# **Tutorial 4**

### First part,

We will start with VTEP = Virtual Tunnel Endpoints, for that we will need to look inside the openv switch which is in a docker container.

```
oot@tutorial3-cmp:~# docker exec -it openvswitch_vswitchd bash
(openvswitch-vswitchd)[root@tutorial3-cmp /]# ovs-vsctl show
46b33c14-07e2-49e8-97bb-e651d7194c2e
   Manager "ptcp:6640:127.0.0.1"
       is_connected: true
   Bridge br-int
       Controller "tcp:127.0.0.1:6633"
           is_connected: true
       fail_mode: secure
       datapath_type: system
       Port patch-tun
           Interface patch-tun
               type: patch
               options: {peer=patch-int}
       Port qvo9dbeb9d9-e7
           tag: 4095
           Interface qvo9dbeb9d9-e7
       Port qvo3fa5a0d5-73
           tag: 1
           Interface qvo3fa5a0d5-73
       Port br-int
           Interface br-int
               type: internal
   Bridge br-tun
       Controller "tcp:127.0.0.1:6633"
           is_connected: true
       fail_mode: secure
       datapath_type: system
       Port vxlan-0a2606d0
           Interface vxlan-0a2606d0
               type: vxlan
               options: {df_default="true", egress_pkt_mark="0", in_key=flow, local_ip="10.38.6.239",
ut key=flow, remote ip="10.38.6.208"}
       Port br-tun
           Interface br-tun
              type: internal
       Port patch-int
           Interface patch-int
               type: patch
               options: {peer=patch-tun}
```

This command shows us all the ports of the virtual switch, besides we can see the vxlan interface and when traffic goes into that port is sent from the "local\_ip" to the "remote\_ip".

Now let's go to the openstack graphic interface and start generating some traffic, so let's ping the between the instances which are on different compute nodes.



```
round-trip min/avg/max = 1.837/2.713/3.194 ms
$ ping www.google.com
PING www.google.com (142.251.36.68): 56 data bytes
64 bytes from 142.251.36.68: seq=0 ttl=56 time=1.556 ms
64 bytes from 142.251.36.68: seq=1 ttl=56 time=2.778 ms
64 bytes from 142.251.36.68: seq=2 ttl=56 time=3.220 ms

**C
--- www.google.com ping statistics ---
3 packets transmitted, 3 packets received, 0% packet loss
round-trip min/avg/max = 1.556/2.518/3.220 ms

$ ping 10.0.0.121
PING 10.0.0.121 (10.0.0.121): 56 data bytes
64 bytes from 10.0.0.121: seq=0 ttl=64 time=4.947 ms
64 bytes from 10.0.0.121: seq=1 ttl=64 time=3.338 ms
64 bytes from 10.0.0.121: seq=2 ttl=64 time=2.864 ms
64 bytes from 10.0.0.121: seq=2 ttl=64 time=2.839 ms
64 bytes from 10.0.0.121: seq=2 ttl=64 time=2.453 ms
64 bytes from 10.0.0.121: seq=5 ttl=64 time=3.731 ms
64 bytes from 10.0.0.121: seq=5 ttl=64 time=3.731 ms
64 bytes from 10.0.0.121: seq=5 ttl=64 time=3.772 ms
64 bytes from 10.0.0.121: seq=5 ttl=64 time=3.772 ms
64 bytes from 10.0.0.121: seq=9 ttl=64 time=3.772 ms
64 bytes from 10.0.0.121: seq=1 ttl=64 time=3.799 ms
64 bytes from 10.0.0.121: seq=1 ttl=64 time=3.795 ms
64 bytes from 10.0.0.121: seq=1 ttl=64 time=3.795 ms
```

To find our vxlan we should find it in our virtual tunel endpoint which is the address of our physical interface so we need to see in which interface is the local\_ip (10.38.6.239 compute node) displayed on the openvswitch, if we execute the command "ip addr" in our compute node we will see that the interface with that ip associated is ens3.

```
root@tutorial3-cmp:~# ip addr

1: lo: <LOOPBACK,UP,LOWER_UP> mtu 65536 qdisc noqueue state UNKNOWN group default qlen 1000 link/loopback 00:00:00:00:00 brd 00:00:00:00:00:00
inet 127.0.0.1/8 scope host lo valid_lft forever preferred_lft forever inet6 ::1/128 scope host valid_lft forever preferred_lft forever

2: ens3: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc fq_codel state UP group default qlen 1000 link/ether 02:00:00:26:06:ef brd ff:ff:ff:ff:ff:ff:ff:inet 10.38.6.239/22 brd 10.38.7.255 scope global ens3 valid_lft forever preferred_lft forever inet6 fe80::aff:fe26:6ef/64 scope link valid_lft forever preferred_lft forever
```

