



SOFTWARE DEVELOPMENT FOR UNMANNED AERIAL SYSTEMS

Instructor:

Jane Cleland-Huang, PhD

JaneClelandHuang@nd.edu

Department of Computer Science and Engineering

University of Notre Dame



What is the course about?



This is a hands-on development course in which we address several challenges related to UAV programming and will engage in a Systems Engineering project that involves building a project using IRIS 3DR Drones and (maybe) other UAVs.

Drones are becoming ubiquitous



UK Royal Mail



Police Departments



Hurricane tracking



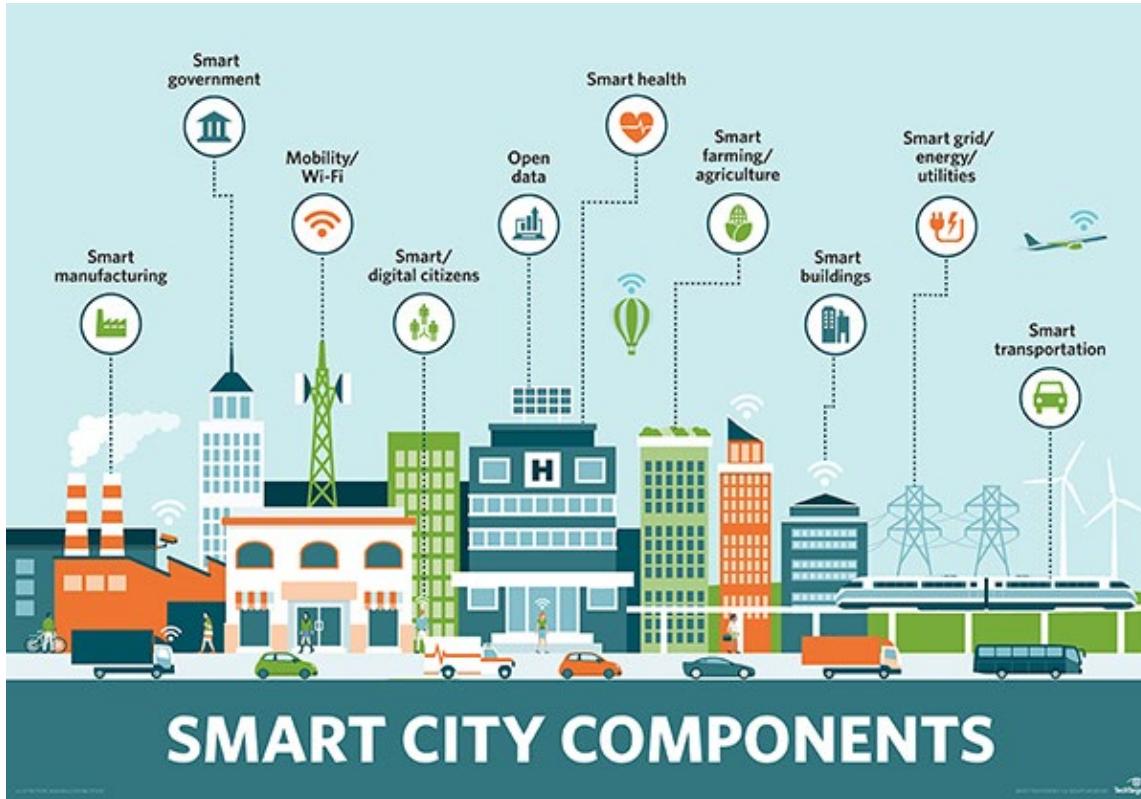
Package delivery



Wildlife management

Drones are Cyber Physical Systems

Cyber-Physical systems (CPS) incorporate, and seamlessly integrate, physical components and computational algorithms within a single system.



They are deployed in areas such as autonomous driving, smart cities, medical devices, and unmanned aerial systems.



Drones are Safety Critical

Any software written to control and fly a drone is considered Safety Critical because its failure could cause physical harm or even death.

All of our applications must therefore:

- Comply with federal FAA regulations
- Prevent hazards from occurring such as:
 1. Landing or descending in an unsafe area such as on top of a person's head, in traffic etc.
 2. Crashing into other drones during flight and causing debris to rain down.
 3. Flying into the flight path of an airplane.
 4. Flying in any other way which might cause an accident.



Drones sometimes crash



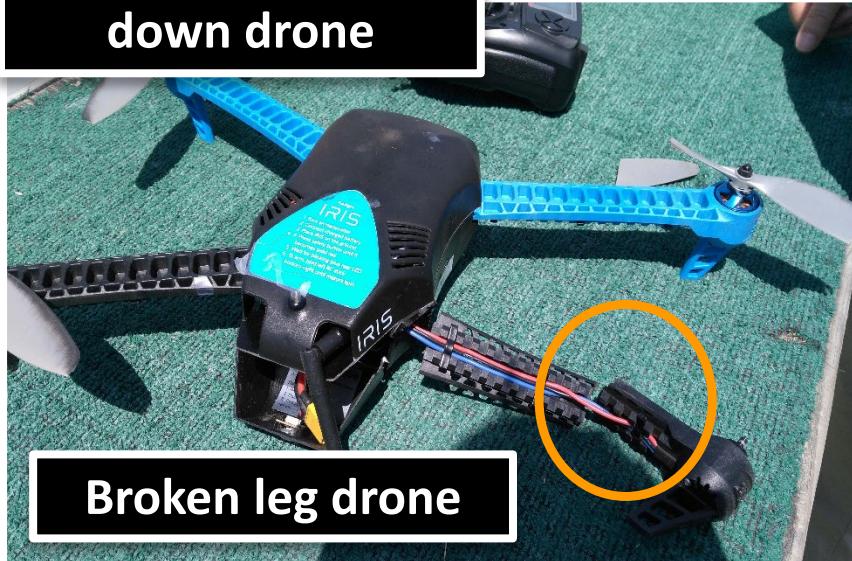
Trajectory
challenged, upside
down drone



Bent prop drone



Rescued Drone



Broken leg drone



Drowned and
missing drone

They just keep coming...



1. UAVs are not 100% reliable because:
 - We are constantly adding new hardware configurations.
 - We are constantly adding new software and a bug can lead to a crash.
2. Whenever possible **all code must be tested in the simulator first.**
3. **Flying tests must always be in a safe place.**

Always test code in the simulator first and NEVER fly knowingly buggy code.

Be Responsible



Horror as remote-control helicopter stunt pilot, 19, partially-decapitates himself with his aircraft after he lost control

- Roman Pirozek Jr, 19, was an avid RC helicopter hobbyist
- He specialized in performing dare-devil tricks with his powerful \$1,500 model helicopter
- His own father watched as the blades of the 6-pound RC flyer sliced off a piece of his head
- He was dead when police arrived

By MICHAEL ZENNIE

PUBLISHED: 16:09 EST, 5 September 2013 | UPDATED: 01:16 EST, 6 September 2013



FLY RESPONSIBLY
KNOW BEFORE YOU FLY

Be Safe



FAA News  

Federal Aviation Administration, Washington, DC 20591

June 21, 2016
SUMMARY OF SMALL UNMANNED AIRCRAFT RULE (PART 107)

