

## Notes from the Lecture/Paper on Installing and Using Claude Code

### 1. Installing Claude Code

- Search for Claude Code online.
- Take the provided installation command and run it in Terminal.
- After installation, typing ``claude`` opens Claude Code in the current folder.
- Recommended: Create a project folder before launching Claude Code.

### 2. Use in Cursor or Visual Studio Code (VSC)

- Open Claude Code within Cursor or VSC.
- Run the slash command ``/ide`` to manage IDE integrations.
- Enables Claude to reference open files and work seamlessly with the IDE.

### 3. Initialize Project

- Use ``/init`` command inside Claude.
- Scans entire project and records info in ``claude.md``.
- ``claude.md`` acts as the project memory, providing context for chats.

### 4. Manage Context

- Similar to ChatGPT, long conversations add to context.
- When context reaches limit, use ``/compact`` to summarize while keeping key info.
- Use ``/clear`` to start a new chat, resetting history and context.

### 5. Change Models

- If subscribed to DeepAI, switch models between Opus and Sonnet.
- The default model uses Opus 4; Sonnet is used when nearing usage limits.

### 6. Change Modes (w/ planning)

- Shift + Tab toggles modes: default, auto accept, plan mode.
- Auto accept: Claude performs actions without asking.
- Plan mode: Claude generates a detailed plan, prompts for approval.

### 7. Add Files and Screenshots

- Drag files into Claude window to reference them by path.
- Use ``@`` command to autocomplete file references.
- Paste screenshots (Ctrl + V in terminal or Cmd + V in GUI).
- Dragging images updates file path references for Claude.

### 8. Terminal Tab

- Use Command + Esc to open Claude in a new terminal tab within VSC or Cursor.
- Treats Claude as a shell tab for quick access.

### 9. Custom Commands (slash commands)

- Define custom commands in ``.claude/commands`` folder as markdown files.
- Example: ``joke_me.md`` with prompt to tell a dad joke.

- Commands can accept arguments and are stored in project or home ``.claude/commands``.
- Custom commands appear with slash (``/``) and execute immediately.

## 10. Coloring Cursor Commands

- Use ``project_settings`` command to change cursor color themes in VSC.
- Settings stored in ``settings.json`` files.
- Changes apply to all projects if stored globally.

## 1. Sub-agents: Multi-tasking

- Claude can run parallel subtasks, e.g., generate multiple UI designs simultaneously.
- Subtasks are created with specific prompts and stored in separate folders.
- Example: Generate five calculator interface designs with different themes.
- Subtasks update progress inside Claude interface.

## 12. YOLO Mode (Risky)

- Run Claude with ``claude --dangerous`` to bypass permissions.
- Use at your own risk; can cause unintended actions.
- Useful for advanced automation but caution advised.

## 13. Hooks (Event-based Triggers)

- Set hooks in ``settings.json`` for pre-tool, post-tool, notifications, sub-agent stops.
- Example: Play a sound file when Claude completes a task.
- Hooks run shell commands or scripts on specific events, enhancing automation.
- Example hook: Use ``afplay`` to play an audio file after task completion.

## Notes with Data & Numbers

- Terminal commands like ``claude``, ``/init``, ``/compact``.
- ``claude.md`` as project memory file.
- Run with ``claude --dangerous`` for YOLO mode.
- Hooks can execute commands like ``afplay`` to play sounds.

## Examples Included

- Running ``/init`` to start a project.
- Using ``/ide`` to integrate with Cursor.
- Creating custom command ``joke me.md`` for dad jokes.
- Dragging files and screenshots into Claude for reference.
- Generating parallel UI designs with sub-agents.
- Setting hooks to play sounds after tasks.
- Changing cursor color theme via ``project_settings``.
- Running Claude with ``claude --dangerous``.

