

Hadamard Submatrix

February 24, 2018

1 Problem

What happens when you start with a matrix M , and you define M'_{ij} to be the Hadamard product (sum of the element products) of M by a matrix which is mostly 0 except for a 3×3 submatrix of all $(1/9)$ centered around (i,j) ? (this is simultaneously done for all i, j . Yikes!) Test your hypothesis by doing it to an image file of your face.

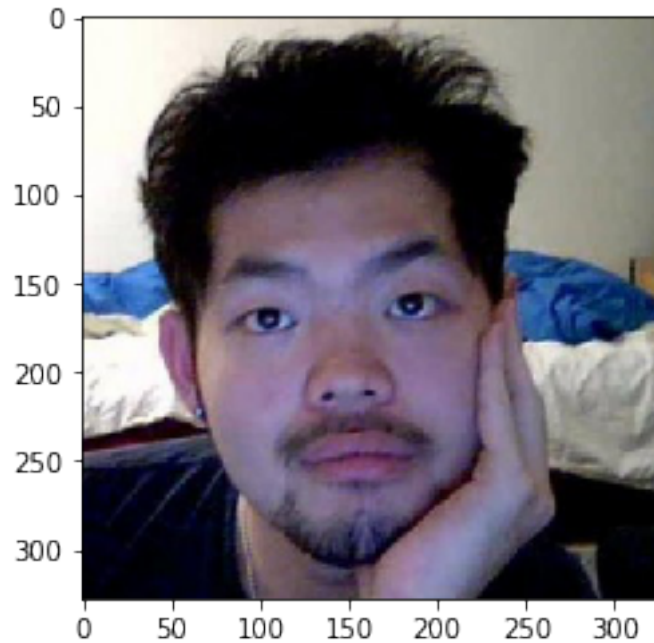
2 Setup

Import libraries and load the image.

```
In [1]: from PIL import Image
import math
import numpy as np
from matplotlib.pyplot import imshow
%matplotlib inline

In [2]: #original = Image.open('../image_tilt/aj_face.jpeg')
original = Image.open('yanxzhang.jpeg')
image_tensor = np.asarray(original)
# print(image_tensor, image_tensor.dtype)
imshow(image_tensor)

Out[2]: <matplotlib.image.AxesImage at 0x7f17040188d0>
```



We have a 328x328 image with 3 color channels, dtype is unsigned 8 bit integer.

```
In [3]: type(image_tensor), image_tensor.shape, image_tensor.dtype
```

```
Out[3]: (numpy.ndarray, (328, 328, 3), dtype('uint8'))
```

```
In [4]: w = image_tensor.shape[0]
        h = image_tensor.shape[1]
        D = image_tensor.shape[2]
```

```
In [5]: # twobytwo = image_tensor[0:2,0:2,0] * 1/4
        # print(twobytwo)
        # np.sum(twobytwo)
```

3 Create a function to apply the transformation

For each pixel in the image, apply the transformation individually on each rgb layer. Note that values are capped at 255.

```
In [6]: def apply_transformation(size):
        """
        Applies a transformation to each pixel by averaging from pixels in its surrounding
        size: size of the matrix, positive odd integer. if even, will effectively round up
        """
        margin = int(size/2)
        transformed = np.zeros(image_tensor.shape, dtype=np.uint8) # setting dtype=np.uint8
```

```

for x in range(w):
    for y in range(h):
        # define the region to sample from
        x_min = x-margin if x-margin >= 0 else 0
        x_max = x+margin+1 if x+margin+1 < w else w
        y_min = y-margin if y-margin >= 0 else 0
        y_max = y+margin+1 if y+margin+1 < h else h
        factor = 1 / ((x_max - x_min) * (y_max-y_min)) # set the factor to properly
        # apply the transformation per rgb layer
        layers = []
        for z in range(D):
            submatrix = np.sum(image_tensor[x_min:x_max, y_min:y_max, z] * factor)
            # print(submatrix) DEBUG
            # cap the value at 255
            submatrix = np.clip(submatrix, 0, 255)
            layers.append(submatrix)
        transformed[x_min:x_max, y_min:y_max] = np.asarray(layers)
return transformed