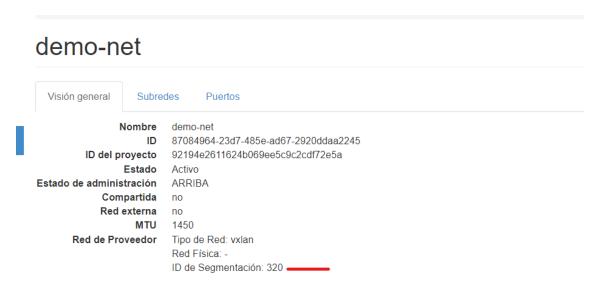
If we check the ens3 interface in the compute node with the command "tcpdump -i



ens3 -vv udp" we filter udp traffic to see this ping communication.

We can see now the pakages, with it's origin and where is it going.

As we see we have VNI 320 which is the same of the id of segmentation of the network.



Here we see the flow table on the integration bridge



```
ot@tutorial3-cmp:~# docker exec -it openvswitch_vswitchd bash
(openvswitch-vswitchd)[root@tutorial3-.mp /]# ovs-ofctl dump-flows br-int cookie=0x601b5e681f228641, duration=241634.800s, table=0, n_packets=0, n_bytes=0, priority=65535,dl_vla
n=4095 actions=drop
cookie=0x601b5e681f228641, duration=240714.135s, table=0, n_packets=0, n_bytes=0, priority=10,icmp6,in
ort="qvo3fa5a0d5-73",icmp_type=136 actions=resubmit(,24)
cookie=0x601b5e681f228641, duration=240714.124s, table=0, n_packets=113, n_bytes=4746, priority=10,arp,
in_port="qvo3fa5a0d5-73" actions=resubmit(,24)
cookie=0x601b5e681f228641, duration=241632.666s, table=0, n_packets=3093, n_bytes=979382, priority=2,im
_port="qvo9dbeb9d9-e7" actions=drop
cookie=0x601b5e681f228641, duration=240714.150s, table=0, n_packets=2034, n_bytes=193920, priority=9,ir
port="qvo3fa5a0d5-73" actions=resubmit(,25)
cookie=0x601b5e681f228641, duration=241634.805s, table=0, n_packets=2369, n_bytes=226482, priority=0 ac
tions=resubmit(,60)
cookie=0x601b5e681f228641, duration=241634.806s, table=23, n_packets=0, n_bytes=0, priority=0 actions=0
cookie=0x601b5e681f228641, duration=240714.143s, table=24, n_packets=0, n_bytes=0, priority=2,icmp6,in
oort="qvo3fa5a0d5-73",icmp_type=136,nd_target=fe80::f816:3eff:feae:a67e actions=resubmit(,60)
cookie=0x601b5e681f228641, duration=240714.132s, table=24, n_packets=113, n_bytes=4746, priority=2,arp
in_port="qvo3fa5a0d5-73",arp_spa=10.0.0.193 actions=resubmit(,25)
cookie=0x601b5e681f228641, duration=241634.803s, table=24, n_packets=0, n_bytes=0, priority=0 actions=
```

### Now let's start with the assignment.

1. Find the xml descriptor of the virtual machine and the interface names in it. Traffic tracing between 2 VMs or between a VM and a router or DHCP server on the interface belonging to the virtual machine on the hypervisor.