Operational Limitations	<ul style="list-style-type: none">Unmanned aircraft must weigh less than 55 lbs. (25 kg).Visual line-of-sight (VLOS) only; the unmanned aircraft must remain within VLOS of the remote pilot in command and the person manipulating the flight controls of the small UAS for those persons to be able to see the small UAS in operation unaided by any device other than corrective lenses.Small unmanned aircraft may not operate over any persons not directly participating in the operation, not under a covered structure, and not inside a covered stationary vehicle.Daylight-only operations, or civil twilight (30 minutes before official sunrise to 30 minutes after official sunset, local time) with appropriate anti-collision lighting.Must yield right of way to other aircraft.May use visual observer (VO) but not required.First-person view camera cannot satisfy "see-and-avoid" requirement unless it can be used as long as requirement is satisfied in other ways.Maximum groundspeed of 100 mph (67 knots).Maximum altitude of 400 feet above ground level (AGL) or, if higher than 400 feet AGL, remain within 400 feet of a structure.Minimum weather visibility of 3 miles from control station.Operations in Class B, C, D and E airspace are allowed with the required ATC permission.Operations in Class G airspace are allowed without ATC permission.No person may act as a remote pilot in command or VO for more than one unmanned aircraft operation at one time.No operations from a moving aircraft.No operations from a moving vehicle unless the operation is over a sparsely populated area.No careless or reckless operations.No carriage of hazardous materials.	Remote Pilot in Command Certification and Responsibilities <ul style="list-style-type: none">Requires preflight inspection by the remote pilot in command.A person may not operate a small unmanned aircraft if he or she knows or has reason to know of any physical or mental condition that would interfere with the safe operation of a small UAS.Foreign-registered small unmanned aircraft are allowed to operate under part 107 if they satisfy the requirements of part 375.External load operations are allowed if the object being carried by the unmanned aircraft is securely attached and does not adversely affect the flight characteristics or controllability of the aircraft.Transportation of property for compensation or hire is allowed provided that:<ul style="list-style-type: none">The aircraft, including its attached systems, payload and equipment, weighs less than 55 pounds total;The flight is conducted within visual line of sight and not from a moving vehicle or aircraft; andThe flight occurs wholly within the bounds of a State and does not involve transport between (1) the State and another State; (2) the District of Columbia and another place in the District of Columbia; or (3) a territory or possession of the United States and another place in the same territory or possession.Most of the restrictions discussed above are waived if the applicant demonstrates that his or her operation can safely be conducted under the terms of a certificate of waiver. <ul style="list-style-type: none">Establishes a remote pilot in command position.A person operating a small UAS must either hold a remote pilot certificate or be supervised by someone holding or be under the direct supervision of a person who does hold a remote pilot certificate (remote pilot in command).To qualify for a remote pilot certificate, a person must:<ul style="list-style-type: none">Demonstrate aeronautical knowledge by either:<ul style="list-style-type: none">Passing a written examination developed or approved by an FAA-approved knowledge testing center; orHold a part 61 pilot certificate other than student pilot, complete a flight review within the previous 24 months, and complete a small UAS online training course provided by the FAA.Be vetted by the Transportation Security Administration.Be at least 16 years old.Part 61 pilot certificate holders may obtain a temporary remote pilot certificate immediately upon submission of their application for a permanent certificate. Other applicants will obtain a temporary remote pilot certificate upon successful completion of TSA security vetting. The FAA anticipates that it will be able to issue a temporary remote pilot certificate within 10 business days after receiving a completed remote pilot certificate application.Until international standards are developed, foreign-
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1. Notre Dame campus is in the South Bend flight path. Outside flight is prohibited by the FAA. We will fly at the South Bend Radio Control Club

<http://www.southbendrc.org/rc/learn-to-fly/>

2. Don't goof around.
3. Observe all FAA regulations for non-commercial drone flight.

<https://www.faa.gov/uas/>

Take The Test

<http://knowbeforeyoufly.org/resources/are-you-ready-to-fly-a-drone/>

Rules

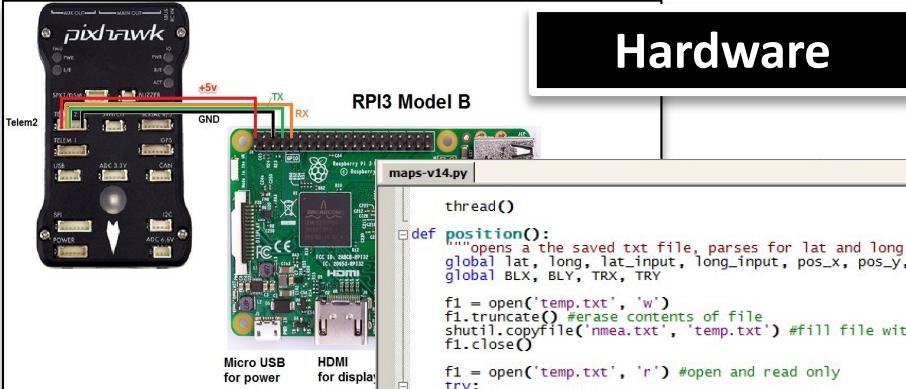
1. Only members of this class may operate UAVs.
2. Never, ever stand or walk underneath a UAV in flight (unless it is a specific part of your project – with safety protections established).
3. Never fly a physical UAV without testing the flight in the UAV simulator.
4. On campus ONLY fly on **white field**.
5. Always perform prechecks before flying.
6. Obey all FAA regulations (we will discuss these).



