


HEAP & HEAPSORT

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SLIDES ADAPTED FROM THE TEXTBOOK (CHAPTER 6) & ENSF 593/594 LECTURE BY MOHAMMAD MOSHIRPOUR





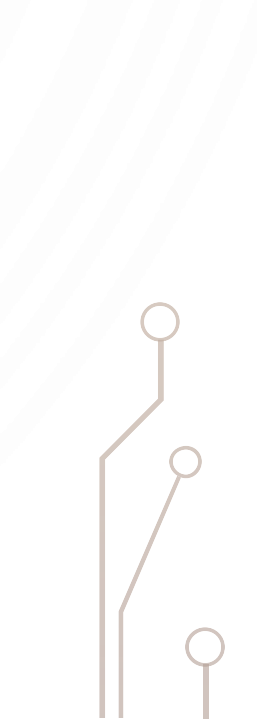
OUTLINE

- Complete Binary Tree
 - Heap
 - Types of Heap
 - Heap Operations
 - Priority Queue with Heap
 - Heapsort
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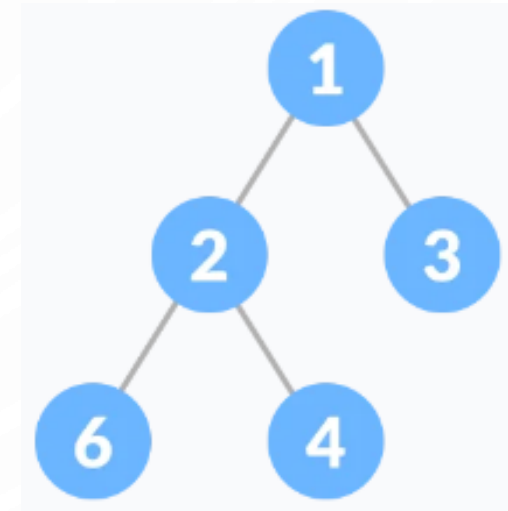
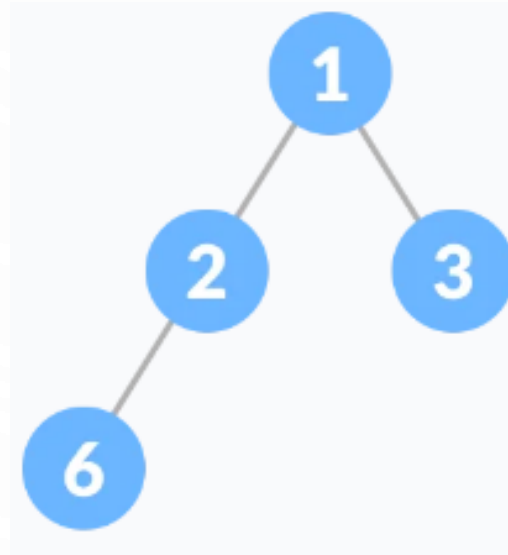
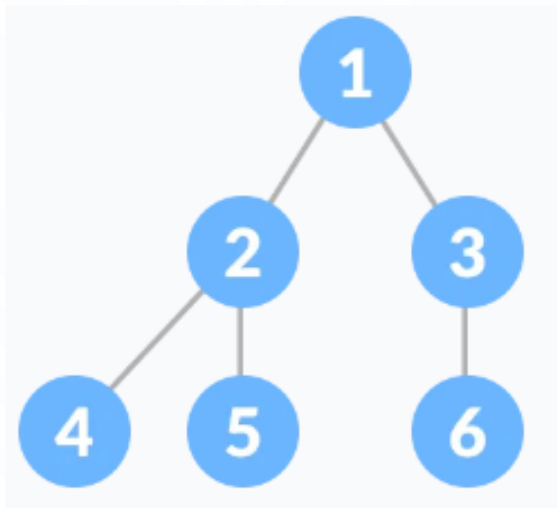


LEARNING OUTCOME

- At the end of this lecture, we will be able to-
 - Understand heap data structure, types and operations,
 - Explain heapsort and priority queue with heap logic.
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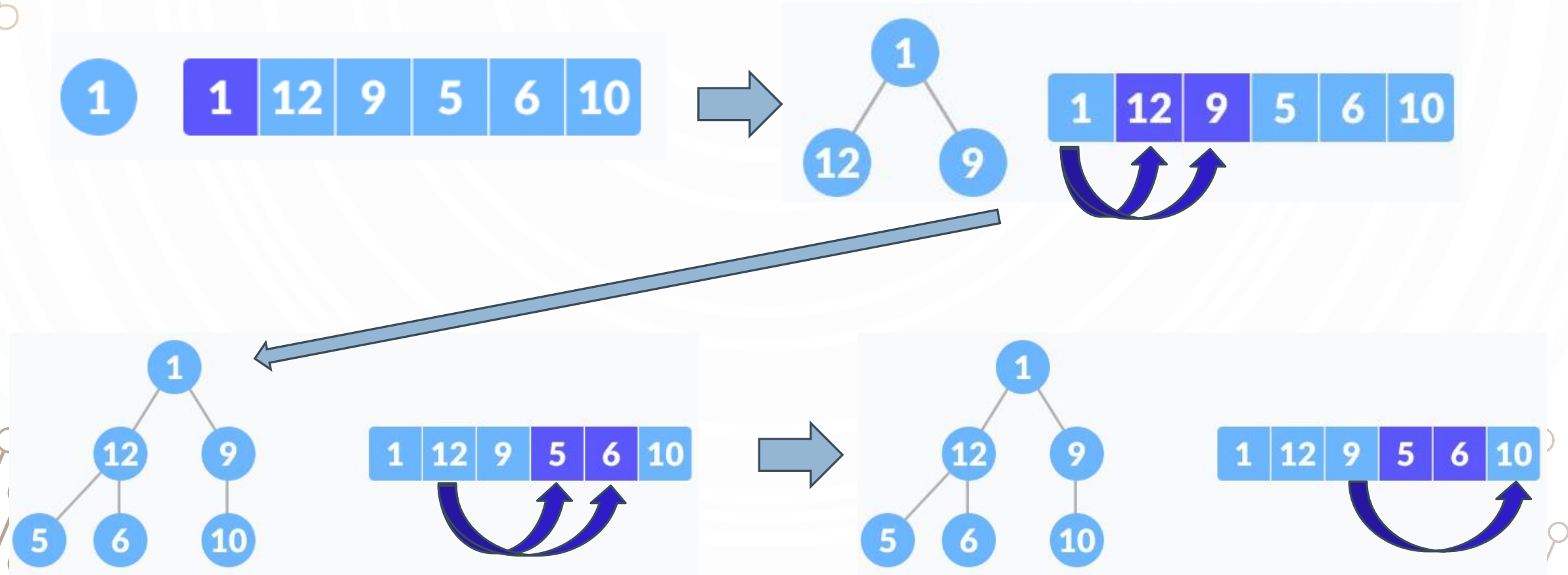
COMPLETE BINARY TREE

- A binary tree
- Nodes are always inserted from the left
- All levels are completely filled from the left until possibly the lowest one



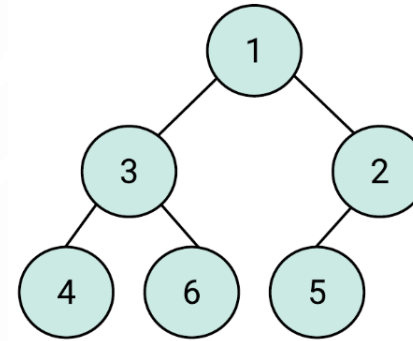
COMPLETE BINARY TREE

- Complete binary tree in an array

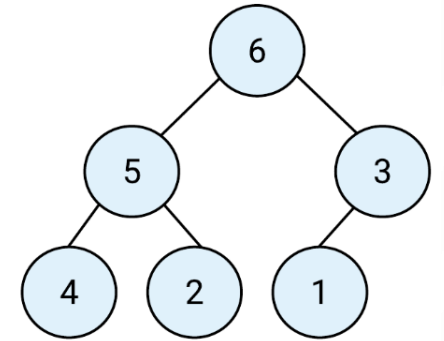


HEAP

- A complete binary tree
- A balanced tree
- Value of each node is
 - \geq value of its children nodes (Max Heap) OR
 - \leq value of its children nodes (Min Heap)
 - And only one condition is applicable for the whole tree
- Not a perfectly ordered tree
 - The order of the elements are limited to each node and its children
- Tree height - $\lg n$
- Complexity – $O(\lg n)$



