

# 11: Mapping III



# DEPARTMENT OF MECHANICAL ENGINEERING

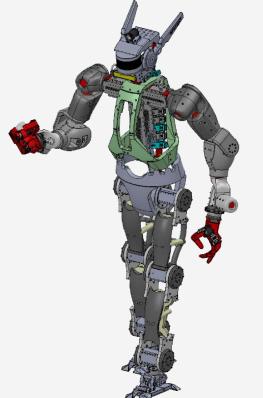


#### **Instructor:**

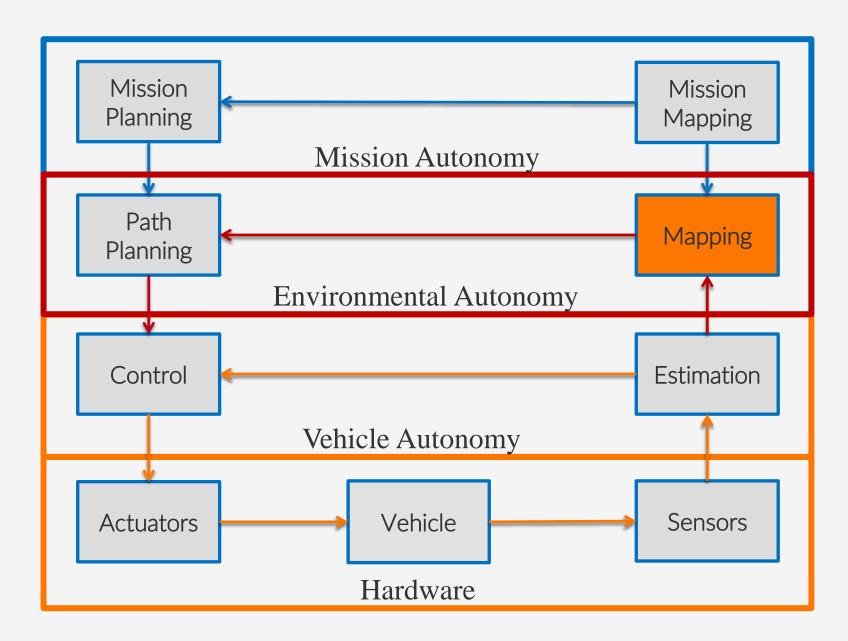
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**CANADA** 

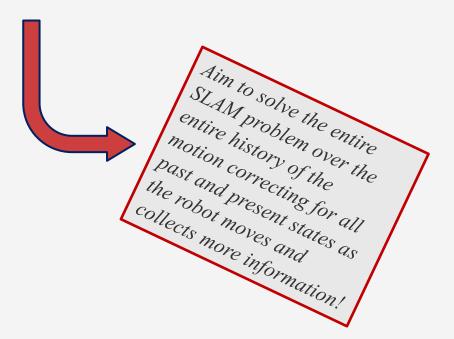


# **COMPONENTS**



# **OUTLINE**

- The GraphSLAM algorithm
  - Derivation of feature-based optimization problem
  - Derivation of scan-based optimization problem
  - Discussion of solution methods
  - Implementation and Results



### TWO MAIN SLAM APPROACHES

- Online SLAM (have discussed this: use <u>new information</u> in estimate)
  - Filter version of the SLAM problem, maximize

$$p(x_t|y_{1:t},u_{1:t})$$

- Process new information as it is received
- Generate current best estimate, rely on Markov assumption and linearity to trust this is the best you can do, and use the solution in subsequent steps
- EKF SLAM, FastSLAM, Occupancy Grid SLAM, etc.
- Full SLAM (use the entire history of the information collected)
  - Smoothing version of the SLAM problem, maximize

$$p(x_{0:t}|y_{1:t},u_{1:T})$$

- Store all information as collected, only resolve into poses and map when needed
- Work on all information, allows for re-linearization during the optimization process
- Can resolve correspondence as well, allowing for a more robust solution

#### FULL SLAM PROBLEM

### Full SLAM - Features

• Simulation determine the robot pose history and static feature location in the environment.

$$x_{t}^{r} = \begin{pmatrix} X_{t} \\ Y_{t} \\ Z_{t} \\ \phi_{t} \\ \psi_{t} \end{pmatrix}, \quad m_{i} = \begin{pmatrix} m_{i,X} \\ m_{i,Y} \\ m_{i,Z} \end{pmatrix}, \quad m = \begin{pmatrix} m_{1} \\ \vdots \\ m_{M} \end{pmatrix}, \quad x_{0:t} = \begin{pmatrix} x_{0}^{r} \\ x_{1}^{r} \\ \vdots \\ x_{t}^{r} \\ m \end{pmatrix}, \quad x_{t} \begin{pmatrix} x_{t}^{r} \\ m \end{pmatrix}$$

$$\uparrow \qquad \qquad \uparrow \qquad \qquad \uparrow$$

$$Robot State \qquad i^{th} feature \qquad Feature \qquad Full robot \qquad Full state (robot at time "t")$$

$$\uparrow \qquad \qquad \uparrow \qquad \qquad \uparrow \qquad \qquad \uparrow$$

$$Robot State \qquad i^{th} feature \qquad Feature \qquad full robot \qquad full state (robot at time "t")$$

