



INTRODUCTION TO R AND RSTUDIO

Shane Galvin

Setting up your environment and Getting started



Download R

Go to:

<http://ftp.heanet.ie/mirrors/cran.r-project.org/>

Select operating system (Windows, MAC)

Linux/Ubuntu/Debian → Sudo install from a ppa

Download latest version (3.5.0)

Install using the binary file



Download Rstudio

Go to:

<https://www.rstudio.com/products/rstudio/download/#download>

Select operating system (Windows, MAC)

Linux/Ubuntu/Debian → Sudo install from a ppa

Select latest version (1.1.453)

Install using the binary file

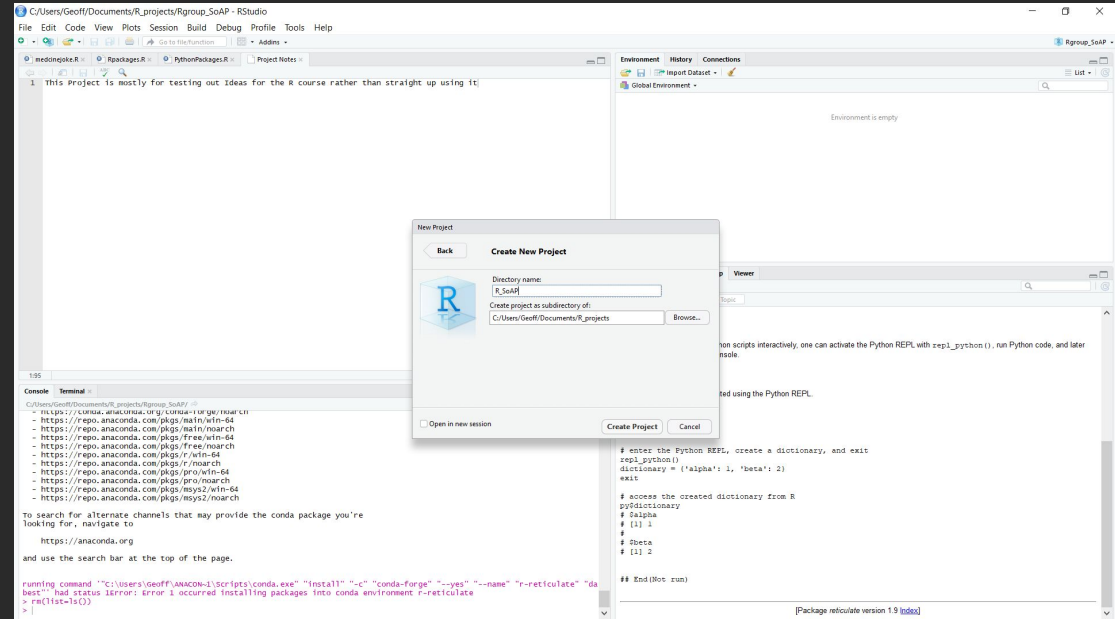


- 1) In Windows File Viewer
 - Create a new folder in My Documents named `R_Projects`



Set up the project 1

- 2) Open Rstudio
 - Click File > New Project >
 - Select **R_Projects** using the Browse button
 - Name the Project **R_SoAP**



Set up the project 2

- 3) Open the R_SoAP folder in Windows File Viewer
 - Copy the contents of RGroupSoAP folder into the R_SoAP folder



About Me.

Interests

Psychometric modelling
Response Behaviour
Research Methods
Statistics

Education

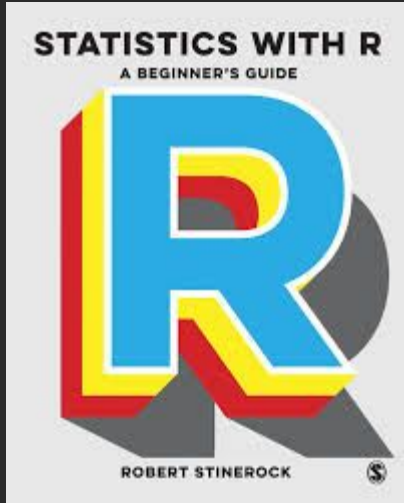
BA, PhD Student
School of Applied Psychology UCC

Contact

Twitter: @S_B_Galvin
Email: shane.galvin@ucc.ie
Github: @SB_Galvin



Recommended Reading and Resources I



Stinerock, R. (2018).
*Statistics with R: A
Beginner's Guide*. SAGE.

Bonus, no mention of
cats...