Min heap

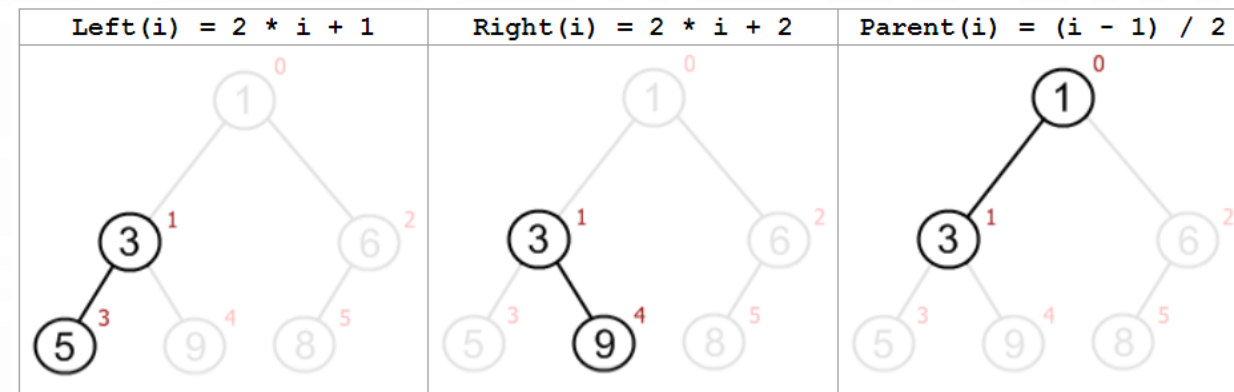
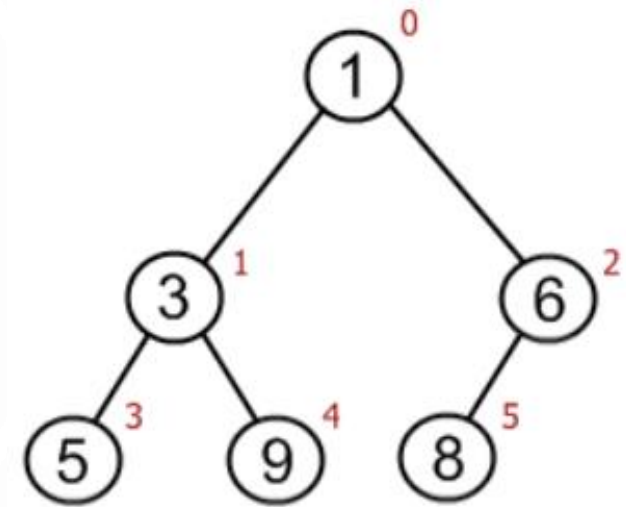


Max Heap

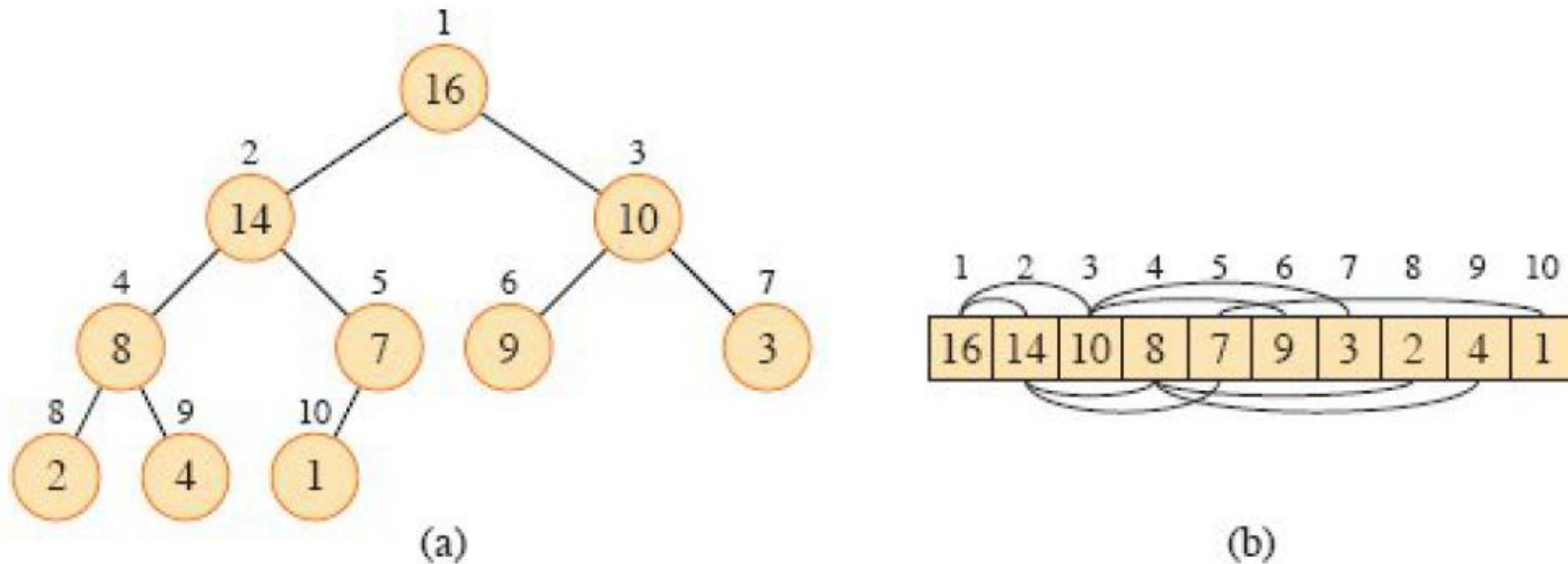
Source: <https://guides.codepath.com/compsci/Heaps>

HEAP

- Heaps are generally implemented with arrays
- Array value sequence
 - Top to bottom
 - Left to right
- Root node is at Array[0]
- All node positions should be from 0 to n-1
- For any node at position i-
 - Left child of Array[i] is at Array $[(2 * i) + 1]$
 - Right child of Array[i] is at Array $[(2 * i) + 2]$
 - Parent of Array[i] is at Array $[(i - 1) / 2]$
 - Integer division



HEAP



PARENT(i)

$\text{return } \lfloor i/2 \rfloor$

LEFT(i)

$\text{return } 2i$

RIGHT(i)

$\text{return } 2i + 1$

Figure 6.1 A max-heap viewed as (a) a binary tree and (b) an array. The number within the circle at each node in the tree is the value stored at that node. The number above a node is the corresponding index in the array. Above and below the array are lines showing parent-child relationships, with parents always to the left of their children. The tree has height 3, and the node at index 4 (with value 8) has height 1.