In my case I'm going to analyse the traffic from an instance to the internet most specifically to google (8.8.8.8).

```
$ traceroute 8.8.8.8
traceroute to 8.8.8.8 (8.8.8.8), 30 hops max, 46 byte packets
1 10.0.0.1 (10.0.0.1) 2.431 ms 0.442 ms 0.229 ms
2 10.0.2.1 (10.0.2.1) 0.767 ms 0.369 ms 0.005 ms
3 10.38.4.1 (10.38.4.1) 25.052 ms 17.513 ms 21.904 ms
4 10.39.0.2 (10.39.0.2) 0.892 ms 0.676 ms 0.515 ms
5 147.32.233.96 (147.32.233.96) 8.825 ms 10.126 ms 25.360 ms
6 fit-de.net.cvut.cz (147.32.252.85) 1.283 ms 0.901 ms 0.821 ms
7 195.113.144.172 (195.113.144.172) 4.037 ms 2.594 ms 5.172 ms
8 r2-r93.cesnet.cz (195.113.157.70) 2.983 ms 3.137 ms 2.873 ms
9 * * *
10 dns.google (8.8.8.8) 3.430 ms 1.076 ms 142.251.224.228 (142.251.224.228)
1.852 ms
```

Here we see the route of the packages from our instance until those packages arrive to 8.8.8.8

Now let's ping to outside to the router of the open nebula pinging to the



#### 10.38.4.1 ip address

```
$ ping 10.38.4.1
PING 10.38.4.1 (10.38.4.1): 56 data bytes
64 bytes from 10.38.4.1: seq=0 ttl=252 time=16.027 ms
64 bytes from 10.38.4.1: seq=1 ttl=252 time=4.581 ms
64 bytes from 10.38.4.1: seq=2 ttl=252 time=27.532 ms
64 bytes from 10.38.4.1: seq=2 ttl=252 time=10.329 ms
64 bytes from 10.38.4.1: seq=4 ttl=252 time=34.090 ms
64 bytes from 10.38.4.1: seq=4 ttl=252 time=11.795 ms
```

Now to identify which instance is doing this communication, to know which instance is generating the traffic we have to take a look to the libvirt xml descriptor of the instance, for that we need to run the docker container which host libvirt with the command "docker exec -it nova\_libvirt bash -i" and then with the command "virsh list" to get the instance name.

We can also see the the xml of the instance, now let's execute "virsh dumpxml instance-00000002"

```
<interface type='bridge'>
    <mac address='fa:16:3e:ae:a6:7e'/>
        <source bridge='qbr3fa5a0d5-73'/>
        <target dev='tap3fa5a0d5-73'/>
        <model type='virtio'/>
        <mtu size='1450'/>
        <alias name='net0'/>
        <address type='pci' domain='0x00000' bus='0x00' slot='0x03' function='0x0'/>
        </interface>
```

Here we can see the definition of the network interface, here we can see data as the mac address and the tap interface name and, the name of the bridge.

Now let's execute the command "brctl show" out of the container

```
root@tutorial3-cmp:~# brctl show
bridge name bridge id STP enabled interfaces
qbr3fa5a0d5-73 8000.7ad4abf99b5e no qvb3fa5a0d5-73
tap3fa5a0d5-73
qbr9dbeb9d9-e7 8000.b62b4e23a354 no qvb9dbeb9d9-e7
tap9dbeb9d9-e7
```

So in the first (qbr3fa5a...) bridge we can see port tab and port qvb which are the ports before and after the firewall.

If we check the tap interface of the first bridge, with the command "tcpdump -i tap3fa5aOd5-73", we will see our ping comunication.



```
(nova-libvirt)[root@tutorial3-cmp /]# exit
exit
root@tutorial3-cmp:~# tcpdump -i tap3fa5a0d5-73
tcpdump: verbose output suppressed, use -v or -vv for full protocol decode
listening on tap3fa5a0d5-73, link-type EN10MB (Ethernet), capture size 262144 bytes
16:24:10.735906 IP 10.0.0.193 > gw-10-38-4-1.in.fit.cvut.cz: ICMP echo request, id 5378, seq 1456, length
64
16:24:10.737437 IP gw-10-38-4-1.in.fit.cvut.cz > 10.0.0.193: ICMP echo reply, id 5378, seq 1456, length
64
16:24:11.737198 IP 10.0.0.193 > gw-10-38-4-1.in.fit.cvut.cz: ICMP echo request, id 5378, seq 1457, length
64
16:24:11.738789 IP gw-10-38-4-1.in.fit.cvut.cz > 10.0.0.193: ICMP echo reply, id 5378, seq 1457, length
64
16:24:11.738789 IP gw-10-38-4-1.in.fit.cvut.cz > 10.0.0.193: ICMP echo reply, id 5378, seq 1457, length
64
^C
4 packets captured
4 packets captured
5 packets dropped by kernel
```