Aspects of this course



Flying drones



Hardware



Software
Programming



Team Projects following Software
and Systems Engineering Practices

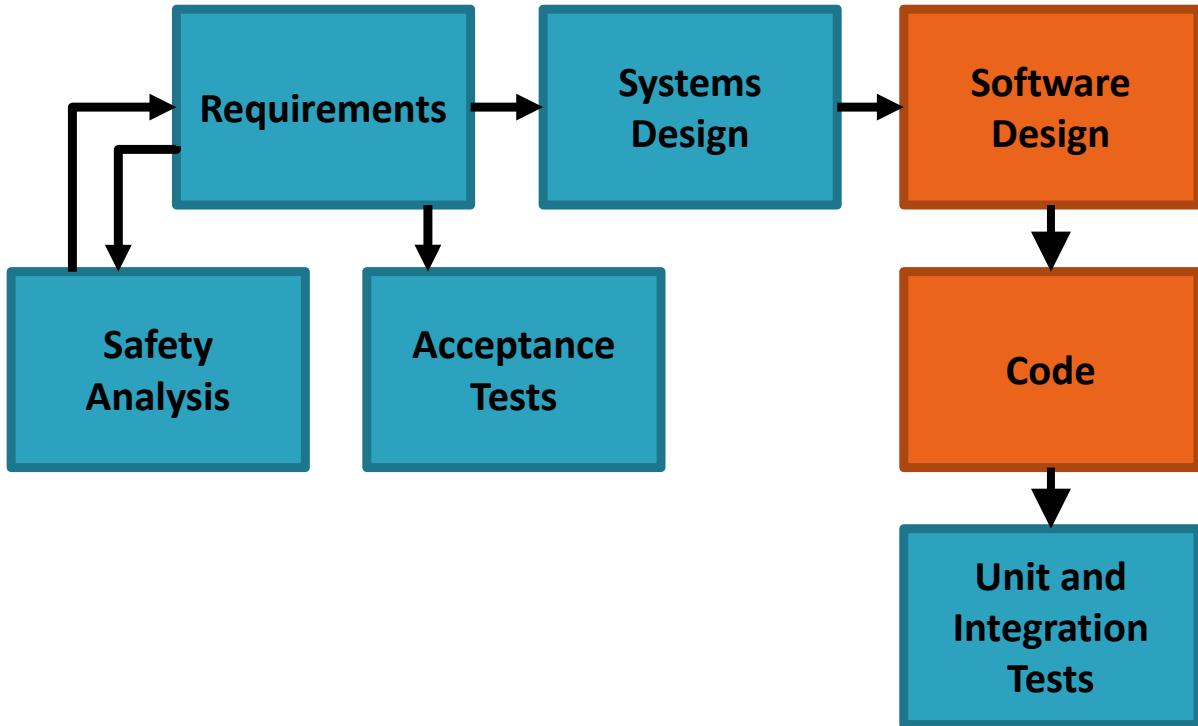


Ethics

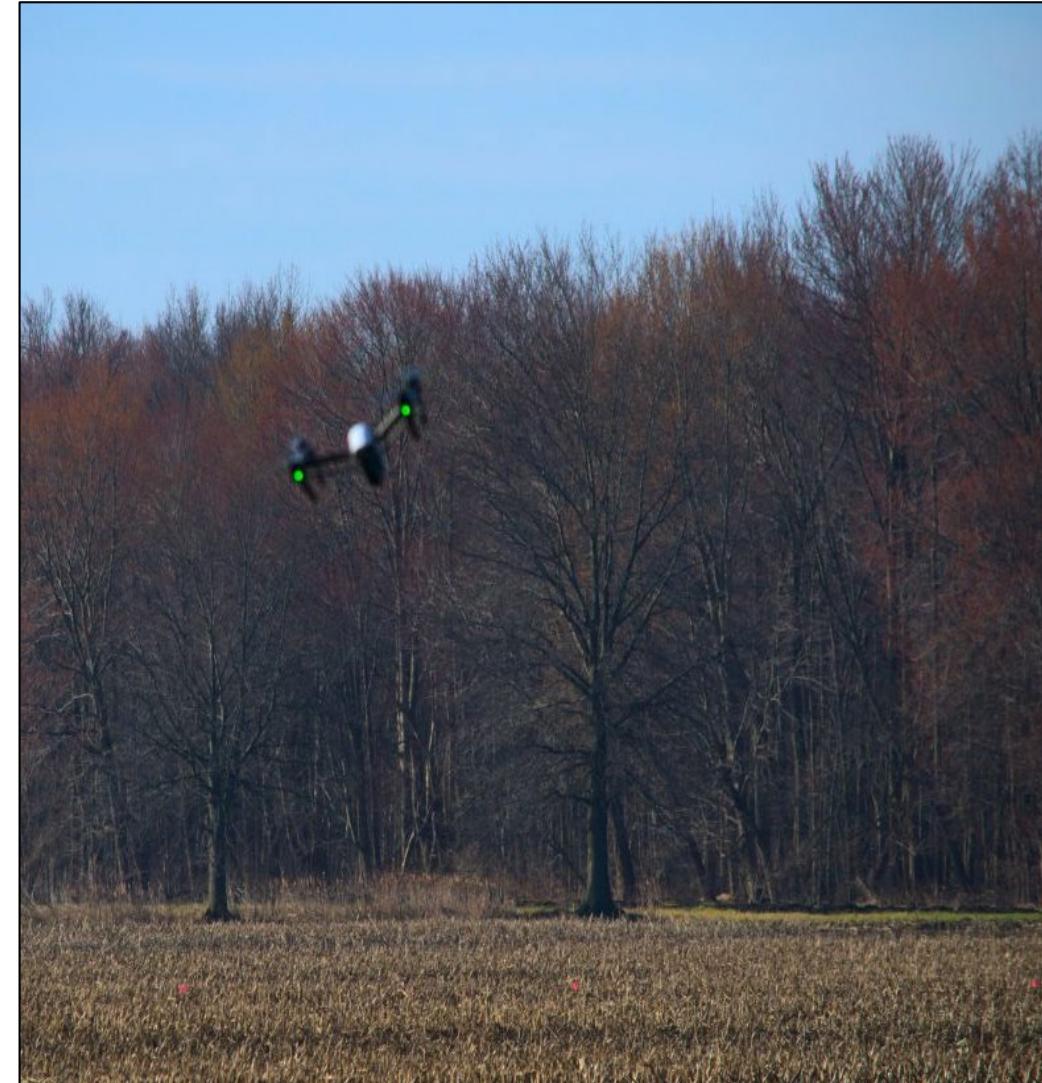
Learning Objectives

1. **UAV Development and Calibration:** including Python, MavProxy and DroneKit. Students will programmatically control UAVs. They will use existing tools to calibrate UAVs and to inspect their logs.
2. **FAA Regulations:** UAVs flying in a controlled airspace. Students will be familiar with governing regulations as well as safety standards.
3. **Software Engineering techniques:** Students will apply appropriate Software and Systems Engineering practices related to safety analysis, requirements engineering, architectural design, and testing to develop a non-trivial, fully functioning UAV application.
4. **Problem solving:** Students will address challenging problems such as developing and evaluating collision avoidance algorithms for multiple UAVs or correctly commanding UAVs in swarm flights.
5. **UAV Hardware:** Students will learn to work with UAV related hardware such as RTK, Raspberry Pis onboard, and wifi-in-the-sky.
6. **Ethics of Drones:** Software systems, especially ones that involve physical computing devices, impact society as a whole. Through proposing an application with Societal benefits, students will think critically about pertinent issues related to use of drones in society and be able to articulate the major issues involved.
7. **Communication and Team skills:** Students will work as part of a team to describe their technical designs and solutions verbally and in writing.

Systems Engineering with Cyber-Physical Systems



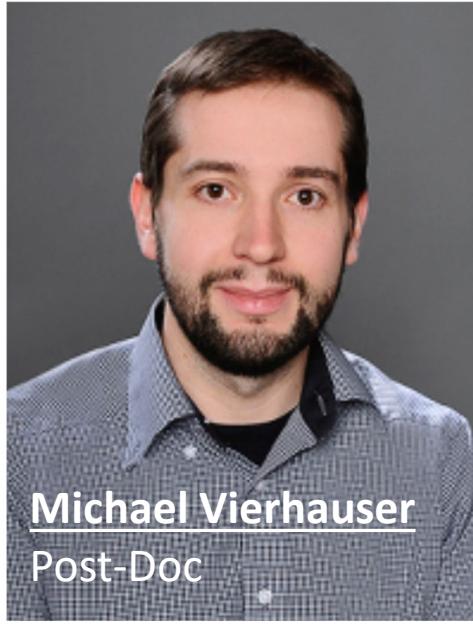
Developing Cyber-Physical Systems involves additional effort in comparison to software-only systems. We will focus on specific coding and design skills first – and then expand into other aspects of the CPS space.



People



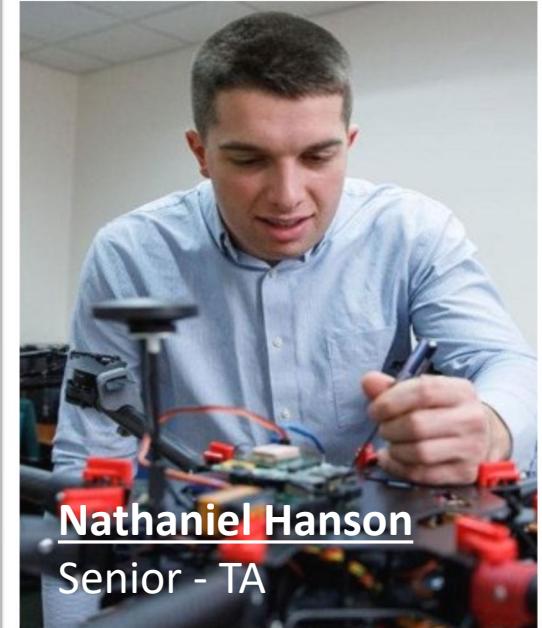
Jane Cleland-Huang
Professor



Michael Vierhauser
Post-Doc



Ankit Agrawal
PhD Student - TA



Nathaniel Hanson
Senior - TA

Dronology

A Software Engineering Research Environment using Unmanned Aerial Systems

The homepage features a top navigation bar with links for HOME, DRONOLOGY, RESEARCH, PROCESS, USING, PROJECTS, TEAM, and CONTACT US. A search icon is also present. Below the navigation is a large image showing a person operating a laptop connected to several quadcopter drones on a field. To the right, there's a sidebar with a title 'Unmanned Aerial Systems Management and Control' and a detailed description of the project's objectives and goals, along with icons for a drone, a gear, and a person.

You can see more about our ongoing project at: <http://Dronology.info>

We are offering paid summer internships on our Dronology project.

How the Course is structured

01/16

Week 1

Introduction & setup

Lab 1: Setup Environment. Hello Drone!

Hwk 1: Simple SITL (5 pts)

01/23

Week 2

DroneKit Python basics + velocity vectors

Lab 2: Hello Physical Drone! Maps

Hwk 2: Experiments (5 pts)

01/30

Week 3

Working with multiple Drones

Lab 3: Connecting to multiple drones instances

Hwk 3 & 4: (5 + 5 pts)
Ground Control Stations with Mapping

Lab 4: Safety Cases



If we get a particularly warm week on 02/19 or 03/05 we will move things around and go flying.
Alternately we may offer a weekend flying opportunity.

02/06

Week 4

Safety Assurance for Cyber-Physical Systems

Lab 5: SITL exercise using PIs

Hwk 8: Take-home quiz on FAA Part 107b (5 pts)

02/13

Week 5

working with companion computers + in-air drone to drone comm.

Lab 6: SITL exercise using PIs

Hwk 5 & 6: (5+5 pts)
Multi-drone collaboration (Teams of 3)

02/20

Week 6

Short presentations. Calibration. Geo-fences etc

Lab 7: Calibration activity

02/27

Week 7

Focus on Projects

Lab 8: Project Time

Hwk 7: Flying portfolio (5 pts)

Project teams finalized

Projects

Num	Date Assigned	Description	Points	Link
9	March 6th	Initial Team presentation + project documentation	5 points	
10	March 20th	Requirements, Architecture, and Screen Mockups due	5 points	
11	March 27th	Team presentation + initial project documentation	5 points	
12	April 3rd	Proof of concept <i>flying</i> demo due with physical UAVs	5 points	
13	April 10th	Updated project plan with specified final deliverables	5 points	
14	April 17th	Safety Analysis report due + status report	5 points	
15	April 24th	Test Case report due	5 points	
16	May 1st	Final Presentation to external panel	10 points	
17	May 9th	Final web portfolio due	10 points	
18	May 9th	Final individual project report due	5 points	

Projects



Let's get started



Iris 3DR+



Iris+ Basics:

Flight Time: 16-22 min (depends on payload).

Charging Time: 45-60 min. **Battery Type:** 5100 mAh 3S

Battery Camera: Go Pro Hero 4 or other brands

Maximum Payload: 400 g. payload capacity

Motor-to-motor Dimension: 550 mm. **Weight with Battery:** 1282 g.