*** In this example, the array start from 1 instead of 0, so the parent and children node positions is increased by 1

TYPES OF HEAP

- **Max Heap**

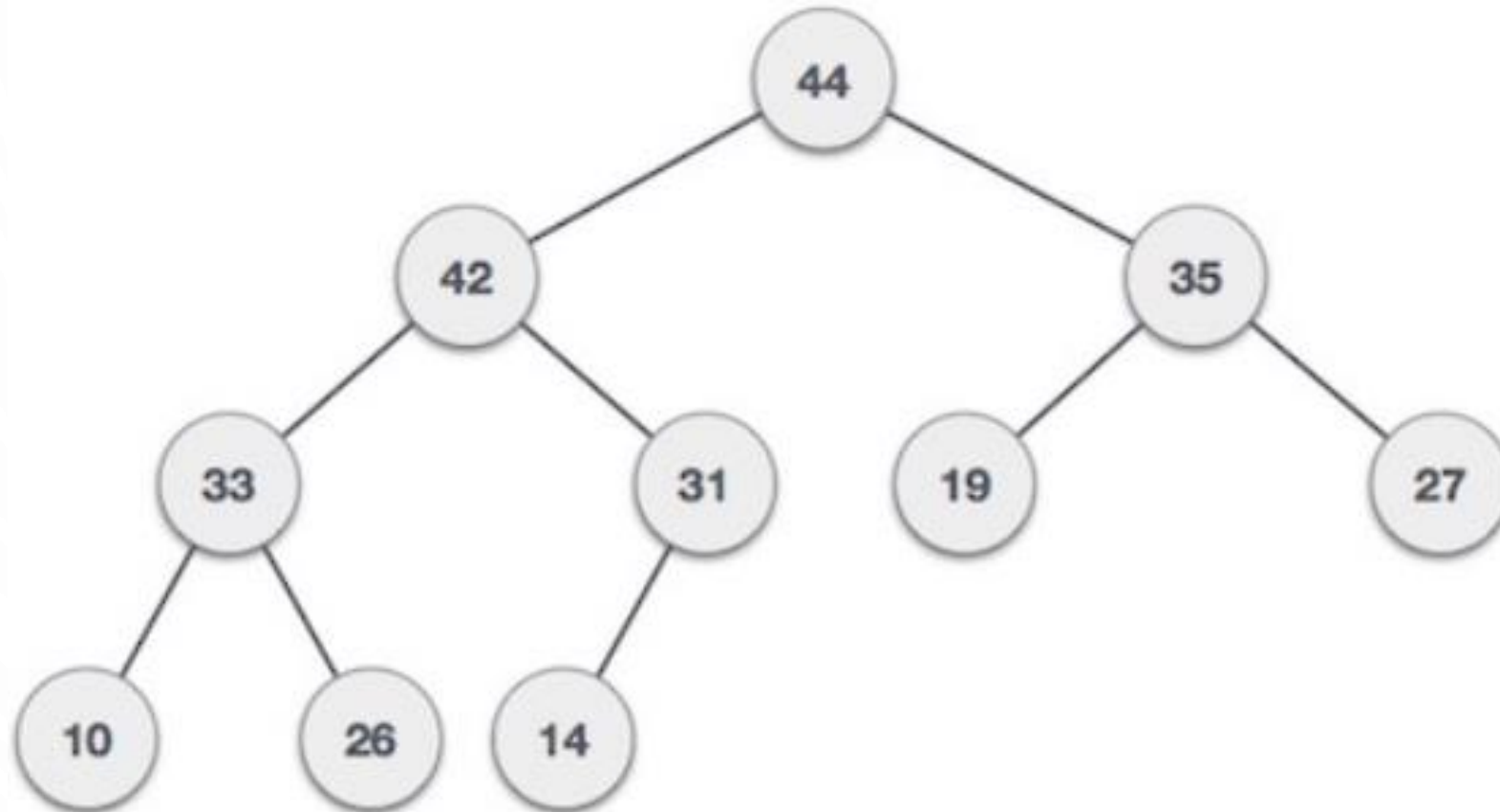
- A complete binary tree where value of each node \geq value of its children nodes
- Root contains the largest element

- **Min Heap**

- A complete binary tree where value of each node \leq value of its children nodes
- Root contains the smallest element

TYPES OF HEAP

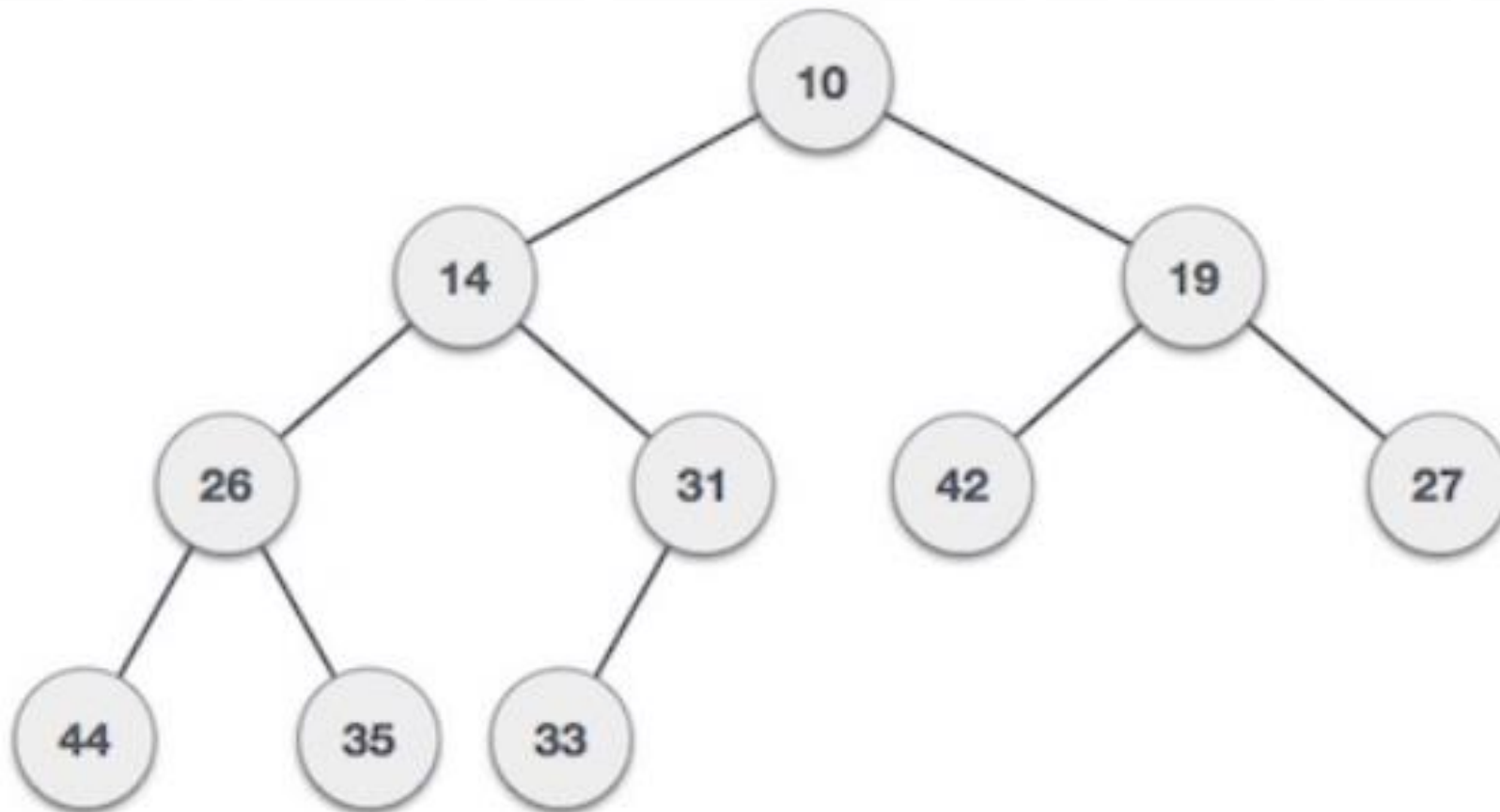
- Max Heap
 - Input nodes – 35, 33, 42, 10, 14, 19, 27, 44, 26, 31



TYPES OF HEAP

- Min Heap

- Input nodes – 35, 33, 42, 10, 14, 19, 27, 44, 26, 31



HEAP OPERATIONS

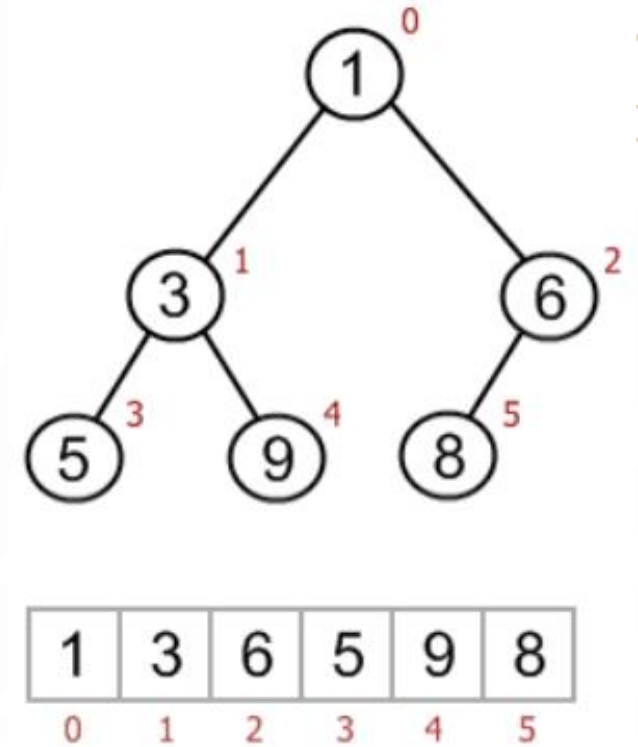
- **Heapify**
 - Process of creating a heap from array or binary tree
- **Insertion**
 - Inserting an element in the heap and maintain heap property
- **Deletion**
 - Deleting an element from the heap and maintain heap property
- **Peek**
 - Check the top element in a heap
- **Display**
 - Traverse the heap and show the elements