Recommended Reading and Resources II

Fundamentals of Data Visualization

Claus O. Wilke

<http://serialmentor.com/dataviz/>

ggplot2: Elegant Graphics for Data Analysis

Hadley Wickham

<http://moderngraphics11.pbworks.com/f/ggplot2-Book09hWickham.pdf>

R for Data Science

Garrett Grolemund, Hadley Wickham

<http://r4ds.had.co.nz/>

Advanced R

Hadley Wickham

<https://adv-r.hadley.nz/>

ANOVA: A Short Intro Using R

Lukas Meier

<http://stat.ethz.ch/~meier/teaching/anova/>

Tidyverse Website

<https://www.tidyverse.org/>

R DOCUMENTATION *****

Rbloggers *

Stack Exchange -Psych *



Recommended Reading and Resources III



Swirl R package

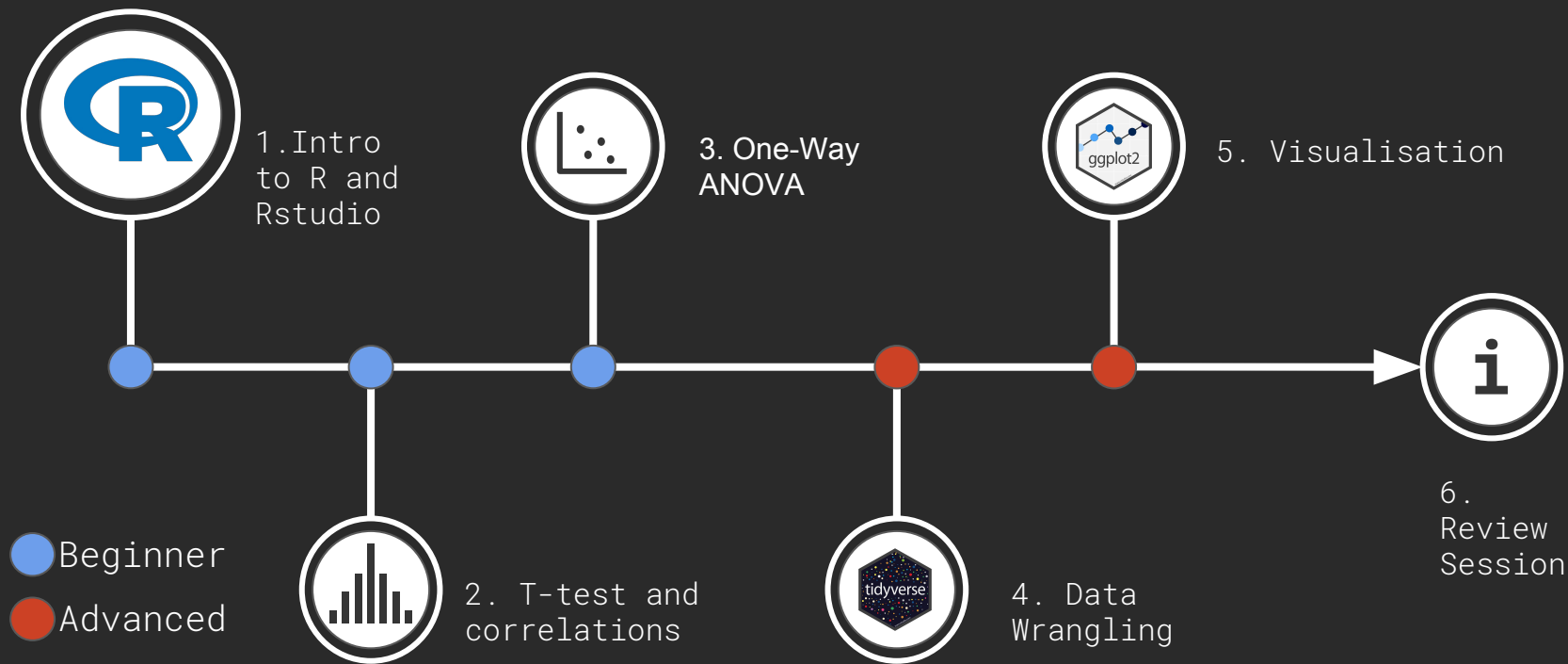
<https://swirlstats.com/>

Tutorial package for stats in R, run inside R console

Very detailed, focused on teaching stats

Install and run inside R:

```
# Rcode
install.packages("swirl")
library(swirl)
swirl() # this runs the swirl routine
```



Workshop layout

Familiarity with R, Rstudio and “lingo”

- Packages, Repository etc

Understand basics of programming in R

- Variable assignment, Loops, Functions

Familiarity with data types

- Characters, Strings, Factors, Numerical

Installing and Loading Packages

Be able to read in different types of data files

Be able to summarise data



Learning Outcomes

How to use R

Theory

- Introduction
- Rstudio IDE
- Programming basics
- R: Good Code Bad Code

Session 1 Exercises

- Section 0: Programming
- Section 1: Good Code/ Bad Code
- Section 2: Loops and Functions
- Section 3: DataFrames
- Section 4: Reading in Data
- Section 5: Summarising Data
 - Notebook, psych package