Electronics

Autopilot hardware: Next generation 32-bit Pixhawk with Cortex M4 processor

GPS: uBlox GPS with integrated magnetometer

Controller: Any PPM compatible RC unit, Preconfigured FlySky FS-TH9x RC

Telemetry: 3DR Radio 915mHz or 433mHz

Components:

Propellers: (2) 9.5 x 4.5 tiger motor multi-rotor self-tightening counterclockwise rotation,

(2) 9.5 x 4.5 tiger motor multi-rotor self-tightening clockwise rotation

Motors: 950 kV

GPS: uBlox GPS with integrated magnetometer

Mounts: Integrated GoPro camera mount with vibration dampener

Optional: Tarot brushless gimble with custom IRIS+ mounting kit

Battery: 5100 mAh 3S



Components

① Physical Board:



Contains sensors and processors.

Think of it as a mini-PC that runs autopilot software.

② Firmware:



The firmware is the code that runs on the board.

You can update your drone's firmware use APM Planner or APM Mission Planner.

Two main code branches.

③ Software:



Initial set-up, configuration, and testing. Mission-planning/ operation, and post-mission analysis.

Feel free to play with this for fun! We will be working more directly with SITL from the command line.



Flight Controller Features

- **Gyro Stabilization** – the ability to easily keep the copter stable and level under the pilot's control.
- **Self Leveling** – the ability to let go of the pitch and roll stick on the transmitter and have the copter stay level.
- **Altitude Hold** – the ability to hover a certain distance from the ground without having to manually adjust the throttle.
- **Position Hold** – the ability to hover at a specific location.
- **Return Home** – the ability to automatically return to the point where the copter initially took off.
- **Waypoint Navigation** – the ability to set specific points on a map that copter will follow as part of a flight plan.



Pixhawk is bundled up into the 3DR Iris+.

Firmware:



If you have problems flying your drone you can update the firmware, run pre-arm tests, and recalibrate using either APM Mission Planner (Windows) or APM Planner (Windows, Linux, Mac)

Some Resources



<http://diydrones.com/profiles/blogs/3dr-iris-beginners-guide-part-1-of-3>

(Note: Parts 2 and 3 don't seem to exist!)

SHORT videos on recalibration

<https://www.youtube.com/watch?v=oD9Z9IR2TNU>
Re-calibrate the compass

<https://www.youtube.com/watch?v=8TWjZLIATIE>
Calibrating the Accelerometer.

<https://www.youtube.com/watch?v=sKBVadRDcEw>
Re-Calibrating the ESC.



MavLink

- **MAVLink**

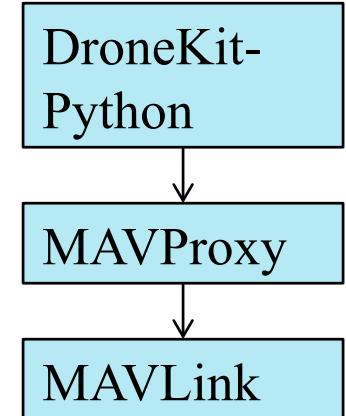
Lightweight, header-only message marshalling library for micro air vehicles.

- **MAVProxy**

Ground Control Station that communicates with any UAV using MAVLink.

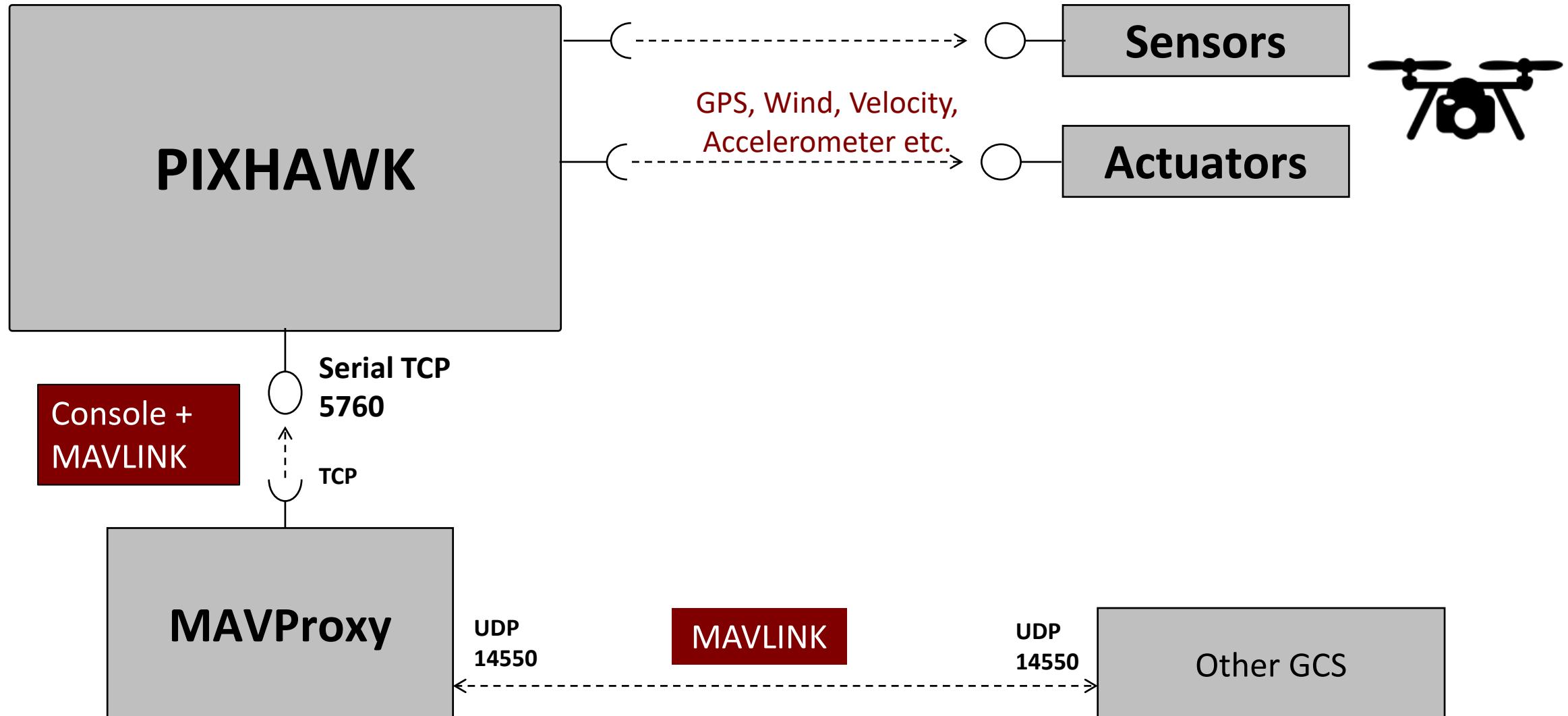
- **DroneKit-Python**

Allows developers to create Python apps that communicate with vehicles over MAVLink. It uses MAVProxy and provides programmatic access to a connected vehicle's telemetry, state and parameter information, and enables both mission management and direct control over vehicle movement and operations.

