COMPUTER NETWORKS

[Revised Credit System]

(Effective from the academic year 2018-19) SEMESTER - V

Subject Code	CSE 3152	IA Marks	50
Number of Lecture Hours/Week	03	Exam Marks	50
Total Number of Lecture Hours	36	Exam Hours	03

CREDITS – 03

Course objectives: This course will enable students to

- To understand Basic architecture of Computer Network and its Layered Architecture
- To study various Application Layer Protocols and their implementations
- To study Transport Layer Protocols
- To study various Routing Protocols
- To understand various media access and sharing techniques

Module -1	Teaching
	Hours
COMPUTER NETWORKS AND THE INTERNET:	
What Is the Internet? The Network Edge, The Network Core, Delay, Loss, and	
Throughput in Packet-Switched Networks, Protocol Layers and their Service	
Models, History of Computer Networking, and the Internet	
Text Book 1: Chapter 1: 1.1 to 1.7 Excluding 1.6	
Module -2	
APPLICATION LAYER:	06 Hours
Principles of Network Applications, The Web and HTTP, File Transfer: FTP,	
Electronic Mail in the Internet, SMTP, DNS—The Internet's Directory	
Service, Peer-to-Peer Applications, Socket Programming: Creating Network	
Applications- Socket Programming with UDP, Socket Programming with TCP	
Text Book 1: Chapter 2: 2.1 to 2.7 Excluding 2.6	
Module - 3	

TRANSPORT LAYER:

10 Hours

Introduction and Transport-Layer Services, Multiplexing and Demultiplexing, Connectionless Transport: UDP, Principles of Reliable Data Transfer, Connection Oriented Transport: TCP, Principles of Congestion Control, TCP Congestion Control

Text Book 1: Chapter 3: 3.1 to 3.7

Module-4

THE NETWORK LAYER:

12 Hours

Introduction, Virtual Circuit and Datagram Networks, What's Inside a Router? The Internet Protocol (IP): Forwarding and Addressing in the Internet, Datagram Format, IPv4 Addressing, Internet Control Message Protocol (ICMP), IPv6 Routing Algorithms- The Link-State (LS) Routing Algorithm, The Distance-Vector (DV) Routing Algorithm, Hierarchical Routing; Routing in the Internet –Intra-AS Routing in the Internet: RIP, Intra-AS Routing in the Internet: OSPF,Inter-AS Routing: BGP, **Broadcast and Multicast Routing**

Text Book 1 : Chapter 4: 4.1 to 4.7

Module-5

THE LINK LAYER: LINKS, ACCESS NETWORKS, AND LANS:

05 Hours

Introduction to the Link Layer, Error-Detection and -Correction Techniques, Multiple Access Links and Protocols, Switched Local Area Networks-Layer Addressing and ARP, Ethernet, Link-Layer Switches, Virtual Local Area Networks(VLANs).

Text Book 1: Chapter 5: 5.1 to 5.4 Excluding 5.5

Introduction to Physical Layer and Transmission Media

Reference Book 1: Chapter 7: 7.1 6

Course outcomes:

After studying this course, students will be able to:

- 1. Acquire knowledge of
 - i. How Computer Network is structured.
 - ii. What are the different types of Application Layer protocols
 - iii. How End to End Communication works

- iv. How Data Packets are Routed from One end to another
- 2. Analyze the working of Routers, Routing Protocols
- 3. Analyze the Network Data Traffic
- 4. Understand the implementation of various Client-Server based Applications in UDP/TCP
- 5. Design LAN/WAN

Text Books:

- 1. James F. Kurose & Keith W. Ross, Computer Networking A Top-Down Approach, (6e), Pearson Education, 2013
- 2. Larry L. Peterson and Bruce S. Davie, *Computer Networks- A Systems approach*, (5e), Elsevier-2016

Reference Books:

- 1. Behrouz A. Forouzan, Firouz Mosharraf, *Computer Networks A top Down Approach*, McGraw Hill, 2012
- 2. Andrew S. Tanenbaum & David J. Wetherall, *Computer Networks*, (5e), Pearson Education, 2013