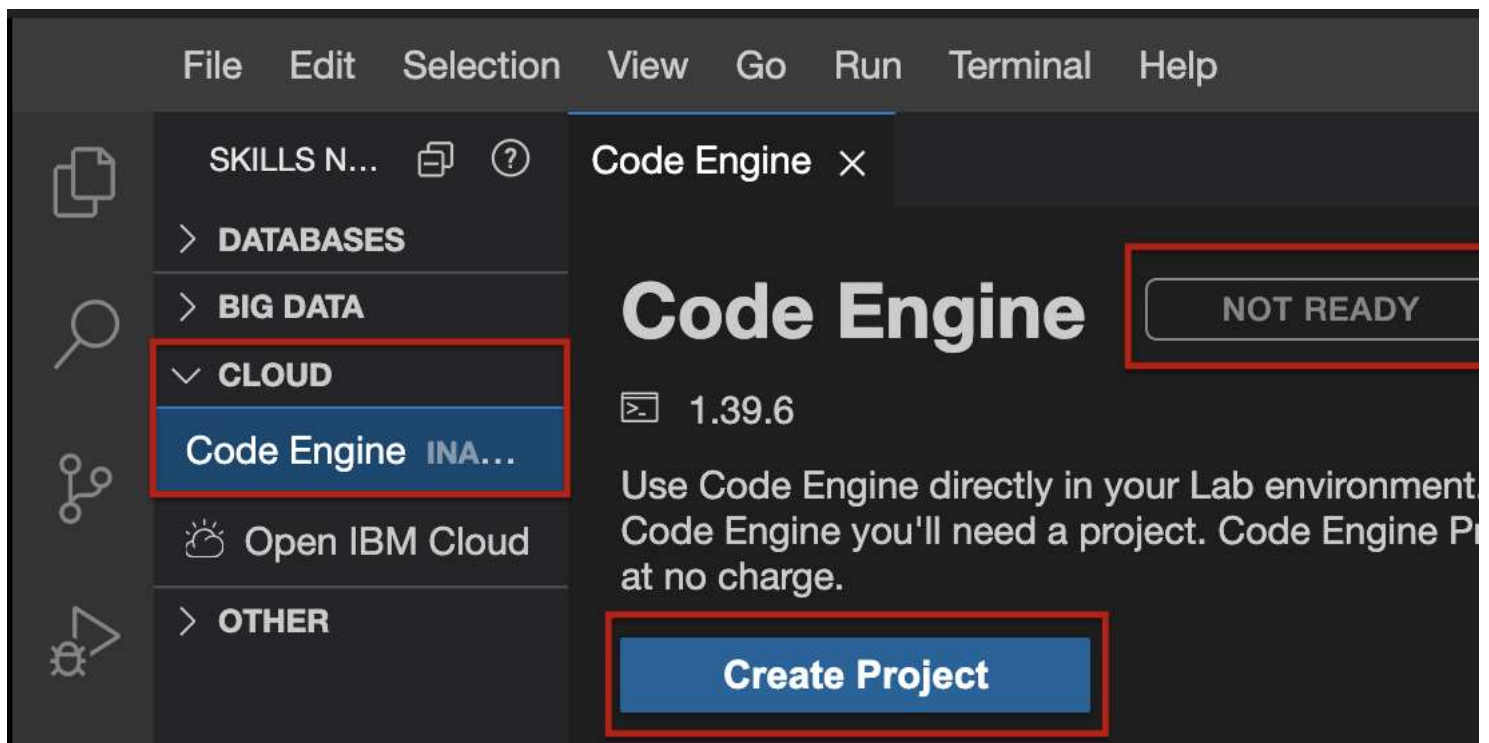
On the next 2 lines, we copy the contents of the `final_project` directory we just created, into an `app` directory in the container image. Pretty easy, right!

Finally, we are opening port 8080 to usage in the docker container. This will allow us to access our application later once it's deployed to the cloud.

You should have a directory structure like this:



4. On the menu in your lab environment, click `skills network tools`; Click `Cloud` dropdown and choose `Code Engine`. The code engine set up panel comes up. Click `Create Project`.



5. The code engine environment takes a while to prepare. You will see the progress status being indicated in the set up panel.

6. Once the code engine set up is complete, you can see that it is active. Click on `Code Engine CLI` to begin the pre-configured CLI in the terminal below.

Dockerfile Code Engine X

Code Engine

READY TO USE

1.39.6

Use Code Engine directly in your Lab environment. To deploy serverless apps using Code Engine you'll need a project. Code Engine Projects are provided by Skills Network at no charge.

Delete Project

Summary Project Information Details

Your Skills Network Code Engine Project is now ready to use. You can now create and manage your Serverless Applications.

For important information about your project view the Project Information section. For more details about Code Engine as an IBM Cloud Service, please check out the Details section.

In order to interact with Code Engine please click the following button:

Code Engine CLI

You will now use the CLI to deploy the application.

- Change to the app directory where the Dockerfile was created.

```
1. 1
1. cd /home/project/xzceb-flask_eng_fr/final_project
```

Copied!