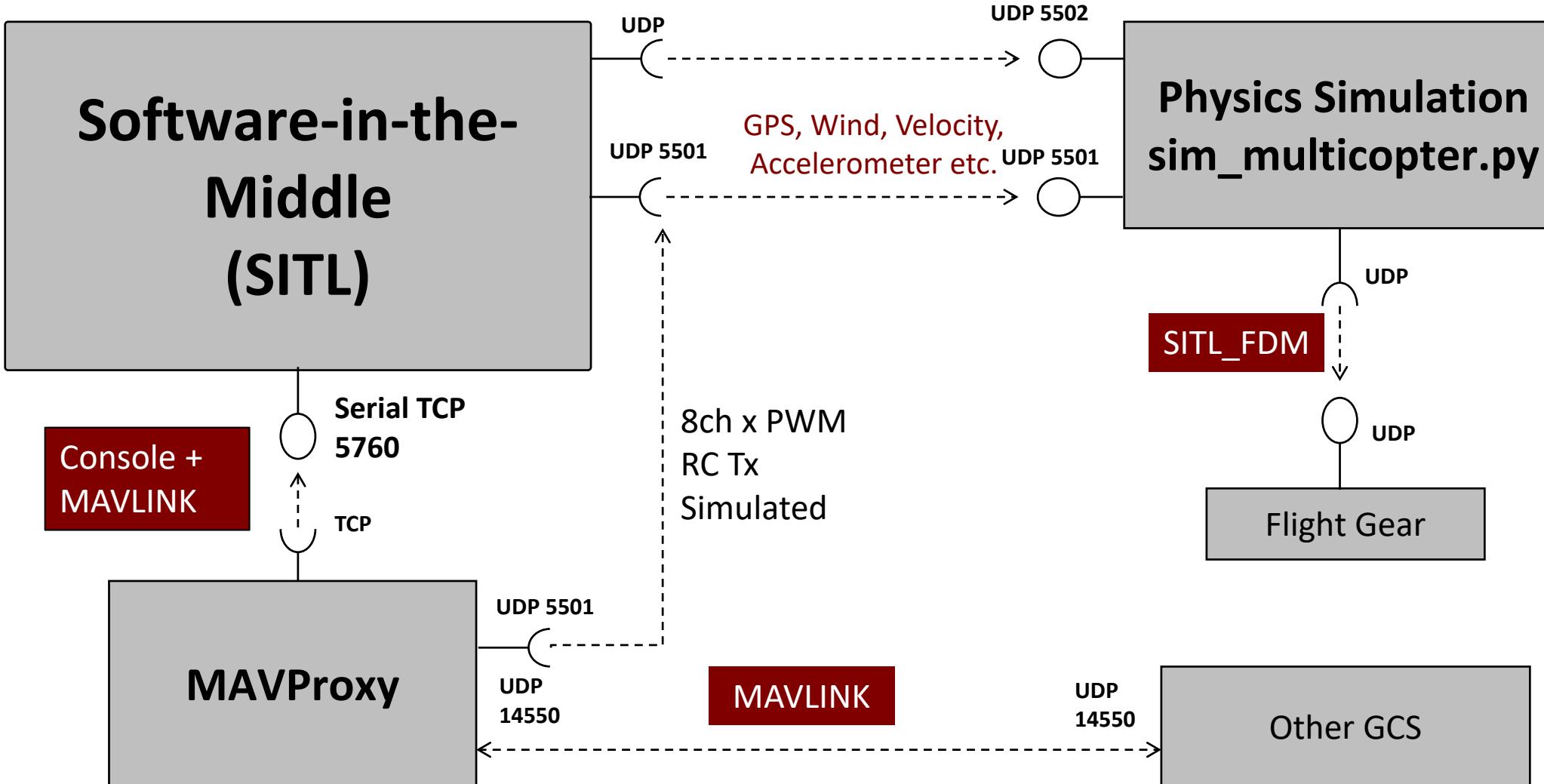


Quick Peak today... More next week.

MAVLink and MAVProxy



MAVLink and MAVProxy

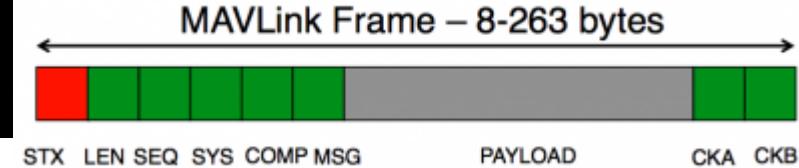


MAVLink Overview

MAVLink is a lightweight, header-only message marshalling library for ***micro air vehicles***.

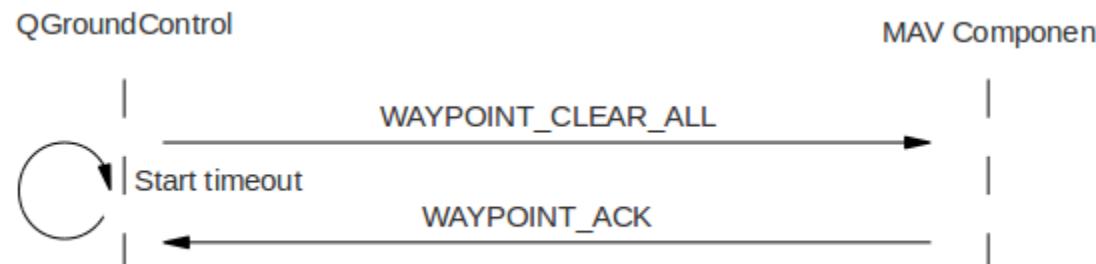
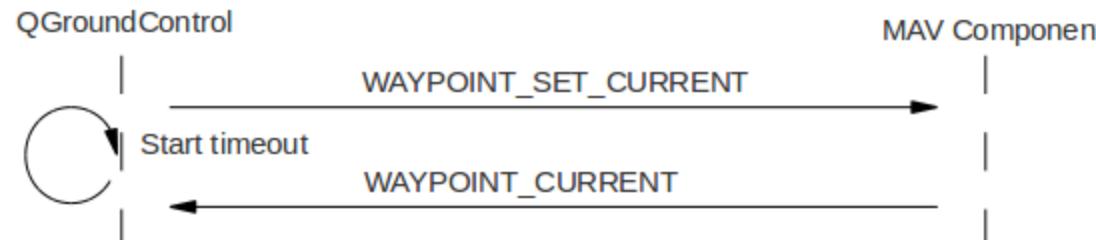
Packs C-structs over serial channels with high efficiency and send these packets to the ground control station.

Extensively tested on the PX4, PIXHAWK, APM and Parrot AR.Drone platforms.



Field name	Index (Bytes)	Purpose
Start-of-frame	0	Denotes the start of frame transmission (v1.0: 0xFE)
Pay-load-length	1	length of payload (n)
Packet sequence	2	Each component counts up his send sequence. Allows to detect packet loss
System ID	3	Identification of the SENDING system. Allows to differentiate different systems on the same network.
Component ID	4	Identification of the SENDING component. Allows to differentiate different components of the same system, e.g. the IMU and the autopilot.
Message ID	5	Identification of the message - the id defines what the payload "means" and how it should be correctly decoded.
Payload	6 to (n+6)	The data into the message, depends on the message id.
CRC	(n+7) to (n+8)	Check-sum of the entire packet, excluding the packet start sign (LSB to MSB)

MAVLink Overview



Notice the timeout wait for the state to change.

To set a new current active waypoint for a component a `WAYPOINT_SET_CURRENT` message is sent. After having changed the current waypoint the targeted component answers with a `WAYPOINT_CURRENT` message with the new current sequence number.

To clear the waypoint list of a component a `WAYPOINT_CLEAR_ALL` message is sent. After having cleared the waypoint list the targeted component answers with a `WAYPOINT_ACK` message.

MAV_AUTOPILOT

- `MAV_AUTOPILOT_PX4`
- `MAV_AUTOPILOT_FP`
- `MAV_AUTOPILOT_AEROB`

MAV_MODE_FLAG

- `MAV_MODE_FLAG_SAFETY_ARMED`
- `MAV_MODE_FLAG_GUIDED_ENABLED`

MAV_TYPE

- `MAV_TYPE_FIXED_WING`
- `MAV_TYPE_ROCKET`
- `MAV_TYPE_QUADROTOR`

In a few minutes we will start working on setup

Figure 1

The screenshot shows a development environment with three main windows:

- Terminal Window (Left):** Shows a terminal session on an Ubuntu system named "uav". The session includes commands like `ls`, navigating to a directory, running Python scripts (`goto.py` and `takeoff.py`), and connecting to a vehicle via TCP. It also shows the vehicle's initial calibration and GPS detection.
- Code Editor (Center):** A PyCharm interface displaying the file `goto_with_ned_example.py` from a project named `02_basiccommands`. The code defines a function `fly_to` that takes a vehicle object, target location, ground speed, and start/end tags. It prints the vehicle's current position and performs a simple goto. A while loop checks if the vehicle is in GUIDED mode and prints remaining distance until it reaches 1m, then breaks.
- Flight Plotter (Bottom):** A window titled "NED vs. target Coordinates" showing a circular trajectory on a 2D coordinate system. The x-axis is labeled "Longitude" and ranges from -0.00010 to +0.00035. The y-axis is labeled "Latitude" and ranges from -0.00025 to 0.00000. The plot shows a green circle centered near the origin.

Quick Demo

Hello Drone

0 Python 101

```
1 # Import DroneKit-Python
2 from dronekit import connect, VehicleMode, time
3
4 #Set up option parsing to get connection string
5 import argparse
6 parser = argparse.ArgumentParser(description='Print out vehicle state information.')
7 parser.add_argument('--connect',
8                     help="vehicle connection target string.")
9 args = parser.parse_args()
10
11 connection_string = args.connect
12
13 # Connect to the Vehicle.
14 # Set `wait_ready=True` to ensure default attributes are populated before `connect()` returns.
15 print "\nConnecting to vehicle on: %s" % connection_string
16 vehicle = connect(connection_string, wait_ready=True)
17
18 vehicle.wait_ready('autopilot_version')
19
20 # Get some vehicle attributes (state)
21 print "Get some vehicle attribute values:"
22 print " GPS: %s" % vehicle.gps_0
23 print " Battery: %s" % vehicle.battery
24 print " Last Heartbeat: %s" % vehicle.last_heartbeat
25 print " Is Armable?: %s" % vehicle.is_armable
26 print " System status: %s" % vehicle.system_status.state
27 print " Mode: %s" % vehicle.mode.name    # settable
28
29 # Close vehicle object before exiting script
30 vehicle.close()
31
32 time.sleep(5)
33
34 print("Completed")
```

❶ import

❷ argparse

❸ connect

❹ print

❺ vehicle

❻ Working with
DroneKit state changes.