## And if we check the qvb interface we will see our ping after going through the firewall

```
root@tutorial3-cmp:~# tcpdump -i qvb3fa5a0d5-73
tcpdump: verbose output suppressed, use -v or -vv for full protocol decode
listening on qvb3fa5a0d5-73, link-type EN10MB (Ethernet), capture size 262144 bytes
16:25:47.843219 IP 10.0.0.193 > gw-10-38-4-1.in.fit.cvut.cz: ICMP echo request, id 5378, seq 1553, length
64
16:25:47.844801 IP gw-10-38-4-1.in.fit.cvut.cz > 10.0.0.193: ICMP echo reply, id 5378, seq 1553, length
64
16:25:48.844253 IP 10.0.0.193 > gw-10-38-4-1.in.fit.cvut.cz: ICMP echo request, id 5378, seq 1554, length
64
16:25:48.845821 IP gw-10-38-4-1.in.fit.cvut.cz > 10.0.0.193: ICMP echo reply, id 5378, seq 1554, length
64
^C
4 packets captured
4 packets received by filter
6 packets dropped by kernel
```

This is possible because our firewall is configured in a way that it let's ICMP traffic goes through.

So, we are on the last component of the linux bridge and to reach the OVS Integration Bridge we need to go trought veth which will connect us to qvo interface, this is visible with the result of the command "ip -d link" the qvb interfacte uses veth and also qvo too

```
17: qvo3fa5a0d5-73@qvb3fa5a0d5-73: <BROADCAST,MULTICAST,UP,LOWER_UP>
ystem state UP mode DEFAULT group default qlen 1000
    link/ether b6:d5:3c:dc:ea:c4 brd ff:ff:ff:ff:ff:ff promiscuity 1
    veth
    openvswitch_slave addrgenmode eui64 numtxqueues 1 numrxqueues 1
5
18: qvb3fa5a0d5-73@qvo3fa5a0d5-73: <BROADCAST,MULTICAST,UP,LOWER_UP>
a5a0d5-73 state UP mode DEFAULT group default qlen 1000
    link/ether 7a:d4:ab:f9:9b:5e brd ff:ff:ff:ff:ff:ff promiscuity 1
    veth
```



Now inside the docker openvswitch container we will execute "ovs-vsctl show"

Here we can see the Patch turn which connects the OVS Integration Bridge with the OVS Tunnel Bridge, we see that there is only one way packages go out and it is through the vxlan interface, after that, our data will go to the bridge tunel on the network node, and from tunel bridge of the network node we will go to the integration bridge of the network node.

```
(openvswitch-vswitchd)[root@tuorial3-ctl /]# ovs-vsctl show
a3d19c22-6789-4305-89c1-acfd288a206b
   Manager "ptcp:6640:127.0.0.1"
       is_connected: true
   Bridge br-int
       Controller "tcp:127.0.0.1:6633"
           is_connected: true
       fail mode: secure
       datapath_type: system
       Port qr-64ccc652-80
           tag: 1
           Interface qr-64ccc652-80
             type: internal
       Port qvo8dd2b24d-d2
           tag: 1
           Interface qvo8dd2b24d-d2
       Port tap55fda8e3-fd
           tag: 1
           Interface tap55fda8e3-fd
               type: internal
(openvswitch-vswitchd)[root@tuorial3-ctl /]#
           tag: 2
           Interface qg-53bd9280-04
             type: internal
       Port patch-tun
           Interface patch-tun
               type: patch
               options: {peer=patch-int}
       Port int-br-ex
           Interface int-br-ex
              type: patch
               options: {peer=phy-br-ex}
       Port br-int
           Interface br-int
               type: internal
```

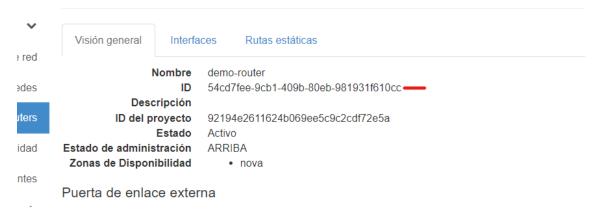


Now we want to go to the router which is implemented as namespace according to the diagram, this router separates: interfaces, routing tables, firewalls, etc.

```
root@tuorial3-ctl:~# ip netns
qrouter-54cd7fee-9cb1-409b-80eb-981931f610cc (id: 1)
qdhcp-87084964-23d7-485e-ad67-2920ddaa2245 (id: 0)
```