```

```

In [7]: # def save_image(image, size, fa3ctor):
#       "Saves an image with the filename transform_size_xsize_1-factor"
#       filename = f'transform_{size}x{size}_1-{1/factor}.jpg'
#       savable = Image.fromarray(image, 'RGB')
#       image.save(savable)

```

4 Try the transformation with different parameters.

A transformation with submatrix size 1 should return back the same image.

```

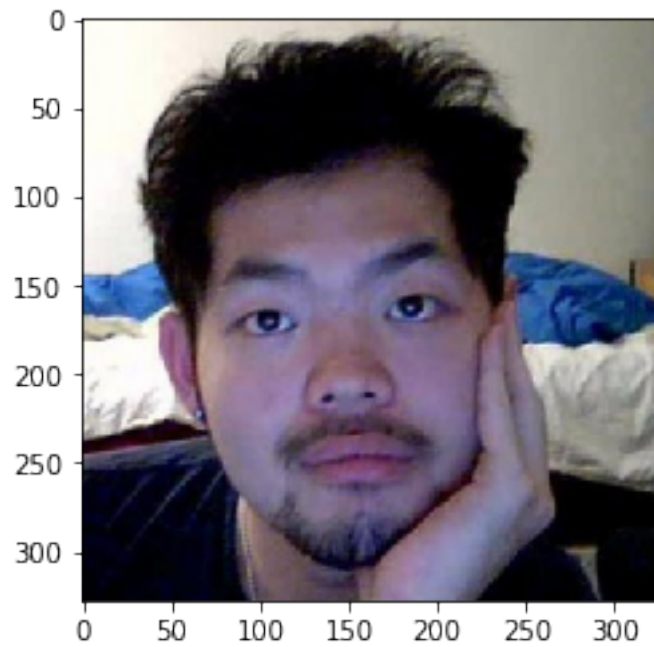
In [8]: one = apply_transformation(1)
        imshow(one)
        #save_image(one_third)

```

```

Out[8]: <matplotlib.image.AxesImage at 0x7f16f6d50198>

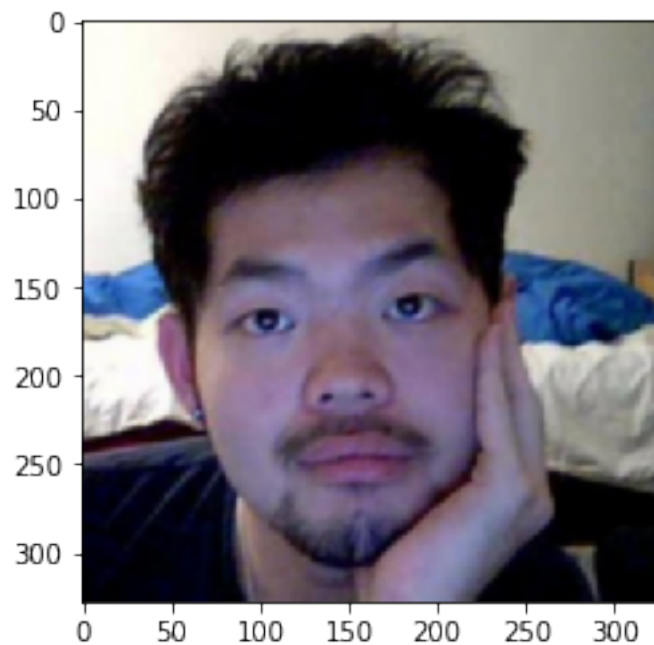
```



Nice. How about for size 3?

```
In [9]: three = apply_transformation(3)  
        imshow(three)
```

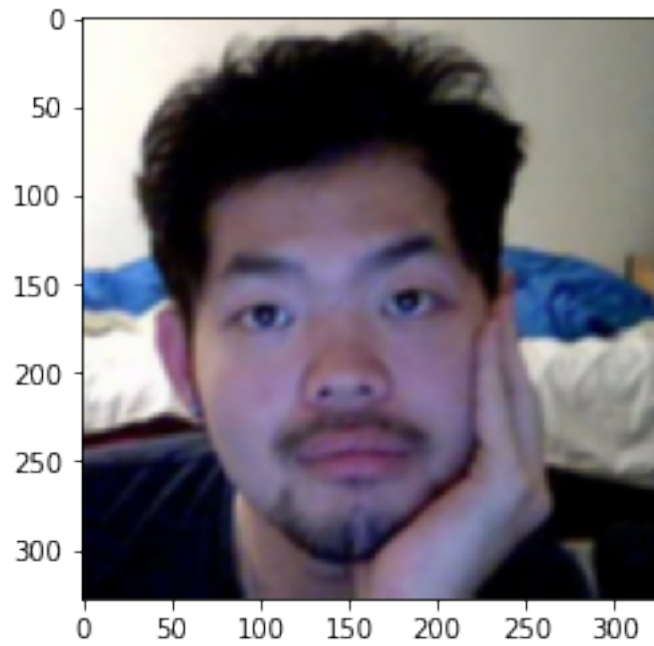
```
Out[9]: <matplotlib.image.AxesImage at 0x7f16f6d33c18>
```