❼ MAVProxy bug!

① Import

```
1 # Import DroneKit-Python
2 from dronekit import connect, VehicleMode, time
3
4 #Set up option parsing to get connection string
5 import argparse
6 parser = argparse.ArgumentParser(description='Print out vehicle state information.')
```

- We'll be reusing several modules e.g. dronekit and argparse.
- Two ways to import:
 - `from module import x, y`
 - Allows us to access x and y without referencing module. e.g. vehicle.battery
 - Increased control over which items in the module can be used
 - Lost context (e.g. does vehicle come from dronekit?)
 - Need to import additional items from the module prior to use
 - `import module`
 - All items in the module are available to you
 - More tedious to type module.item (e.g. argparse.ArgumentParser)
 - Full context available.
 - Don't use import module* (why not?)

② argparse

```
1 import argparse  
2 parser = argparse.ArgumentParser(description='Compute Power')  
3 parser.add_argument(dest='baseNum', metavar='N', type=int, help='the base number')  
4 parser.add_argument(dest='powerNum', metavar='P', type=int, help='the power number')  
5 args=parser.parse_args()  
6 print (args.baseNum**args.powerNum)
```

- Line 1: import the module
- Line 2: Create an instance of the ArgumentParser
- (Lines 3-4 & 5-6) Define two arguments. e.g.
 - dest = 'baseNum' defines a variable which can be accessed as args.baseNum
 - metavar = 'N' (or "N") and help='the base number' are both used in the help messages.
 - type=int (self-explanatory)
- Line 5: Performs the parse
- Line 6: Body of the program – accesses the arguments etc.

```
jane@ubuntu:~/POPython$ python ExampleArgparse2.py -h  
usage: ExampleArgparse2.py [-h] N P  
  
Compute Power  
  
positional arguments:  
  N          the base number  
  P          the power number  
  
optional arguments:  
  -h, --help  show this help message and exit
```

```
1 import argparse  
2 parser = argparse.ArgumentParser(description='Compute Power')  
3 parser.add_argument(dest='baseNum', metavar='N', type=int, help='the base number')  
4 parser.add_argument('--power', default='2', dest='powerNum', metavar='P', type=int, help='the power number')  
5 args=parser.parse_args()  
6 print (args.baseNum**args.powerNum)
```

Adds a default value of 2 to power

② argparse

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10
11 connection_string = args.connect
```

- Very simple argument parser

- --connect: optional argument
 - By default stores the value into a variable called args.connect

③ connect

```
from dronekit import connect  
  
# Connect to the Vehicle (in this case a UDP endpoint)  
vehicle = connect('127.0.0.1:14550', wait_ready=True)
```

Connection type	Connection string
Linux computer connected to the vehicle via USB	/dev/ttyUSB0
Linux computer connected to the vehicle via Serial port (RaspberryPi example)	/dev/ttyAMA0 (also set baud=57600)
SITL connected to the vehicle via UDP	127.0.0.1:14550
SITL connected to the vehicle via TCP	tcp:127.0.0.1:5760
OSX computer connected to the vehicle via USB	dev/cu.usbmodem1
Windows computer connected to the vehicle via USB (in this case on COM14)	com14
Windows computer connected to the vehicle using a 3DR Telemetry Radio on COM14	com14 (also set baud=57600)

wait_ready=True
-wait for default set of parameters to load.

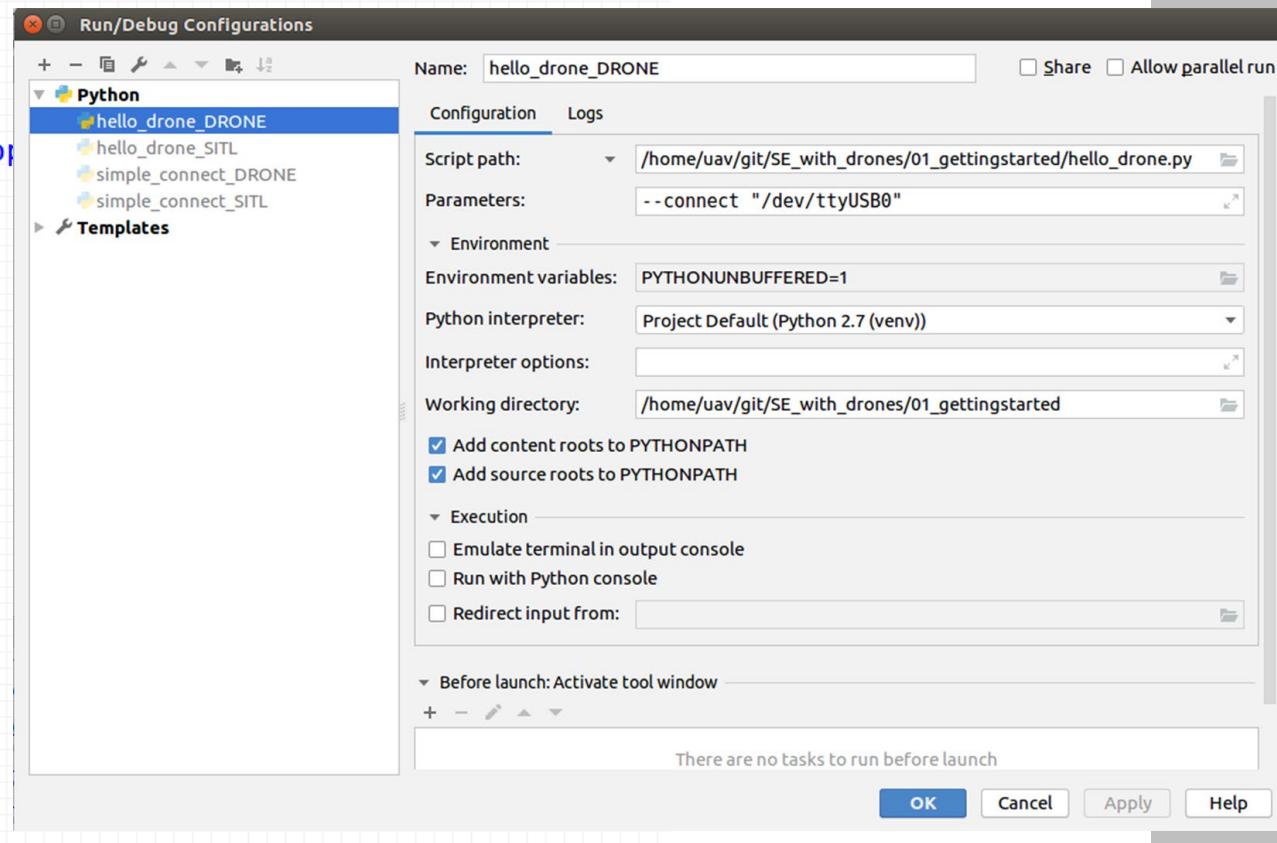
You can connect to multiple vehicles using multiple connect() calls as long as each has a unique address.

Hint: If you are connecting something, you can plug it in and then check /dev/tty* to see what has appeared.

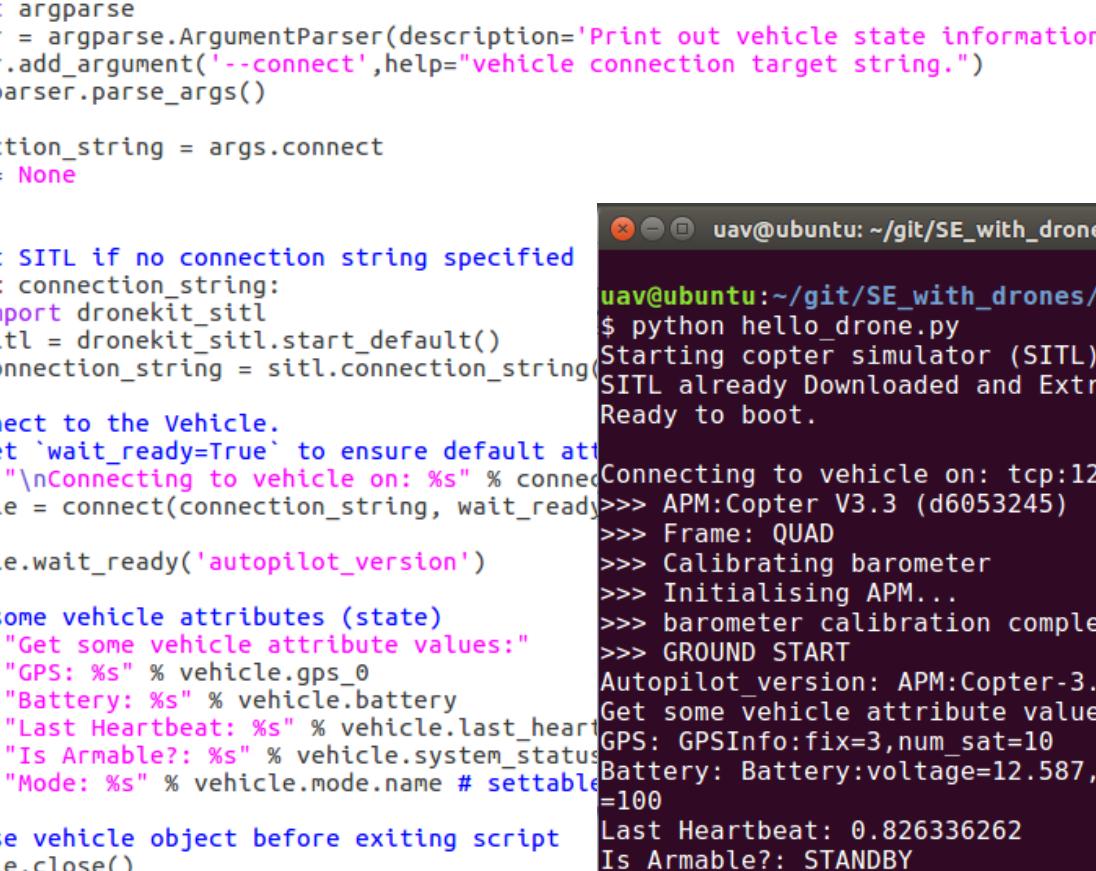
③ connect

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29 # Close vehicle object before exiting script
30 vehicle.close()
31
32 time.sleep(5)
33
34 print("Completed")
```

