Programming in C# Lab BCA-DS-651

Manav Rachna International Institute of Research and Studies

School of Computer Applications

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1. Write program to demonstrate the working of C# SDK.

```
using System;
class Program
{
    static void Main()
    {
        Console.WriteLine("Hello, World! Welcome to C# SDK.");
        Console.WriteLine("C# SDK provides tools and libraries for building .NET applications.");
        Console.WriteLine("This program runs on .NET Core/Framework.");
    }
}
```

```
Hello, World! Welcome to C# SDK.

C# SDK provides tools and libraries for building .NET applications.

This program runs on .NET Core/Framework.

C:\Users\sanjeet TIWARI\source\repos\C# programs\bin\Debug\net8.0\C# programs.exe (process 11880) exited with code 0 (0x0).

Press any key to close this window . . .
```

2. Write program to show the use of various data types available in C#.

```
using System;
class DataTypesExample
{
  static void Main()
    int num = 10;
    float pi = 3.14f;
    double largeDecimal = 123.456;
    char letter = 'A';
    bool isTrue = true;
    string message = "Hello C#";
    Console.WriteLine($"Integer: {num}");
    Console.WriteLine($"Float: {pi}");
    Console.WriteLine($"Double: {largeDecimal}");
    Console.WriteLine($"Character: {letter}");
    Console.WriteLine($"Boolean: {isTrue}");
    Console.WriteLine($"String: {message}");
  }
}
```

```
Integer: 10
Float: 3.14
Double: 123.456
Character: A
Boolean: True
String: Hello C#

C:\Users\sanjeet TIWARI\source\repos\C# programs\bin\Debug\net8.0\C# programs.exe (process 22904) exited with code 0 (0x 0).
Press any key to close this window . . .
```

3. Write programs to understand the use of Control statements.

```
using System;
class ControlStatementsExample
{
  static void Main()
  {
    int num = 5;
    // If-else
    if (num % 2 == 0)
      Console.WriteLine("Even Number");
    else
      Console.WriteLine("Odd Number");
    // For loop
    Console.WriteLine("Numbers from 1 to 5:");
    for (int i = 1; i <= 5; i++)
      Console.Write(i + " ");
    Console.WriteLine();
    // While loop
    int count = 3;
    while (count > 0)
      Console.WriteLine("Countdown: " + count);
      count--;
    }
  }
}
```



4. Write programs to understand the use of library functions.

```
using System;
class LibraryFunctionsExample
{
    static void Main()
    {
        double sqrtValue = Math.Sqrt(25);
        string upperCase = "hello".ToUpper();
        string formatted = string.Format("Value: {0}, Square Root: {1}", 100, sqrtValue);
        Console.WriteLine($"Square Root of 25: {sqrtValue}");
        Console.WriteLine($"Uppercase String: {upperCase}");
        Console.WriteLine(formatted);
    }
}
```

```
Square Root of 25: 5
Uppercase String: HELLO
Value: 100, Square Root: 5

C:\Users\sanjeet TIWARI\source\repos\C# programs\bin\Debug\net8.0\C# programs.exe (process 12336) exited with code 0 (0x 0).
Press any key to close this window . . .
```

5. Write a program to demonstrate the use of various arithmetic, unary, logical, bit-wise, assignment and conditional operators.

```
using System;
class OperatorsExample
{
    static void Main()
    {
        int a = 10, b = 5;
        Console.WriteLine($"Arithmetic: {a} + {b} = {a + b}");
        Console.WriteLine($"Unary: -{a} = {-a}");
        Console.WriteLine($"Logical: {a > b && b < 15}");
        Console.WriteLine($"Bitwise: {a} & {b} = {a & b}");
        Console.WriteLine($"Assignment: a += b -> {a += b}");
        Console.WriteLine($"Conditional: {(a > b ? "A is greater" : "B is greater")}");
    }
}
```

```
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Arithmetic: 10 + 5 = 15
Unary: -10 = -10
Logical: True
Bitwise: 10 & 5 = 0

Assignment: a += b → 15
Conditional: A is greater

C:\Users\sanjeet TIWARI\source\repos\C# programs\bin\Debug\net8.0\C# programs.exe (process 12760) exited with code 0 (0x 0).

Press any key to close this window . . .
```

6. Write a program to store 10 elements in an array and display the array elements in increasing order.

```
using System;
class ArraySorting
{
    static void Main()
    {
       int[] arr = { 9, 5, 2, 8, 3, 7, 1, 6, 4, 0 };
       Array.Sort(arr);
       Console.WriteLine("Sorted Array:");
       foreach (int num in arr)
            Console.Write(num + " ");
    }
}
```

```
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Sorted Array:
0 1 2 3 4 5 6 7 8 9
C:\Users\sanjeet TIWARI\source\repos\C# programs\bin\Debug\net8.0\C# programs.exe (process 15184) exited with code 0 (0x0).

Press any key to close this window . . .
```

