

**PART - A**

**Answer all the questions**

**(10 x 2 = 20)**

1. Write the recursive algorithm to find the sum of elements in an array.

*Algorithm RSUM(A, n)*

1. if  $n = 0$
2.     return 0
3. else
4.     return  $A[n] + \text{RSUM}(A, n - 1)$

2. Find the complexity for the following algorithm:

*Algorithm MAXIMUM(A, n)*

// To find the maximum element in the array A of n elements

- |                        |            |
|------------------------|------------|
| 1. $max = A[1]$        | 1          |
| 2. for $i = 1$ to $n$  | $n + 1$    |
| 3.     if $max < A[i]$ | $n$        |
| 4. $max = A[i]$        | $0$ to $n$ |
| 5. return $max$        | 1          |

$$T(n) = 1 + n - 1 + n + n + 1 = 3n + 1 \in \Theta(n)$$

3. Write the ADT for Stack.

***Stack ADT***

$S[1..MAXSIZE]$

$TOP$

***Methods***

*CreateStack(S) – Allocates contiguous memory of MAXSIZE for S and initializes TOP*

*ISEMPTY(S) – Returns TRUE if stack is empty otherwise FALSE*

*ISFULL(S) – Returns TRUE if stack is full otherwise FALSE*

*PUSH(S, x) – Inserts an element x into top of stack*

*POP(S) – Deletes & returns the topmost element from stack*

*PEEK(S) – Retrieves & returns the topmost element from stack*

4. Convert the following infix expression into equivalent postfix expression:

$$a/b + (c + d) * (e - f) - g/h$$

$$(((a/b) + ((c + d) * (e - f))) - (g/f))$$

$$\text{Postfix Expression: } ab/cd + ef -* +gf/-$$

5. Draw the array representation for the following polynomial:

$$P = 3x^9 - 7x^5 + 11x^2 - 20$$

	1	2	3	4	5	6	7	8	9
P	4	9	3	5	7	2	11	0	-20

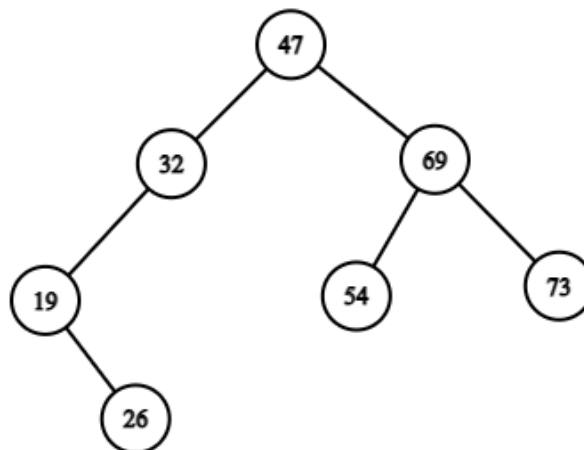
6. Write an algorithm to search for the position of a given element  $x$  in a singly linked list.

**Algorithm SEARCH\_SLL(FIRST,  $x$ )**

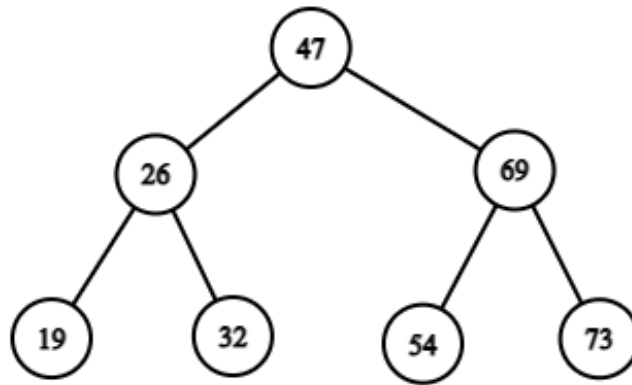
*//Searching for an element  $x$  in a singly linked list*

1.  $cur = FIRST$
2.  $count = 1$
3. *while*  $cur \neq NULL$  *and*  $cur \rightarrow data \neq x$
4.      $count = count + 1$
5.      $cur = cur \rightarrow link$
6. *if*  $cur = NULL$
7.     *return*  $-1$
8. *else*
9.     *return*  $count$

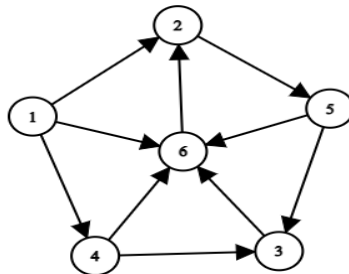
7. Is the following tree an AVL tree or not? If not convert into AVL tree.



It is not an AVL tree since balance factor of 32 is 2. After applying Left Rotation on 19 and Right Rotation on 32, it becomes AVL tree.