#### **FULL SLAM PROBLEM**

- Available information
  - Inputs & Motion model

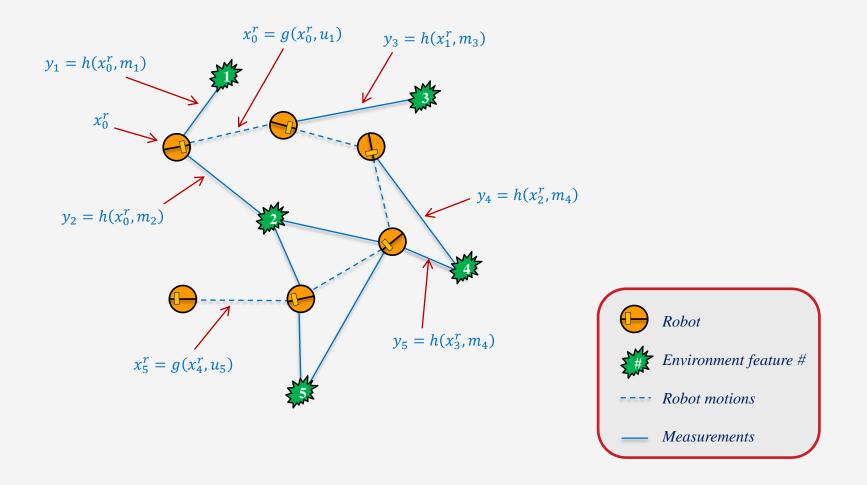
$$u_{0:t}, x_t^r = g(x_{t-1}^r, u_t) + \delta_t$$

Measurements & Measurement model

$$y_{1:t}, y_t = h(x_t^r, m) + \varepsilon_t$$

• Again, we'll assume good correspondence information, but this is an important part of GraphSLAM, can include correspondence as part of the optimization

### ILLUSTRATION OF THE CONSTRAINT GRAPH



We are interested in finding the maximum likelihood state estimation

$$\max_{x_{0:t}} p(x_{0:t}|y_{1:t}, u_{1:t})$$

Apply Bayes rule to separate out the current measurements

$$p(x_{0:t}|y_{1:t}, u_{1:t}) = \eta \ p(y_t|x_{0:t}, u_{1:t}) \ p(x_{0:t}|y_{1:t-1}, u_{1:t})$$
$$= \eta \ p(y_t|x_t) \ p(x_{0:t}|y_{1:t-1}, u_{1:t})$$

Next, separate out the motion through factoring of the probabilities of second term, since  $y_t$  is not present

$$p(x_{0:t}|y_{1:t-1}, u_{1:t})$$

$$= p(x_t^r|x_{0:t-1}, u_{1:t}) p(x_{0:t-1}|y_{1:t-1}, u_{1:t})$$

$$= p(x_t^r|x_{t-1}, u_t) p(x_{0:t-1}|y_{1:t-1}, u_{1:t})$$

o These steps we repeat until the beginning of time to get

$$p(x_{0:t}|y_{1:t}, u_{1:t}) = \eta \ p(x_0) \prod_{\tau=1}^{t} p(x_{\tau}^r|x_{\tau-1}^r, u_{\tau}) p(y_{\tau}|x_{\tau})$$
$$= \eta \ p(x_0) \prod_{\tau=1}^{t} p(x_{\tau}^r|x_{\tau-1}^r, u_{\tau}) \prod_{i} p(y_{\tau}^i|x_{\tau})$$

If there is no prior information about the map, use  $p(x_0^r)$ 

• We can redefine our optimization problem as:

$$\max_{x_{0:t}} p(x_{0:t}|y_{1:t}, u_{1:t})$$

$$\max_{x_{0:t}} \eta \ p(x_0) \prod_{\tau=1} \left( p(x_{\tau}^r|x_{\tau-1}^r, u_{\tau}) \prod_{i} p(y_{\tau}^i|x_{\tau}) \right)$$

$$\min_{x_{0:t}} -\ln \left( \eta \ p(x_0) \prod_{\tau=1} \left( p(x_{\tau}^r|x_{\tau-1}^r, u_{\tau}) \prod_{i} p(y_{\tau}^i|x_{\tau}) \right) \right)$$

• We can redefine our optimization problem as

$$\min -\ln \left( \eta \ p(x_0) \prod_{\tau=1} \left( p(x_\tau^r | x_{\tau-1}^r, u_\tau) \prod_i p(y_\tau^i | x_\tau) \right) \right)$$



$$\min_{\mathbf{x}_{0:t}} \mathbf{J} = \text{const.} - \ln(p(x_0))$$

$$-\sum_{\tau=1}^{t} \left( \ln \left( p(x_{\tau}^{r} | x_{\tau-1}^{r}, u_{t}) \right) \right) - \sum_{\tau=1}^{t} \sum_{i} \ln \left( p(y_{t}^{i} | x_{t}) \right)$$

