

SALOMON COHEN

Student in Game programming, game design

PROFIL

Name

Salomon Cohen

Date of Birth July 5th 2004 (20Yo)

City

Paris. France

E-mail

Sca260c@gmail.com

Languagues

French: native language English B2 C1 Japanese A2 - N5

Hobbies

- Video-Games
- mangas/anime
- Japanese culture
- Cooking

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SKILLS

Programming/ Videos Games

- Algorithmy:C++. C, Python.
- Video Game:
 Level & Game design
 video-games history
 unity / unreal engine 5,
 photoshop.
- 3D: Blender/3Dverse
- Web: Front End (html/css/js)
 UI ,UX (wireframe, figma)

Soft skills

- Alertness
- Creativity
- Languagues skills
- Active listening
- Vision and ideation

Group work

- Product management/Scrum
- Git/Github

EXPERIENCE

June - August Internship - Creation-design studio

2023 Webdesigner - figma

April 2023 mini-studio video games

Game programmer

EDUCATION

2023 - Gaming campus -G tech Paris

2026 Bachelor degree programmer, video game option

JLPT N5 - Inalco (Japanese-Language Proficiency

• 2024

UZ4 Test)

• 2022 Baccalauréat- Série Générale (Physique-Maths)

Baccalauréat degree

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