**FINDING ε-CLOSURE FOR NFA WITH ε-MOVES**

3. To write a C program to find ε-closure of a Non-Deterministic Finite

Automata with ε-moves

PROGRAM:

#include<stdio.h> #include<string.h> int trans\_table[10][5][3]; char symbol[5],a; int e\_closure[10][10],ptr,state; void find\_e\_closure(int x); int main()

{

int i,j,k,n,num\_states,num\_symbols;

for(i=0;i<10;i++)

{

for(j=0;j<5;j++)

{

for(k=0;k<3;k++)

{

trans\_table[i][j][k]=-1;

}

}

}

printf("How may states in the NFA with e-moves:");

scanf("%d",&num\_states);

printf("How many symbols in the input alphabet including e :");

scanf("%d",&num\_symbols);

printf("Enter the symbols without space. Give 'e' first:"); scanf("%s",symbol); for(i=0;i<num\_states;i++)

{

for(j=0;j<num\_symbols;j++)

{

printf("How many transitions from state %d for the input

%c:",i,symbol[j]);

scanf("%d",&n);

for(k=0;k<n;k++)

{

printf("Enter the transitions %d from state %d for the input

%c :", k+1,i,symbol[j]);

scanf("%d",&trans\_table[i][j][k]);

}

}

}

for(i=0;i<10;i++)

{

for(j=0;j<10;j++)

{

e\_closure[i][j]=-1;

}

}

for(i=0;i<num\_states;i++) e\_closure[i][0]=i;

for(i=0;i<num\_states;i++)

{

if(trans\_table[i][0][0]==-1)

continue; else

{

state=i; ptr=1;

find\_e\_closure(i);

}

}

for(i=0;i<num\_states;i++)

{

printf("e-closure(%d)= {",i);

for(j=0;j<num\_states;j++)

{

if(e\_closure[i][j]!=-1)

{

printf("%d, ",e\_closure[i][j]);

}

}

printf("}\n");

}

}

void find\_e\_closure(int x)

{

int i,j,y[10],num\_trans;

i=0;

while(trans\_table[x][0][i]!=-1)

{

y[i]=trans\_table[x][0][i];

i=i+1;

}

num\_trans=i;

for(j=0;j<num\_trans;j++)

{

e\_closure[state][ptr]=y[j];

ptr++;

find\_e\_closure(y[j]);

}

}

OUTPUT:

