- 2. Write a C program to simulate the following CPU scheduling algorithm to find turnaround time and waiting time.
 - a) Priority preemptive
 - b) Priority Non-Preemptive

```
#include <stdio.h>
#define MAX 100
void priorityPreemptive(int n, int at[], int bt[], int pr[]) {
   int ct[n], tat[n], wt[n], rem bt[n], is completed[n];
   int time = 0, completed = 0, min priority, index;
       rem bt[i] = bt[i];
       is completed[i] = 0;
   while (completed < n) {</pre>
        min priority = 9999;
            if (at[i] \le time \&\& is completed[i] == 0 \&\& pr[i] <
min priority && rem_bt[i] > 0) {
                min priority = pr[i];
                index = i;
            time++;
        } else {
            rem bt[index]--;
            time++;
```

```
is completed[index] = 1;
               completed++;
   printf("\nP#\tAT\tBT\tPR\tCT\tTAT\tWT\n");
       wt[i] = tat[i] - bt[i];
       total tat += tat[i];
       total wt += wt[i];
       printf("%d\t%d\t%d\t%d\t%d\t%d\t%d\n", i + 1, at[i], bt[i], pr[i],
ct[i], tat[i], wt[i]);
    printf("Average TAT: %.2f\n", total tat / n);
    printf("Average WT: %.2f\n", total wt / n);
void priorityNonPreemptive(int n, int at[], int bt[], int pr[]) {
    int ct[n], tat[n], wt[n], is completed[n], rem bt[n];
    int time = 0, completed = 0;
       is completed[i] = 0;
       rem bt[i] = bt[i];
    while (completed < n) {</pre>
        int min priority = 9999, index = -1;
            if (at[i] \le time \&\& is completed[i] == 0 \&\& pr[i] <
min priority) {
                min priority = pr[i];
```

```
time++;
            time += bt[index];
           ct[index] = time;
            is completed[index] = 1;
           completed++;
   float total tat = 0, total wt = 0;
   printf("\nP#\tAT\tBT\tPR\tCT\tTAT\tWT\n");
        tat[i] = ct[i] - at[i];
       wt[i] = tat[i] - bt[i];
       total tat += tat[i];
       printf("%d\t%d\t%d\t%d\t%d\t%d\t%d\t%d\t%d\n", i + 1, at[i], bt[i], pr[i],
ct[i], tat[i], wt[i]);
   printf("Average TAT: %.2f\n", total tat / n);
   printf("Average WT: %.2f\n", total wt / n);
int main() {
   printf("Enter number of processes: ");
   scanf("%d", &n);
   int at[n], bt[n], pr[n];
       printf("Enter AT, BT, and Priority P%d: ", i + 1);
       scanf("%d %d %d", &at[i], &bt[i], &pr[i]);
   printf("\nChoose Scheduling Algorithm:\n");
   printf("1. Preemptive Priority Scheduling\n");
   printf("2. Non-Preemptive Priority Scheduling\n");
```

```
printf("Enter choice: ");
scanf("%d", &choice);

if (choice == 1) {
    priorityPreemptive(n, at, bt, pr);
} else if (choice == 2) {
    priorityNonPreemptive(n, at, bt, pr);
} else {
    printf("Invalid choice!\n");
}

return 0;
}
```

Output 👍

```
Enter number of processes: 3
Enter AT, BT, and Priority P1: 1 5 4
Enter AT, BT, and Priority P2: 5 2 3
Enter AT, BT, and Priority P3: 2 4 9
Choose Scheduling Algorithm:

    Preemptive Priority Scheduling

Non-Preemptive Priority Scheduling
Enter choice: 2
       AT
P#
               BT
                       PR
                               CT
                                       TAT
                                               WT
                               6
                       4
                                               0
       5
                2
                       3
                               8
                                       3
                                               1
       2
                               12
                                       10
                                               6
Average TAT: 6.00
Average WT: 2.33
```

Enter number of processes: 3

Enter AT, BT, and Priority P1: 1 5 4 Enter AT, BT, and Priority P2: 5 2 3 Enter AT, BT, and Priority P3: 2 4 9

Choose Scheduling Algorithm:

- 1. Preemptive Priority Scheduling
- 2. Non-Preemptive Priority Scheduling

Enter choice: 1

P#	AT	BT	PR	CT	TAT	WT
1	1	5	4	8	7	2
2	5	2	3	7	2	0
3	2	4	9	12	10	6

Average TAT: 6.33 Average WT: 2.67