

Hello,

I was ecstatic to see your job posting on Indeed! I am a proud UNT Art Education grad of 2014. Let me begin by telling you about where I've done so far. My last job before beginning coding full-time was as a high school art teacher for LISD. I understand the duty of serving a great cause and the need for care, enthusiasm, kindness, and tolerance in the workplace. While working in the area of education, I have learned tools for diffusing stress, handling people and situations that require quick pivoting from plan A to plan B or C, and leading/working with groups of people with all sorts of backgrounds. I am skilled at bringing groups of people together with humor, games, and being an excellent listener. While working with my team, I think a lot of this knowledge will provide great benefits for morale.

Along with my skills in interpersonal relationships, organization, and timeliness in delivery, I also have skills in tech which I derived from my time before the Iron Yard through a combination of mentorship from friends and Treehouse learning. By the time I began the program at the Iron Yard, I was already advanced in HTML/CSS and "OK" at JavaScript. The Iron Yard helped me to enhance the skills I had and taught me new ones through repetition, passion, and my hard work. I can now use JS with much more confidence, use Mocha and Jest for TDD, Postgres and Mongo databases, the MERN stack, Scss/Sass, React and Redux. I have skills in much of the Adobe Suite, mainly in Photoshop and Illustrator. I also have design abilities from years of formal art training and can manage wire-framing, layouts, shapes, and colors with ease. I am happy to learn other areas of the Suite as well as other areas of coding as necessary and I am quick to learn.

If you're interested in learning more about me and viewing some of my code, you can visit my portfolio site listed on my resume. If you think there's potential for us to work together, I'd love to have a conversation in person!

Thanks again for your consideration,

Stefanie Boscarino