Session 1 Practical

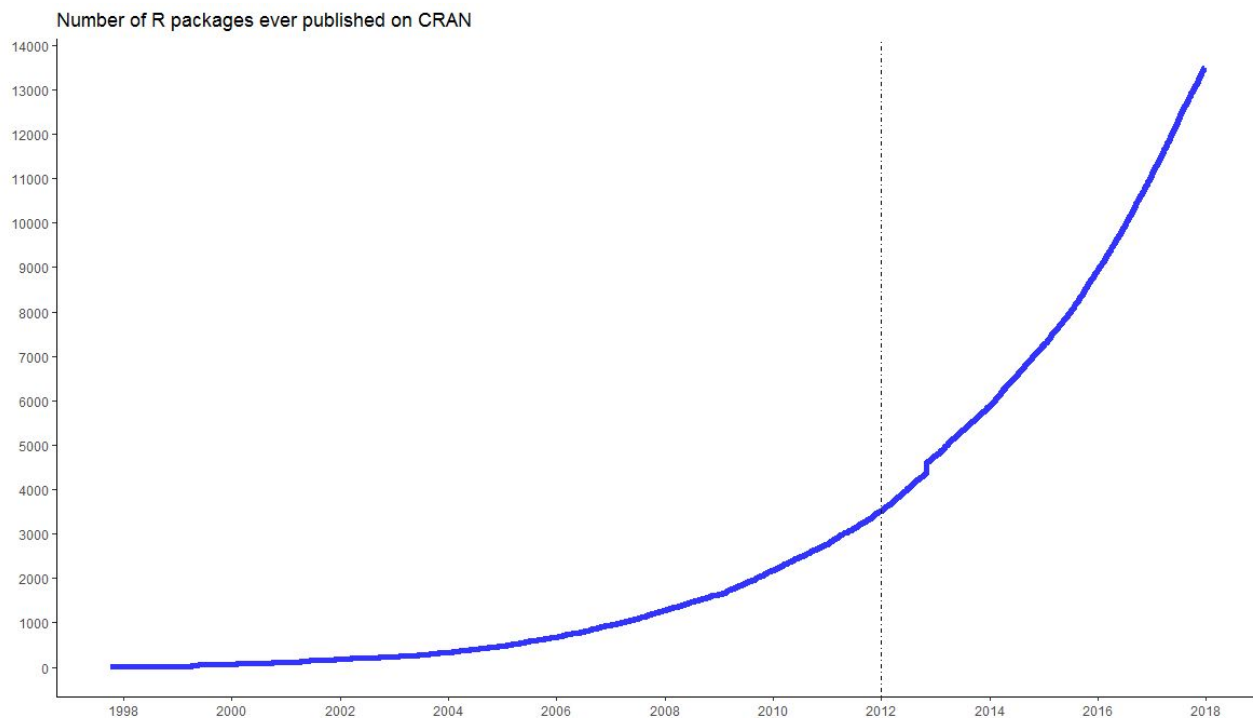


- Please copy the Link above into a separate window in a web browser
- (Phone or Laptop)
- Post questions there
- Questions will be addressed at the end of each section
- At the end of your question please type the slide number to which it relates
- You can up or down vote questions



For Q & A

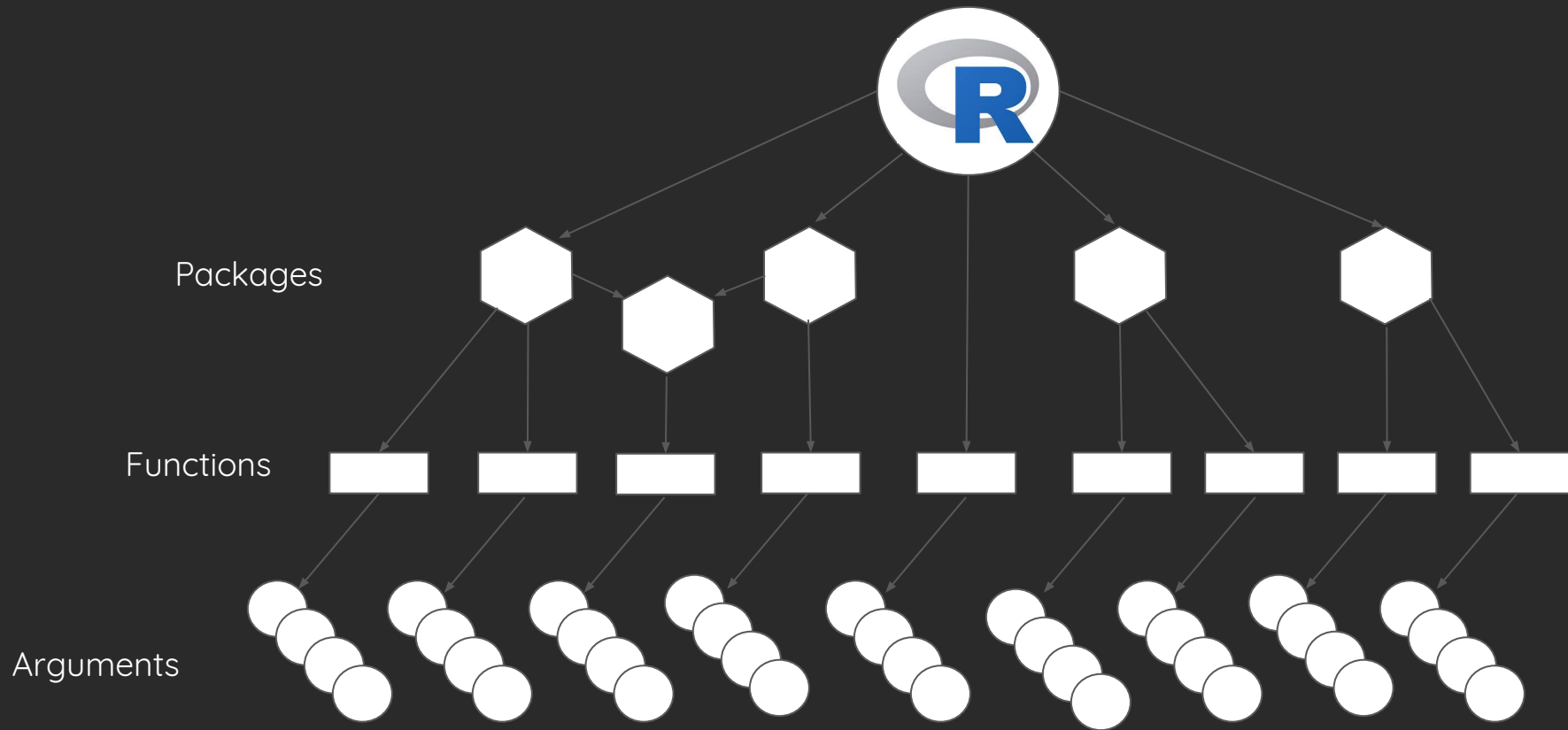




	SAS	SPSS	R	Python
Advantages	<ol style="list-style-type: none"> 1. High adoption rate in major industries 2. Flow based interface with drag and drop 3. Official support 4. Handling large datasets 5. 'PROC SQL' 	<ol style="list-style-type: none"> 1. Used a lot in universities 2. Good user interface with extensive documentation 3. Click & Play functionality 4. Writing code made easy using the 'paste' button. 5. Official support 	<ol style="list-style-type: none"> 1. Big community who creates libraries 2. Free 3. Early adopter in explanatory and predictive modeling. 4. Easy to connect to data sources, including NoSQL and webscraping. 	<ol style="list-style-type: none"> 1. Scalability 2. General purpose language 3. Easy to learn 4. Good in machine learning 5. Big community 6. Free
Disadvantages	<ol style="list-style-type: none"> 1. Relatively high cost 2. For not-standard options not in interface, you'll need to write the code 3. Slow adapting to new techniques 4. Different programs for visualization or Data Mining 	<ol style="list-style-type: none"> 1. Relatively high cost 2. different licenses for different functionalities. 3. Syntax limited 4. Slow adapting to new techniques 5. Slow in handling large datasets 	<ol style="list-style-type: none"> 1. Can be slow with big datasets 2. Steep learning curve 3. No official support 4. No user interface 	<ol style="list-style-type: none"> 1. Not as strong in explanatory modeling 2. Choice of version: 2.7 or 3.5? 3. No user interface 4. No official support