- The assumption about additive Gaussian noise and disturbances means that the motion and measurement models can be expressed as Gaussian distributions
  - Motion:

$$p(x_t^r | x_{t-1}^r, u_t) = \eta e^{-\frac{1}{2} [x_t^r - g(x_{t-1}^r, u_t)]^T R^{-1} [x_t^r - g(x_{t-1}^r, u_t)]}$$

Measurement:

$$p(y_t^i|x_t) = \eta e^{-\frac{1}{2}[y_t^i - h(x_t)]^T Q^{-1}[y_t^i - h(x_t)]}$$

• Prior:  $p(x_0) = \eta e^{-\frac{1}{2}[x_0 - \mu_0]^T \Sigma_0^{-1}[x_0 - \mu_0]}$ 

$$\mu_0 = 0, \qquad \Sigma_0 = 0, \qquad \Sigma_0^{-1} = \infty I$$

- The negative log likelihoods therefore all take the *Mahalonobis distance* form
  - Motion:

$$-\ln p(x_t^r | x_{t-1}^r, u_t) = const. + [x_t^r - g(x_{t-1}^r, u_t)]^T R^{-1} [x_t^r - g(x_{t-1}^r, u_t)]$$

Measurement:

$$-\ln p(y_t^i|x_t) = const. + [y_t^i - h(x_t)]^T Q^{-1} [y_t^i - h(x_t)]$$

• Prior:

$$-\ln p(x_0) = const. + [x_0 - \mu_0]^T \Sigma_0^{-1} [x_0 - \mu_0]$$

• The final form of optimization is now

$$\begin{aligned} \min_{z_{0:t}} J &= const. + [x_0 - \mu]^T \; \Sigma_0^{-1} [x_0 - \mu_0] \\ &+ \sum_{t=1}^t [x_t^r - g(x_{t-1}^r, u_t)]^T \; R^{-1} [x_t^r - g(x_{t-1}^r, u_t)] \\ &+ \sum_{t=1}^{t=1} \sum_i \left[ y_t^i - h(x_t) \right]^T Q^{-1} [y_t^i - h(x_t)] \end{aligned}$$

- O This is an unconstrained nonlinear optimization problem, which now needs to be solved somehow.
  - There is a lot of structure to the problem, because of the sequential nature of the motion constraints and the measurement of features at only a few instances in time.

### **GRAPH CONSTRAINTS**

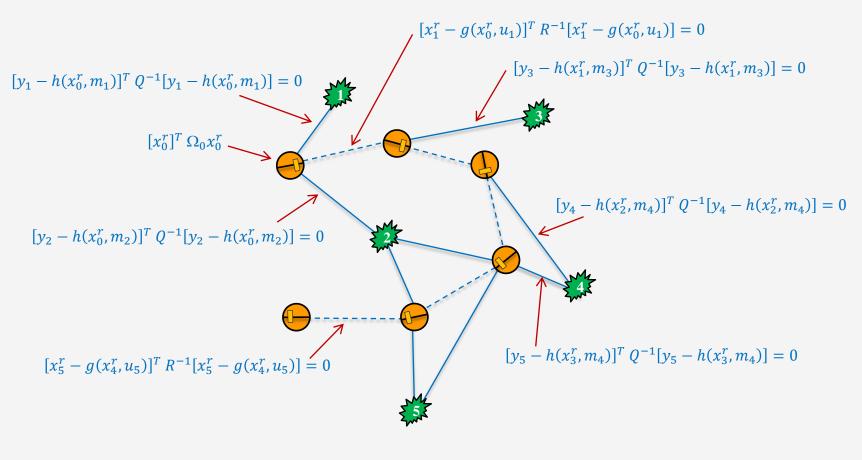
- The constraints on the graph can now be thought of in a least squares sense.
  - Over-determined set of constraints, optimization aims to minimize the total violation of the full set of constraints
  - Can be considered a weighted distance minimization
    - Errors minimized together based on inverse of covariance weighting (*information matrix*)
    - o Motion:

$$[x_t^r - g(x_{t-1}^r, u_t)]^T R^{-1}[x_t^r - g(x_{t-1}^r, u_t)] = 0$$

o Measurement:

$$[y_t^i - h(x_t, c_t)]^T Q^{-1} [y_t^i - h(x_t, c_t)] = 0$$

### **ILLUSTRATION OF THE CONSTRAINT GRAPH**





- o For standard nonlinear optimization packages, you must provide
  - Cost function

$$J = const. + [x_0 - \mu]^T \sum_{t=1}^{T} [x_0 - \mu_0] + \sum_{t=1}^{t} [x_t^r - g(x_{t-1}^r, u_t)]^T R^{-1} [x_t^r - g(x_{t-1}^r, u_t)]$$

