

**NANDHA ENGINEERING COLLEGE**

**ERODE–638052 (Autonomous)**

**(Affiliated to Anna University, Chennai)**



**PROJECT BASED LEARNING REPORT**

**Submitted by**

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in partial fulfilment for the award of the degree of

**B.Tech (ARTIFICIAL INTELLIGENCE AND DATA SCIENCE)**

**22AIC15 – FULL STACK DEVELOPMENT**

**PROJECT BASED LEARNING ON  
RESTAURANT TABLE BOOKING WEBSITE**

**NANDHA ENGINEERING COLLEGE**  
**(An Autonomous Institution, Affiliated to Anna University,**  
**Chennai)**



**BONAFIDE CERTIFICATE**

This is to certify that the project work entitled “**RESTAURANT TABLE BOOKING WEBSITE**” is the Bonafide work of **SANTHOSH RAJ P(22AI047)** who carried out the work under my supervision.

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# **CHAPTER 1**

## **ABSTRACT**

With the rapid increase in digital reservations in the hospitality industry, modern diners now expect seamless, secure, and visually engaging platforms to book tables at their preferred restaurants. However, many existing booking websites fall short due to outdated user interfaces, lack of interactivity, non-personalized options, and poor mobile responsiveness. These shortcomings can lead to a poor user experience, reduced trust, and lower customer retention.

In this project, we propose a full stack web application for restaurant table booking, built using modern web development technologies—HTML5, CSS3, and Bootstrap for the frontend, with optional backend integration via Node.js and package management using npm. The platform simulates a fully functional restaurant booking system, offering key modules such as restaurant selection, date/time scheduling, dish pre-selection, user login, and confirmation page.

The user interface follows a component-based design and employs Bootstrap's responsive grid system to ensure optimal performance across devices. Interactive functionalities—such as selecting a restaurant, choosing a time slot, and viewing dish summaries—are implemented using JavaScript, resulting in a fluid and intuitive experience.

Unlike static restaurant brochures, this system offers real-time features that replicate the convenience of modern online booking platforms. Through this application, we aim to provide a user-friendly, aesthetically pleasing, and efficient reservation experience tailored for restaurant customers. This project also serves as a practical example of how students and developers can create scalable, customer-focused web solutions using standard front-end technologies without requiring complex backend systems or third-party plugins.

## **CHAPTER 2**

### **SOFTWARE AND HARDWARE REQUIREMENTS**

#### **HARDWARE REQUIREMENTS**

<b>System</b>	:HP
<b>Processor</b>	:12th Gen Intel(R) Core(TM) i5
<b>RAM</b>	:16 GB
<b>Storage</b>	:1 TB HDD/SSD

#### **SOFTWARE REQUIREMENTS**

<b>Operating System</b>	: Windows 11
<b>Frontend</b>	: HTML5, CSS3, JavaScript, Bootstrap 5
<b>Backend</b>	: Node.js (basic dependency setup)
<b>IDE Used</b>	: Visual Studio Code
<b>Browser</b>	: Chrome / Microsoft Edge

## CHAPTER 3

### SOFTWARE DESCRIPTION

#### **HTML5, CSS3 & Bootstrap 5 (Frontend Technologies):**

HTML5 provides the structural foundation of the web application, using semantic tags like <header>, <section>, and <footer> to enhance readability and accessibility. It also supports native features such as multimedia and form validation. CSS3 is used to style the layout, colors, fonts, and animations, bringing visual appeal to the interface. Together with Bootstrap 5—a responsive CSS framework—developers can quickly build mobile-friendly designs using its grid system and ready-made components like buttons, modals, and navbars. This combination ensures a consistent, attractive, and responsive user experience across all devices in the restaurant booking platform.

#### **JavaScript (Scripting Language):**

JavaScript is used to add interactivity and dynamic behaviour to the website. In this project, it powers key features such as table booking validation, time slot updates, cart management, and user feedback through modals. It allows real-time updates without reloading the page, enhancing user experience. JavaScript also enables event handling and DOM manipulation, making the interface more responsive and engaging. Its modular nature supports easy future integration with backend services or APIs.

#### **Node.js & npm (Runtime & Dependency Management):**

Node.js is a server-side JavaScript runtime used in this project primarily for managing development tools. While the project is frontend-focused, Node.js enables the use of npm (Node Package Manager) to install and manage packages like Bootstrap and jQuery. This setup lays the groundwork for future backend integrations, such as APIs or authentication.

**MongoDB(Database):**

MongoDB is a NoSQL, document-based database that stores data in flexible JSON-like formats. It is ideal for modern web applications due to its high scalability, performance, and ability to handle large, complex data. In this project, MongoDB is used to store user details, table bookings, and reservation records. It works seamlessly with Node.js through tools like Mongoose, which help define data models and manage database operations efficiently without needing a fixed schema.

