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Code Review

The code did not compile, when I tried to run it it gave me this message: System.Data.SqlClient.SqlException: 'A network-related or instance-specific error occurred while establishing a connection to SQL Server. The server was not found or was not accessible. Verify that the instance name is correct and that SQL Server is configured to allow remote connections. (provider: SQL Network Interfaces, error: 50 - Local Database Runtime error occurred. Cannot create an automatic instance. See the Windows Application event log for error details. The code is readable but not that much documentation on the whole program, I am confused as of what the soundplayer does but I also can not run the code so I would love to experience this masterpiece of a project but can not. I think it plays a sound when a button is pressed. As far as I can see there is no repetitive code.

I am not sure if the product description was error handled correctly, I would assume it should have been parsed to not allow bad input. The framework and code has been used appropriately. In the way this differs from my solution I do have a question about db = new productData(); this was a bit different than how I set mine up and just do not know how you can do that without setting the dataclasscontext db = new dataclasscontext like I did in my code. Also about the private productData db; the line right before. I am pretty sure there is a tradeoff with the difference between our solutions but is probably miniscule, but not knowing what private productData db does might change my mind in performance. I do like his approach with the sounds mixed with the program and the style and intricacy he used with all of his forms and designing the program.