$$\sum_{t=1}^{T-1} \sum_{i} [y_t^i - h(x_t)]^T Q^{-1} [y_t^i - h(x_t)]$$

Gradient function

$$\frac{\partial J}{\partial x_0} = [x_0 - \mu_0]^T \ \Sigma_0^{-1} + [x_1^r - g(x_0^r, u_t)]^T \ R^{-1} \frac{-\partial}{\partial x_0} [g(x_0^r, u_t)]$$

$$\frac{\partial J}{\partial x_t^r} = -[x_{t+1}^r - g(x_t^r, u_{t+1})]^T \ R^{-1} \frac{\partial}{\partial x_t^r} [g(x_t^r, u_{t+1}) + [x_t^r - g(x_{t-1}^r, u_t)]^T \ R^{-1}$$

$$-\sum_i [y_t^i - h(x_t)]^T Q^{-1} \frac{\partial}{\partial x_t^r} [h(x_t)]$$

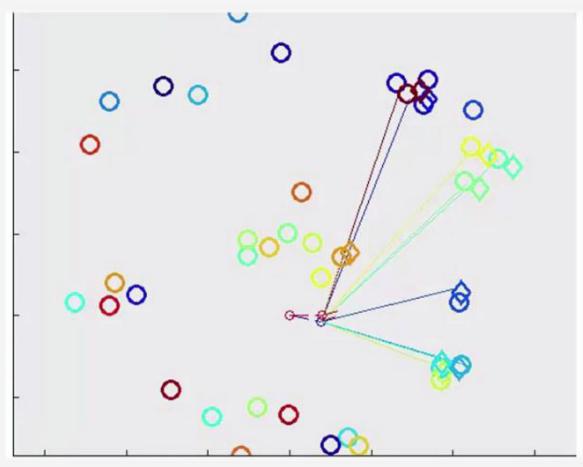
$$\frac{\partial y}{\partial x} = -\sum_i [y_t^i - h(x_t)]^T Q^{-1} \frac{\partial}{\partial x_t^m} [h(x_t)]$$

• Initial Estimate of compete state (from odometry, other sensors)

$$\tilde{x}_{0:t}$$

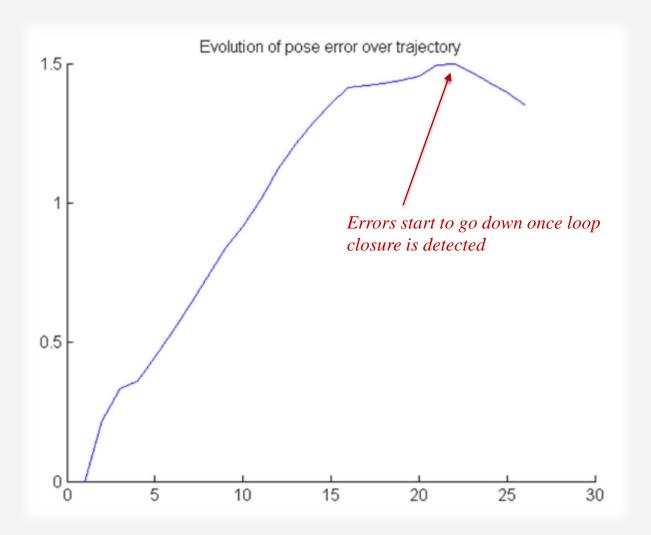
### **GRAPHSLAM PRELIMINARY RESULTS**

- o Example (video)
  - GraphSLAM: No collision avoidance implemented



Results: Robot going on circles performing GraphSLAM.

### **GRAPHSLAM PRELIMINARY RESULTS**



#### **GRAPHSLAM**

- GraphSLAM by *Thrun and Montemerlo* [2006]
  - Many interesting customizations to make optimization tractable
    - Linearization of models to form locally quadratic problem
    - Factorization of map into robot poses to reduce graph size
    - Scan points used as features with correspondence updated inside optimization
  - Full details in *Chap 11 of Probabilistic Robotics*

# **OUTLINE**

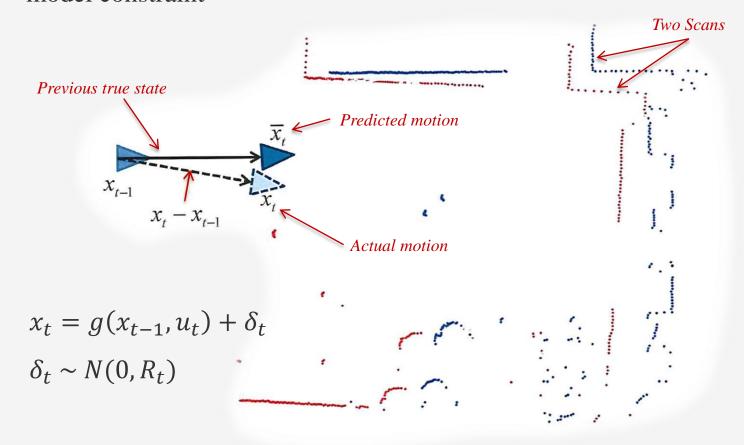
- The GraphSLAM algorithm
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  - Discussion of solution methods
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- GraphSLAM Scan Registration
  - No map elements are included in the state vector.
  - Instead, all scans are converted into relative pose measurement through registration