5 vehicle



Running hello_drone.py

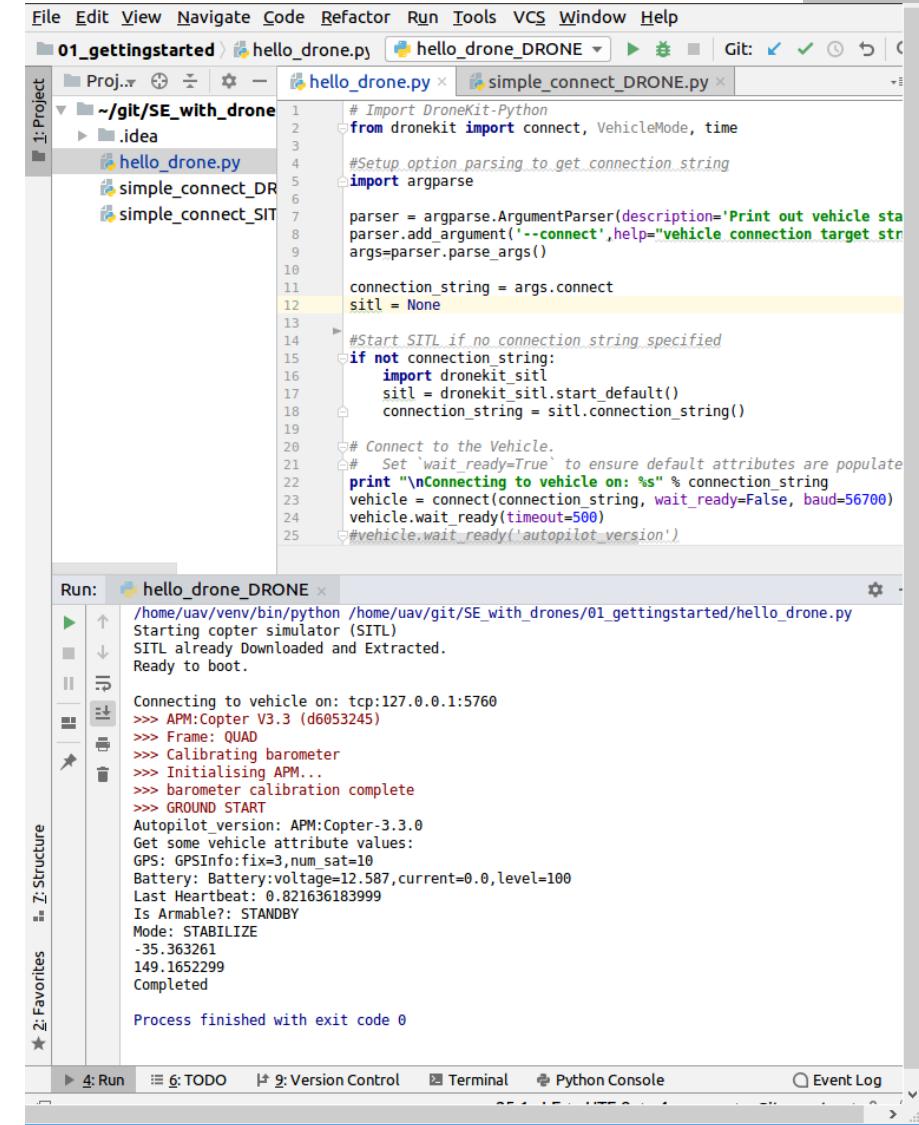


```
1 # Import DroneKit-Python
2 from dronekit import connect, VehicleMode, time
3
4 #Setup option parsing to get connection string
5 import argparse
6 parser = argparse.ArgumentParser(description='Print out vehicle state information')
7 parser.add_argument('--connect', help="vehicle connection target string.")
8 args=parser.parse_args()
9
10 connection_string = args.connect
11 sitl = None
12
13
14 #Start SITL if no connection string specified
15 if not connection_string:
16     import dronekit_sitl
17     sitl = dronekit_sitl.start_default()
18     connection_string = sitl.connection_string()
19
20 # Connect to the Vehicle.
21 # Set 'wait_ready=True' to ensure default attitude
22 print "\nConnecting to vehicle on: %s" % connection_string
23 vehicle = connect(connection_string, wait_ready=True)
24
25 vehicle.wait_ready('autopilot_version')
26
27 #Get some vehicle attributes (state)
28 print "Get some vehicle attribute values:"
29 print "GPS: %s" % vehicle.gps_0
30 print "Battery: %s" % vehicle.battery
31 print "Last Heartbeat: %s" % vehicle.last_heartbeat
32 print "Is Armable?: %s" % vehicle.system_status.in_armable
33 print "Mode: %s" % vehicle.mode.name # settable
34
35 # Close vehicle object before exiting script
36 vehicle.close()
37
38 time.sleep(5)
39
40 print("Completed")
```

uav@ubuntu:~/git/SE_with_drones\$ python hello_drone.py
Starting copter simulator (SITL)
SITL already Downloaded and Extracted
Ready to boot.
Connecting to vehicle on: tcp:127.0.0.1:51303
>>> APM:Copter V3.3 (d6053245)
>>> Frame: QUAD
>>> Calibrating barometer
>>> Initialising APM...
>>> barometer calibration complete
>>> GROUND START
Autopilot_version: APM:Copter-3.3
Get some vehicle attribute values
GPS: GPSInfo:fix=3,num_sat=10
Battery: Battery:voltage=12.587, current=100
Last Heartbeat: 0.826336262
Is Armable?: STANDBY
Mode: STABILIZE
-35.363261
149.1652299
Completed

```
uav@ubuntu:~/git/SE_with_drones/01_gettingstarted
$ python hello_drone.py
Starting copter simulator (SITL)
SITL already Downloaded and Extracted.
Ready to boot.

Connecting to vehicle on: tcp:127.0.0.1:5760
>>> APM:Copter V3.3 (d6053245)
>>> Frame: QUAD
>>> Calibrating barometer
>>> Initialising APM...
>>> barometer calibration complete
>>> GROUND START
Autopilot_version: APM:Copter-3.3.0
Get some vehicle attribute values:
GPS: GPSInfo:fix=3,num_sat=10
Battery: Battery:voltage=12.587,current=0.0,level=100
Last Heartbeat: 0.826336262
Is Armable?: STANDBY
Mode: STABILIZE
-35.363261
149.1652299
Completed
uav@ubuntu:~/git/SE_with_drones/01_gettingstarted
$
```



Flying!!