structure





Package <- A collection of functions

Function <- A type of procedure or routine that performs a specific task

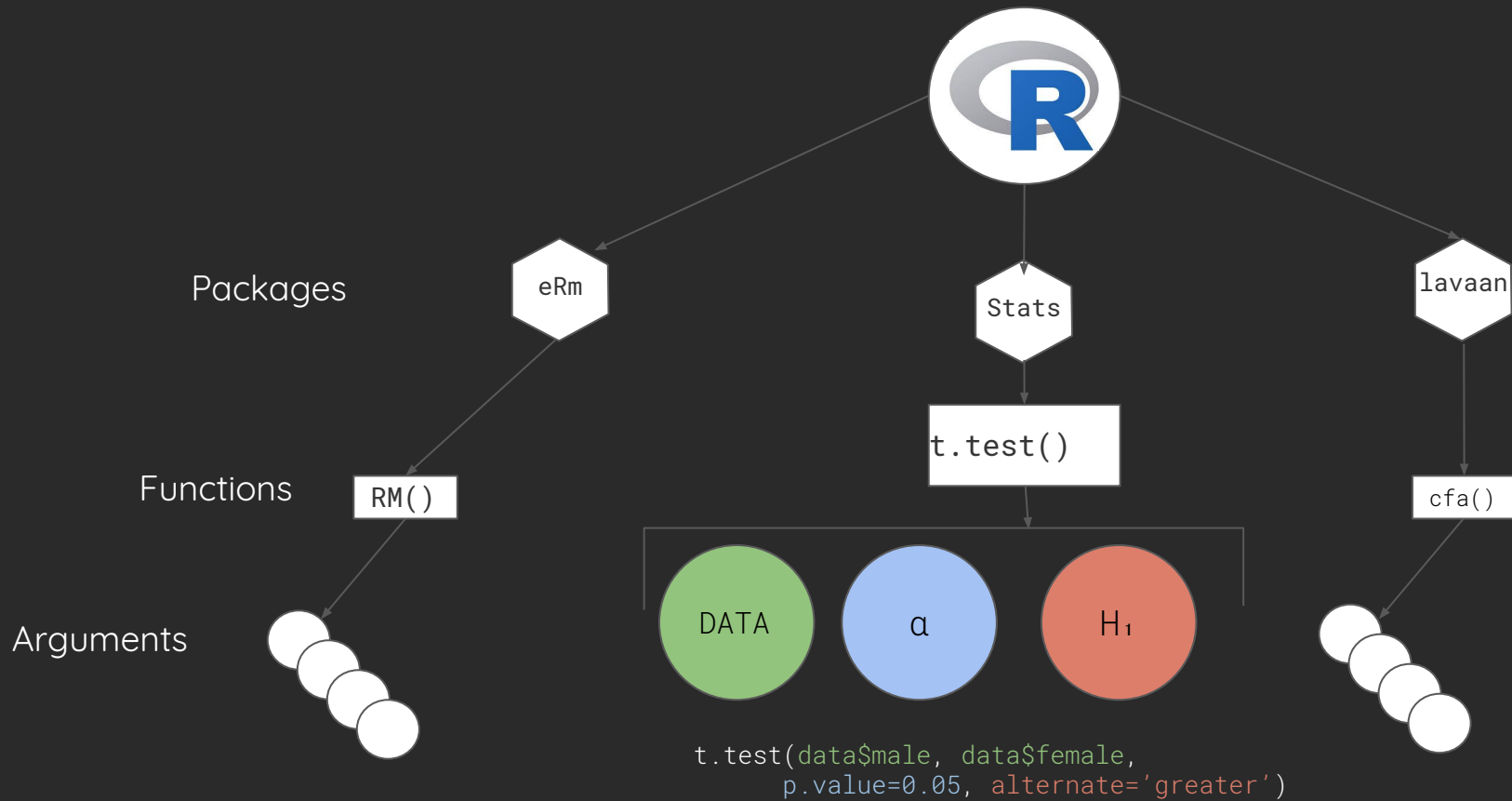
E.g. `mean()` finds the mean

Argument <- A value that you pass into a function

E.g. passing an IQ variable as an argument to the mean function → `mean(IQ)`

Other arguments could be an alpha level





RStudio IDE

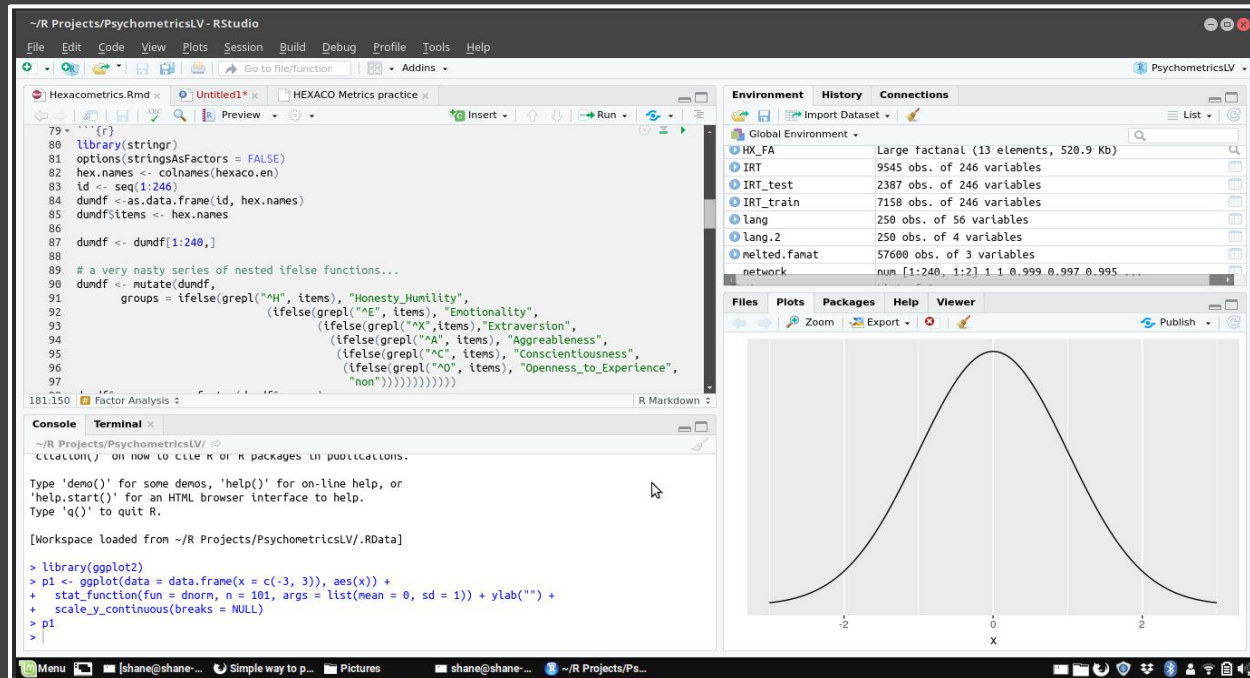


Scripting

Environment

Console

Plotting
Help
File Explorer

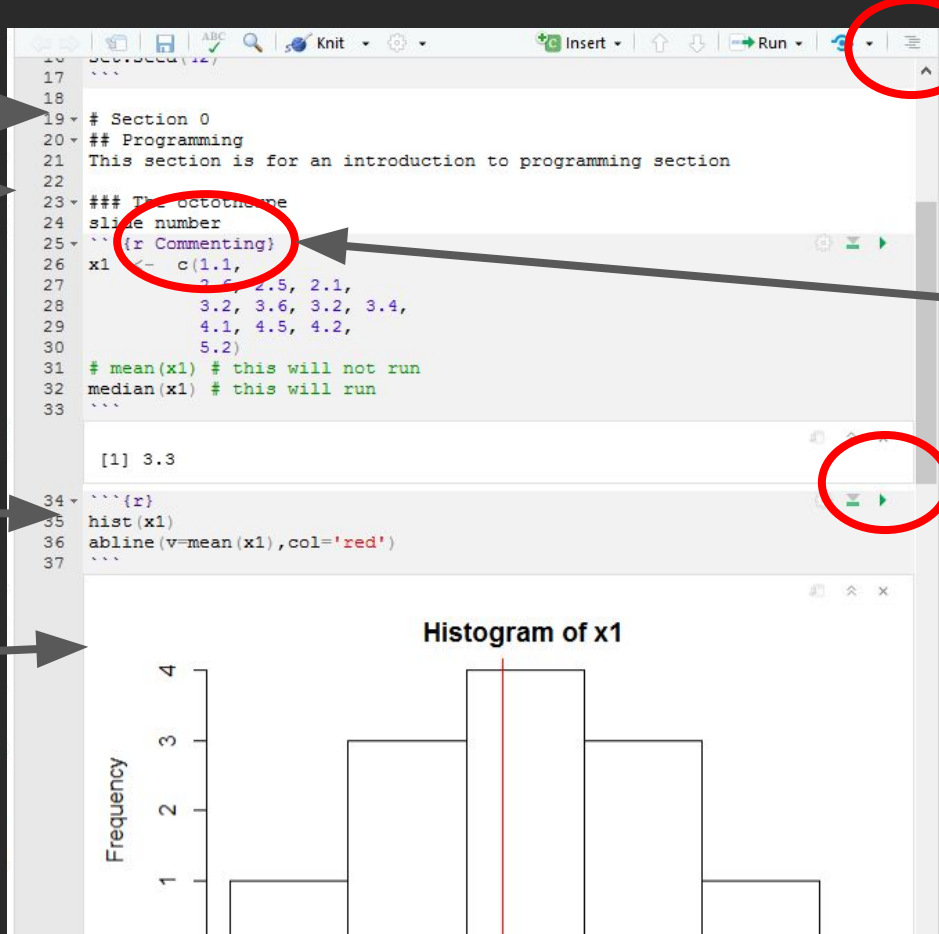


1 Titles

2 Text
and
Notes

3 Code
Chunks

5 Output



6 This allows
to jump
between
sections

R Chunk
Label

4 To run
a code
chunk



Section 0: Programming Concepts



Assignment Operators

- <- left assignment operator (also =, <<-)
- ->> right assignment operator (also =, ->)

Arithmetic operators

- + [add]
- - [subtract]
- / [divide]
- * [multiply]
- ^ [raise to the power]

Logical operators

- < [less than]
- > [greater than]
- & [and]
- | [Logical OR operator]
- == Equivalence

https://www.tutorialspoint.com/r/r_operators.htm



Operators

#comment



Using the # octothorpe in (most) programming languages prevents that commented line from running