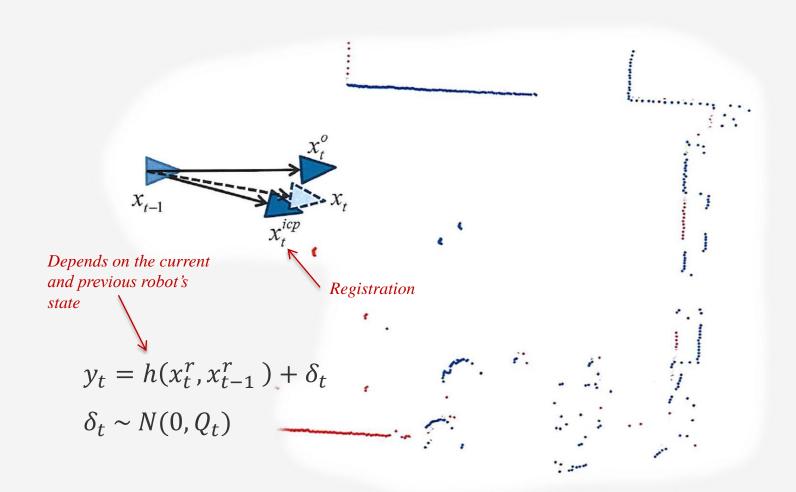
$$x_{t}^{r} = \begin{pmatrix} x_{t} \\ Y_{t} \\ Z_{t} \\ \phi_{t} \\ \theta_{t} \\ \psi_{t} \end{pmatrix}, \qquad x_{0:t} = \begin{pmatrix} x_{0}^{r} \\ x_{1}^{r} \\ \vdots \\ \vdots \\ x_{t}^{r} \end{pmatrix}$$

$$Robot State at time "t" Full state$$

 True, odometry motion and resulting scans, can choose to include motion model constraint



ICP scan match is a measurement between current and previous pose



- Available information
  - Inputs and Motion model

$$u_{0:t}, x_t^r = g(x_{t-1}^r, u_t) + \delta_t$$

• Measurement and measurement model (*surrogates of the motion model*)

$$y_{1:t}, \quad y_t = h(x_t^r, x_{t-1}^r) + \varepsilon_t = x_t^r - R_t^* x_{t-1}^r - t_t^*$$

- $\circ$  where  $y_t = 0$
- The scan registration process, therefore, changes the measurement model into a motion model
  - Depends on the current and previous robot state only
  - Can choose to include regular motion model too, and will be weighted based on relative uncertainty

### **GRAPHSLAM DERIVATION** (Lu / Milios)

• Thus, the resulting negative log likelihood measurement constraint for each ICP match is:

$$-\ln p(y_t|x_{t-1:t}) = const. + [y_t - h(x_{t-1:t})]^T Q^{-1}[y_t - h(x_{t-1:t})]$$

• In general, if loop closure is detected from scan *i* to scan *j*, we can add a measurement constraint between any two poses

$$-\ln p(y_{i,j}|x_{i,j}) = const. + [y_{i,j} - h(x_{i,j})]^T Q^{-1}[y_{i,j} - h(x_{i,j})]$$

 The full set of constraints collected are once again formed into a large optimization problem

### **GRAPHSLAM DERIVATION** (Lu / Milios)

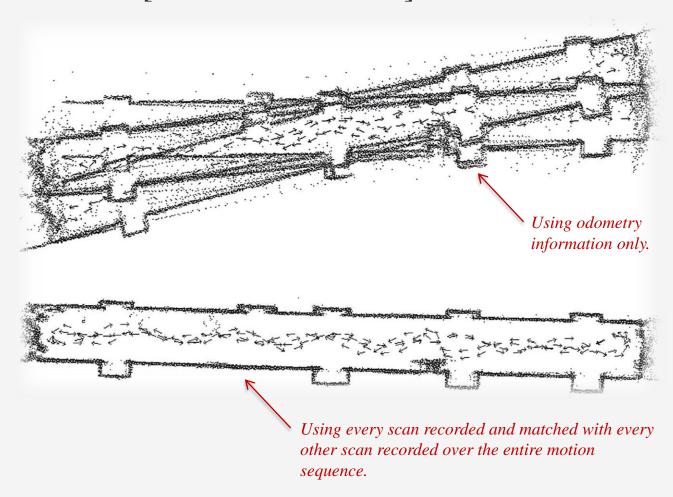
 Again, we take the negative log likelihood version of the cost function

$$\min_{x_{0:t}} J = const. + \sum_{i,j} \left[ y_{i,j} - h(x_{i,j}) \right]^T Q_{i,j}^{-1} \left[ y_{i,j} - h(x_{i,j}) \right]$$
Registered pairs of individual scans

