

# HANHUI WANG

323-447-9169 ◇ [Email](#) ◇ [Linkedin](#) ◇ [GitHub](#) ◇ [Personal Website](#)

1388 1/2 W 23rd St, Los Angeles, California

## EDUCATION

---

### M.S. in Computer Science

Aug.2023 - present

Viterbi School of Engineering, University of Southern California (USC)

GPA 4.0/4.0

### B.Eng. in Computer Science and Technology

Sept.2019 - June 2023

School of Computer Science & Technology (SCST)

Huazhong University of Science and Technology (HUST)

GPA 3.99/4.0 Rank 2/363

★ Selected by SCST for a special class for the most promising students

## RESEARCH EXPERIENCE

---

### Research Assistant

June 2024 - present

TACO Group, Texas A&M University

Advisor - **Prof. Zhengzhong Tu**

- Presented a novel perspective for protecting personal images from malicious editing, focusing on making biometric features unrecongnizable post editing.
- Developed a new algorithm, **FACELOCK**, that incorporates facial recognition models and feature embedding penalties to effectively protect against diffusion-based image editing.
- Conducted a crucial analysis of the quantitative evaluation metrics commonly used in image editing tasks, exposing their vulnerabilities and highlighting the potential for manipulation to achieve deceptive results.

### Research Assistant

May 2024 - present

Visual Intelligence Lab, Northeastern University

Advisor - **Prof. Huaizu Jiang**

- Introduced **SNAP**, the first unified segmentation model capable of working across different point cloud domains including, part-level, indoor, and outdoor domains.
- Developed SNAP as a versatile model, supporting multiple prompt types, including points, bounding boxes, and text, to enable flexible object segmentation.
- Achieved state-of-the-art performance on multiple benchmark datasets and demonstrated SNAP's utility as a semi-automated labeling tool for real-world applications.

### Research Assistant

Sept.2022 - Mar.2023

Embedded and Pervasive Computing Lab, HUST

Advisor - **Prof. Xianzhi Li**

- Modified a Few-shot learning framework for 3D Instance Segmentation (3DIS) to address the problem of the expensive costs of collecting a sufficient amount of annotated point clouds.
- Utilized a Transformer Decoder to generate differentiated kernels to perform instance-wise dynamic convolution.
- Implemented the model using **Python** and **PyTorch** and improved the mean Average Precision results (mAP) by **3.2** percent on the ScanNet V2 dataset.

## WORKING EXPERIENCE

---

### Assistant Algorithm Engineer

May 2023 - July 2023

Research & Development Group (RDG), iFLYTEK

- Worked on a 3D Instance Segmentation project aiming to combine the strengths of Clustering- and Transformer-based methods. Our model has achieved a result of **0.796** on the ScanNet V2 AP50 benchmark (higher than the previous state-of-the-art result of 0.787 by then).

- Worked on modifying the indoor scene instance segmentation model to improve performance on outdoor scene datasets.

## PUBLICATION & PREPRINT

---

1. **Hanhui Wang\***, Yihua Zhang\*, Ruizheng Bai, Yue Zhao, Sijia Liu, and Zhengzhong Tu. Edit Away and My Face Will not Stay: Personal Biometric Defense against Malicious Generative Editing. *In arXiv 2411.16832 Nov. 2024.*
2. **Hanhui Wang**, Huaize Ye, Yi Xia, Xueyan Zhang. Leveraging SAM for Single-Source Domain Generalization in Medical Image Segmentation. *In arXiv 2401.02076 Jan. 2024.*

## PROJECTS

---

### Stock Management Android App

Apr.2024 - May 2024

- Developed a stock management Android Application using Android Studio.
- Refactored the **Node.js** backend to make it suitable for an Android app.
- Utilized **Volley**, **Picasso** to handle multiple HTTP requests.

### Stock Management Website

Mar.2024 - Apr.2024

- Developed and deployed a stock management [website](#) on the Google Cloud Platform (GCP).
- Designed and implemented the frontend service using HTML5, Bootstrap, and **Angular** frameworks. Ensured a responsive and user-friendly interface to enhance user experience and engagement.
- Engineered the backend service using **Node.js**, ensuring robustness, scalability, and high performance. Implemented server-side logic, database integration, and API handling to support frontend functionalities.
- Managed and maintained a cloud-based **MongoDB** database to securely store and manage data.

### Single-Source Domain Generalization project

Oct.2023 - Dec.2023

- Led a group of 4 to work on a research project focused on leveraging the Segment Anything Model (SAM) for Single-Source Domain Generalization in the context of Medical Image Segmentation.
- Proposed a dual-stage fine-tuning paradigm for SAM to address domain generalization tasks.
- Designed an efficient mask-filtering module to generate refined bounding boxes for SAM.
- Our approach achieved state-of-the-art results on the Prostate dataset, **8** percent higher than the former best results.
- Organized the creation of the poster and drafting of the [paper](#).

### Jigsaw Puzzle project

Nov.2021 - Dec. 2021

- Led a group of 4 to develop a jigsaw puzzle game-playing website using **JavaScript** and the **Paper.js** graphics framework, and maintained the project repository at [Gitee](#). ([Video Demo](#))
- Designed a novel magnetic mode for fun-seeking users.
- Deployed the website on a Cloud Server and developed the back-end services to deal with the images uploaded by different players.
- Adapted the website and game-playing operations to different PC and mobile devices.

## SKILLS

---

### Programming Languages

Python, C, C++, Java, JavaScript, MySQL, SML

### Frameworks & Tools

PyTorch, Git, Conda, Shell, Docker, Angular

### English Skills

IELTS 7.5, TOEFL 112, GRE 327+4.0

### Soft Skills

Time Management, Teamwork, Leadership, Communication

## SELECTED AWARDS & HONORS

---

China National Scholarship (the <b>highest</b> national wide scholarship for undergraduate students in China)	2020
Outstanding Undergraduates in Term of Academic Performance (the <b>greatest</b> honor for undergraduates in HUST)	2020
Merit Student of HUST	2020, 2021, 2022
Outstanding Graduates of HUST	2023