Here we see the router namespace name which should have the same name as the router id of our router in our cloud in openstack

### demo-router



Then to access to the name space we will run "ip netns exec qrouter-54cd7fee-9cb1-409b-80eb-981931f610cc ip addr"

```
10: qr-64ccc52-80: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1450 qdisc noqueue state UNKNOWN group default
qlen 1000
    link/ether fa:16:3e:13:bc:65 brd ff:ff:ff:ff:ff
    inet 10.0.0.1/24 brd 10.0.0.255 scope global qr-64ccc652-80
      valid lft forever preferred lft forever
    inet6 fe80::f816:3eff:fe13:bc65/64 scope link
       valid_lft forever preferred_lft forever
11: qg-53bd9280-04: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc noqueue state UNKNOWN group default
qlen 1000
   link/ether fa:16:3e:ca:bd:de brd ff:ff:ff:ff:ff
   inet 10.0.2.168/24 brd 10.0.2.255 scope global qg-53bd9280-04
      valid_lft forever preferred_lft forever
    inet 10.0.2.186/32 brd 10.0.2.186 scope global qg-53bd9280-04
      valid_lft forever preferred_lft forever
    inet 10.0.2.181/32 brd 10.0.2.181 scope global qg-53bd9280-04
       valid_lft forever preferred_lft forever
    inet6 fe80::f816:3eff:feca:bdde/64 scope link
      valid lft forever preferred lft forever
 oot@tuorial3-ctl:~# ip netns exec qrouter-54cd7fee-9cb1-409b-80eb-981931f610cc ip addr
```

#### And we will see the two interface gr and gg



Which are the internal and external interfaces of the router.



Now if we execute "ip netns exec qrouter-54cd7fee-9cb1-409b-80eb-981931f610cc tcpdump -i qr-64ccc652-80 -ll" to inspect before the router

```
root@tuorial3-ctl:~# ip netns exec qrouter-54cd7fee-9cb1-409b-80eb-981931f610cc tcpdump -i qr-64ccc652-80 -ll
tcpdump: verbose output suppressed, use -v or -vv for full protocol decode
listening on qr-64ccc652-80, link-type EN10MB (Ethernet), capture size 262144 bytes
17:22:38.895063 IP gw-10-38-4-1.in.fit.cvut.cz > 10.0.0.193: ICMP echo reply, id 5378, seq 4961, length
64
17:22:39.842540 IP 10.0.0.193 > gw-10-38-4-1.in.fit.cvut.cz: ICMP echo request, id 5378, seq 4962, length
64
17:22:39.884544 IP gw-10-38-4-1.in.fit.cvut.cz > 10.0.0.193: ICMP echo reply, id 5378, seq 4962, length
64
17:22:40.844523 IP 10.0.0.193 > gw-10-38-4-1.in.fit.cvut.cz: ICMP echo request, id 5378, seq 4963, length
64
17:22:40.869018 IP gw-10-38-4-1.in.fit.cvut.cz > 10.0.0.193: ICMP echo reply, id 5378, seq 4963, length
66
^C
5 packets captured
5 packets captured
5 packets received by filter
6 packets dropped by kernel
```

It shows us those pings which are no longer on the vxlan and we can see it goes from the address of our instance to the gateway on the internet.

Now if we inspect after the router with the command "ip netns exec qrouter-54cd7fee-9cb1-409b-80eb-981931f610cc tcpdump -i qg-53bd9280-04 -ll"

```
root@tuorial3-ctl:~# ip netns exec qrouter-54cd7fee-9cb1-409b-80eb-981931f610cc tcpdump -i qg-53bd9280-0 4 -ll tcpdump: verbose output suppressed, use -v or -vv for full protocol decode listening on qg-53bd9280-04, link-type EN10MB (Ethernet), capture size 262144 bytes 17:26:10.990764 IP 10.0.2.181 > gw-10-38-4-1.in.fit.cvut.cz: ICMP echo request, id 59136, seq 5173, leng th 64 17:26:10.991302 IP gw-10-38-4-1.in.fit.cvut.cz > 10.0.2.181: ICMP echo reply, id 59136, seq 5173, length 64 17:26:10.993203 IP 10.0.2.168.59998 > ns-rec-1.in.fit.cvut.cz.domain: 37441+ PTR? 1.4.38.10.in-addr.arpa . (40) 17:26:10.993957 IP ns-rec-1.in.fit.cvut.cz.domain > 10.0.2.168.59998: 37441 1/0/0 PTR gw-10-38-4-1.in.fit.cvut.cz. (81)
```

We are going from the external gateway which means that we are doing nat normally. Now to access the instance the other way, we need to use floating IP to expose instances to the internet by using public IP (floating IPs has been added by me in the previous tutorials that's why I'm not going to document the process here).