HEAP OPERATIONS

- Heapify
 - Max Heapify
 - Process of creating a Max Heap from a binary tree or array
 - Min Heapify
 - Process of creating a Min Heap from a binary tree or array

HEAP OPERATIONS

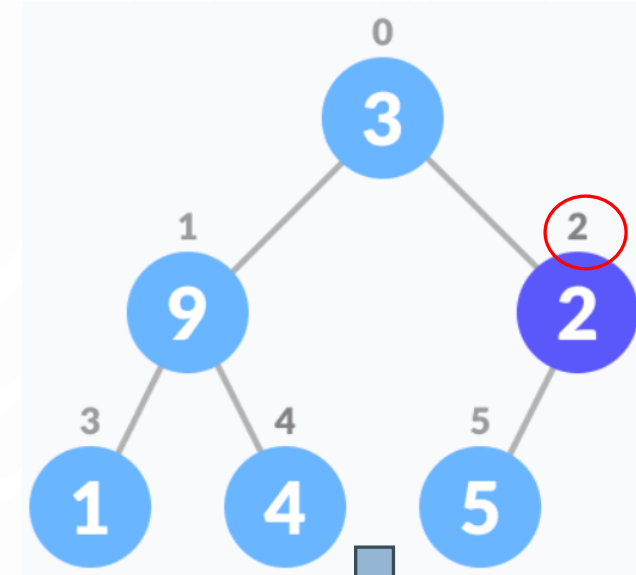
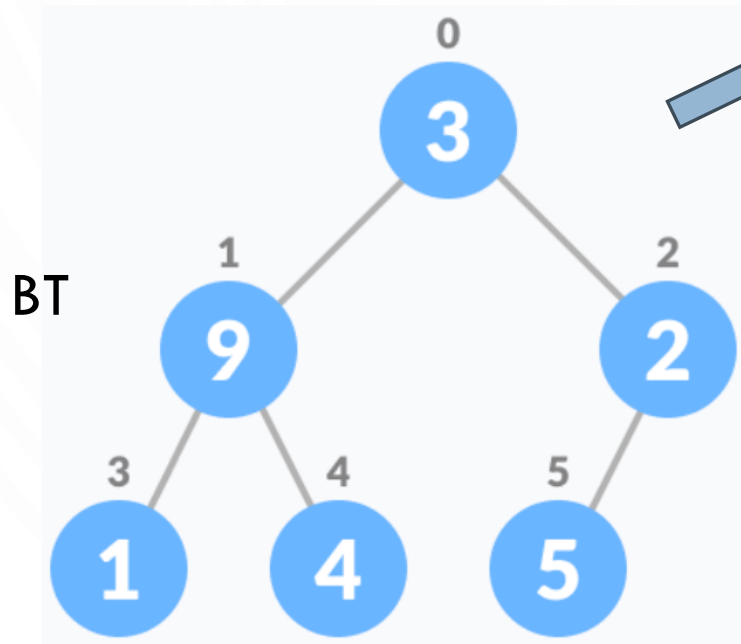
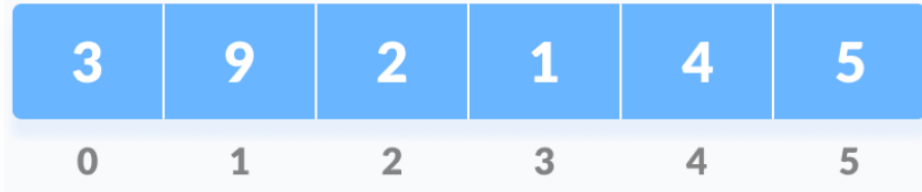
- Max Heapify
 - Create a binary tree
 - Check if the tree nodes maintain the Max Heap condition
 - i.e., value of each node \geq value of its children nodes
 - Start from the first non-leaf node from bottom
 - i.e., node at position $(n/2) - 1$
 - Check if current node i and its children $(2i+1)$, $(2i+2)$ maintain heap
 - Set 'current element' at node i as 'largest' element
 - $\text{largest} = i$ (i.e., parent)
 - Check if left child $(2i+1)$ is larger than 'largest'
 - If so, then update 'largest' with left child
 - $\text{largest} = 2i+1$ (i.e., left child)
 - Then check if right child $(2i+2)$ is larger than 'largest'
 - If so, then update 'largest' with right child
 - $\text{largest} = 2i+2$ (i.e., right child)
 - If $\text{largest} \neq i$, then exchange/swap i value with largest value
 - Continue this process from node $(n/2) - 1$ to node 0



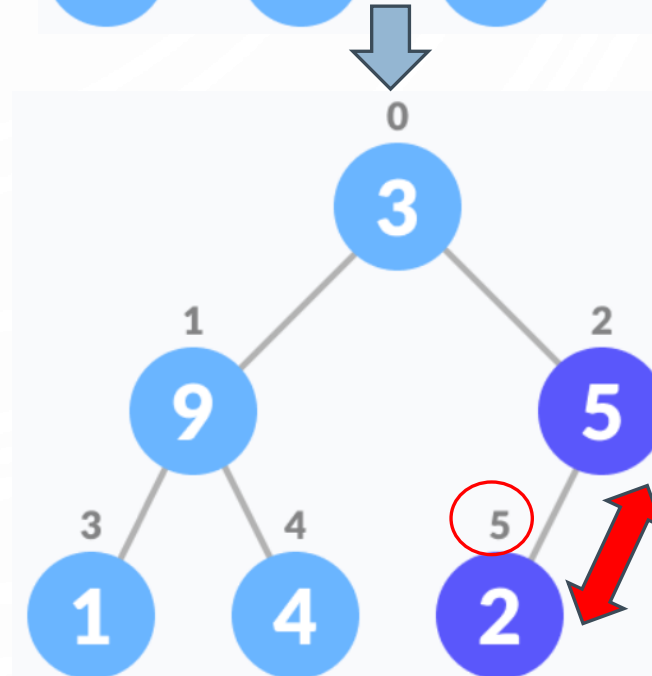
Source: https://www.algolist.net/Data_structures/Binary_heap/Array-based_int_repr

HEAP OPERATIONS

- Max Heapify



$$\begin{aligned}(n/2) - 1 \\ &= (6/2) - 1 \\ &= 3 - 1 \\ &= 2\end{aligned}$$



$$\begin{aligned}2i + 1 \\ &= (2 * 2) + 1 \\ &= 5\end{aligned}$$

HEAP OPERATIONS

- MAX-HEAPIFY(A, i)

l = LEFT(i)

r = RIGHT(i)

if $l \leq \text{A.heap-size}$ and $A[l] > A[i]$

largest = l

else largest = i

if $r \leq \text{A.heap-size}$ and $A[r] > A[\text{largest}]$

largest = r

if largest \neq i

exchange $A[i]$ with $A[\text{largest}]$

MAX-HEAPIFY(A, largest)

- BUILD-MAX-HEAP(A, n)

A.heap-size = n

for i = $\lfloor n/2 \rfloor$ downto 1

MAX-HEAPIFY(A, i)