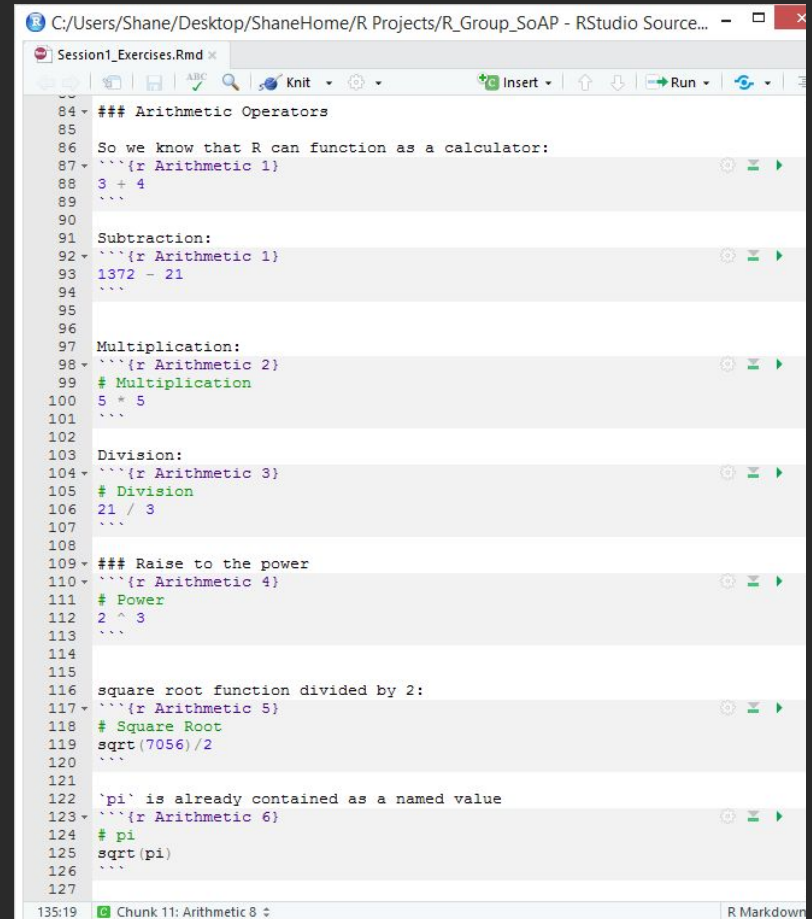
This is handy for annotating code with comments

Also for testing your code for problems

Remove the octothorpe in line 55 to find the mean of x1

```
37
38 {r}
39 x1 <- c(1, 2, 3, 4, 5)
40 x1
41
[1] 1 2 3 4 5
42
43 This code will run
44 {r}
45 median(x1) # this will run
46
[1] 3
47
48 This Code will not
49 {r}
50 # mean(x1) # this will not run
51
52
53 Now remove the '#' at the start of line 52
54 {r}
55 #mean(x1)
56
57
58
```

We can perform arithmetic easily in R



The screenshot shows the RStudio Source Editor with a file named 'Session1_Exercises.Rmd'. The code is written in R Markdown format, using `##` for section headers and `{r Arithmetic 1}` through `{r Arithmetic 6}` for code chunks. The code demonstrates various arithmetic operations: addition, subtraction, multiplication, division, exponentiation, and the use of the `sqrt()` function. Comments are used to explain each step. The interface includes a toolbar with icons for inserting elements, running code, and navigating between chunks. The status bar at the bottom indicates 'Chunk 11: Arithmetic 8' and 'R Markdown'.

```
84- ## Arithmetic Operators
85-
86- So we know that R can function as a calculator:
87- ```{r Arithmetic 1}
88- 3 + 4
89- ```
90-
91- Subtraction:
92- ```{r Arithmetic 1}
93- 1372 - 21
94- ```
95-
96-
97- Multiplication:
98- ```{r Arithmetic 2}
99- # Multiplication
100- 5 * 5
101- ```
102-
103- Division:
104- ```{r Arithmetic 3}
105- # Division
106- 21 / 3
107- ```
108-
109- ## Raise to the power
110- ```{r Arithmetic 4}
111- # Power
112- 2 ^ 3
113- ```
114-
115-
116- square root function divided by 2:
117- ```{r Arithmetic 5}
118- # Square Root
119- sqrt(7056)/2
120- ```
121-
122- 'pi' is already contained as a named value
123- ```{r Arithmetic 6}
124- # pi
125- sqrt(pi)
126- ```
127-
135:19 [R] Chunk 11: Arithmetic 8 [R Markdown]
```

We can assign a datum to an object

To Run a line of code, click the mouse cursor on the line and press "ctrl + ENTER"

The output will print to the console

What is g ?

```
01  # Rcode
02  a <- 1
03  a
04  b <- 2
05  b
06  c <- 3
07  c
08  a + b
09  # assigning new value to e
10  e <- c - a
11  e
12
13  # f <- b * e
14  g  <- f + e
15
```

Using the concatenate `c()` function we can concatenate a values into a list named `my_list`.

If we just wanted to pull up the value for `b` we could use indexes or the position number of `b`

Interestingly we can also multiply all of the `my_list` values

Now multiply `my_list * 7` and save this as a new object `my_list2`, print `mylist2` to the console

```
18 # Rcode
19 my_list <- c(a, b, c)
20 my_list
21
22 # Index to find b
23 my_list[2]
24
25 # Multiply by 7
26 my_list * 7
27
28 # my_list2
29
30
```

Indexes numbers are location identifiers for values in an object

We can use indexes to retrieve values by placing an index value inside square brackets beside the name of an object e

`g OBJECTNAME[1]` will return the first value in the `OBJECTNAME` object.

