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## Hw1 - Q7

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```
%Student-Number : [9723042]
% University: Amirkabir University of Technology
```

#### clear recent data

```
clc;
close all;
clear ;
```

# **Initialization**

## for P = 1

```
res = 0.01; %resolution 

t = -10: res : 10 - res; %time 

m = 0; %mean of R.v 

s = 1; %variance of Random Variable 

x = (1/sqrt(2*pi*s^2))*exp(-((t - m).^2)/(2*s^2)); %unif Gaussian 
N = [4,8,16,32]; %quantization levels
```

### for N = 4

```
[partition,codebook,distor] = lloyds(x,N(1)); %lloyds algorithm that
  return MSE of distortion
L = numel(x);
Px = sum(x.^2)/L; %power of r.v
SQNR1 = Px /distor; %signal to quantization noise ratio
SQNR1 = pow2db(SQNR1); %signal to quantization noise ratio db
```

## for N = 8

```
[partition,codebook,distor] = lloyds(x,N(2)); %lloyds algorithm that
  return MSE of distortion

SQNR2 = Px /distor; %signal to quantization noise ratio

SQNR2 = pow2db(SQNR2); %signal to quantization noise ratio db
```

#### for N = 16

```
[partition,codebook,distor] = lloyds(x,N(3)); %lloyds algorithm that
  return MSE of distortion

SQNR3 = Px /distor; %signal to quantization noise ratio

SQNR3 = pow2db(SQNR3); %signal to quantization noise ratio db
```

## for N = 32

```
[partition,codebook,distor] = lloyds(x,N(4)); %lloyds algorithm that
  return MSE of distortion

SQNR4 = Px /distor; %signal to quantization noise ratio

SQNR4 = pow2db(SQNR4); %signal to quantization noise ratio db

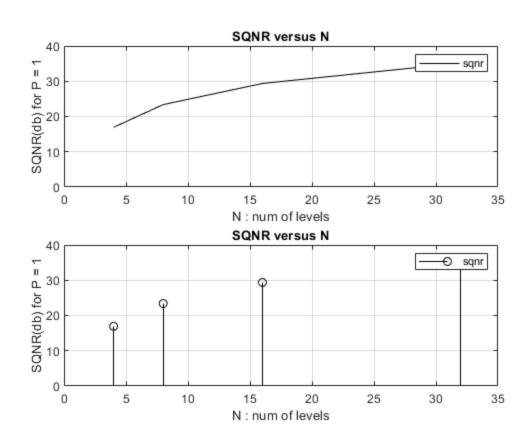
fprintf('As we increase 1 bit, 6db is added to SQNR');

sqnr = [SQNR1 , SQNR2,SQNR3,SQNR4]; %Sqnr vector
```

As we increase 1 bit, 6db is added to SQNR

# Plotting for P = 1

```
figure(1)
subplot(211)
plot(N,sqnr,'k')
ylabel("SQNR(db) for P = 1")
xlabel("N : num of levels")
title("SQNR versus N")
legend('sqnr')
grid on;
axis([0 35 0 40])
subplot(212)
stem(N,sqnr,'k')
ylabel("SQNR(db) for P = 1")
xlabel("N : num of levels")
```



# for P = 5

```
clc; res = 0.01; %resolution t = -10 : res : 10 - res; %time \\ m = 0; %mean of R.v \\ s = 5; %variance of Random Variable \\ x = (1/sqrt(2*pi*s^2))*exp(-((t - m).^2)/(2*s^2)); %unif Gaussian <math display="block">N = [4,8,16,32]; %quantization levels
```

### for N = 4

```
[partition,codebook,distor] = lloyds(x,N(1)); %lloyds algorithm that
  return MSE of distortion
L = numel(x);
Px = sum(x.^2)/L; %power of r.v
SQNR1 = Px /distor; %signal to quantization noise ratio
SQNR1 = pow2db(SQNR1); %signal to quantization noise ratio db
```

### for N = 8

```
[partition,codebook,distor] = lloyds(x,N(2)); %lloyds algorithm that return MSE of distortion 
 SQNR2 = Px / distor; %signal to quantization noise ratio 
 SQNR2 = pow2db(SQNR2); %signal to quantization noise ratio db
```

### for N = 16

```
[partition,codebook,distor] = lloyds(x,N(3)); %lloyds algorithm that
return MSE of distortion

SQNR3 = Px /distor; %signal to quantization noise ratio

SQNR3 = pow2db(SQNR3); %signal to quantization noise ratio db
```

#### for N = 32

```
[partition,codebook,distor] = lloyds(x,N(4)); %lloyds algorithm that
  return MSE of distortion