HEAP OPERATIONS

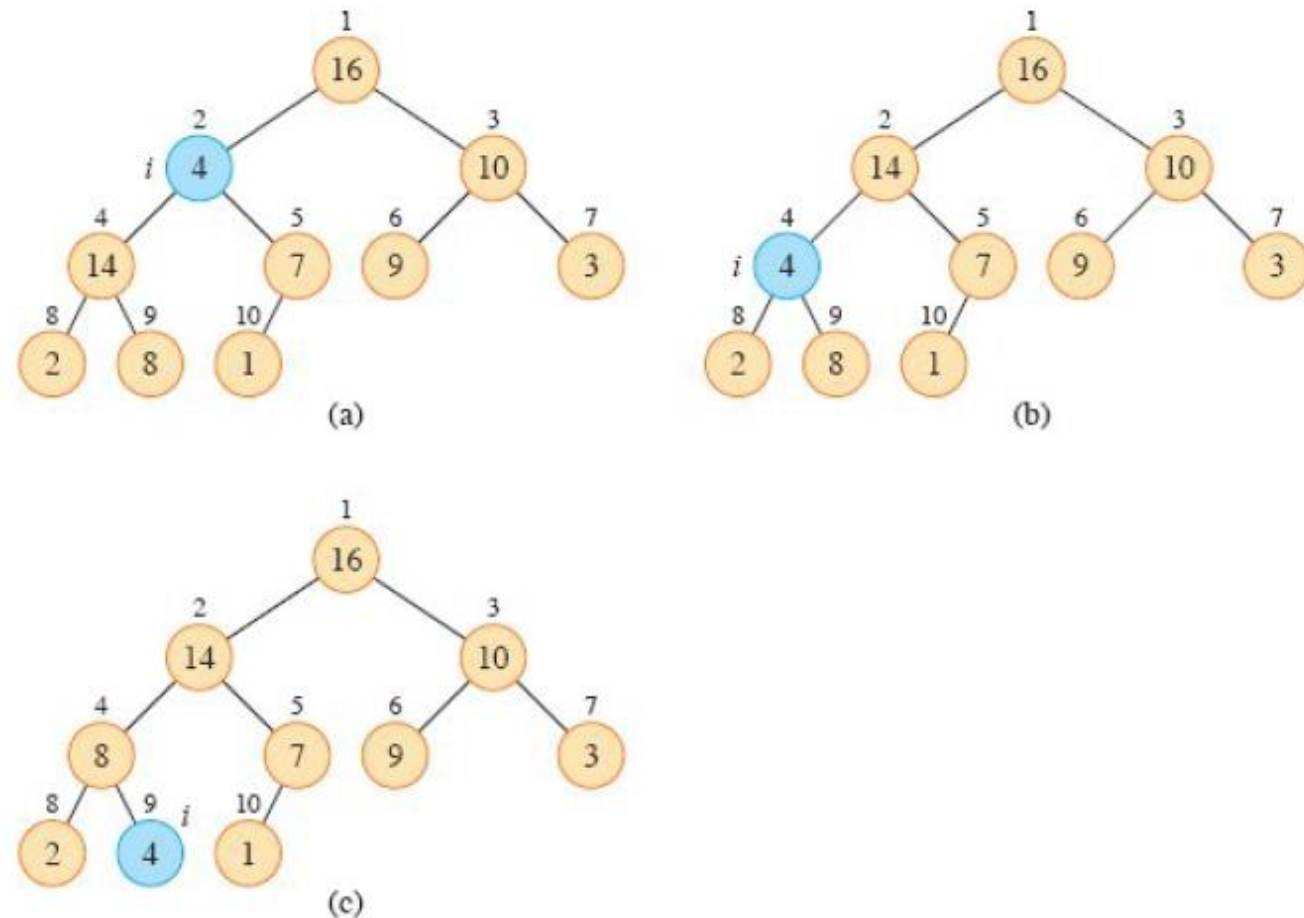


Figure 6.2 The action of $\text{MAX-HEAPIFY}(A, 2)$, where $A.\text{heap-size} = 10$. The node that potentially violates the max-heap property is shown in blue. (a) The initial configuration, with $A[2]$ at node $i = 2$ violating the max-heap property since it is not larger than both children. The max-heap property is restored for node 2 in (b) by exchanging $A[2]$ with $A[4]$, which destroys the max-heap property for node 4. The recursive call $\text{MAX-HEAPIFY}(A, 4)$ now has $i = 4$. After $A[4]$ and $A[9]$ are swapped, as shown in (c), node 4 is fixed up, and the recursive call $\text{MAX-HEAPIFY}(A, 9)$ yields no further change to the data structure.

HEAP OPERATIONS

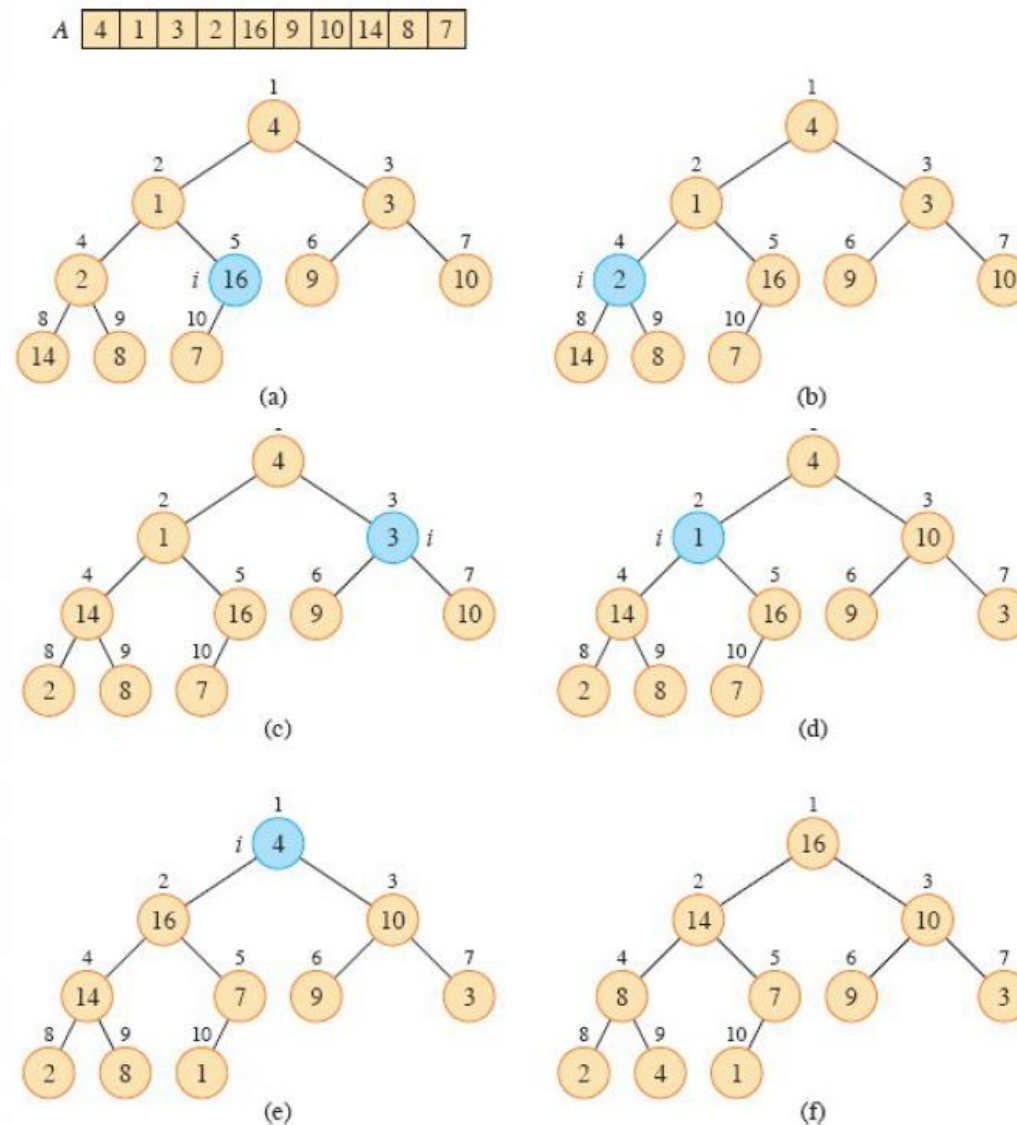


Figure 6.3 The operation of BUILD-MAX-HEAP, showing the data structure before the call to MAX-HEAPIFY in line 3 of BUILD-MAX-HEAP. The node indexed by i in each iteration is shown in blue. (a) A 10-element input array A and the binary tree it represents. The loop index i refers to node 5 before the call MAX-HEAPIFY(A , i). (b) The data structure that results. The loop index i for the next iteration refers to node 4. (c)–(e) Subsequent iterations of the **for** loop in BUILD-MAX-HEAP. Observe that whenever MAX-HEAPIFY is called on a node, the two subtrees of that node are both max-heaps. (f) The max-heap after BUILD-MAX-HEAP finishes.