R indexes start from 1

In R we can index to select specific values from a list

```
Mp <- c(9, 2, 7, 4, 5)
```

```
Mp[1]
```

```
## Returns 9
```

```
Mp[2]
```

```
## Returns 2
```

```
Mp[1:4]
```

```
## Returns 9, 4
```

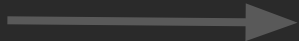

- **Characters**
 - Individual text symbols enclosed in quotes `"A"`
- **Strings**
 - A string of characters enclosed in quotes
`"SuperCalifragilisticExpialidocious"`
- **Integer**
 - Whole numbers eg. `1`
- **Numeric**
 - Numeric values (Continuous) eg `23.456321`
- **Factors** (Categorical variables with levels)
 - `Sex <- c("Male", "Female")`
- **Matrices** → A two-dimensional table
- **Array** → A n-dimensional table
- **Vectors** → An object containing a list of values
- **Data frames** → A data table with headers and different data types



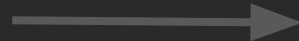
Section 1: Functions



Argument

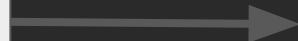
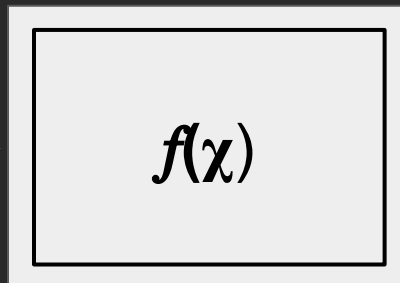
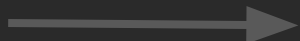