Hm... not much difference. What if we go bigger?

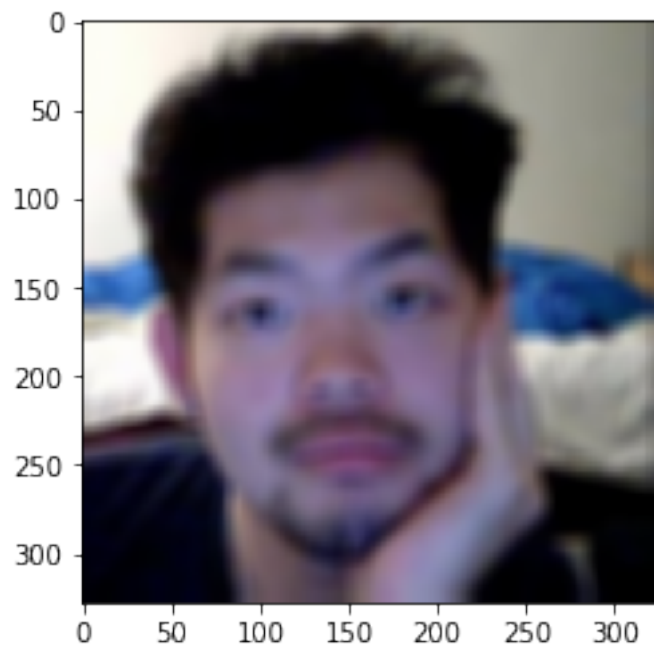
```
In [10]: five = apply_transformation(5)  
         imshow(five)
```

```
Out[10]: <matplotlib.image.AxesImage at 0x7f16f6c99080>
```



```
In [11]: eleven = apply_transformation(11)  
         imshow(eleven)
```

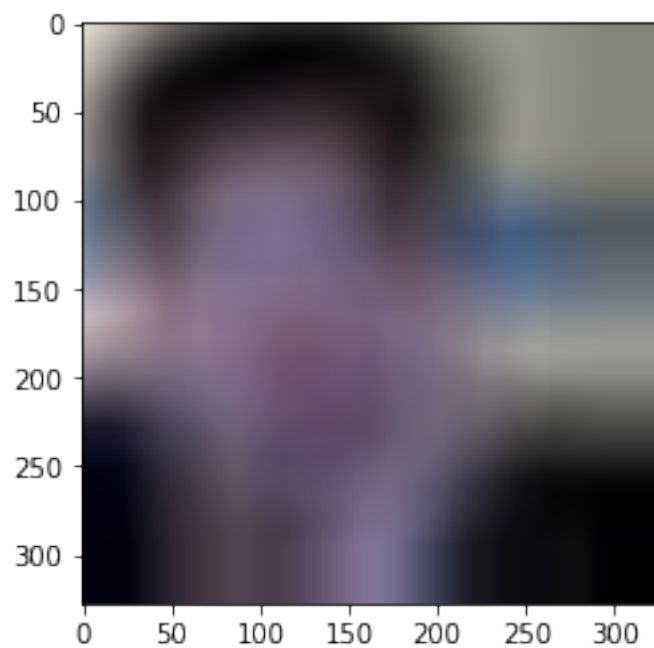
```
Out[11]: <matplotlib.image.AxesImage at 0x7f16f6c7b400>
```



We're starting to get some significant results!

```
In [12]: imshow(apply_transformation(65))
```

```
Out[12]: <matplotlib.image.AxesImage at 0x7f16f6bd7860>
```



5 Conclusion: The transformation blurs the image. Cool!