

Creation of a course from a course template with some marks existing in the inventory

The marks were already existing in the Regatta and automatically matched by their role association.

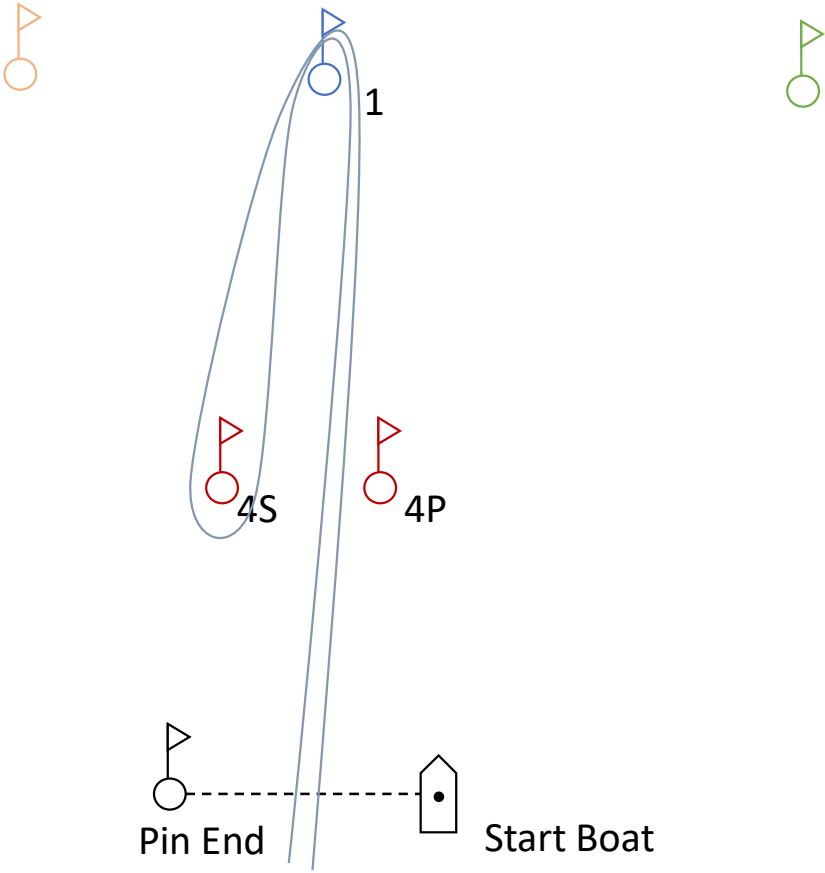
No existing mark or MarkProperties were found. Defaults to the definition of the MarkTemplate.

The mark was automatically matched to the existing mark properties in the user's inventory.

The green mark is an existing mark in the regatta and not used in the course sequence.

The yellow mark comes from the mark template but is currently not part of the course. It would be created as Spare Mark upon course creation.

Role	My Marks
Start Boat	<div>Lieselotte</div>
Pin End	<div>Pin End</div>
1	<div>Blue</div>
4S	<div>Gate L</div>
4P	<div>Gate R</div>
<div>Green</div>	
<div>Spare 2</div>	
<div>Add</div>	



Role	My Marks
Start Boat	Lieselotte
Pin End	Pin End
1	Blue
4S	Green
4P	+ New Mark
	Gate R

Green

Spare 2

Add

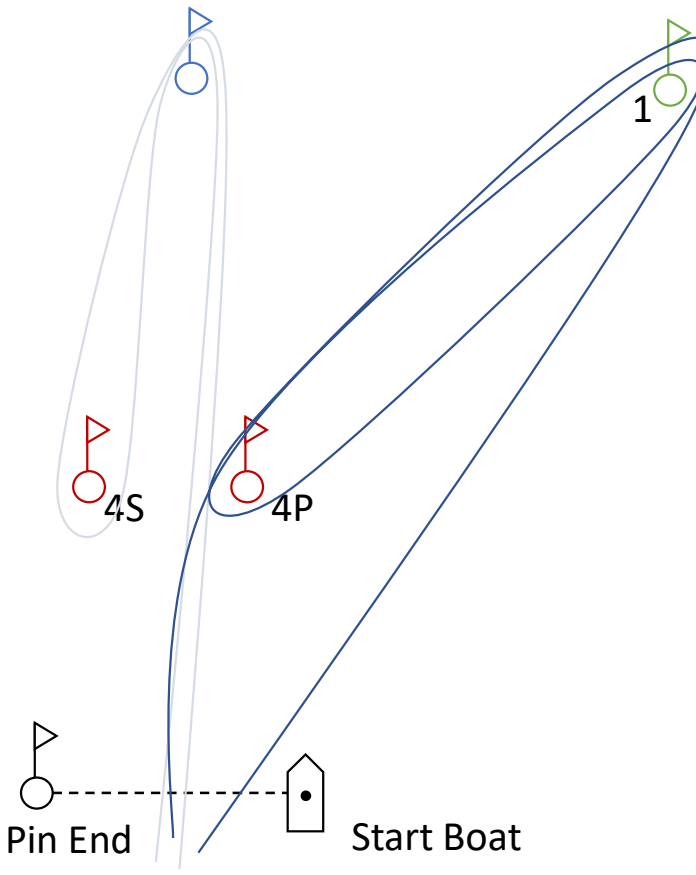
Role	My Marks
Start Boat	Lieselotte
Pin End	Pin End
1	Green
4S	Gate L
4P	Gate R

Blue

Spare 2

Add

The blue mark is now available as a spare mark and can be removed if not needed.



Editing an existing course

Marks and their associated role restored from the course.

Spare marks created earlier which are currently unused in the course sequence.

Role	My Marks
Start Boat	Lieselotte
Pin End	Pin End
1	Green
4S	Gate L
4P	Gate R

Blue

Spare 2

Add