Function



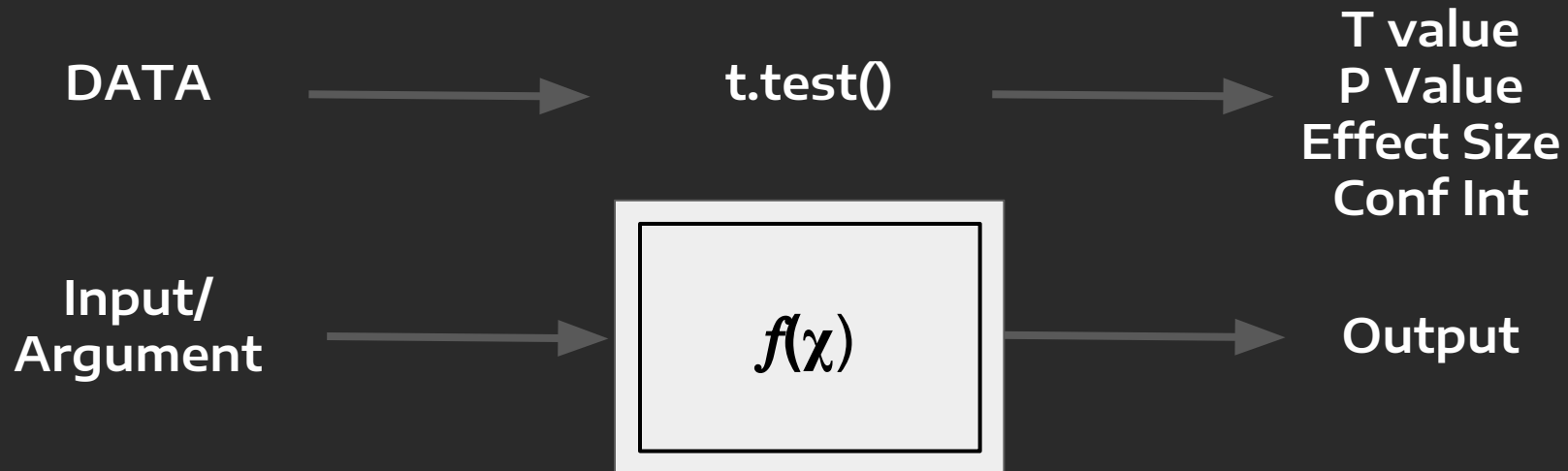
Result

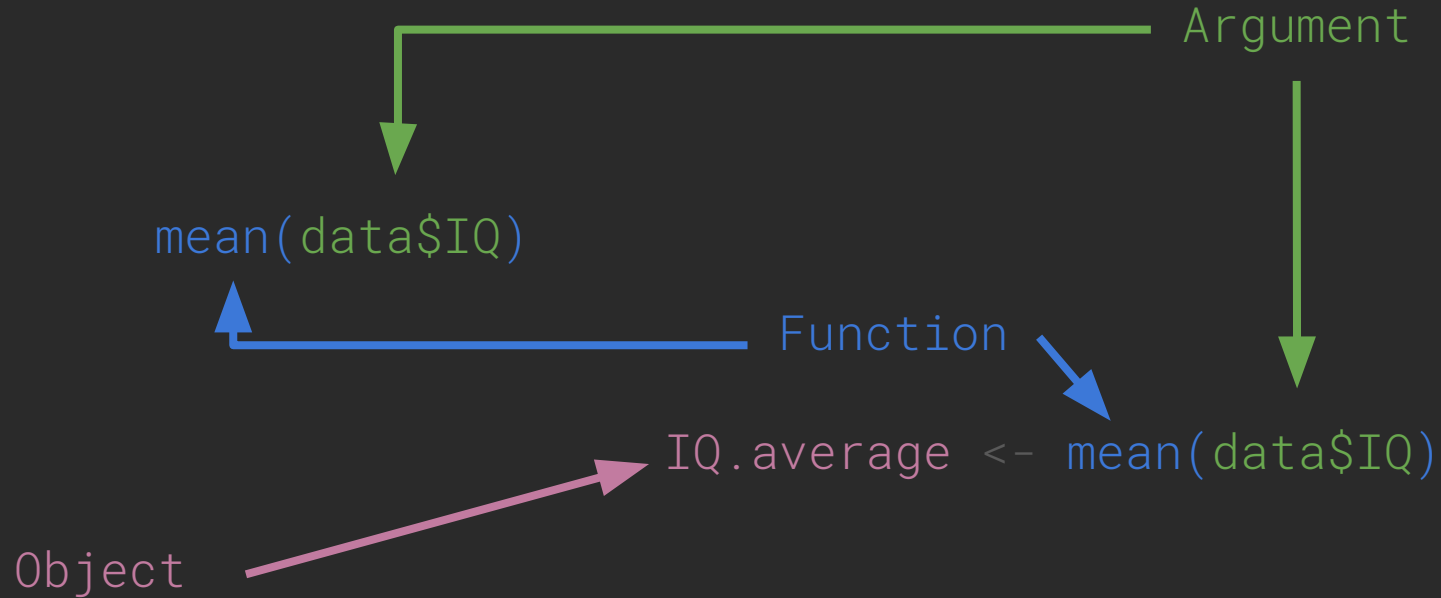
Input/
Argument



Output







```
install.packages("") # install r packages
require(); library() # call r packages
length() # length
mean() # average
sum() # sum
prod() # product
names() # column names
head() # first 6 rows
tail() # last 6 rows
View() # view data
class() # data structure
str() # structure
apply # vectorisation
rm() # remove R object
summary() # summary
plot() # plot
```

```
c() #concatenate
cbind() #column combine
rbind() #row combine
as.factor(), as.matrix() ; as.numeric();
as.character() #data structure
data.frame() # data frame object
list() # list object
ifelse() #if-else statement
stop("") #kill message
message("") #write message
write.csv(); # write csv file
read.csv("") # read csv files
attach(); detach() # work with one
dataset
rm(list = ls()) # Clears all in
environment
capture.output() # Captures output as
object
Pressing F1 during the function
autocomplete in a script will bring up
the help documentation for a function
```

A for loop is a way to iteratively apply function

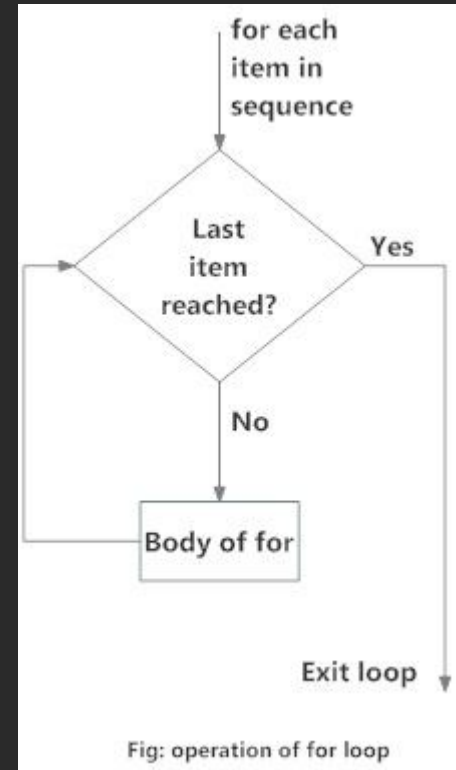
FOR each value *i* in a sequence *X*, do this..

```
X <- c(1, 2, 3)
```

```
for (i in X) {  
  print(i * 2)  
}
```

#Output:

2
3
6



If else statements are conditional statements;

IF *THING* meets *this* *CONDITION*, then
do *THIS*

ELSE, do *THIS*..

```
If (df$Sex == "Male"){  
    (df$Score - 1)  
}Else{df$Score = df$Score
```


A while loop is a control flow statement that allows code to be executed repeatedly based on a given Boolean (True/False) condition.

The while loop can be thought of as a repeating if statement.

WHILE this **CONDITION** is true; then
do **THIS**, when this **CONDITION** is
FALSE, then **stop**.

There is a function for
creating functions called
`function()`

```
18 # Rcode
19 DoubleNum <- function(x){
20     for (i in x){
21         i * 2
22     }
23 }
24 DoubleNum(my_list2)
```

For loops, while loops and ifelse functions in can be quite slow.

We can vectorise our functions using `apply()` to speed the process up

If we have a ton of data, or have a lot of conditions to satisfy we can use C++ (C plus plus) code in R using the Rcpp package to process data faster

this is largely unnecessary for experimental data, but useful for large data (2gb +) from social media sites, or for neuroscience data, fmri, eye-tracking data sets etc.



Section 1: Good Code / Bad Code



Messy code is not useful to anyone

ALWAYS LABEL YOUR CODE

Use the octothorpe `#` to insert comments to explain what your code is doing

This way someone else can read your code, and you won't have to remember

Google's R style guide:

<https://google.github.io/styleguide/Rguide.xml>

```
# Crap Rcode
```

```
xX= rnorm(10000,100,15)
```

```
Xx =rnorm(10000, 37, 1.6)
```

```
# Good Rcode
```

```
# Generates 10k,random values
```

```
iq.sim <- rnorm(10000, 100, 15)
```

```
open.b5 <- rnorm(10000, 37, 1.6)
```

```
hist(iq.sim)
```



Good Code/ Bad Code

Open Session_1Exercise.Rmd

Coffee Break



[https://github.com/SBGalvin/Introduction
-to-R-and-Rstudio](https://github.com/SBGalvin/Introduction-to-R-and-Rstudio)



Basics of R:

Rstudio

Data Types

Notebooks

Functions

Scripts

Loops

Vectorisation

Reading in Data

Writing Data

Questions:

Answers:

Thank you!

