



Simon Hirländer

Tutorial RL4AA

Key points GP-MPC

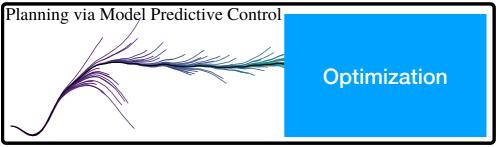
 Extremely sample efficient Can handle constrains

GP is non-parametric → computational intense, scales badly

- Only model is stored, optimization based control

- Long horizons might be computational intense
- Implementation might be tricky
- Tuning is hard











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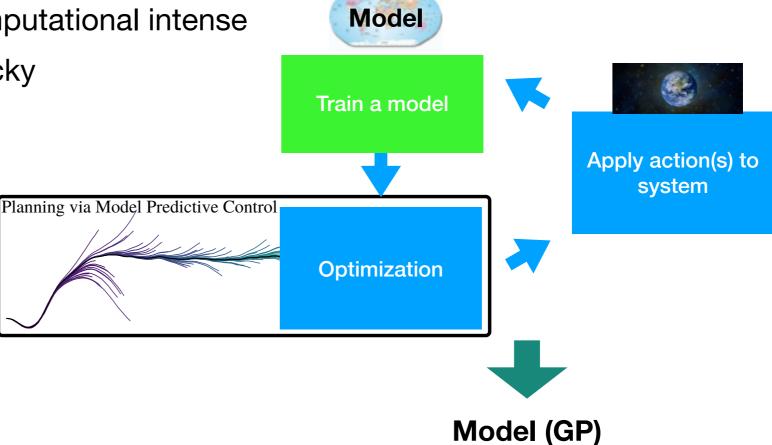
Train a model

Apply action(s) to system



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Wishlist

- An agent which is:
 - → Easy to train
 - → Needs little amount of samples or adapts from uncertain simulation

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- Adapts quickly or continuously to changes
- → Does not consume to much resources
- → Generalises well
- → Respects safety



