- 2. Write a C program to simulate the following CPU scheduling algorithm to find turnaround time and waiting time.
  - a) RoundRobin

```
#include <stdio.h>
#define MAX 100
void roundRobin(int n, int at[], int bt[], int quant) {
    int time = 0, completed = 0, visited[n];
       rem bt[i] = bt[i];
       visited[i] = 0;
    queue[rear++] = 0;
    while (completed < n) {</pre>
        int index = queue[front++];
        if (rem bt[index] > quant) {
            time += rem bt[index];
            rem bt[index] = 0;
            ct[index] = time;
            completed++;
            if (at[i] \le time \&\& rem bt[i] > 0 \&\& !visited[i]) {
```

```
queue[rear++] = index;
       if (front == rear) {
               if (rem bt[i] > 0) {
                   queue[rear++] = i;
                   visited[i] = 1;
                   break;
   printf("P#\tAT\tBT\tCT\tTAT\tWT\n");
       wt[i] = tat[i] - bt[i];
       printf("%d\t%d\t%d\t%d\t%d\t%d\n", i + 1, at[i], bt[i], ct[i],
tat[i], wt[i]);
   printf("Average TAT: %.2f\n", total tat / n);
   printf("Average WT: %.2f\n", total wt / n);
int main() {
   printf("Enter number of processes: ");
   scanf("%d", &n);
```

```
printf("Enter AT and BT for process %d: ", i + 1);
    scanf("%d %d", &at[i], &bt[i]);
}

printf("Enter time quantum: ");
scanf("%d", &quant);

roundRobin(n, at, bt, quant);
return 0;
}
```

## Output

```
Enter number of processes: 3
Enter AT and BT for process 1: 2 4
Enter AT and BT for process 2: 1 5
Enter AT and BT for process 3: 3 6
Enter time quantum: 2
P#
      AT
              BT
                     CT
                             TAT
                                    WT
1
       2
              4
                     6
                             4
                                    0
              5
2
       1
                     13
                             12
3
      3
                     15
                            12
                                    6
Average TAT: 9.33
Average WT: 4.33
PS C:\Users\Admin>
```