8. Represent the following graph as adjacency matrix:



	1	2	3	4	5	6	Out Degree
1	0	1	0	1	0	1	3
2	0	0	0	0	1	0	1
3	0	0	0	0	0	1	1
4	0	0	1	0	0	1	2
5	0	0	1	0	0	1	2
6	0	1	0	0	0	0	1
In Degree	0	2	2	1	1	4	

9. Write the contents of the following array after first partition when applying quicksort. Take last element of the array as partitioning element.

	1	2	3	4	5	6	7	8	9	10	11	12
A	65	32	45	77	30	29	11	8	20	54	85	41

Swap 65 & 20	20	32	45	77	30	29	11	8	65	54	85	41
Swap 45 & 8	20	32	8	77	30	29	11	45	65	54	85	41
Swap 77 & 11	20	32	8	11	30	29	77	45	65	54	85	41
Swap 77 & 41	(20	32	8	11	30	29)	41	(45	65	54	85	77)

10. What are the types of file organization methods?
- Sequential File Organization
  - Indexed Sequential File Organization
  - Direct (or) Random File Organization

### **PART – B**

**Answer any TWO questions**

**(2 x 10 = 20)**

11. Write the algorithm for converting an infix expression into postfix expression  
The in-stack (isp) and in-coming (icp) priorities of the operators are given as follows:

Symbol	ISP	ICP
(	0	4
+, −	1	1
*, /	2	2
**	3	4

***Algorithm POSTFIX(E)***

*// To convert an infix expression E into its equivalent Postfix Expression*

1.  $P = ''$
2.  $k = 1$
3. *CreateStack(S)*
4. *PUSH(S, '(')*
5. *for*  $i = 1$  *to*  $E.length$
6.      $x = E[i]$
7.     *if*  $x$  *is an operand*
8.          $P[k] = x$
9.          $k = k + 1$
10.    *else if*  $x = '('$
11.         *PUSH(S, '(')*
12.    *else if*  $x = ')'$
13.         *while*  $PEEK(S) \neq '('$
14.              $t = POP(S)$
15.              $P[k] = t$
16.              $k = k + 1$
17.          $POP(S)$
18.    *else*
19.         *while*  $ISP(PEEK(S)) \geq ICP(x)$
20.              $t = POP(S)$

```

21.           $P[k] = t$ 
22.           $k = k + 1$ 
23.    PUSH( $S, x$ )
24.  while not IEMPTY( $S$ )
25.     $t = \text{POP}(S)$ 
26.     $P[k] = t$ 
27.     $k = k + 1$ 
28.  return P

```

12. Write the algorithm for finding inorder predecessor and inorder successor in a threaded binary tree. Also write the non-recursive algorithm for inorder traversal of threaded binary tree.

*Algorithm TINPRED(HEAD, T)*

```

1.  $P = T \rightarrow \text{lchild}$ 
2. if  $T \rightarrow \text{ltbit} = 1$ 
3.   return P
4. else
5.   while  $P \rightarrow \text{rtbit} = 0$ 
6.      $P = P \rightarrow \text{rchild}$ 
7.   return P

```

*Algorithm TINSUCC(HEAD, T)*

```

1.  $S = T \rightarrow \text{rchild}$ 
2. if  $T \rightarrow \text{rtbit} = 1$ 
3.   return S
4. else
5.   while  $S \rightarrow \text{ltbit} = 0$ 
6.      $S = S \rightarrow \text{lchild}$ 
7.   return S

