COMPILER DESIGN

[Revised Credit System]

(Effective from the academic year 2018-19)

SEMESTER - V

Subject Code	CSE 3151	IA Marks	50
Number of Lecture Hours/Week	03	Exam Marks	50
Total Number of Lecture Hours	36	Exam Hours	03

CREDITS - 03

Course objectives: This course will enable students to

- Familiarize students with basic structure of a typical modern compiler.
- Design and implement typical Compilers.
- Use tools for compiler construction.
- Comprehend various optimization techniques.

Module -1	Teaching
	Hours
INTRODUCTION:	2 Hours
Language Processors, The Structure of a Compiler- Lexical Analysis, Syntax	
Analysis, Semantic Analysis, Intermediate Code Generation, Code Optimization,	
Code Generation, Symbol-Table Management.	
Text Book 1: Chapter 1: 1.1, 1.2.1-1.2.7	

Module -2

LEXICAL ANALYSIS:	6 Hours
The Role of the Lexical Analyzer, Input Buffering, Recognition of Tokens, The	
lexical analyzer Generator LEX.	
Text Book 1: Chapter 3: 3.1, 3.2, 3.4, 3.5	
Text Book 2: Chapter 1,2	

Module – 3

SYNTAX ANALYSIS:	14 Hours

Introduction, Writing a Grammar-Lexical versus Syntactic Analysis, Introduction to top down and bottom up parsing, Parser generators, Eliminating Ambiguity, Elimination of Left Recursion, Left Factoring, Top-Down Parsing, Bottom-Up Parsing- Reductions, Handle Pruning, Shift-Reduce Parsing, Introduction to LR parsing- Simple LR, Why LR Parsers?, Items and LR(0) Automaton, The LR-Parsing Algorithm, Constructing SLR-Parsing Tables, More Powerful LR parsers-Canonical LR(1) Items, Constructing LR(1) Sets of Items, Canonical LR(1) Parsing Tables.

Text Book 1: Chapter 4: 4.1, 4.3-4.3.4, 4.4-4.5.3, 4.6-4.6.4, 4.7-4.7.3, 4.9

Text Book 2: Chapter 3

Module-4

SYNTAX DIRECTED TRANSLATION:

Syntax-Directed Definitions, Evaluation Order for SDD's- Dependency Graphs, Ordering the Evaluation of Attributes, Applications of Syntax-Directed Translation -Construction of Syntax Trees.

Text Book 1: Chapter 5: 5.1, 5.2-5.2.2, 5.3-5.3.1

Module-5

INTERMEDIATE CODE GENERATION AND CODE GENERATION:

Variants of Syntax Trees, Three Address Code- Addresses and Instructions, Quadruples, Triples, Types and Declarations- Type Expressions, Type Equivalence, Declarations. Issues in Design of Code Generator, The Target Language, Basic Blocks and Flow Graphs, Optimization of Basic Blocks- The DAG Representation of Basic Blocks, Peephole Optimization.

Text Book 1: Chapter 6: 6.1–6.2.3, 6.3-6.3.3, 8.1, 8.2, 8.4, 8.5.1, 8.7

Course outcomes:

After studying this course, students will be able to:

- 1. Develop a basic compiler using various tools like LEX, YACC etc.
- 2. Implement various techniques for tokenizing, parsing, optimization, code generation etc.

3 Hours

11 Hours

Text Books:

- 1. Alfred V. Aho, Monica S. Lam, Ravi Sethi, Jeffrey D. Ullman, *Compilers Principles, Techniques and Tools*, (2e), Pearson Education, 2010.
- 2. John R. Levine, Tony Manson, Doug Brown, LEX & YACC, O Reilly Media, 2012.

Reference Books:

- 1. Kenneth C. Louden, *Compiler Construction Principles and Practice*, (1e), Thomson, 2007.
- 2. Vinu V. Das, Compiler Design using FLEX and YACC, Prentice-Hall, 2007.