This code needs to be at the start of all drone usage. It is easiest to keep it multi-purpose for both SITL and physical drones.

```
1#!/usr/bin/env python
2# -*- coding: utf-8 -*-
3
4"""
5 © Copyright 2015-2016, 3D Robotics.
6 simple_goto.py: GUIDED mode "simple goto" example (Copter Only)
7 Demonstrates how to arm and takeoff in Copter and how to navigate to points using Vehicle.simple_goto.
8 Full documentation is provided at http://python.dronekit.io/examples/simple_goto.html
9"""
10
11from dronekit import connect, VehicleMode, LocationGlobalRelative
12import time
13
14
15#Set up option parsing to get connection string
16import argparse
17parser = argparse.ArgumentParser(description='Commands vehicle using vehicle.simple_goto.')
18parser.add_argument('--connect',
19                    help="Vehicle connection target string. If not specified, SITL automatically started and used.")
20args = parser.parse_args()
21
22connection_string = args.connect
23sitl = None
24
25
26#Start SITL if no connection string specified
27if not connection_string:
28    import dronekit_sitl
29    sitl = dronekit_sitl.sitl.start_default()
30    connection_string = sitl.connection_string()
31
```

https://github.com/dronekit/dronekit-python/blob/master/examples/simple_goto/simple_goto.py

Connecting (again!)

```
31 # Connect to the Vehicle
32 print 'Connecting to vehicle on: %s' % connection_string
33 vehicle = connect(connection_string, wait_ready=True)
34
35
36 def arm_and_takeoff(aTargetAltitude):
37     """
38     Arms vehicle and fly to aTargetAltitude.
39     """
40
41     print "Basic pre-arm checks"
42     # Don't try to arm until autopilot is ready
43     while not vehicle.is_armable:
44         print " Waiting for vehicle to initialise..."
45         time.sleep(1)
46
47
48     print "Arming motors"
49     # Copter should arm in GUIDED mode
50     vehicle.mode = VehicleMode("GUIDED")
51     vehicle.armed = True
52
53     # Confirm vehicle armed before attempting to take off
54     while not vehicle.armed:
55         print " Waiting for arming..."
56         time.sleep(1)
57
58     print "Taking off!"
59     vehicle.simple_takeoff(aTargetAltitude) # Take off to target altitude
60
61     # Wait until the vehicle reaches a safe height before processing the goto (or
62     # after Vehicle.simple_takeoff will execute immediately).
63     while True:
64         print " Altitude: ", vehicle.location.global_relative_frame.alt
65         #Break and return from function just below target altitude.
66         if vehicle.location.global_relative_frame.alt>=aTargetAltitude*0.95:
67             print "Reached target altitude"
68             break
69         time.sleep(1)
70
71 arm_and_takeoff(10)
72
73 print "Set default/target airspeed to 3"
74 vehicle.airspeed = 10
75
```

If anyone has questions we'll open a larger version of the code. You can find all this in 02_basiccommands simple_goto.py

Note the following:

1. Take off in GUIDED or STABILIZED mode
2. Use a while loop to wait until a command has taken effect.
3. Use some print statements for debugging!

Are we there yet?

If you just issue multiple `vehicle.simple_goto(...)` instructions in a loop the drone will just start flying to the most recent one.

You need a way to wait for it to arrive at its destination – so you could measure distance from final location (or percentage of total distance traveled).

```
82 def get_distance_meters(location1, location2):  
83     lat1 = radians(location1.lat)  
84     lon1 = radians(location1.lon)  
85     lat2 = radians(location2.lat)  
86     lon2 = radians(location2.lon)  
87  
88     dlon = radians(lon2) - radians(lon1)  
89     dlat = lat2 - lat1  
90  
91     a = sin(dlat / 2)**2 + cos(lat1) * cos(lat2) * sin(dlon / 2)**2  
92     c = 2 * atan2(sqrt(a), sqrt(1 - a))  
93  
94     distance = R * c * 1000  
95  
96     print("Result:", distance)  
97  
98     return distance
```

Are we there yet?

```
182 while vehicle.mode.name=="GUIDED": #Stop action if we are no longer in guided mode.  
183     vehicle.simple_goto(currentTargetLocation) |  
184     remainingDistance=get_distance_metres(vehicle.location.global_frame, currentTargetLocation)  
185     print "Remaining: ", remainingDistance  
186     if remainingDistance<=targetDistance*0.01: #Just below target, in case of undershoot.  
187         print "Reached target"  
188         break;  
189     time.sleep(5)
```

Note the while loop condition

Note the remaining Distance calculation

```
while True:  
  
    nextwaypoint=vehicle.commands.next  
    if nextwaypoint==0:  
        print "takeoff at Home.."  
  
    if nextwaypoint==3:  
        print "going to target location.."  
    if nextwaypoint==4:  
        print "landing at target location.."  
  
    break;  
time.sleep(1)
```

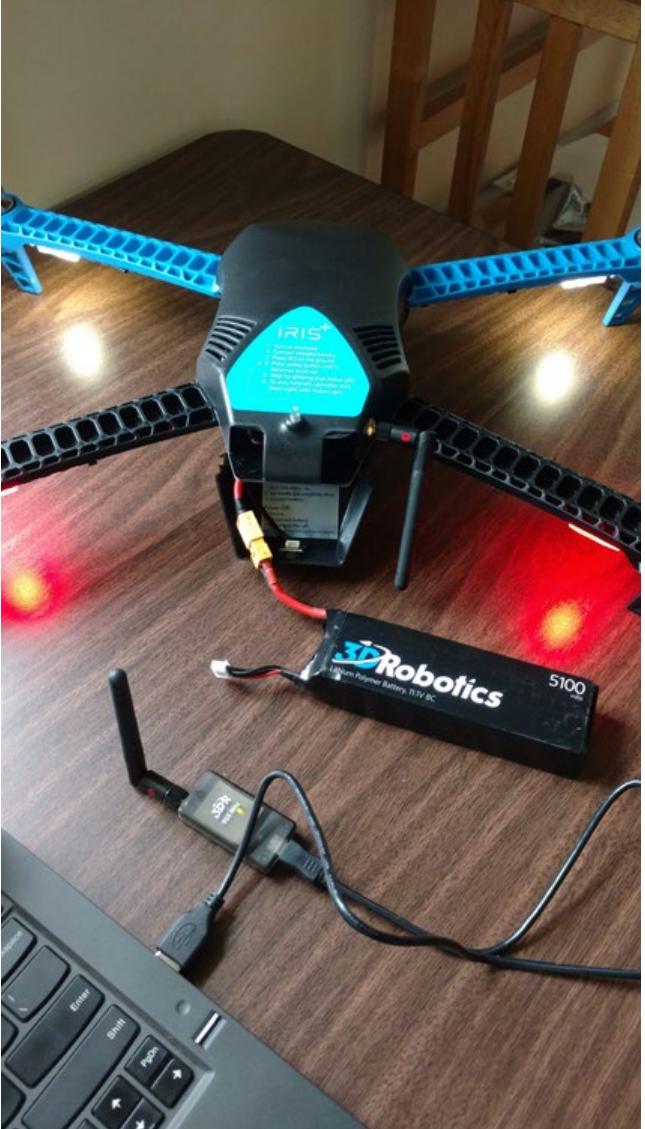


I decided to check MedFleet to see if this might explain the Lake Michigan crash:

Land Safely

```
91# sleep so we can see the change in map
92time.sleep(30)
93
94print("Returning to Launch")
95vehicle.mode = VehicleMode("RTL")
96
97# Close vehicle object before exiting script
98print("Close vehicle object")
99vehicle.close()
100
101# Shut down simulator if it was started.
102if sitl:
103    sitl.stop()
...
```

Homework:



- 1. Make sure your environment is setup.**
If you have a problem that we can't solve today, then set an appointment with the TA
- 2. Programming: Taking flight:**
 - a. Choose your favorite building or area of campus. Go to google maps and identify 3-4 GPS coordinates around that building.
 - b. Reusing goto.py from 02_basiccommands have the UAV take off to 20 meters, fly around the building or area (visiting the 3-4 GPS coordinates and then returns to launch and lands.
 - c. Display the coordinates of the trip on the console and also print them to file. Show the remaining distance to the currently targeted waypoint. Print approximately every second. Show when each waypoint has been reached. Your logfile must be called "TripLog.log".
- 3. See Assignment#1 for reading and response**