# What is Shell Script?

- A shell script is a script written for the shell such as Bash (Bourne Again Shell),
   Zsh, Ksh, or Sh
- Two key ingredients:
  - o UNIX/LINUX commands
  - Shell programming syntax

# Introduction to Shell Programming Language

# Why Shell Scripting?

- Shell programming is an essential skill to automate workflows, manage files, and perform repetitive tasks efficiently.
- Useful to create own commands
- Save lots of time on file processing.
- To automate some task of day to day life

# **My First Shell Script**

### \$ nano myfirstscript.sh

```
#! /bin/sh
# The first example of a shell script
    directory=`pwd`
    echo Hello World!
    echo The date today is `date`
    echo The current directory is $directory
```

### \$ chmod +x myfirstscript.sh

### \$./myfirstscript.sh

Hello World!

The date today is Wed Oct 16 05:45:46 EAT 2024

The current directory is /Users/assohoun/stan

# **Shell Programming**

# Programming features of the UNIX/LINUX shell:

- Shell variables: Shell variables are symbolic names that can access values stored in memory
- Operators: Shell scripts support many operators, including those for performing mathematical operations
- Logic structures: Shell scripts support
  - sequential logic (for performing a series of commands),
  - decision logic (for branching from one point in a script to another),
  - looping logic (for repeating a command several times),
  - o and case logic (for choosing an action from several possible alternatives)

## Shell variables.

Variables are symbolic names that represent values stored in memory

Three different types of variables:

Global Variables: Environment and configuration variables, capitalized, such as HOME, PATH, SHELL, USERNAME, and PWD.

When you login, there will be a large number of global System variables that are already defined. These can be freely referenced and used in your shell scripts.

### **Local Variables**

Within a shell script, you can create as many new variables as needed. Any variable created in this manner remains in existence only within that shell.

**Special Variables** 

Reversed for OS, shell programming, etc. such as positional parameters \$0, \$1 ...

# Local variable

- Variables are symbolic names that represent values stored in memory
- variables can be defined and used in shell scripts

For example, to initialse a variable called num1 and assign it the value of 1 we would do so like this

### num1=1

Note there is no space between the variable name (num1), the = and the value.

The variable is then called using a \${} around the name.

## echo \${num1}

# **User Input**

script input from the standard input location is done via the read command
 For example:

```
echo "Please enter three nombers:"
read nb1 nb2 nb3
echo "These numbers are :$filea $fileb $filec"
```

• Each read statement reads an entire line. In the above example if there are less than 3 items in the response the trailing variables will be set to blank ''.

Three items are separated by one space.

### **Positional Parameters**

- When a shell script is invoked with a set of command line parameters each of these parameters are copied into special variables that can be accessed
- \$0 This variable that contains the name of the script
- \$1, \$2, .... \$n 1st, 2nd 3rd command line parameter
- **\$#** Number of command line parameters
- **\$\$** process ID of the shell
- \$@ same as \$\* but as a list one at a time (see for loops later )
- \$? Return code 'exit code' of the last command

### For example:

Invoke: ./myscript one two hello

During the execution of myscript variables \$1 \$2 \$3 will contain the values one, two, hellorespectively

# **Defining and evaluating operators**

```
expr supports the following operators:
    arithmetic operators: +,-,*,/,%
    comparison operators: <, <=, ==, !=, >=, >
    boolean/logical operators: &, |
Example:
nano math.sh
#!/bin/sh
count=5
count=`expr $count + 1 `
echo $count
chmod +x math.sh
./math.sh
```

# **Arithmetic operators**

\*\*

- , - add subtract

\*,/,% multiply/divide, remainder

power of

, ~ logical/bitwise negation

&,| bitwise AND, OR

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# Practical 1:

### Let's practice

Write a script that displays, upon execution, the number of parameters and each parameter provided to the script

# Writing loops

A for loop has the syntax

```
for <variable> in do

<tasks to repeat for each item in list>
done
```

Alternatively you can place a loop all on one line using; to separate the commands (except for the line break after the do where there is no; included).

for <variable> in in ist>; do <tasks to repeat for each item in list>; done

# Practical 2:

## Let's practice

- 1. Use a for loop to print the number 1 to 10 to screen
- 2. Use a for loop to create 3 directories which will be named run1, run2 and run3 . into each run folder (created above) and create a blank file called 'result.txt'

# If/else statements and logic (boolean) operators

Conditional control of tasks can be achieved in UNIX/LINUX using the if else statements.

For example, to check if a variable named var1 contains the word "hello" the following statement can be used

if [[ \${var1} == "hello" ]];then echo "it does"; else echo "it doesn't";fi

# If/else statements and logic (boolean) operators

These statements can also be used for logic operators

- ! for NOT
  -a for AND
  -o for OR
  -eq for equal (== will also usually work)
  -lt for less than
  -gt for great than
- Example1, we can check if one variable is less than the other if [[ \${var1} -lt \${var2} ]];then echo "it is less"; else echo "it is not less";fi

Example 2, Arithmetic can be done in such statements with `ticks around the expr if [[`expr \${var1} + \${var2}`-eq 3]]; then echo "the sum is 3"; else echo "the sum is not 3"; fi

# Practical 3:

### Let's practice

- 1.Initialise a variable to contain a number
- 2.Write a statement that prints "even" if the number is a multiple of 2 and "odd" if it is not (hint, use the modulo arithmetic operator)