**Visual Studio Code (Integrated Development Environment):**

Visual Studio Code (VS Code) is a powerful and lightweight source-code editor developed by Microsoft. It supports HTML, CSS, JavaScript, and Node.js with intelligent features like IntelliSense (code suggestions), integrated terminal, realtime error detection, and Git integration. In this project, VS Code provides a seamless development environment for writing, debugging, and organizing the project's frontend and dependency setup. Its wide range of extensions and themes further enhances productivity for full stack developers.



# CHAPTER 4

## PROJECT DESCRIPTION

### 1. Contents of the Project

The key files and folders included in the project are:

#### **Frontend (HTML, CSS, JavaScript):**

- **HTML Pages**

- index\_main.html – Homepage with navigation and call to action.
- menu.html – Interactive menu with dish selection and price filters.
- location.html – Restaurant selection with filter options (cuisine, type, timing).
- booking.html – Main booking form with real-time time slot validation and summary display.
- signup.html / login.html – User registration and login pages.
- contact.html – Contact form for customer inquiries.

- **CSS Files**

- style.css – Base styles and shared components (e.g., navbar, layout).
- booking.css – Custom styles for the booking page.
- contact.css – Layout and responsiveness for the contact page.

- **JavaScript**

- Embedded in booking.html, menu.html, and location.html
- Handles DOM manipulation, session/local storage, booking validation, modal confirmations, and form interactivity.

## **Backend (Node.js)**

- server.js – Entry point to run the Express server.
- /routes/bookingRoutes.js, /routes/userRoutes.js – Defines API endpoints for booking and authentication.
- /controllers/bookingController.js – Contains business logic for booking creation and validation.
- /models/Booking.js, /models/User.js – Mongoose schemas for user and booking data.
- /config/db.js – MongoDB connection setup.

## **Database (MongoDB)**

- Users – Stores user credentials and contact details.
- Bookings – Stores table reservation information with date/time, guests, and selected dishes.
- Contacts – Stores submitted user messages from the contact form.

## **2. Project Initialization and Setup**

- HTML files were created manually for all core frontend pages.
- Bootstrap 5 was added via npm and linked via package.json.
- CSS and JS files were structured into modular folders for maintainability.
- Visual Studio Code was used as the development environment.
- Future Node.js server support is partially enabled via npm initialization.

## **3. User Authentication (Simulated)**

- Login and registration forms are created using HTML and styled with Bootstrap.

- User authentication is simulated on the client side—no actual database or backend validation is implemented at this stage.
- Form validations (e.g., matching passwords, required fields) are handled using JavaScript.
- User credentials are not stored or validated—future implementation may include JWT-based auth.

#### **4. Table Booking and Menu Management (Frontend CRUD Simulation)**

##### **Users can:**

- Browse available restaurants
- View restaurant details (Address, Timings,)
- Select dishes from the menu
- Book a table (date, time slot, number of guests, and optional special requests.)

Cart data is managed dynamically using JavaScript and session Storage, and is not persisted once the session ends. Backend cart persistence can be added in future updates.

#### **5. Booking and Checkout Simulation :**

- Users can enter personal details (name, email, phone, date, time, number of guests, and special requests) through a structured HTML form on the booking page.
- A **cart summary** of selected dishes, restaurant info, and total price is displayed on the cart page.
- There is currently no payment gateway or database integration—intended for future enhancement

#### **6. Frontend Features**

- Responsive and modern UI designed using Bootstrap 5

- Navigation bar, footer, carousel, product grids, and cards are styled using Bootstrap classes
- Pages included:
  - Home (index.html) – Introduction to the platform and navigation hub
  - Menu (menu.html) – Grid view of dishes with search, filters, and item selection
  - Restaurants (location.html) – Display of restaurant cards with timing, type, and cuisine
  - Booking Page (booking.html) – Collects user information, shows selected items, and confirms reservations
  - About Page (about.html) – Overview of the website's purpose and features
  - Contact Page (contact.html) – Form for user feedback and inquiries

## 7.API Routes and Integration

While the current version is static and frontend-only, the project is designed to support future backend development:

- **GET /restaurants** – Fetch all restaurants with details such as name, address, cuisine, and operating hours
- **GET /menu/:restaurantId** – Retrieve the full menu for a selected restaurant
- **POST /bookings** – Submit a new table booking including user info, selected dishes, date, time, and guest count
- **GET /user/bookings** – Retrieve all bookings associated with a logged-in user
- **POST /auth/register** – Register a new user with name, email, password, and phone number
- **POST /auth/login**– Authenticate existing users and return a JWT token for session management

