I. a Maela:

1) What is LPP?

It is a mathematical method used to optimize complex system while resources are limited and minimizing and minimizing a linear objective function.

2) What is fearible solution?

It satisfies all of the sonstraints of the LPP but may no necessarily optimize the objective funds

3) What is optimal solution?

It is not only satisfies all the constraints but also max or min the objective function represting the best possible outcome.

4) What is unrestricted varible?

i) It can be either positive, negative

between two non-negative variable

x= y1- y2, y1, y2 >0

Maximize 
$$Z = 5x_1 + 4x_2$$
  
S.T  
 $6x_1 + 4x_2 \le 24$   
 $x_1 + 2x_2 \le 6$   
 $-x_1 + x_2 \le 1$   
 $x_2 \le 2$   $x_1, x_2 \xrightarrow{x_0}$ 

Sol:  

$$Z = 521 + 422$$

put  $2 = 0$ 
 $621 + 42 = 24$ 
 $621 + 42 = 24$ 
 $621 + 42 = 24$ 
 $621 + 42 = 24$ 
 $621 = 24$ 
 $21 = 4$ 
 $21 = 4$ 
 $21 = 4$ 
 $21 = 4$ 
 $21 = 4$ 
 $21 = 4$ 

$$\chi_{1} + 2\chi_{2} = 6$$

put  $\chi_{1} = 0$ 
 $\chi_{1} = 6$ 
 $\chi_{2} = 6$ 
 $\chi_{2} = 3$ 
 $\chi_{2} = 3$ 
 $\chi_{3} = 3$ 
 $\chi_{4} = 3$ 

$$-x_{1}+x_{2}=1$$

$$x_{1}=0$$

$$x_{2}=1$$

$$(0,01)$$

$$x_{2}=2$$

$$x_{1}=1$$

$$(0,01)$$

$$x_{1}=1$$

$$x_{1}=1$$

$$x_{2}=1$$

$$x_{3}=1$$

$$x_{4}=1$$

$$x_{2}=1$$

$$x_{4}=1$$

(arnel Values (0,0) =) 
$$5(0)+4(0) =$$
)  $7=0$   
 $(0,0)$  =)  $5(0)+4(0) =$ )  $7=0$   
 $(4,0)$  =)  $5(4)+4(0) =$ )  $7=20$   
 $(3,1.5)$  =)  $5(3)+4(1.5) =$ )  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1.5)$  =)  $7=20$   
 $(3,1$ 

Max Z= 21

## a) Simple Method:

Max Z= 52, +722 8.T

 $3x_1 + 8x_2 \le 4$   $10x_1 + 7x_2 \le 35$   $x_1, x_2 \ge 0$ 

501:

Max Z = 521+72+051+052+053

$$3x_1 + 3x_2 + 8x_3 = 34$$
  
 $10x_1 + 7x_2 + 8x_3 = 35$ 

CB YB XB 
$$x_1$$
  $x_2$   $8_1$   $8_2$   $8_3$   $x_0$   $x_0$   $x_0$   $x_0$   $x_1$   $x_2$   $x_1$   $x_1$   $x_1$   $x_2$   $x_1$   $x_1$   $x_1$   $x_2$   $x_1$   $x_1$   $x_2$   $x_1$   $x_1$   $x_2$   $x_1$   $x_2$   $x_1$   $x_2$   $x_1$   $x_1$   $x_2$   $x_1$   $x_1$   $x_2$   $x_1$   $x_1$   $x_2$   $x_1$   $x_2$   $x_1$   $x_1$   $x_2$   $x_1$   $x_2$   $x_1$   $x_1$   $x_2$   $x_1$   $x_1$   $x_2$   $x_1$   $x_1$   $x_2$   $x_1$   $x_2$   $x_1$   $x_2$   $x_1$   $x_2$   $x_1$   $x_2$   $x_1$   $x_1$   $x_2$   $x_1$   $x_1$   $x_2$   $x_1$   $x_2$   $x_1$   $x_2$   $x_1$   $x_1$   $x_2$   $x_1$   $x_2$   $x_1$   $x_1$   $x_2$   $x_1$   $x_1$   $x_2$   $x_1$   $x_1$   $x_2$   $x_1$   $x_2$   $x_1$   $x_1$   $x_2$   $x_1$   $x_1$   $x_1$   $x_2$   $x_1$   $x_1$   $x_1$   $x_1$   $x_2$   $x_1$   $x_2$   $x_1$   $x_1$   $x_1$   $x_2$   $x_1$   $x$ 

BOLEKKINE

Max

## 3) Big M Method:

Manimize  $Z = 4x_1 + 3x_2$ S.T

$$2x_1 + x_2 \ge 10$$

$$-3x_1 + 2x_2 \le 6$$

$$x_1 + x_2 \ge 6$$
 and  $x_1, x_2 \ge 0$ 

Max 
$$Z^* = -4x_1 - 3x_2$$

S.T
$$234 + 32 \ge 10$$

$$-34 + 32 \le 6$$

$$34 + 32 \ge 6$$

$$34 + 32 \ge 6$$
and
$$31, 22 \ge 0$$

Max 
$$Z^* = -4x_1 + 3x_2 + 0s_1 + 0s_2 + 0s_3 - MAI - MA2$$

S.T

 $2x_1 + x_2 - s_1 + 0s_2 + 0s_3 + AI = I0$ 
 $-3x_1 + 2x_2 + 0s_1 + s_2 + 0s_3 = b$ 
 $x_1 + x_2 + 0s_1 + 0s_2 - c_3 + A_2 = b$ 