SQNR4 = Px /distor; %signal to quantization noise ratio

SQNR4 = pow2db(SQNR4); %signal to quantization noise ratio db

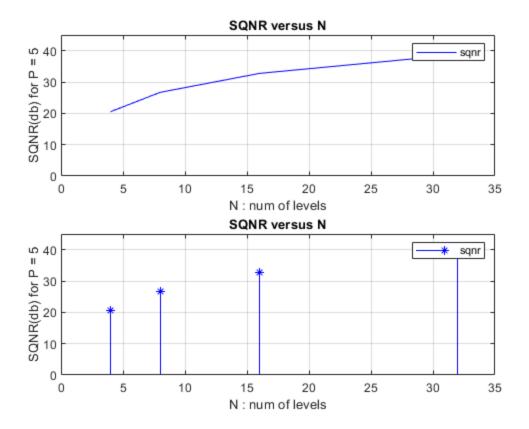
fprintf('As we increase 1 bit, 6db is added to SQNR');

sqnr = [SQNR1 , SQNR2,SQNR3,SQNR4]; %Sqnr vector

As we increase 1 bit, 6db is added to SQNR
```

# Plotting for P = 5

```
figure(2)
subplot(211)
plot(N,sqnr,'b')
ylabel("SQNR(db) for P = 5")
xlabel("N : num of levels")
title("SQNR versus N")
legend('sqnr')
grid on;
axis([0 35 0 45])
subplot(212)
stem(N,sqnr,'b*')
ylabel("SQNR(db) for P = 5")
xlabel("N : num of levels")
title("SQNR versus N")
legend('sqnr')
grid on;
axis([0 35 0 45])
```



### for P = 10

```
clc;
res = 0.01 ; %resolution
t = -10 : res : 10 - res ; %time
m = 0; %mean of R.v
s = 10 ; %variance of Random Variable
x = (1/sqrt(2*pi*s^2))*exp(-((t - m).^2)/(2*s^2)); %unif Gaussian
N = [4,8,16,32] ; %quantization levels
```

# for N = 4

```
[partition,codebook,distor] = lloyds(x,N(1)); %lloyds algorithm that
  return MSE of distortion
L = numel(x);
Px = sum(x.^2)/L; %power of r.v
SQNR1 = Px /distor; %signal to quantization noise ratio
SQNR1 = pow2db(SQNR1); %signal to quantization noise ratio db
```

### for N = 8

```
[partition,codebook,distor] = lloyds(x,N(2)); %lloyds algorithm that return MSE of distortion 
SQNR2 = Px /distor; %signal to quantization noise ratio
```

#### for N = 16

```
[partition,codebook,distor] = lloyds(x,N(3)); %lloyds algorithm that return MSE of distortion 
SQNR3 = Px /distor; %signal to quantization noise ratio 
SQNR3 = pow2db(SQNR3); %signal to quantization noise ratio db
```

#### for N = 32

```
[partition,codebook,distor] = lloyds(x,N(4)); %lloyds algorithm that
  return MSE of distortion

SQNR4 = Px /distor; %signal to quantization noise ratio

SQNR4 = pow2db(SQNR4); %signal to quantization noise ratio db

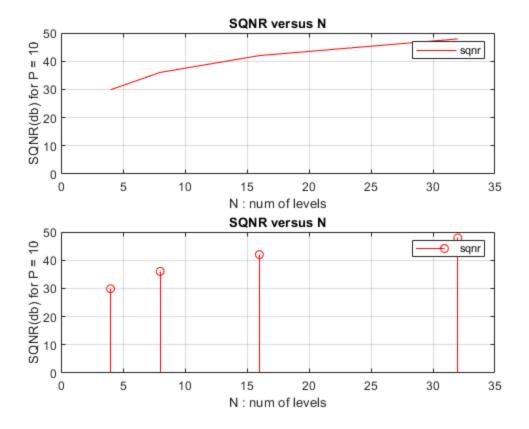
fprintf('As we increase 1 bit, 6db is added to SQNR');

sqnr = [SQNR1, SQNR2,SQNR3,SQNR4]; %Sqnr vector
```

As we increase 1 bit, 6db is added to SQNR

# Plotting for P = 10

```
figure(3)
subplot(211)
plot(N,sqnr,'r -')
ylabel("SQNR(db) for P = 10")
xlabel("N : num of levels")
title("SQNR versus N")
legend('sqnr')
grid on;
axis([0 35 0 50])
subplot(212)
stem(N,sqnr,'r -')
ylabel("SQNR(db) for P = 10")
xlabel("N : num of levels")
title("SQNR versus N")
legend('sqnr')
grid on;
axis([0 35 0 50])
```



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