## CHAPTER 5

### APPENDIX

```
<!DOCTYPE html>

<html lang="en">

<head>

  <title>Restaurant Website </title>

  <link rel="stylesheet" href="style.css">

  <link rel="stylesheet" href="https://cdnjs.cloudflare.com/ajax/libs/font-awesome/6.0.0-beta3/css/all.min.css" integrity="sha512-Fo3rlrZj/k7ujTnHg4CGR2D7kSs0v4LLanw2qksYuRlEzO+tcaEPQogQ0KaoGN26/zrn20ImR1DfuLWnOo7aBA==" crossorigin="anonymous" referrerpolicy="no-referrer" />

</head>

<body>

  <div class="top-cart-section">

    <button id="cartButton" class="cart-button" onclick="openCart()">

      🛒 Cart <span id="cartCount" class="cart-count">0</span>

    </button>

  </div>

  <div class="top">

    <div class="logo">FOODIES</div>

    <div class="nav">

      <a href="index.html">Home</a>

      <a href="menu.html">Menu</a>

      <a href="about.html">About</a>

      <a href="location.html">Location</a>

    </div>

  </div>

</body>

</html>
```

```
<a href="contact.html">Contact</a>

</div>

<div class="auth-section">

  <div class="auth-buttons" id="authButtons">

    <a href="login.html" class="login-btn">Login</a>

    <a href="signup.html" class="signup-btn">Sign Up</a>

  </div>

  <div class="user-profile" id="userProfile">

    <span class="user-name" id="userName"></span>

    <span class="logout-btn" onclick="handleLogout()">Logout</span>

  </div>

</div>

<div class="search">

  <i class="fa-solid fa-search"></i>

  <i class="fa-solid fa-bars"></i>

</div>

</div>

<div class="heading">

  <div class="left">

    <p>Are You Hungry?</p>

    <h1>Don't Wait</h1>

    <p>Let start to Book the Table now</p>

    <a href="menu.html"><button >Check out Menu</button></a>

  </div>
```

```
<div class="right" id="food">
```

```
</div>
```

```
<div>
```

```
</div>
```

```
<div class="SocialMedia">
```

```
  <i class="fa-brands fa-facebook-f"></i>
```

```
  <i class="fa-brands fa-twitter"></i>
```

```
  <i class="fa-brands fa-instagram"></i>
```

```
  <i class="fa-brands fa-whatsapp"></i>
```

```
</div>
```

```
</div>
```

```
<div class="bottom">
```

```
  <div class="menu">
```

```
    <div id="food1"></div>
```

```
    <div id="food2"></div>
```

```
  </div>
```

```
</div>
```

```
<script>
```

```
  // Check authentication state on page load
```

```
  window.onload = function() {
```

```
const isLoggedIn = sessionStorage.getItem('loggedIn') === 'true';

const authButtons = document.getElementById('authButtons');

const userProfile = document.getElementById('userProfile');

const userName = document.getElementById('userName');

if (isLoggedIn) {

    const user = JSON.parse(sessionStorage.getItem('currentUser'));

    userName.textContent = user.name;

    authButtons.style.display = 'none';

    userProfile.style.display = 'flex';

} else {

    authButtons.style.display = 'flex';

    userProfile.style.display = 'none';

}

};

function handleLogout() {

    sessionStorage.removeItem('loggedIn');

    sessionStorage.removeItem('currentUser');

    window.location.reload();

}

// Initialize cart data in localStorage if it doesn't exist

if (!localStorage.getItem('cartItems')) {

    localStorage.setItem('cartItems', JSON.stringify([]));

}
```



```
// Function to update cart count

function updateCartCount() {

    const cartItems = JSON.parse(localStorage.getItem('cartItems'));

    document.getElementById('cartCount').textContent = cartItems.length;

}


// Function to open cart

function openCart() {

    window.location.href = 'cart.html';

}


// Function to remove item from cart

function removeFromCart(index) {

    const cartItems = JSON.parse(localStorage.getItem('cartItems')) || [];

    cartItems.splice(index, 1);

    localStorage.setItem('cartItems', JSON.stringify(cartItems));

    updateCartCount();

}


// Update cart count on page load

updateCartCount();

</script>

<script src="javascript.js"></script>

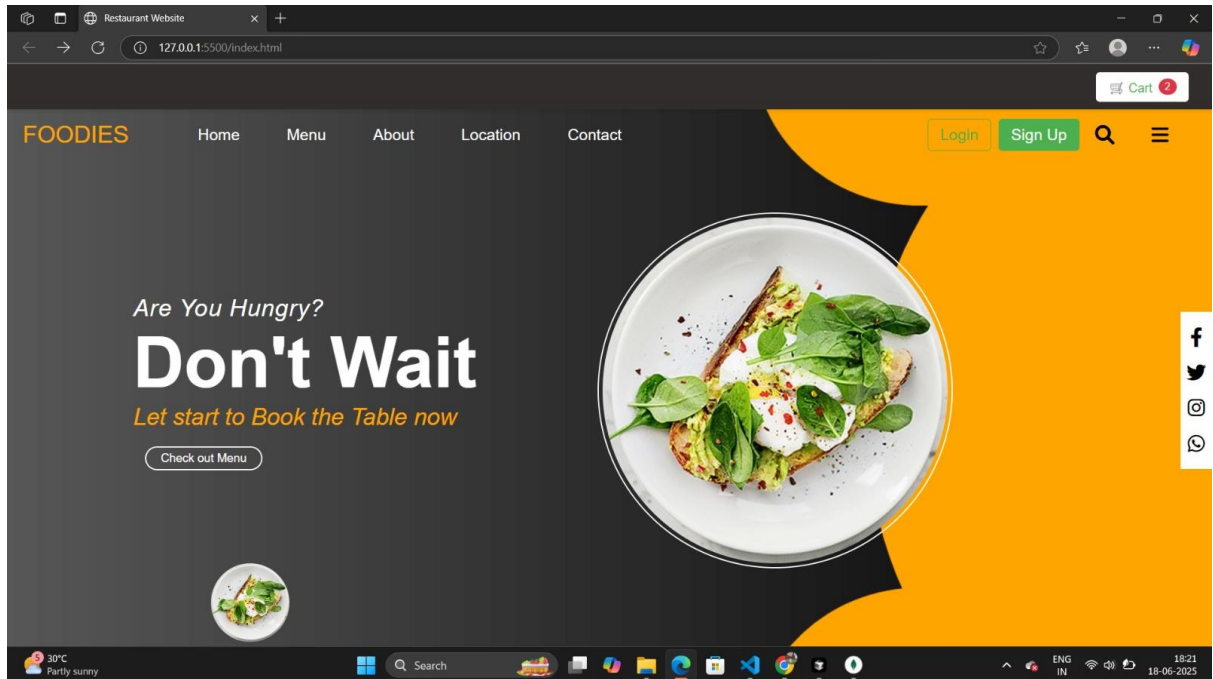
</body>

</html>
```