Mostrando 2 articulos												
	Project	Host	Name	Image Name	IP Address	Flavor	Status		Task	Power State	Age	Actions
	admin	tuori al3-c tl	demo 2	cirros	10.0.0.121, 10.0.2.186	m1.tiny	Activa	<u> </u>	Ninguno	Corriendo	2 días, 20 horas	Rescatar instancia
0	admin	tutori al3-c mp	demo 1	cirros	10.0.0.193, 10.0.2.181	m1.tiny	Activa		Ninguno	Corriendo	2 días, 21 horas	Rescatar instancia 🔻

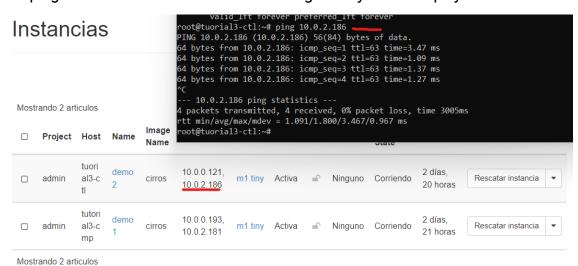
This why in the execution of the previous command we see some ARP replies



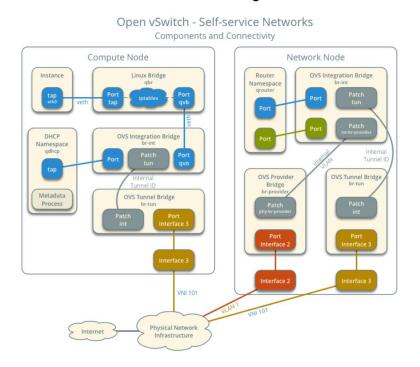
```
17:36:30.518626 IP ns-rec-1.in.fit.cvut.cz.domain > 10.0.2.168.12061: 11540 1/0/0 PTR ns-rec-1.in.fit.cv ut.cz. (78)
17:36:30.518681 IP gw-10-38-4-1.in.fit.cvut.cz > 10.0.2.181: ICMP echo reply, id 59136, seq 5792, length 64
17:36:30.518814 IP 10.0.2.168.51917 > ns-rec-1.in.fit.cvut.cz.domain: 64920+ PTR? 168.2.0.10.in-addr.arp a. (41)
17:36:30.519567 IP ns-rec-1.in.fit.cvut.cz.domain > 10.0.2.168.51917: 64920 NXDomain 0/1/0 (105)
17:36:30.724764 ARP, Request who-has 10.0.2.1 tell 10.0.2.168, length 28
17:36:30.725512 IP 10.0.2.168.60112 > ns-rec-1.in.fit.cvut.cz.domain: 15735+ PTR? 1.2.0.10.in-addr.arpa. (39)
17:36:30.725743 ARP, Reply 10.0.2.1 is-at 56:92:cd:0f:49:34 (oui Unknown), length 28
```

This explains why before when we execute the command "ip netns exec qrouter-54cd7fee-9cb1-409b-80eb-981931f610cc ip addr" the router takes the floating ip of the instance and answers the ARP requests to that address, so this is how it is done in layer 2.

So now if we want, we should be able to get to the instance from the outside so if we ping one of the instances to their floating IP they should replay.



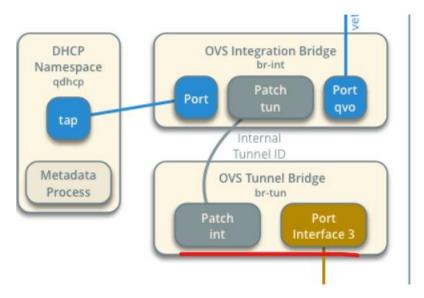
So this was north-south and back again.





