Readability & Documentation: Code was relatively easy to follow due to good naming of variable and methods. Comments for error handling and validation helped make it easier to understand.

Software Defects: As we did not run the code, I can only go by what I see, and it appears as though everything should run as intended. However, I did notice that there was a “private void tableBindingNavigatorSaveItem\_Click” and a “private void tableBindingNavigatorSaveItem\_Click\_1”. I am curious if this was this done for a reason or without realizing it, and if this would cause any issues while the program ran.

Solution: You went about things a bit differently than myself and the few others I have looked at. Instead of using SQL queries you wrote code to do all of your sorting. You also had separate buttons for each method, while I used group boxes, radio buttons, and a single button to push. Both approaches should work just fine.

Comments: I like how you incorporated the AsEnumerable we just learned about. As I am not as familiar with that, it does make the code a little harder for me to follow. However, I can still get the gist of what is going on and believe it was a nice touch. I also liked how you combined the min and max populations into one button so the user can see both at the same time.