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GoofyCoin

- Imaginary cryptocurrency
- One main character Goofy
- Two simple rules
 - CreateCoin
 - Sending coins

GoofyCoin

- Rule 1: CreateCoin

- Goofy can generate new coins when he wants
 - Generates a unique+fresh coin ID “uniqueCoinID”
 - String *CreateCoin [uniqueCoinID]*
 - Digitally signs the string with his signature
 - New coin created

GoofyCoin

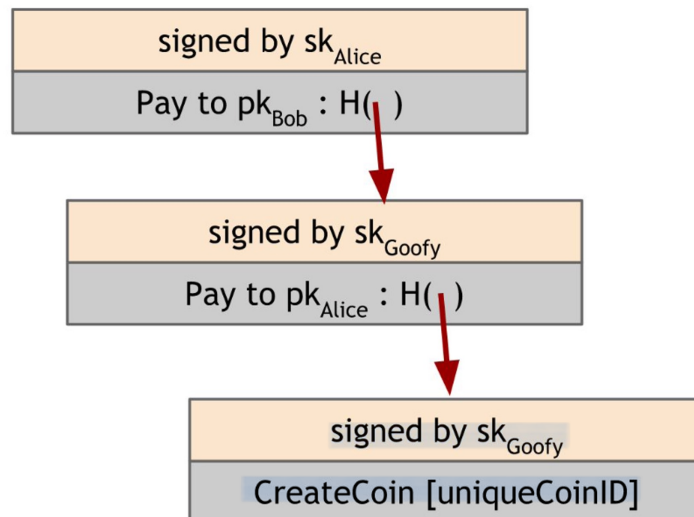
- Rule 2: Paycoin

- Whoever owns a coin can transfer it on to someone else
 - *Pay this coin to X's public key*
 - *this* is a hash pointer to the coin

GoofyCoin

- Verification

- Follow the chain of hash pointers until creation by Goofy
 - Verify all of signatures along the way



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GoofyCoin

- Fundamental security problem with GoofyCoin

- One can double spend a coin

- Tx are not advertised

- Perfectly valid Tx for both recipients

- Signed
- Traceback to genesis
- Can claim to be the owner

→ As it can be traced back to the genesis, means when goofy first created it. It simply means every branch of the tree will eventually land up to the root for sure.

- GoofyCoin is not secure

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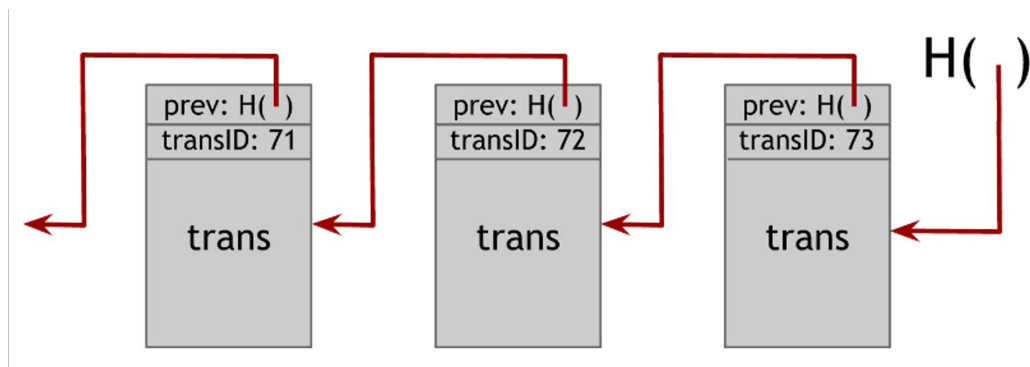
ScroogeCoin

- ScroogeCoin is built over of GoofyCoin
 - Scrooge can also generate new coins when he wants
- Scrooge publishes an append-only ledger
 - History of all Tx
- If the ledger is truly append-only
 - Use it to defend against double spending
 - Each Tx is written in ledger before accepting them

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ScroogeCoin

- Scrooge can build a blockchain
 - Series of data blocks (one Tx/block, for simplicity)
 - Each block has TxID, Tx contents, hash pointer to previous block
 - Scrooge digitally signs each data block
 - Final hash pointer
 - Publishes the signature along blocks



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ScroogeCoin

- Scrooge verifies double spending Tx

- What if Scrooge manipulates old data

- Hash pointers signed by him

The manipulation of old data means manipulation of hash pointers signed by him. This is what the sub bullets mean in these presentations , i.e. what does the sentence above really mean.

ScroogeCoin

- Rule 1: CreateCoin

- Multiple coins in one Tx

- Each coin has

- a serial number within Tx
 - CoinID = ID of Tx (coin's serial # in that Tx)
- a value
- a recipient, first recipient's public key

transID: 73 type:CreateCoins			
coins created			
num	value	recipient	
0	3.2	0x...	← coinID 73(0)
1	1.4	0x...	← coinID 73(1)
2	7.1	0x...	← coinID 73(2)

ScroogeCoin

- Rule 2: Paycoin

- Coins are immutable (never changed, subdivided, or combined)
 - Consume some coin (destroy them) and create new coins of same total value
- New coins might belong to different people (public keys)

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ScroogeCoin

- PayCoin Tx is valid if

- Consumed coins are valid
 - They were indeed created
- Consumed coins were not already consumed
 - Prevent double spending
- Total input coins value = Total output coins value
 - No new "value" is created here
- All owners of input coins validly signed Tx
 - Owner's permission

transID: 73 type:PayCoins		
consumed coinIDs: 68(1), 42(0), 72(3)		
coins created		
<i>num</i>	<i>value</i>	<i>recipient</i>
0	3.2	0x...
1	1.4	0x...
2	7.1	0x...
signatures		

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ScroogeCoin

- If all conditions are met
 - PayCoin Tx is valid, Scrooge accepts it
 - Scrooge write/appends it into blockchain
 - Only now others can see/accept that this Tx has happened
- Until a Tx is published
 - It can be preempted by a double spending Tx

ScroogeCoin

- ScroogeCoin prevents double spending
- Scrooge has too much influence (centralization)
 - Can't create fake Tx
 - Can't forge other people's signatures
 - Can create new coins for himself
 - Could stop endorsing Tx from some users
 - Ask for a fee
 - Could get bored of the system and stops operating blockchain

ScroogeCoin

- Solution: de-Scrooge-ify
 - Decentralization
- Bitcoin is about decentralization
 - Decentralization is an important concept
 - Not unique to Bitcoin
 - Who maintains the ledger of Tx?
 - Who has authority over which Tx are valid?
 - Who creates new Bitcoin?
 - Who determines how the rules of the system change?
 - How do Bitcoin acquire exchange value?