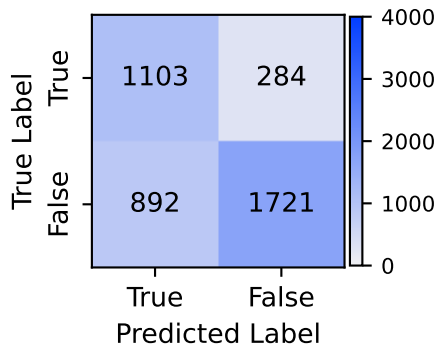
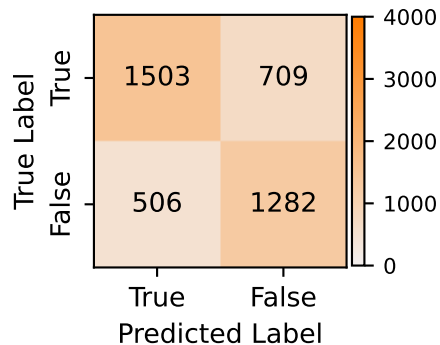


# adversarial - reduced\_balanced\_kronodroid\_emulator - DecisionTree

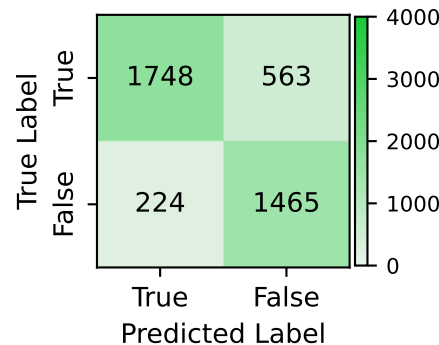
## TS-TR 1-Fold



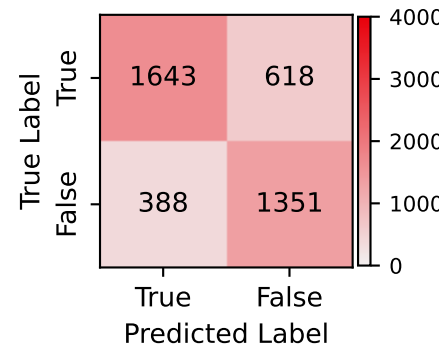
## TS-TR 2-Fold



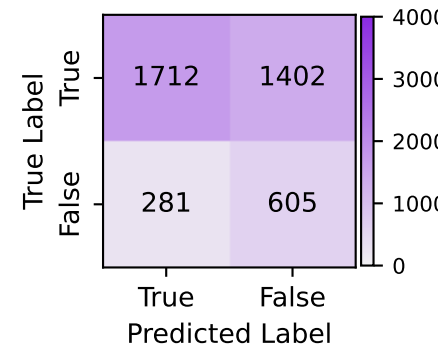
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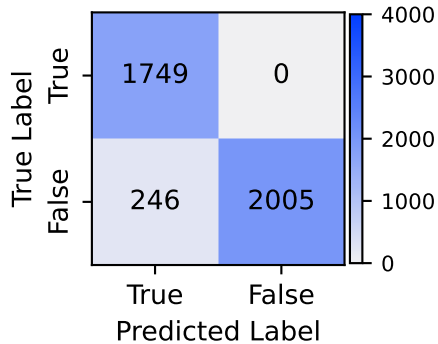
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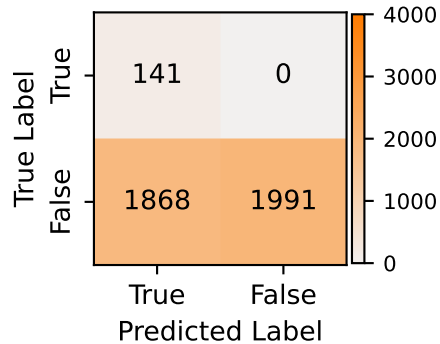
## TS-TR 5-Fold



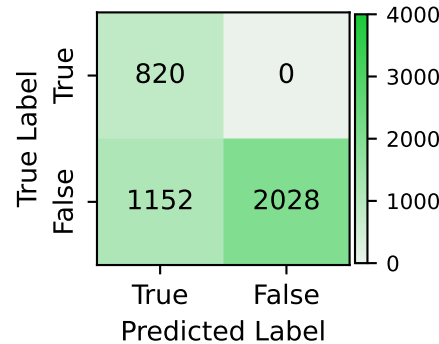
## TR-TS 1-Fold



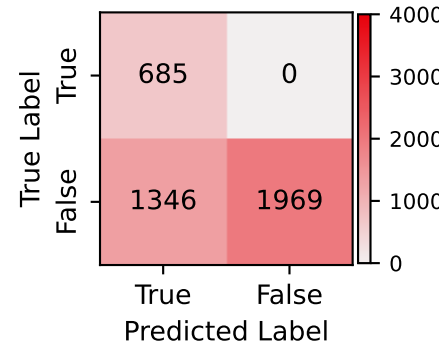
## TR-TS 2-Fold



## TR-TS 3-Fold



## TR-TS 4-Fold



## TR-TS 5-Fold