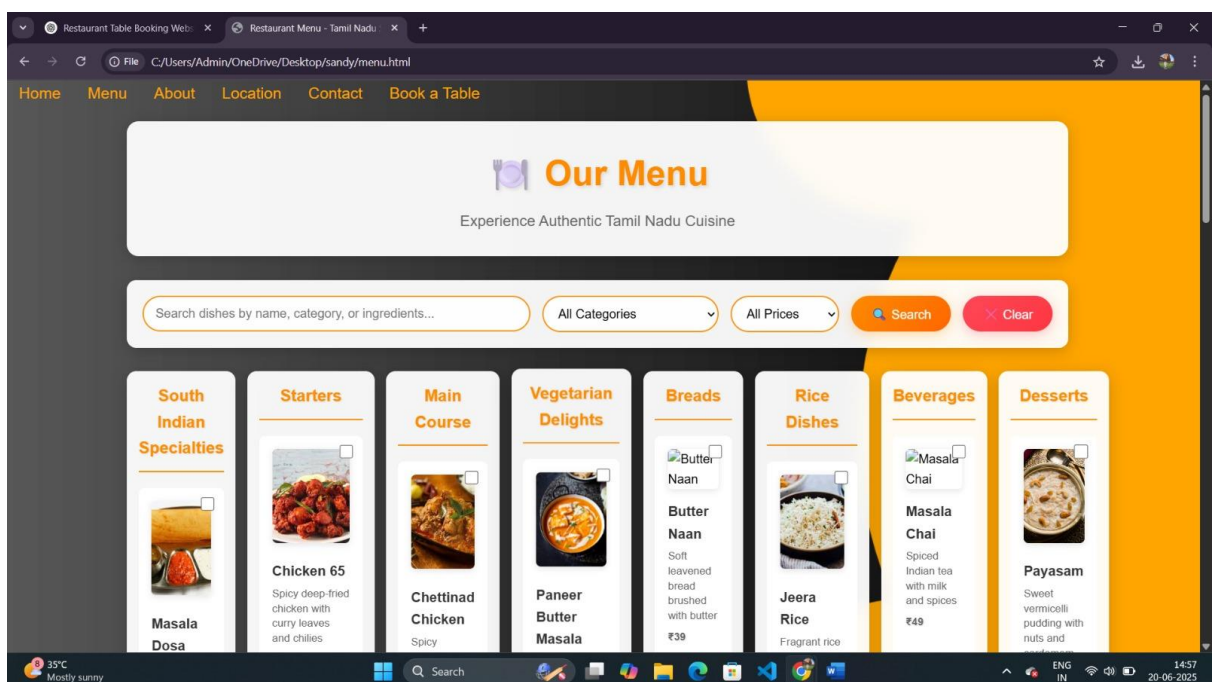
# CHAPTER 6

## SCREENSHOTS

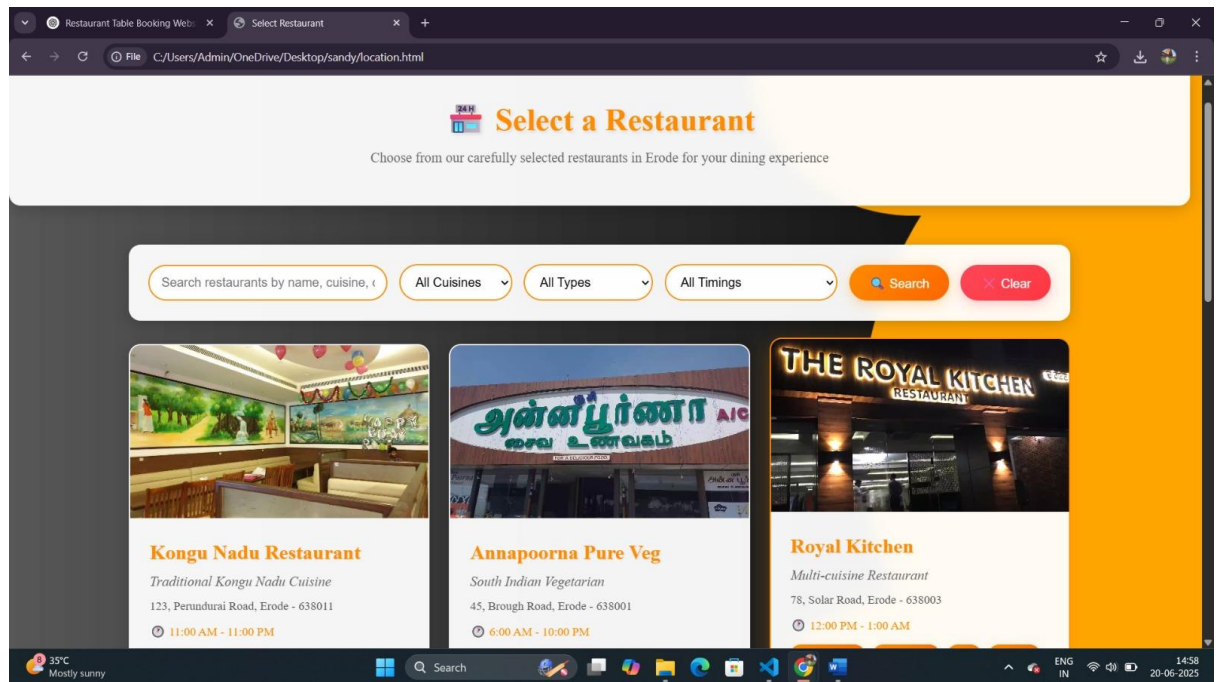