# 2. Trace of VXLAN tunnelled traffic between two nodes, displayed in the Wireshark graphical tool.

For this, considering that I have two instances each running in a different compute node so I will start pinging from one to the other, now



We are interested in the br-tun bridge and if we check the specifications of it's with ovs-vsctl show



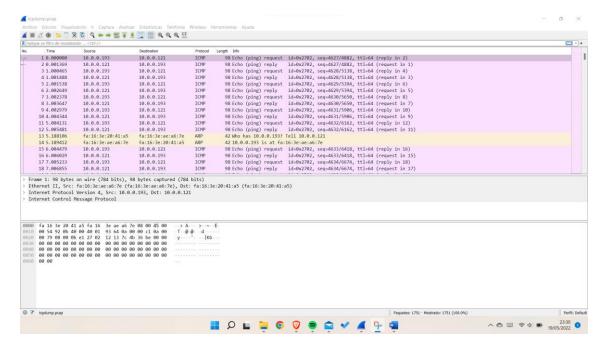
```
(openvswitch-vswitchd)[root@tutorial3-cmp /]# ovs-vsctl show
46b33c14-07e2-49e8-97bb-e651d7194c2e
   Manager "ptcp:6640:127.0.0.1"
       is_connected: true
   Bridge br-int
       Controller "tcp:127.0.0.1:6633"
           is_connected: true
       fail_mode: secure
       datapath_type: system
       Port patch-tun
           Interface patch-tun
                type: patch
               options: {peer=patch-int}
       Port qvo9dbeb9d9-e7
            tag: 4095
            Interface qvo9dbeb9d9-e7
       Port qvo3fa5a0d5-73
            tag: 1
           Interface qvo3fa5a0d5-73
       Port br-int
            Interface br-int
                type: internal
   Bridge br-tun
       Controller "tcp:127.0.0.1:6633"
           is_connected: true
       fail_mode: secure
       datapath_type: system
       Port vxlan-0a2606d0
            Interface vxlan-0a2606d0
                type: vxlan
options: {df_default="true", egress_pkt_mark="0", in_key=flow, local_ip="10.38.6.239", out_key=flow, remote_ip="10.38.6.208"}
       Port br-tun
            Interface br-tun
              type: internal
       Port patch-int
           Interface patch-int
                type: patch
                options: {peer=patch-tun}
```

Our port is the vxlan... and if we inspect our interfaces with "ip link"

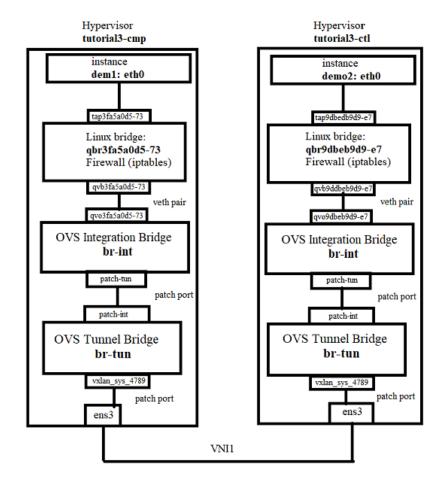
```
12: vxlan_sys_4789: <BROADCAST,MULTICAST,UP,LOWER_UP> r
KNOWN mode DEFAULT group default qlen 1000
    link/ether e6:57:0d:85:87:21 brd ff:ff:ff:ff:ff:ff
16: qbr3fa5a0d5-73: <BROADCAST,MULTICAST,UP,LOWER_UP> r
    default qlen 1000
    link/ether 7a:d4:ab:f9:9b:5e brd ff:ff:ff:ff:ff:ff
```

The name of the interface we want is vxlan\_sys\_4789, then lets execute the command "tcpdump -i vxlan\_sys\_4789 -w tcpdump.pcap -s 65535" to create a file which later we will send to our computer via sftp and read with wireshark.





Draw a diagram of the network elements through which the east-west traffic passes (between two VMs on different hypervisors), with specific interface names in your OpenStack installation (supported by random screenshots).





root@tutorial3\_cmp:~# ip link | tail 12: vxlan\_sys\_4789: <BROADCAST,MULTICAST,UP,LOWER\_UP> mtu 65000 link/ether e6:57:0d:85:87:21 brd ff:ff:ff:ff:ff

link/ether de:26:09:38:3d:96 brd ff:ff:ff:ff:ff