7. Demonstrate the use of pass by value and pass by reference by writing a program.

```
using System;
class PassExample
{
  static void IncrementByValue(int num)
  {
    num++;
  }
  static void IncrementByReference(ref int num)
  {
    num++;
  }
  static void Main()
  {
    int val = 10;
    IncrementByValue(val);
    Console.WriteLine("After Pass by Value: " + val);
    IncrementByReference(ref val);
    Console.WriteLine("After Pass by Reference: " + val);
  }
}
```

```
After Pass by Value: 10
After Pass by Reference: 11

C:\Users\sanjeet TIWARI\source\repos\C# programs\bin\Debug\net8.0\C# programs.exe (process 21300) exited with code 0 (0x 0).

Press any key to close this window . . .
```

8. Write a program to implement recursion.

```
using System;
class RecursionExample
{
    static int Factorial(int n)
    {
        if (n == 1) return 1;
        return n * Factorial(n - 1);
    }
    static void Main()
    {
        int num = 5;
        Console.WriteLine($"Factorial of {num} is {Factorial(num)}");
    }
}
```

```
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Factorial of 5 is 120

C:\Users\sanjeet TIWARI\source\repos\C# programs\bin\Debug\net8.0\C# programs.exe (process 22496) exited with code 0 (0x 0).

Press any key to close this window . . .
```

9. Write programs to implement one dimensional and two dimensional arrays.

1-D Array

```
using System;
class OneDArrayExample
{
    static void Main()
    {
        int[] numbers = { 10, 20, 30, 40, 50 };
        Console.WriteLine("One-Dimensional Array Elements:");
        for (int i = 0; i < numbers.Length; i++)
        {
              Console.Write(numbers[i] + " ");
        }
    }
}</pre>
```

```
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One-Dimensional Array Elements:
10 20 30 40 50

C:\Users\sanjeet TIWARI\source\repos\C# programs\bin\Debug\net8.0\C# programs.exe (process 27652) exited with code 0 (0x0).

Press any key to close this window . . .
```

2-D Array

```
using System;
class TwoDArrayExample
{
  static void Main()
  {
    int[,] matrix = { { 1, 2, 3 }, { 4, 5, 6 } };
    Console.WriteLine("Two-Dimensional Array Elements:");
    for (int i = 0; i < 2; i++)
    {
       for (int j = 0; j < 3; j++)
         Console.Write(matrix[i, j] + " ");
      }
       Console.WriteLine();
    }
  }
}
```

10. Write programs to understand the working of predefined string functions like Compare(), CompareTo(),

Concat(),

a. Copy() and Join().

```
using System;
class StringFunctions
{
  static void Main()
  {
    string str1 = "Hello";
    string str2 = "World";
    // Compare()
    int result = string.Compare(str1, str2);
    Console.WriteLine("Compare(): " + result); // Returns -1, 0, or 1
    // CompareTo()
    int result2 = str1.CompareTo(str2);
    Console.WriteLine("CompareTo(): " + result2); // Similar to Compare()
    // Concat()
    string concatenated = string.Concat(str1, " ", str2);
    Console.WriteLine("Concat(): " + concatenated);
    // Copy()
    string copiedString = string.Copy(str1);
    Console.WriteLine("Copy(): " + copiedString);
    // Join()
    string[] words = { "C#", "is", "awesome" };
    string joinedString = string.Join(" ", words);
    Console.WriteLine("Join(): " + joinedString);
  }
```

}



11. Write a program to implement class and its objects.

```
using System;
class Car
{
  // Fields (Attributes)
  public string Brand;
  public string Model;
  public int Year;
  // Constructor to initialize values
  public Car(string brand, string model, int year)
    Brand = brand;
    Model = model;
    Year = year;
  }
  // Method to Display Car Information
  public void DisplayCarInfo()
  {
    Console.WriteLine("Car Brand: " + Brand);
    Console.WriteLine("Car Model: " + Model);
    Console.WriteLine("Manufacturing Year: " + Year);
  }
}
class Program
{
  static void Main()
    // Creating objects of the Car class
```

```
Car car1 = new Car("Toyota", "Corolla", 2022);
Car car2 = new Car("Honda", "Civic", 2023);
// Displaying car details
Console.WriteLine("Car 1 Details:");
car1.DisplayCarInfo();
Console.WriteLine("\nCar 2 Details:");
car2.DisplayCarInfo();
}
```

```
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Car 1 Details:
Car Brand: Toyota
Car Model: Corolla
Manufacturing Year: 2022

Car 2 Details:
Car Brand: Honda
Car Model: Civic
Manufacturing Year: 2023

C:\Users\sanjeet TIWARI\source\repos\C# programs\bin\Debug\net8.0\C# programs.exe (process 10264) exited with code 0 (0x0).

Press any key to close this window . . .
```

12. Write a program to implement constructors.

```
using System;
class Student
{
  public string Name;
  public int Age;
 // Constructor
  public Student(string name, int age)
  {
    Name = name;
    Age = age;
  }
  public void Display()
    Console.WriteLine("Student Name: " + Name);
    Console.WriteLine("Student Age: " + Age);
 }
}
class Program
{
  static void Main()
    Student student1 = new Student("Ram", 20);
    student1.Display();
 }
}
```

