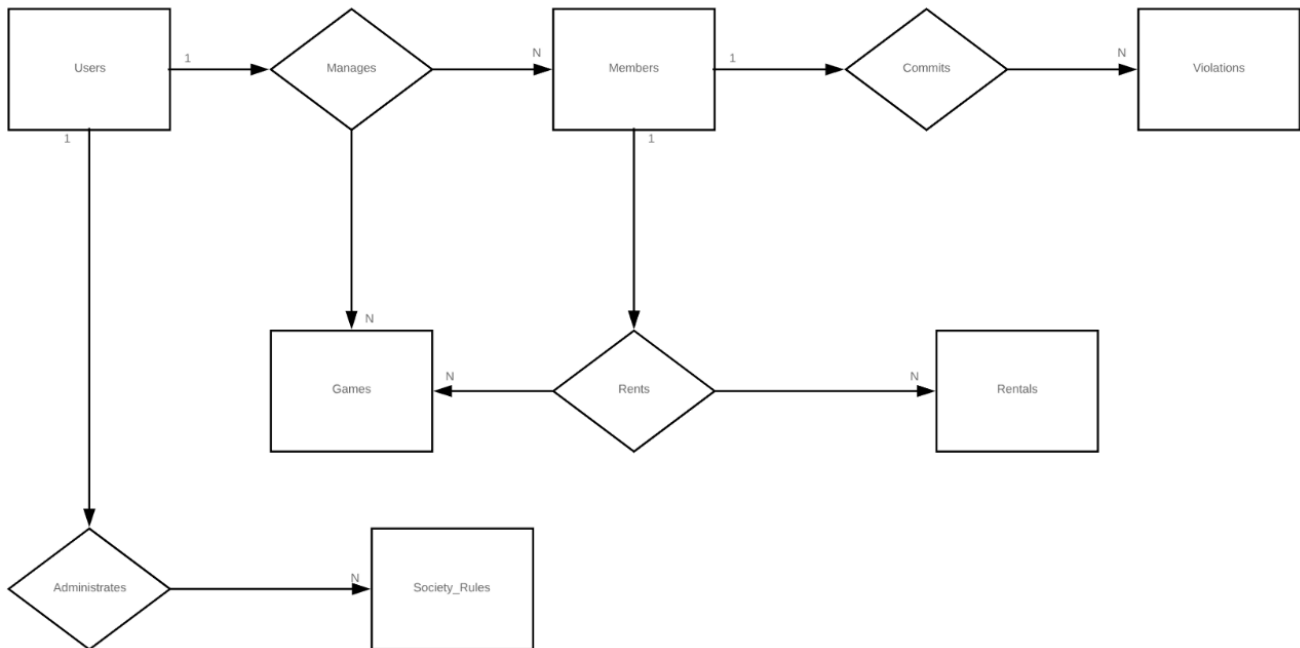


# SEG18 Mauve



```

/app
/app/Console
/app/Exceptions
/app/Http
/app/Http/Controllers
|   Controllers:
|       -- Controller.php
|       -- GameController.php
|       -- HomeController.php
|       -- MembersController.php
|       -- PagesController.php
|       -- RentalsController.php
|       -- SocietyRulesController.php
|       -- UsersController.php
/app/Http/Controllers/Auth
/app/Http/Middleware
/app/Providers

/bootstrap
/bootstrap/cache

/config

/database
/database/factories
/database/migrations
/database/seeds
|   -- factories
|   -- migrations
|   -- seeds
ttt| factories:
ttt|   -- UserFactory.php
ttt| migrations:
|   -- 2014_10_12_000000_create_users_table.php
|   -- 2014_10_12_100000_create_password_resets_table.php
|   -- 2018_12_08_231916_create_games_table.php
|   -- 2018_12_10_212809_create_members_table.php
|   -- 2018_12_11_230439_create_rentals_table.php
|   -- 2018_12_12_001103_create_society_rules_table.php
|   -- 2018_12_13_223044_create_violations_table.php
ttt| seeds:
ttt|   -- DatabaseSeeder.php
ttt|   -- GamesSeeder.php
ttt|   -- MembersSeeder.php
ttt|   -- SocietyRulesSeeder.php

/node_modules

/public
/public/css
/public/js
/public/svg

/resources
/resources/js
/resources/js/components
/resources/lang
/resources/lang/en
/resources/sass
/resources/views
/resources/views/auth
/resources/views/auth/passwords
/resources/views/games
/resources/views/inc
/resources/views/layouts
/resources/views/members
/resources/views/pages
/resources/views/rentals
/resources/views/society_rules
/resources/views/staff

```

Our file listings are shown on the left. This includes all directories, excluding all the dependencies inside the 'node\_modules' directory.

Also, only the files we thought are relevant are shown.

```

|   -- js
|   -- lang
|   -- sass
|   -- views
ttt| js:
ttt|   -- app.js
ttt|   -- bootstrap.js
ttt|   -- components
ttt| components:
|   -- ExampleComponent.vue
t| lang:
t|   -- en
ttt| en:
|   -- auth.php
|   -- pagination.php
|   -- passwords.php
|   -- validation.php
ttt| sass:
ttt|   -- _variables.scss
ttt|   -- app.scss
ttt| views:
|   -- auth
|   -- games
|   -- home.blade.php
|   -- inc
|   -- layouts
|   -- members
|   -- pages
|   -- rentals
|   -- society_rules
|   -- staff
|   -- welcome.blade.php
ttt| auth:
t|   -- login.blade.php
t|   -- passwords
t|   -- register.blade.php
t|   -- verify.blade.php
ttt| passwords:
|   -- email.blade.php
|   -- reset.blade.php
tt| games:
t|   -- create.blade.php
t|   -- edit.blade.php
t|   -- index.blade.php
t|   -- show.blade.php
tt| inc:
|   -- messages.blade.php
|   -- navbar.blade.php
|   -- searchbar.blade.php
tt| layouts:
t|   -- app.blade.php
tt| members:
|   -- create.blade.php
|   -- edit.blade.php
|   -- index.blade.php
|   -- show.blade.php
tt| pages:
t|   -- about.blade.php
t|   -- index.blade.php
tt| rentals:
|   -- create.blade.php
|   -- index.blade.php
tt| society_rules:
t|   -- edit.blade.php
t|   -- index.blade.php
tt| staff:
|   -- index.blade.php

```

```
/routes
|  -- api.php
|  -- channels.php
|  -- console.php
|  -- web.php

/storage
/storage/app
/storage/app/public
/storage/app/public/thumbnails
/storage/framework
/storage/framework/cache
/storage/framework/cache/data
/storage/framework/sessions
/storage/framework/testing
/storage/framework/views
/storage/logs
|  -- app
|  -- framework
|  -- logs
tt| app:
tt|  -- public
tt| public:
|  -- thumbnails
ttt| thumbnails:
ttt|  -- Assassin.jpg
ttt|  -- COD.jpg
ttt|  -- DQHRS_-_Slival_1544398830.png
ttt|  -- HPmovies.jpg
ttt|  -- HarryPotter.jpg
ttt|  -- air-hockey.png
ttt|  -- bomberman.png
ttt|  -- duke-nukem.png
ttt|  -- home_page_image.jpg
ttt|  -- noimage.jpg
ttt|  -- the-arrival.jpg
ttt|  -- wasteland.jpg
ttt|  -- zelda-a-link-to-the-past.jpg
ttt| framework:
|  -- cache
|  -- sessions
|  -- testing
|  -- views
ttt| cache:
t|  -- data
ttt| data:
tt| sessions:
tt| testing:
tt| views:
t| logs:
| tests:
|  -- CreatesApplication.php
|  -- Feature
|  -- TestCase.php
|  -- Unit
t| Feature:
t|  -- ExampleTest.php
t| Unit:
|  -- ExampleTest.php

/test
/tests/Feature
/tests/Unit
```