CB YB XB  $x_1$   $x_2$   $s_1$   $s_2$   $s_3$   $a_1$   $a_2$   $a_1$   $a_1$   $a_2$   $a_1$   $a_1$   $a_2$   $a_1$   $a_1$   $a_2$   $a_1$   $a_1$   $a_2$   $a_1$   $a_1$   $a_1$   $a_1$   $a_1$   $a_1$   $a_2$   $a_1$   $a_$ 

$$\frac{1}{2}$$
  $\frac{1}{2}$   $\frac{1}$ 

Max 
$$Z^{\dagger} = -22$$

Min  $T = -(-22) = 22$ .

## A) Big M muthod:

Minimize Z= 4x1 + x2 321+22=3 Ax1+3x2 26  $24 + 222 \leq 4$  and 21,2820

Max z= -4x1-x2+0S1+0S2-MAI-MA2

371+72+A1=3  $4x_1 + 3x_2 - S_1 + A_2 = 6$ 21+222+52=4

The constitue franction is

Cj [-4 -1 0 -M -MJ 0 Az Rates 82 A1 XB X1 X2 81 CB YB 3 B pivot 0 1+ 0 0 AI 1 1.5 0 0 -M A2 6 4 3 -1 0 82 4 8 2 0 1 0 0 4 zj-g -7M-4 -4M-1 M 0 0 0 9 [-4 -1 0 0 -M -M] XB X1 X2 81 82 A1 A2 Vatio CB AB 1/3 0 0 1/3 0 24 1 1 -M A2 2 0 [5/3] -1 0 -4/3 1 ==12 3 0 5/3 0 1 -1/3 0 9 = 18 82 0 7-9 -1 -5M M O -4+7M O The state of the s G [-4 -1 0 0 -M -M] CB YB XB X1 X2 S1 S2 A1 A2 Tatio -4 × 3/5 1 0 1/5 0 3/5 -1/5 3 22 6/5 0 1 -3/5 0 -4/5 3/5 -2 -時1 0 82 1 0 0 11 1 -1 巧-cj 0 0 -1 0 -8+M =+M

1

Max 
$$Z^{\dagger} = -\frac{17}{5}$$

Man  $Z = -(-\frac{17}{5})$ 

Man  $Z = 17/5$ 

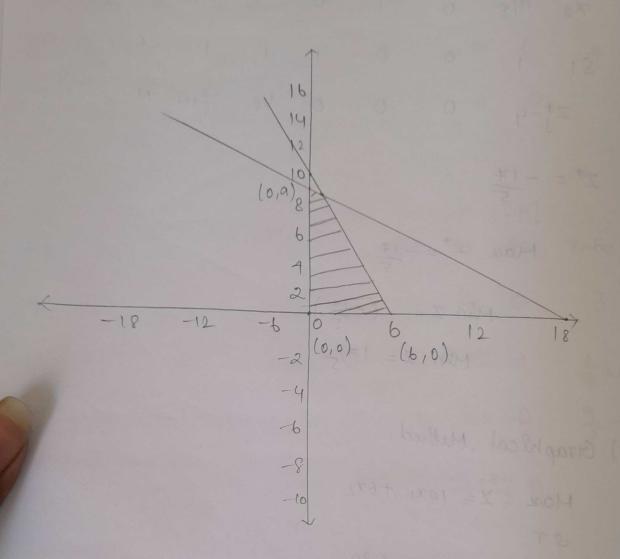
## 5) Graphical Method:

$$5x_1 + 3x_2 \le 30$$
  
 $x_1 + 2x_2 \le 18$  and  $x_1, x_2 \ge 0$ 

$$5x_1 + 3x_2 = 30$$
  
 $x_1 + 2x_2 = 18$ 

$$5\chi_1 + 3\chi_2 = 30$$
  
 $\chi_1 = 0 = 0$   $\chi_2 = 10$   $\chi_1 = 0$   $\chi_2 = 0$   $\chi_1 = 0$   $\chi_1 = 0$   $\chi_2 = 0$   $\chi_1 = 0$ 

$$\chi_1 + 2\chi_2 = 18$$
 $\chi_1 = 0 \Rightarrow \chi_2 = 9 \quad (0, 9)$ 
 $\chi_2 = 0 \Rightarrow \chi_1 = 18 \quad (18, 0)$ 



$$521 + 32 = 30$$
  
 $-521 - 102 = -90$   
 $-42 = -60$ 

$$x_1 + 2(\frac{60}{7}) = 18$$
 $x_1 = \frac{6}{7}$ 
 $(\frac{6}{7}) = \frac{6}{7}$ 

Corner value 
$$Z = 2(5\chi_1 + 3\chi_2)$$
  
 $(0,0)$   $= 2(0+0)$   $= 3$   
 $(0,0)$   $= 2(0+0)$   $= 3$   
 $(0,0)$   $= 2(0+3(0))$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$   $= 3$   
 $(0,0)$ 

$$x_1 = 6$$
  $x_2 = 0$ .