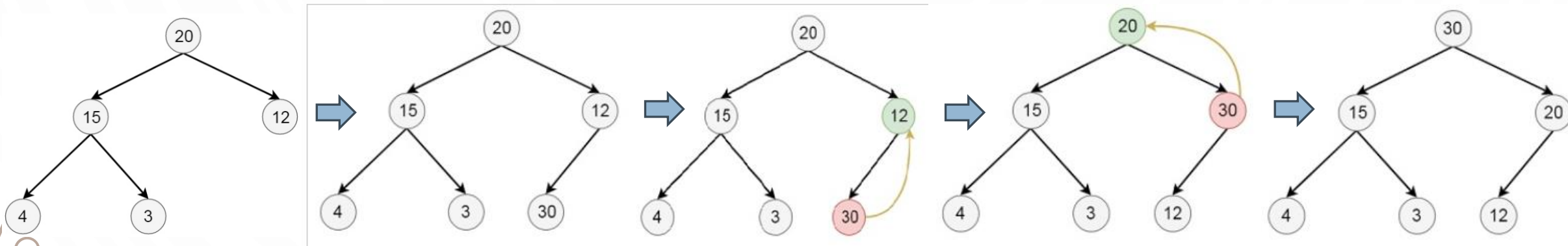
HEAP OPERATIONS

- Min Heapify and Build Min Heap are similar with the \leq condition
- Try it yourself

HEAP OPERATIONS

- Insertion

- Assuming there is a max/min heap already
- Add the new node as the last leaf node at the first available position (checking from left)
- Check the heap property (max/min) of the current heap
- If condition is violated, do a heapify (max/min)

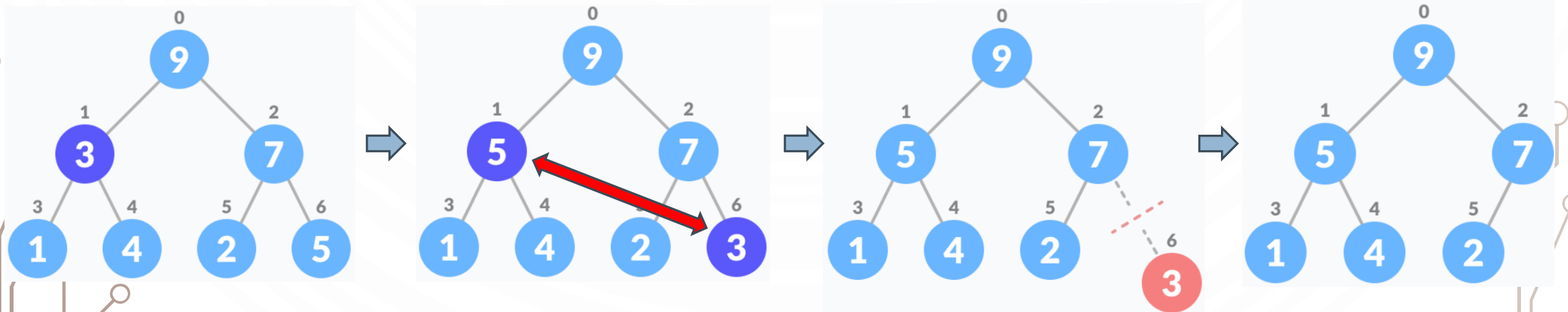


Inserting a new node: 30

HEAP OPERATIONS

- Deletion

- Assuming there is a max/min heap already search for the node to be deleted (i.e., key node)
- If key is already the last leaf, then just delete it
- If key is not the last leaf, then
 - Swap key with the last leaf node at the first available position (checking from left) and delete key
 - Check the heap property (max/min) of the current heap
 - If condition is violated, do a heapify (max/min)



Deleting node: 3

PRIORITY QUEUE WITH HEAP

- Priority Queue

- An extension of queue data structure
- Every item is associated with a priority score
- The highest priority element is dequeued first
- In case of multiple elements with the same priority score, they are dequeued in the order they were enqueued
- Priority queue operation complexity (with linear data structure) – $O(n)$

- Priority queue implementation with binary heap

- Heap data structure can be used to implement priority queue
- Minimizes the complexity to $O(\lg n)$
- Uses the heap structure to store the priority of elements

PRIORITY QUEUE WITH HEAP

- Enqueue

- Add the new element at the end of the heap (i.e., as the last leaf in a heap)
- If needed, apply Heapify on the current heap to maintain heap property

- Dequeue

- Remove root (i.e., highest priority) element
- Replace the root with the last leaf node
- If needed, apply Heapify on the current heap to maintain heap property

PRIORITY QUEUE WITH HEAP

- Enqueue

The diagram illustrates the enqueue operation in a priority queue using a heap. It shows three binary trees and a vertical array representing the heap structure.

Initial Heap (Left): A binary tree with root 3. The left child of 3 is 9, and the right child is 4. Node 9 has children 26 and 11. Node 4 has children 18 and 20. Node 26 has children 35 and 46. Node 35 has children 71 and 80. Node 46 has child 52.

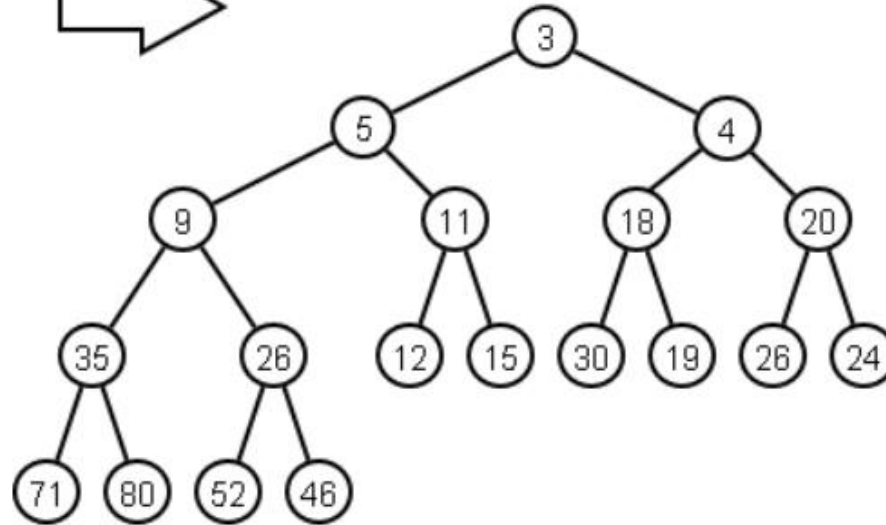
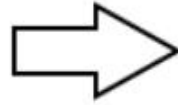
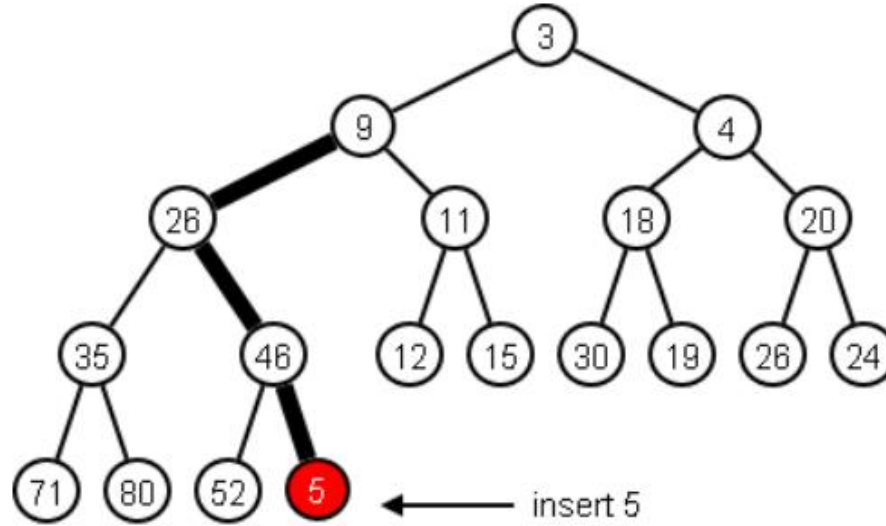
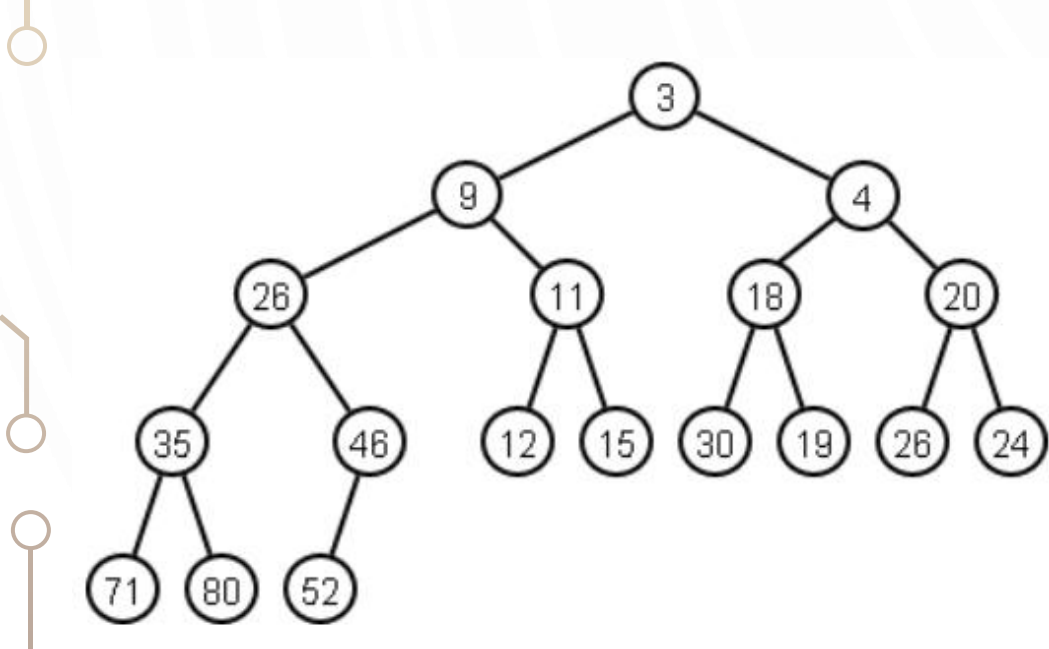
Insertion (Middle): The element 5 is inserted as the left child of node 46. An arrow labeled "insert 5" points to the new node. The tree is now unbalanced.