- o Then solve the quadratic program however we'd like
  - Pseudo-inverse
  - Gauss-Newton
  - Levenberg-Marquardt

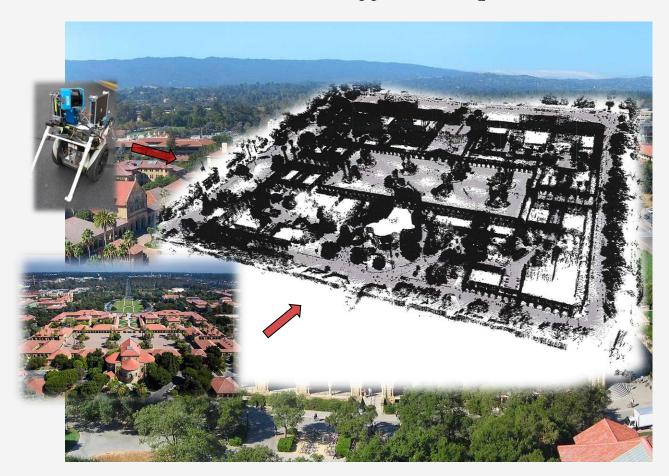
### **RESULTS FROM Lu AND Milios**

 Example: Odometry only, and with GraphSLAM, using Sick Lidar [Lu, Milios at York in 1997]



### **GRAPHSLAM RESULTS**

Example: Same idea applied on the Stanford University campus [S. Thrun and M. Montemerlo at Stanford in 2006, Intl. J. of Robotic Research, Vol. 25, Issue 5-6, pp. 403-429]



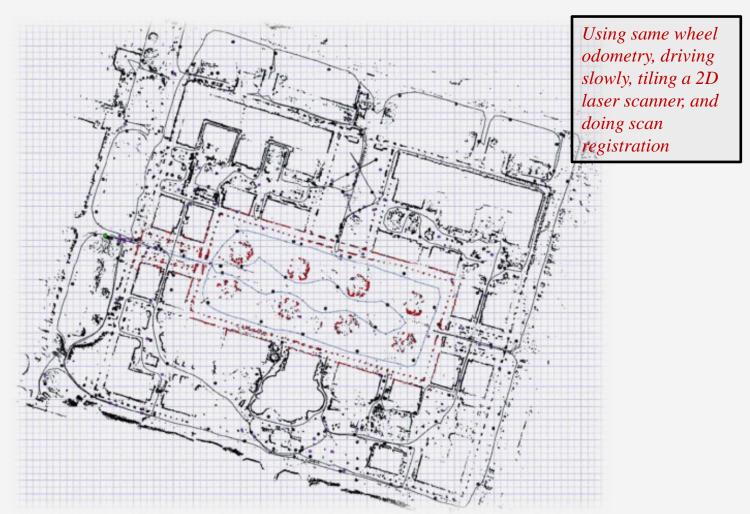
### **GRAPHSLAM RESULTS**

OGPS / Odometry map of Stanford (600m x 600m)



### **GRAPHSLAM RESULTS**

# Corrected using GraphSLAM

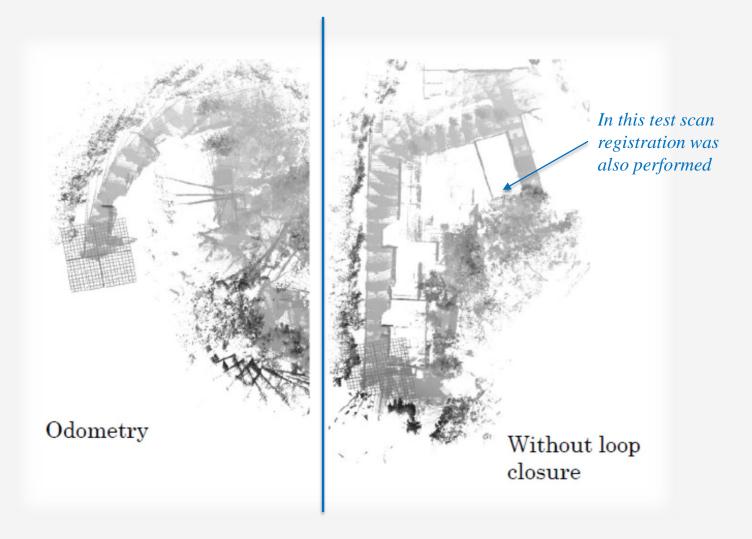


#### **EXTENSIONS**

- 3D GraphSLAM [Nuchter 2008]
  - Extension is actually taking the derivation for linearization and moving it to 3D. Looked a lot at what the best way is for numerical stability of the solution when formulating the problem as a sequence of 3DOF inertial poses.
    - Euler angles
    - O Quaternions
    - Helical motion
    - Rotation Linearization
    - ICP related improvements using KD-trees
    - Global Relaxation, a method for revisiting scan matching given the results of GraphSLAM