### 1. Home page:



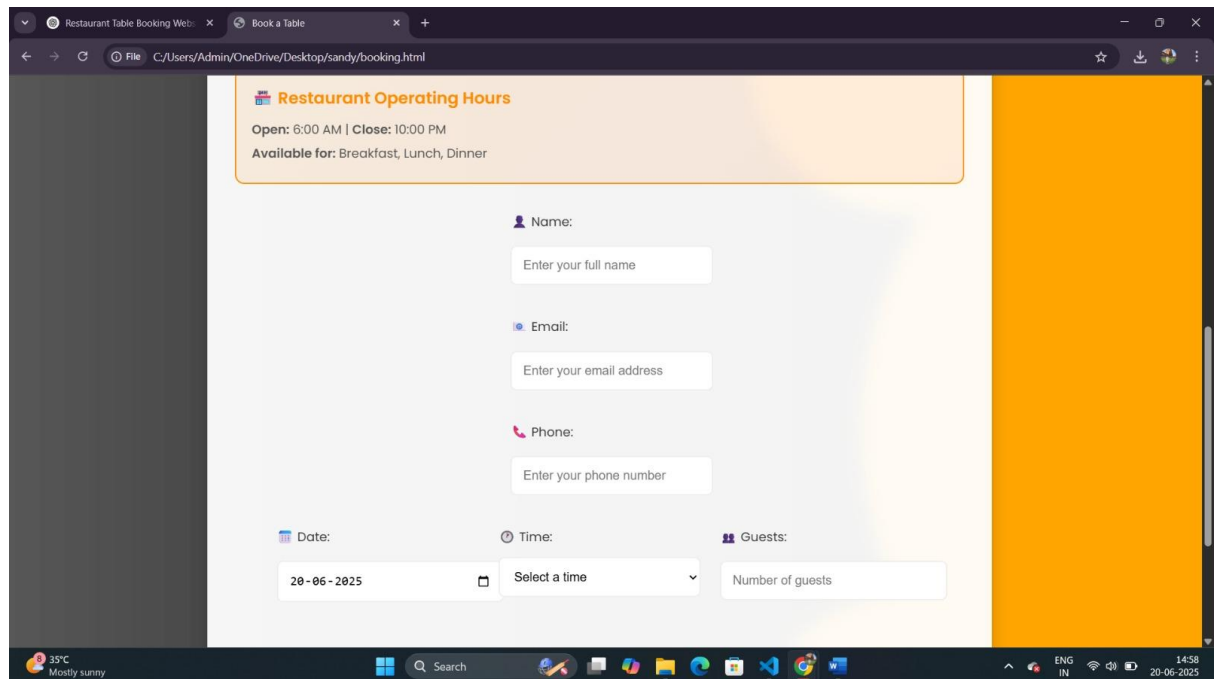
### 2. Menu Page:



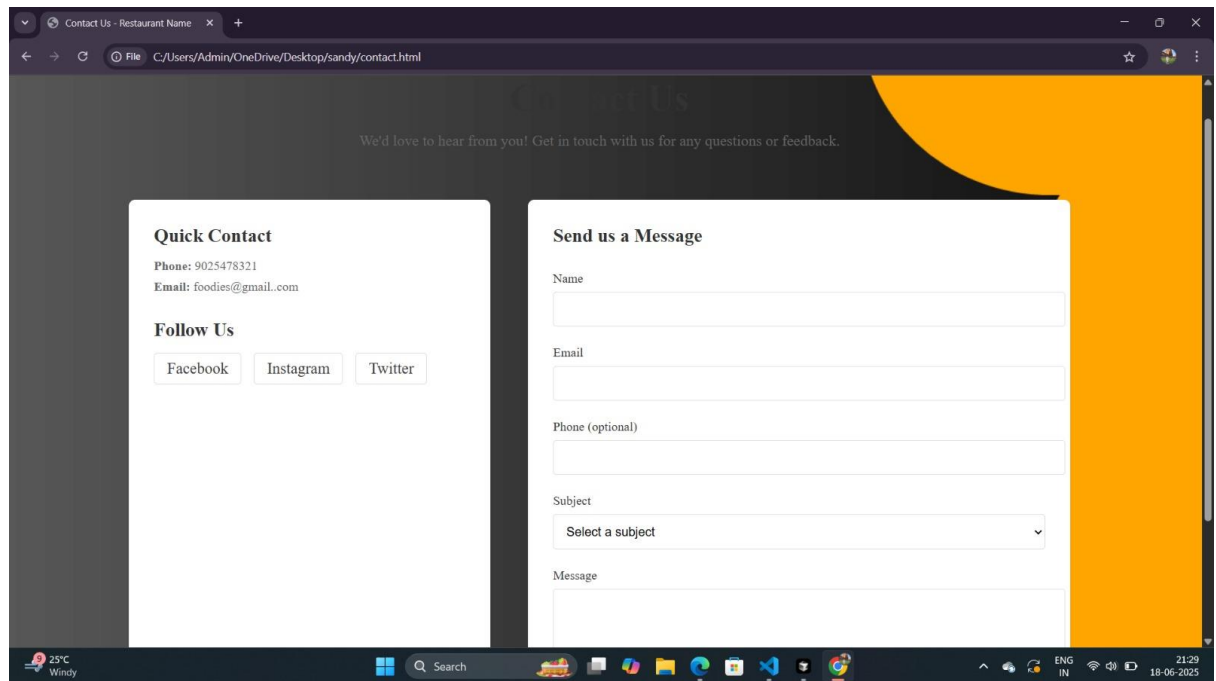
### 3. Restaurant Page:



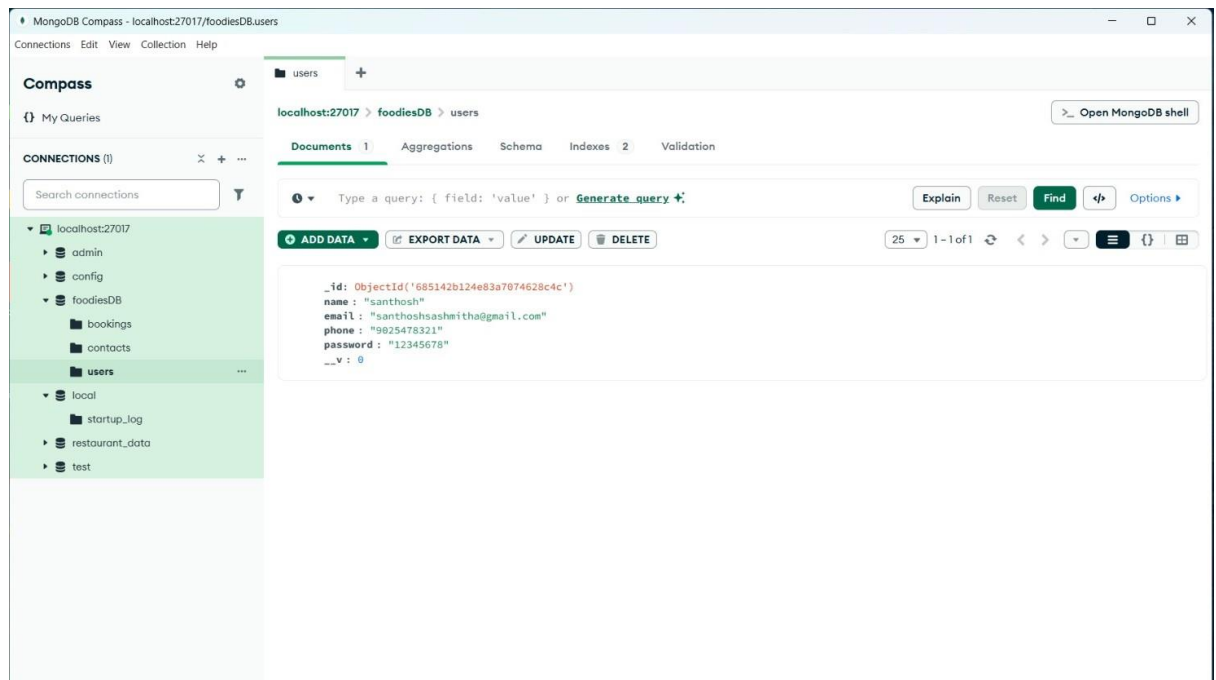
### 4. Booking Page:



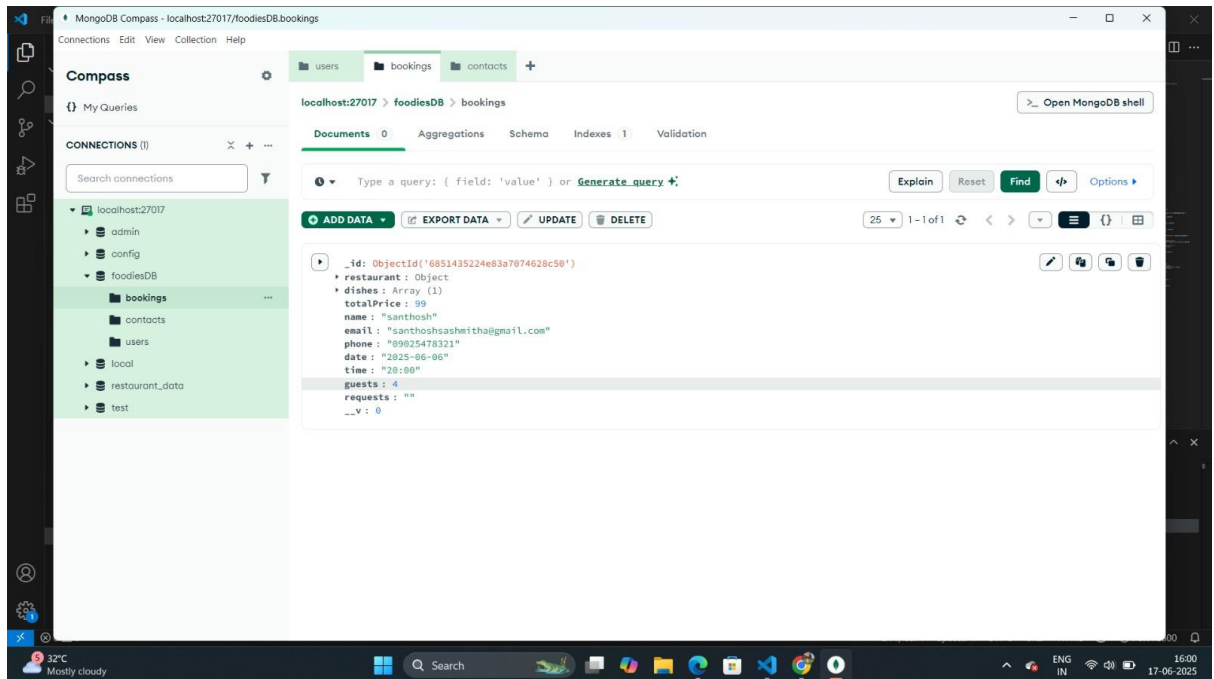
## 5. Contact Page:



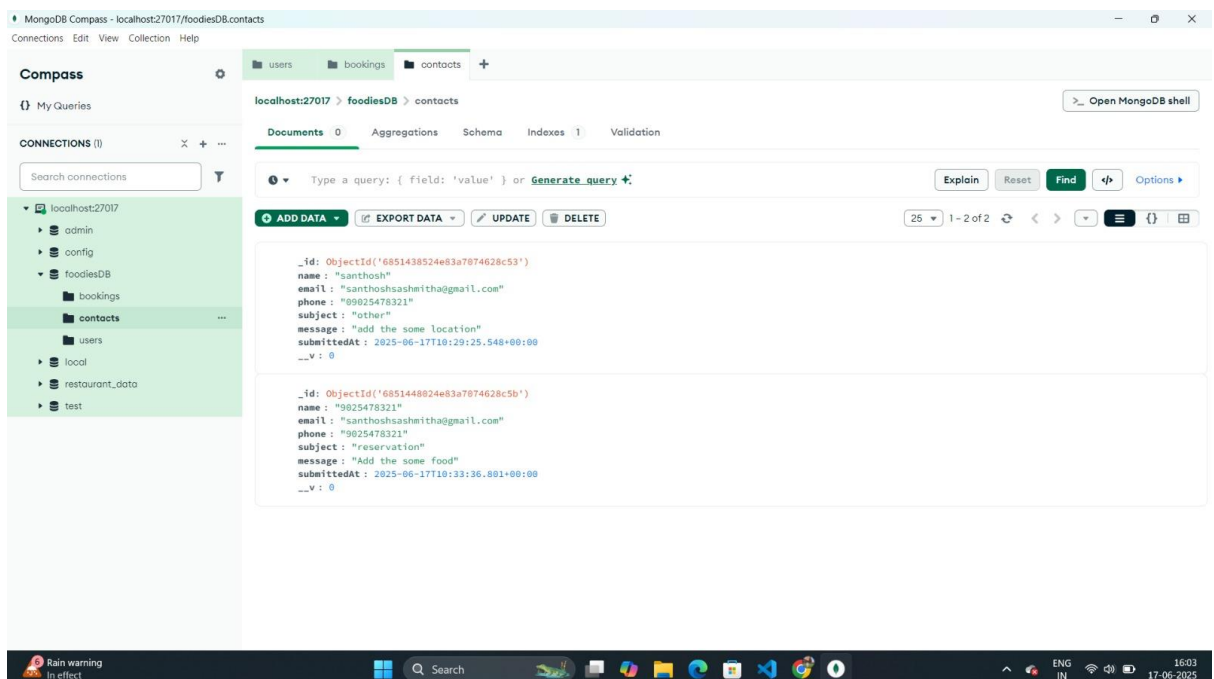
## 6. User database collection:



## 7. Bookings database collection:



## 8. Contacts database collection:



## **CHAPTER 7**

### **CONCLUSION**

This project showcases how modern web development techniques can be applied to build a streamlined and interactive restaurant table booking platform. Using core technologies such as HTML5, CSS3, Bootstrap 5, and JavaScript, the application delivers a responsive and user-friendly frontend experience. Features like dynamic dish selection, time-slot validation, and interactive booking forms simulate a real-world reservation system.

Though currently frontend-focused, the project is structured for scalability and future backend integration using Node.js, Express.js, and MongoDB. It supports the potential for features such as user authentication, booking history, and data persistence via RESTful APIs.

Overall, this project provides a practical foundation for building real-time, customer-focused web solutions in the food and hospitality industry. It also serves as a learning model for students and developers aiming to understand full stack development in a real-world context.

## CHAPTER 8

### SCOPE FOR FUTURE ENHANCEMENT

**Admin Dashboard:** Develop a secure backend panel for restaurant managers to manage bookings, update menu items, monitor reservation trends, and handle customer feedback.

**Online Payment Integration:** Integrate payment gateways like PayPal to allow users to securely pay for reservations and pre-ordered dishes during the booking process.

**Personalized Restaurant & Dish Recommendations:** Implement a recommendation system using user preferences, past orders, and dining history to suggest relevant restaurants or menu items through AI or rule-based filtering.

**Mobile App Development:** Build a cross-platform mobile application (using React Native or Flutter) to enable users to easily search, book, and manage their reservations on the go.

**Real-time Table Availability & Notifications:** Add real-time table status updates and send booking confirmations or reminders via email/SMS notifications.

**Loyalty and Rewards System:** Introduce a point-based rewards system to improve user engagement and retention.

## CHAPTER 9

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