Re-heapified Heap (Bottom): The element 5 is moved to the root position, and the tree is re-heapified. The new root is 5, with children 9 and 4. Node 9 has children 35 and 26. Node 4 has children 18 and 20. Node 35 has children 71 and 80. Node 26 has children 52 and 46.

Array Representation (Right): A vertical array representing the heap structure. The elements are: 3, 9, 4, 26, 11, 18, 20, 35, 46, 12, 15, 30, 19, 26, 24, 71, 80, 52, 5. The element 5 is highlighted in red at the bottom, and an arrow indicates its movement to its correct position at index 4.

Source: <https://cs.lmu.edu/~ray/notes/pqueues/>

- Enqueue
-
- The diagram illustrates the enqueue operation in a binary tree. A binary tree is shown with a root node 9 and a right child 4. The root 9 is highlighted with a thick line. To the right, a queue is shown with elements 9, 4, and 26. The element 9 is at the top, 4 is in the middle, and 26 is at the bottom. Arrows indicate the flow of elements into the queue.

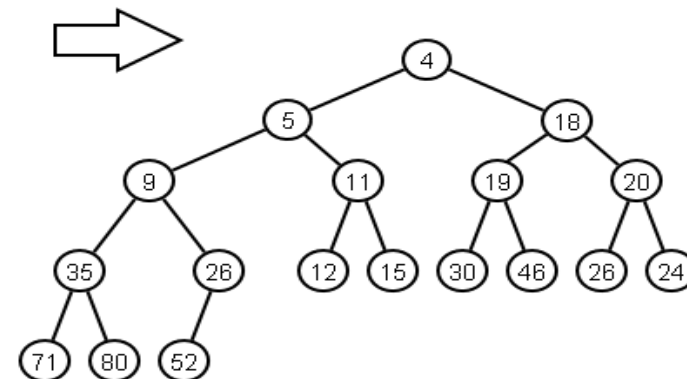
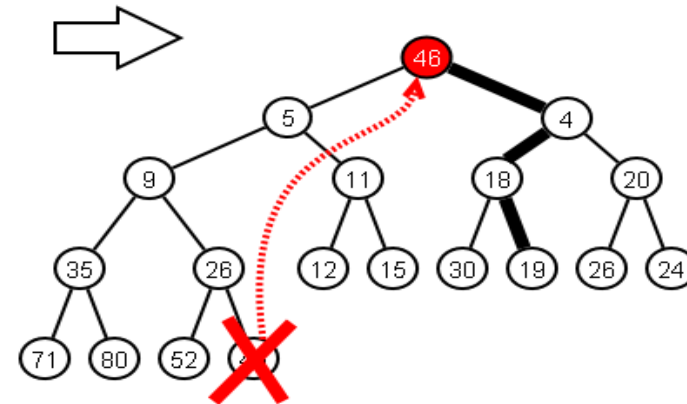
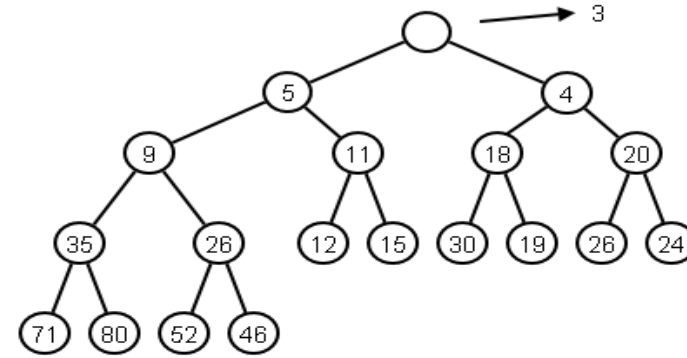
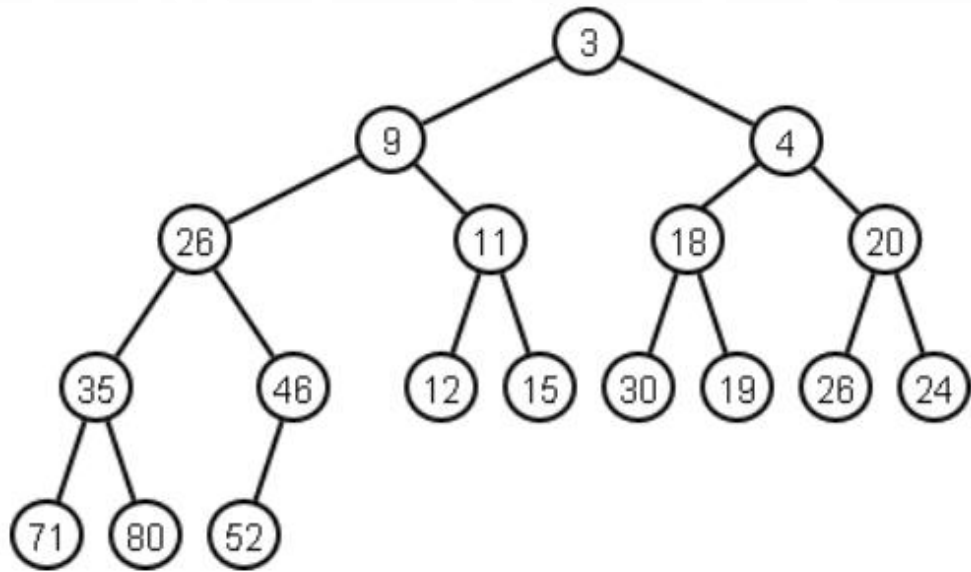


3
9
4
26
11
18
20
35
46
12
15
30
19
26
24
71
80
52
5

```
graph TD; 9 --> 4; 4 --> 26; 26 --> 11; 11 --> 18; 18 --> 20; 20 --> 35; 35 --> 46; 46 --> 12; 12 --> 15; 15 --> 30; 30 --> 19; 19 --> 26; 26 --> 24; 24 --> 71; 71 --> 80; 80 --> 52; 52 --> 5;
```


PRIORITY QUEUE WITH HEAP

- Dequeue



46
5
4
9
11
18
20
35
26
12
15
30
19
26
24
71
80
52

HEAPSORT

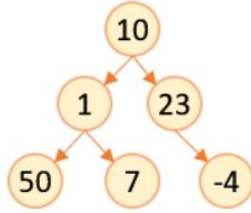
- A sorting algorithm based on binary heap data structure
- Uses comparison-based sorting technique
- Algorithm
 - Convert the input array into heap (max/min)
 - Repeat the steps until no node is left in the heap-
 - Swap the root with the last leaf
 - Delete the last leaf (i.e., the node with max value in max heap OR min value in min heap)
 - Place it into its correct position in the sorted array (from $n-1$ or from 0 based on the required sorting order)
 - Apply heapify on the current nodes