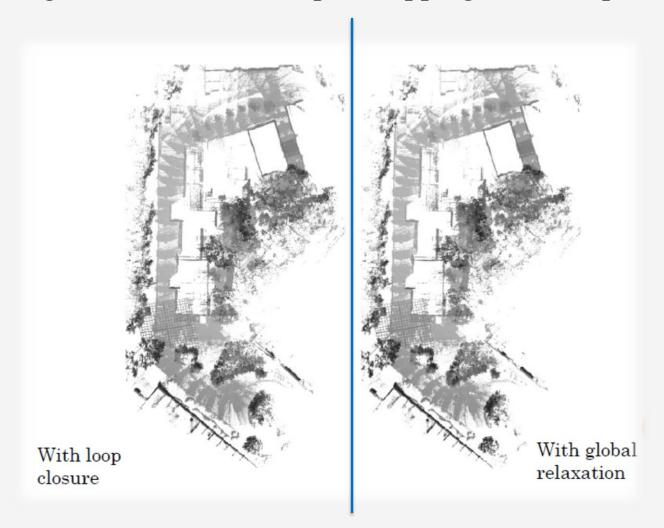
### **RESULTS FROM NUTCHER**

Large scale outdoor campus mapping without Loop Closure



### **RESULTS FROM NUTCHER**

Large scale outdoor campus mapping with Loop Closure



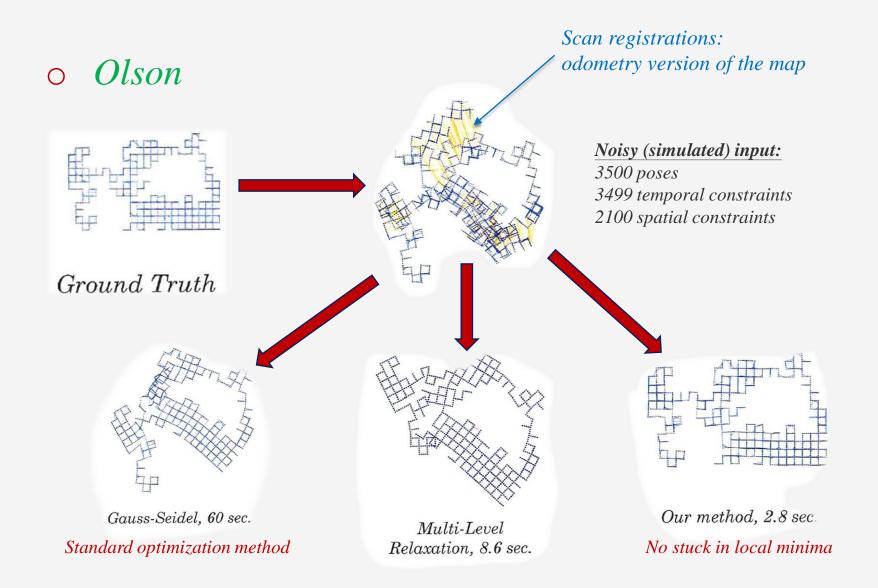
### **EXTENSIONS BY OLSON**

- Re-parameterization [*Olson 2009*]
  - Most work uses a sequence of transformations between global poses to capture the motion of the robot
  - Olson uses an addition of differences in the pose parameters
  - This is inexact, but much faster

#### Stochastic Gradient Descent

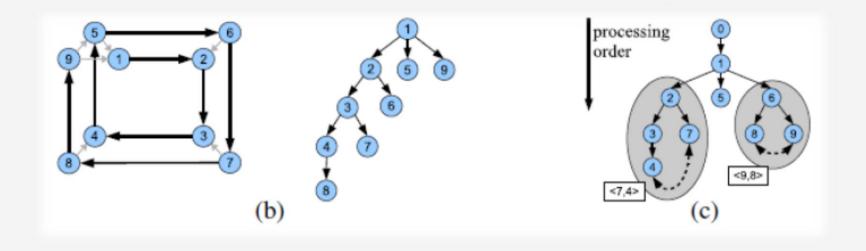
- Do forever:
  - Pick a constraint
  - Descend in direction of constraint's gradient
  - Scale gradient magnitude by alpha/iteration
  - o Clamp step size
- Iteration ++
- Alpha/iteration  $\rightarrow 0$  as  $\rightarrow \infty$
- Robustness to local concavities
  - O Hop around the state space, "stick" in the best one
- Good solution very fast "perfect" solution only as  $t \to \infty$

### **RESULTS FROM OLSON**



### **EXTENSIONS**

- O Grisetti further modified the structure of the optimization by reorganizing the nodes of the graph into a tree with extra loop closing links. [*Grisetti 2010*]
  - A direct extension of Olson's formulation



### **RESULTS FROM TORO**

o Example: 1000 nodes less than a second to compute





We saw the video on the same environment that took several minutes to generate (see Mapping II slides, Slide 69 – Occupancy Grid SLAM)

