



# CORDA CHEAT SHEET

## Useful links:

- Website: [corda.net](https://corda.net)
- GitHub org.: [github.com/corda](https://github.com/corda)
- Documentation: [docs.corda.net](https://docs.corda.net)
- Slack: [slack.corda.net](https://slack.corda.net)
- Stack Overflow: [stackoverflow.com/questions/tagged/corda](https://stackoverflow.com/questions/tagged/corda)

RUNNING CORDA
a. Set up your dev environment
<code>https://docs.corda.net/getting-set-up.html</code>
b. Clone the example app in Kotlin or Java
<code>git clone https://github.com/corda/cordapp-example</code>
c. Check out the latest milestone (e.g. M14)
<code>cd cordapp-template-kotlin&amp;&amp; git checkout release-M14</code>
d. Deploy the nodes
<code>./gradlew clean deployNodes</code>
e. Run the nodes
Unix: <code>sh kotlin-source/build/nodes/runnodes</code> Windows: <code>call kotlin-source/build/nodes/runnodes.bat</code>

STATES
<b>ContractState</b>
The base class for on-ledger states
<b>.participants</b>
The parties for which this state is relevant
<b>LinearState (extends ContractState)</b>
State representing a 'shared fact' evolving over time
<b>.linearId</b>
An ID shared by all evolutions of the 'shared fact'
<b>OwnableState (extends ContractState)</b>
State representing fungible assets (cash, oil...)
<b>.owner</b>
The state's current owner
<b>.withNewOwner(AbstractParty)</b>
Creates a copy of the state with a new owner

CONTRACTS
<b>Contract</b>
Establishes which transactions are valid for a given state
<b>.verify(LedgerTransaction)</b>
Throws an exception if the transaction is invalid

TRANSACTIONS
<b>TransactionBuilder</b>
A mutable container for building a general transaction
<b>.withItems(vararg Any)</b>
Adds items (states, commands...) to the builder
<b>ServiceHub.signInitialTransaction(TransactionBuilder)</b>
Converts the builder to a signed transaction

TRANSACTIONS (CONT.)
<b>SignedTransaction</b>
An immutable transaction plus its associated digital signatures
<b>.verifyRequiredSignatures()</b>
Verify all the transaction's required signatures
<b>.verifySignaturesExcept(vararg List&lt;PublicKey&gt;)</b>
Verify all the transaction's required signatures except those listed
<b>.verify(ServiceHub, boolean)</b>
Verify the transaction
<b>.toLedgerTransaction(ServiceHub, boolean)</b>
Resolve transaction into a LedgerTransaction for extra verification
<b>ServiceHub.addSignature(SignedTransaction)</b>
Add a digital signature to the transaction

FLows
<b>FlowLogic</b>
The actions executed by one side of a flow
<b>.initiateFlow(Party)</b>
Initiates communication between two flows
<b>FlowSession.send(Party, Any)/FlowSession.receive(Party)</b>
Sends data to/receives data from the specified counterparty
<b>.subFlow(FlowLogic&lt;R&gt;, Boolean)</b>
Invokes a sub-flow that may return a result
<b>.serviceHub</b>
Provides access to the node's services

Flow Annotations
<b>@InitiatingFlow</b>
A flow that is started directly
<b>@InitiatedBy(KClass)</b>
A flow that is only started by a message from an InitiatingFlow
<b>@StartableByRPC</b>
Allows the flow to be started via RPC by the node's owner

SERVICE HUB
<b>.networkMapCache</b>
Provides info on other nodes on the network (e.g. notaries...)
<b>.vaultService</b>
Stores the node's current and historic states
<b>.validatedTransactions</b>
Stores all the transactions seen by the node
<b>.keyManagementService</b>
Manages the node's digital signing keys
<b>.myInfo</b>
Other information about the node
<b>.clock</b>
Provides access to the node's internal time and date

PROVIDING AN API
a. Subclass WebServerPluginRegistry
<code>class MyWebPlugin : WebServerPluginRegistry() {...}</code>
b. Override webApis
<code>override val webApis = listOf(Function(::MyApi))</code>
c. Register the fully qualified class name of the plugin
...under <code>src/main/resources/META-INF/services/WebPluginRegistry</code>