HEAPSORT

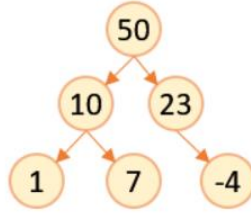
10	1	23	50	7	-4
0	1	2	3	4	5

50	10	23	1	7	-4
0	1	2	3	4	5

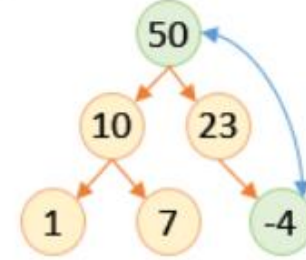
Initial Array



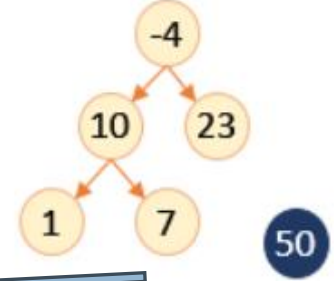
Initial Max Heap



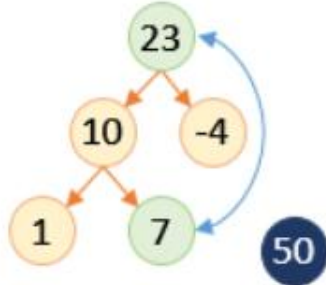
Step 1: Initial Max Heap



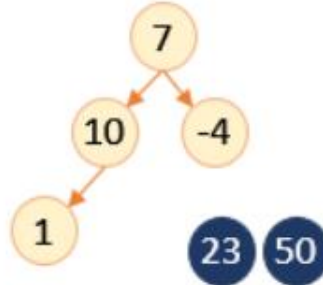
Step 2



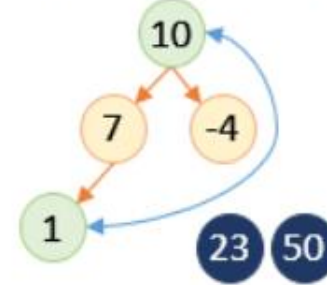
Step 3: Max Heap



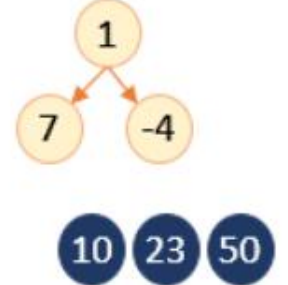
Step 4



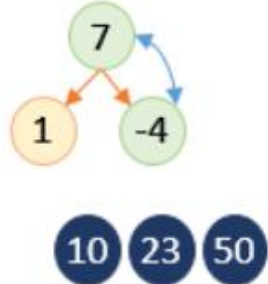
Step 5: Max Heap



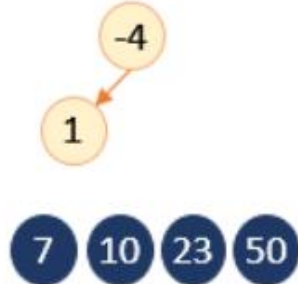
Step 6



Step 7: Max Heap



Step 8



Step 9: Max Heap



Step 10



HEAPSORT

- HEAPSORT(A, n)

BUILD-MAX-HEAP(A, n)

for $i = n$ downto 2

 exchange $A[1]$ with $A[i]$

$A.\text{heap-size} = A.\text{heap-size} - 1$

 MAX-HEAPIFY($A, 1$)

HEAPSORT

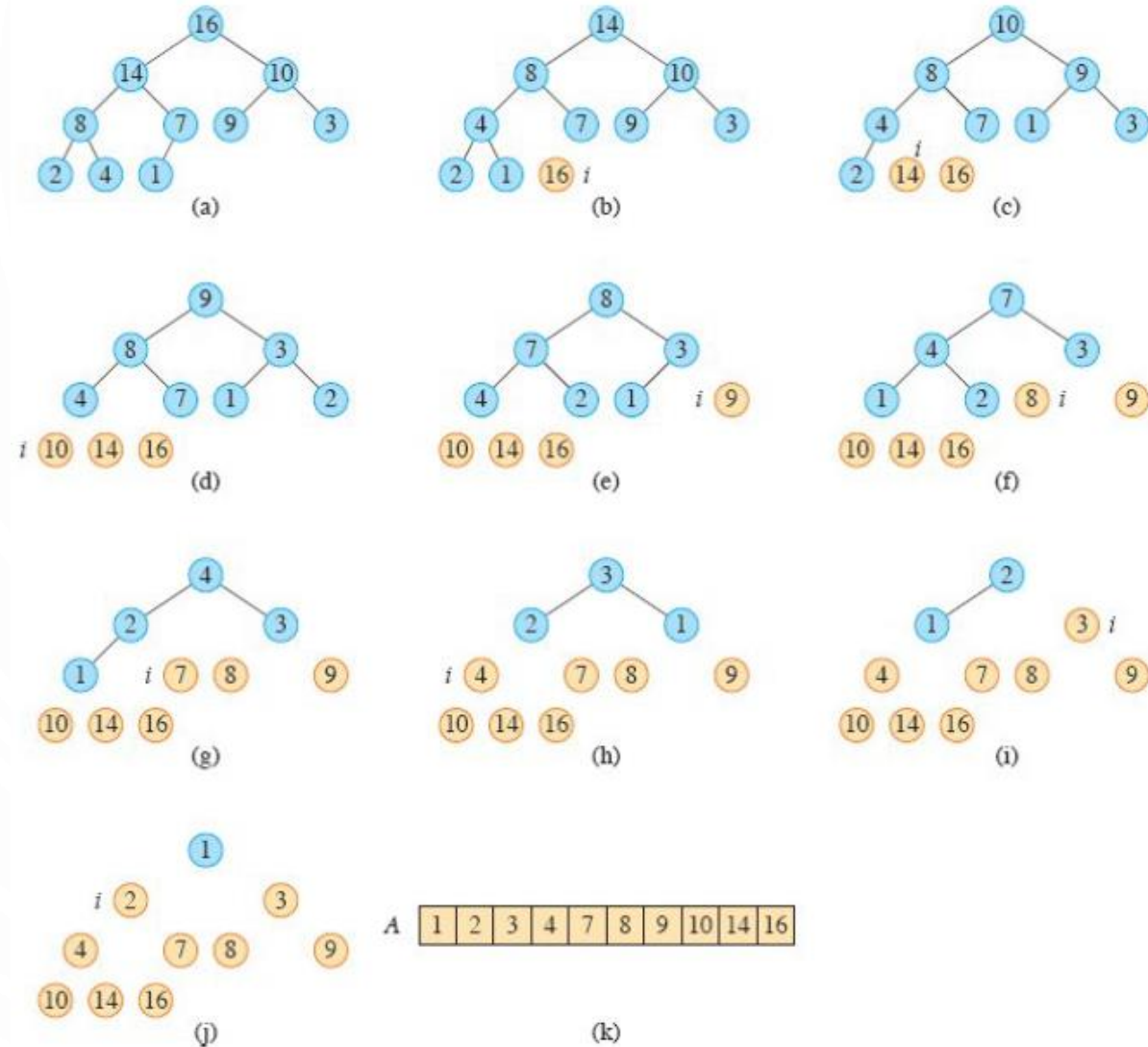


Figure 6.4 The operation of HEAPSORT. (a) The max-heap data structure just after BUILD-MAX-HEAP has built it in line 1. (b)–(j) The max-heap just after each call of MAX-HEAPIFY in line 5, showing the value of i at that time. Only blue nodes remain in the heap. Tan nodes contain the largest values in the array, in sorted order. (k) The resulting sorted array A .

HEAPSORT

- Heapsort with Max Heap

- Ascending order : Use original max heapsort algorithm
- Descending order : Assign extracted max nodes in the opposite order

- Heapsort with Min Heap

- Descending order : Use original min heapsort algorithm
- Ascending order : Assign extracted min nodes in the opposite order

HEAPSORT

- **Complexity**

- Best case: $O(n)$ – if all nodes are identical
- Average case: $O(n \lg n)$
- Worst case: $O(n \lg n)$ - array sorted in reverse order

SUMMARY

- Heap is a complete binary tree data structure.
- Value of each node is \geq or \leq of value of its children nodes.
- Build heap with Heapify operations are applied to maintain the heap structure.
- Heap can be used to implement priority queues.
- Heapsort is a sorting algorithm that uses max heap or min heap structure to sort arrays into ascending or descending orders.



THANK YOU