### **RESULTS FROM TORO**

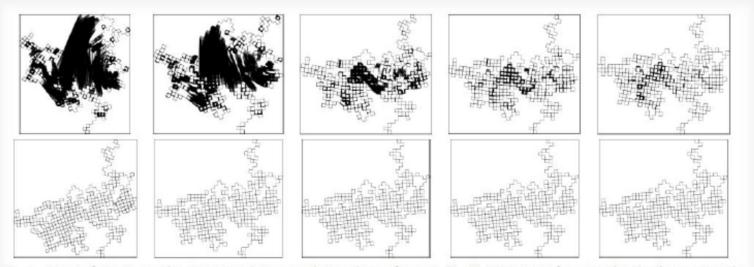
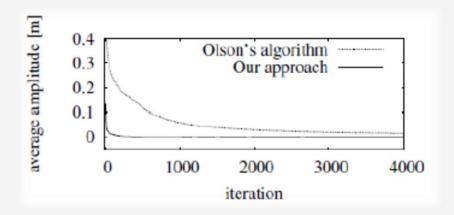


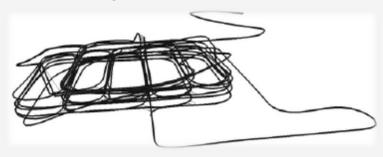
Fig. 4. Results of Olson's algorithm (first row) and our approach (second row) after 1, 10, 50, 100, 300 iterations for a network with 64k constraints. The black areas in the images result from constraints between nodes which are not perfectly corrected after the corresponding iteration (for timings see Figure 6).



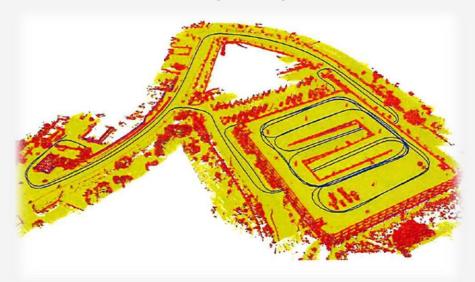
# **RESULTS FROM TORO**



Original



Parking Garage



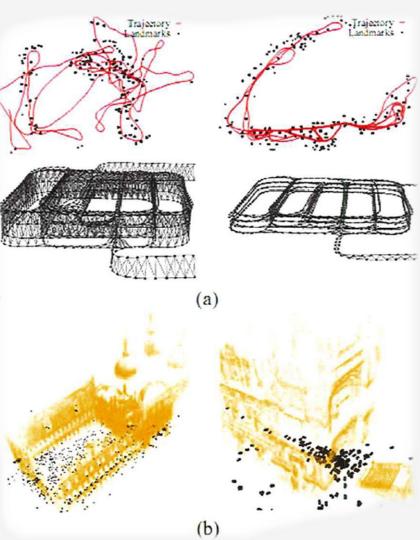
Optimized



## CURRENT STANDARD -G2O (Graphics Based Optimizer -

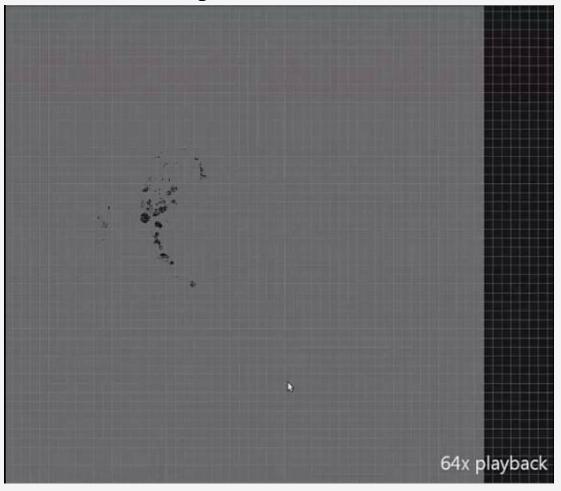
open source)

- Fast Backend Solver[Grisetti, 2011]
- Takes the best of previous methods
- Works on wide range of problems
- Uses standard linear algebra packages
- Easily extensible, modifiable
- Available on OpenSLAM
- Integrated into ROS

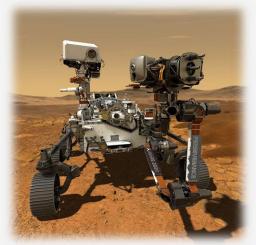


### RESULTS FROM NASA SAMPLE RETURN

- o Example (video)
  - NASA Sample return mission



- Individual robot position where a scan was taken
- Scan registration pair between two individual robot scans during its motion though the terrain



Results: Test before the rover was sent to Mars.

# STATE OF THE ART [Oxford Dynamic Robotic Systems Group, 2019]

- Example (*video*)
  - Real-time large scale dense loop closure with volumetric mapping



Online LiDAR-SLAM for Legged Robots with Robust Registration & Deep-Learned Loop Closure.