```

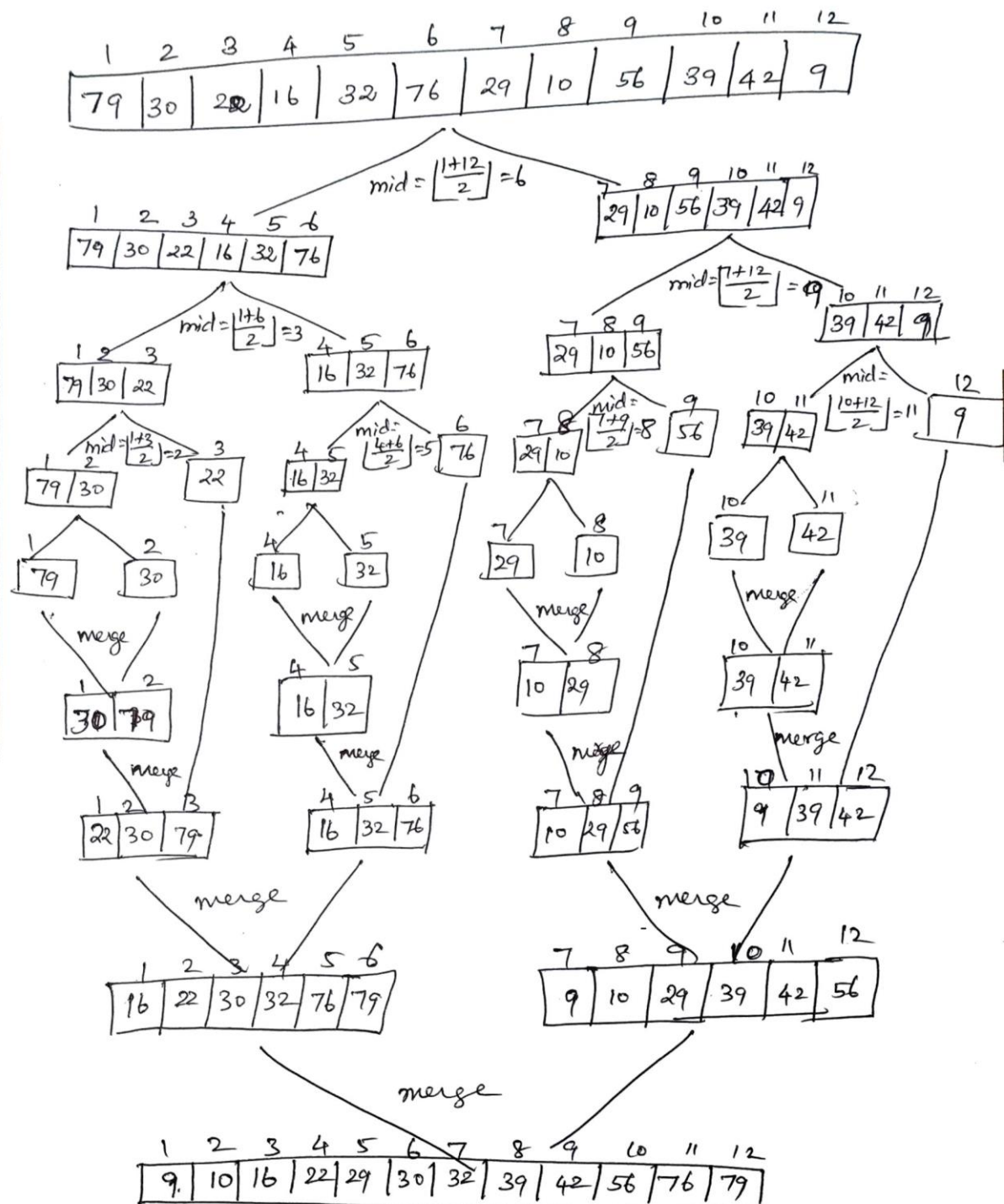
*Algorithm TINORDER(HEAD)*

```

1.  $T = \text{HEAD}$ 
2. while  $T \neq \text{HEAD}$ 
3.    $T = \text{TINSUCC}(T)$ 
4.   if  $T = \text{HEAD}$ 
5.     return
6.   print  $T \rightarrow \text{data}$ 

```

13. Sort the following array using merge sort: 79, 30, 22, 16, 32, 76, 29, 10, 56, 39, 42, 9

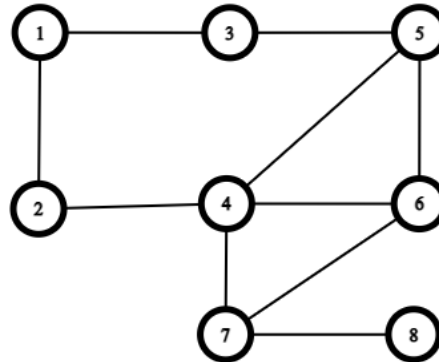


## PART – C

### Answer all the questions

(1 x 10 = 10)

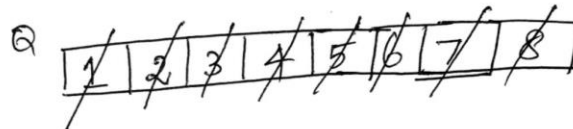
5. Represent the following graph as adjacency list and perform breadth first traversal.



Adjacency List Representation

	Name	d	visited	ptr
1	1	0	T	→ 2 → 3
2	2	1	FT	→ 1 → 4
3	3	1	FT	→ 1 → 5
4	4	2	FT	→ 2 → 5 → 6 → 7
5	5	2	FT	→ 3 → 4 → 6
6	6	3	FT	→ 4 → 5 → 7
7	7	3	FT	→ 4 → 6 → 8
8	8	4	FT	→ 7

Let Source  $S = 1$ .



$u = 1$

$v = 2, 3$

$2.d = 1.d + 1 = 0 + 1 = 1$ , Insert 2 into Q

$3.d = 1.d + 1 = 0 + 1 = 1$ , Insert 3 into Q

$u = 2$

$v = 4$

$4.d = 2.d + 1 = 1 + 1 = 2$ , Insert 4 into Q

$u=3$        $v = *, 5$

$5.d = 3.d + 1 = 1 + 1 = 2$ , Insert 5 into Q

$u=4$        $v = *, *, 6, 7$

$6.d = 4.d + 1 = 2 + 1 = 3$ , Insert 6 into Q

$7.d = 4.d + 1 = 2 + 1 = 3$ , Insert 7 into Q

$u=5$        $v = *, *, *$

$u=6$        $v = *, *, *$

$u=7$        $v = *, *, 8$

$8.d = 7.d + 1 = 3 + 1 = 4$ , Insert 8 into Q

$u=8$        $v = *$

Breadth First Tree