- Now run `docker build` in the app directory and tag the image. Note that in the below command we are naming the app `flask-docker-demo-translator`.

```
1. 1
1. docker build . -t us.icr.io/${SN_ICR_NAMESPACE}/flask-docker-demo-translator
```

Copied!

```
theia@theiadocker-ratimars:/home/project$ cd /home/project/xzceb-flask_eng_fr/final_project
theia@theiadocker-ratimars:/home/project/xzceb-flask_eng_fr/final_project$ docker build . -t us.icr.io/${SN_ICR_NAMESPACE}/flask-docker-demo-translator
or
Sending build context to Docker daemon 19.46kB
Step 1/7 : FROM python:alpine3.7
alpine3.7: Pulling from library/python
48ecbb6b270e: Pull complete
692f29ee68fa: Pull complete
6439819450d1: Pull complete
3c7be240f7bf: Pull complete
ca4b349df8ed: Pull complete
Digest: sha256:35f6f83ab08f98c727dbefd53738e3b3174a48b4571ccb1910bae480dcdba847
Status: Downloaded newer image for python:alpine3.7
--> 00be2573e9f7
Step 2/7 : COPY . /app
--> c6794867024c
Step 3/7 : WORKDIR /app
--> Running in 6e2da38db0bd
Removing intermediate container 6e2da38db0bd
--> 69f46d904477
Step 4/7 : RUN pip install -r requirements.txt
--> Running in 67e6f71b111c
Collecting Flask==1.1.2 (from -r requirements.txt (line 1))
  Downloading https://files.pythonhosted.org/packages/f2/28/2a03252dfb9ebf377f40fba6a7841b47083260bf8bd8e2e-0.1.1.whl (94kB)
Collecting Flask-WTF==0.14.3 (from -r requirements.txt (line 2))
  Downloading https://files.pythonhosted.org/packages/36/a9/8c01171066bd7a524ee005d81bb4a8aa446ab178043a1a1e-any.whl
```

- Now push the image to the namespace so that you can run it.

```
1. 1
1. docker push us.icr.io/${SN_ICR_NAMESPACE}/flask-docker-demo-translator:latest
```

Copied!


```

theia@theiadocker-ratimars:/home/project/xzceb-flask_eng_fr/final_project$ docker push us.icr.io/${SN_ICR_NAMESPACE}/flask-docker-demo-translator:latest
The push refers to repository [us.icr.io/sn-labs-ratimars/flask-docker-demo-translator]
83e41a4661b9: Pushed
a88449560051: Pushed
5fa31f02caa8: Pushed
88e61e328a3c: Pushed
9b77965e1d3f: Pushed
50f8b07e9421: Pushed
629164d914fc: Pushed
latest: digest: sha256:e365013c125645dba353f7d995f76581499641809d864e2faa8440605879ea20 size: 1787
theia@theiadocker-ratimars:/home/project/xzceb-flask_eng_fr/final_project$

```

10. Deploy the application.

1. 1

1. `ibmcloud ce application create --name flask-docker-demo-translator --image us.icr.io/${SN_ICR_NAMESPACE}/flask-docker-demo-translator --registry-secret icr-secret`

Copied!

```

theia@theiadocker-rattimaibm:/home/project/xzceb-flask_eng_fr/final_project$ docker push us.icr.io/${SN_ICR_NAMESPACE}/flask-docker-demo-translator:latest
The push refers to repository [us.icr.io/sn-labs-rattimaibm/flask-docker-demo-translator]
5911d154b95d: Pushed
0b52855c8fa6: Pushed
5fa31f02caa8: Pushed
88e61e328a3c: Pushed
9b77965e1d3f: Pushed
50f8b07e9421: Pushed
629164d914fc: Pushed
latest: digest: sha256:6b48b1409b19bdee7050ad1b1d91be304a59e3595a70e68fa96ec7e9d0ca12da size: 1788
theia@theiadocker-rattimaibm:/home/project/xzceb-flask_eng_fr/final_project$ ibmcloud ce application create --name flask-docker-demo-translator --image us.icr.io/${SN_ICR_NAMESPACE}/flask-docker-demo-translator --registry-secret icr-secret
Creating application 'flask-docker-demo-translator' ...
Configuration 'flask-docker-demo-translator' is waiting for a Revision to become ready.
Ingress has not yet been reconciled.
Waiting for load balancer to be ready.
Run 'ibmcloud ce application get -n flask-docker-demo-translator' to check the application status.
OK
https://flask-docker-demo-translator.103h6bg9akyc.us-south.codeengine.appdomain.cloud
theia@theiadocker-rattimaibm:/home/project/xzceb-flask_eng_fr/final_project$

```

Please note this command will run only in a Code Engine CLI. If you didn't follow the steps 4 to 7 to start the Code Engine CLI, you may get errors.

11. Press `ctrl`(Windows)/`cmd`(Mac) and the link that is created. Alternatively copy the link and paste it in a browser page and press enter. The flask-docker-demo-translator application page renders as given below.

Text to be translated

Translate to French

Translate to English

Congratulations!

You have completed the tasks for this project. In the peer assignmentement that follows, you will be required to upload the screenshots you saved in this lab.

Author(s)

Lavanya

Other Contributor(s)

Ramesh Sannareddy

Change Log

Date (YYYY-MM-DD)		Version	Changed By	Change Description
2021-05-14	1.0		Lavanya	Created initial version of the lab
2022-09-01	2.0		Ratima	Updated screenshot and step of Lauch Application
2022-09-23	2.1		Ratima	Updated instruction
2022-10-21	2.2		Ratima	Updated Skill Network Logo screenshot
2022-12-16	2.3		Ratima	Updated instruction
2023-03-21	2.4		Ratima	Updated Task 8
2023-06-01	2.5		Shivam	Updated Translator

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