Saver 'n Saviour

I. Introduction

Saver 'n Saviour is an application that assists user to effectively shop for all the household needs.

II. Project Proposal

Team 10: Saver 'n Saviour

Group members: Pooja Shekhar, Dig Vijay Kumar Yarlagadda, Sushma Mitta, and Chandra Sekhar

Janyavula

Project Goal and Objectives:

Overall goal:

To create an application that is capable of tracking all the household needs and gas refills at best prices.

Motivation:

Amidst the busy schedule of a student or an office goer, it is difficult to keep a track of all the household needs is not easy. There is a great need of an application keeps track of all the household needs and due bill payments at the lowest possible price without much of manual exploration.

Specific Objectives:

The primary focus of this project is

- To create a reminder application that is capable of tracking all the refill needs of household essentials like groceries, gas refills based on its usage.
- To find a store where an item (household and gas stations) is available at the cheapest possible price in the route selected.

This project basically aims to assist the user to do tasks like buy groceries, purchasing gas for cars etc., on your route to the destination. This app uses measurements like the quantity of items bought at a time and how many days will each quantity of that items lasts to remind the user before a day or two. Once that reminder is dealt with the user chooses to tick it off the list. This takes the selected GPS route and the household items we need as input and uses Supermarket and Gas stations API to help us with its proximity and cheapest price.

Specific features:

Initially the common household needs of the user are logged into the user's account. Then on, timely reminders are sent to the user about all the grocery needs. The user can skip, postpone or update an alert at any time. The user can also create a group to share reminder list so that each person of the group gets the alert. The user gets to compare the prices of the required items on different shopping sites of stores present on his route so that he can save time and money by choosing best possible option.

The salient features of the application are:

- To do lists for household needs
- Notifications for grocery refill
- System wide search for groceries, restaurants and gas stations
- Track of shopping history
- Sharing shopping lists with family members and friends
- Complete information about grocery stores nearby, including store timings, distance to store etc.,
- Voice reminders
- Optimization of travel routes for best possible prices or least amount of time required.

Significance:

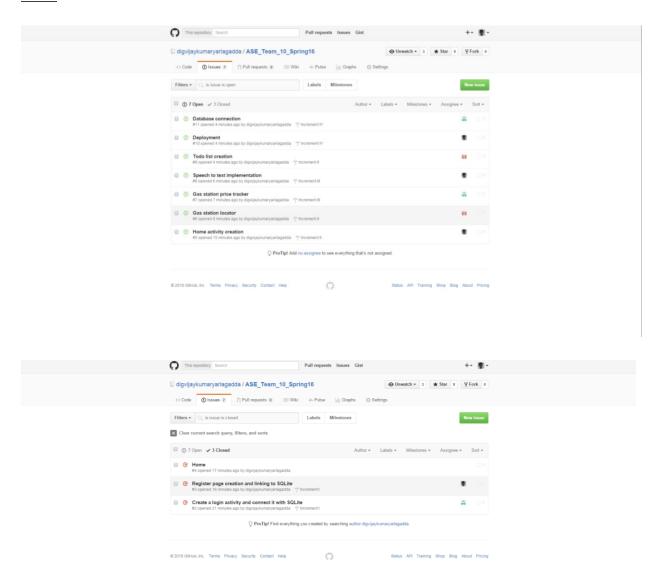
With workload increasing at our workplace we desperately need reminder applications for routine tasks like buying groceries, vegetables and gas for your cars. Unfortunately, none of the available apps integrate our necessities and savings. We don't have an app which tracks all the daily essentials with an easy to use interface. We plan to focus on saving time and money with an easy to use interface for the user. For example, an office goer is reminded of the deficits in the household before he starts for home. He can search for those household items at the chosen route to his home at the cheapest possible price. We use Maps and Supermarket and Gas Station APIs to assist in the process. In short this application is a planner which proves to be a saver and a saviour.

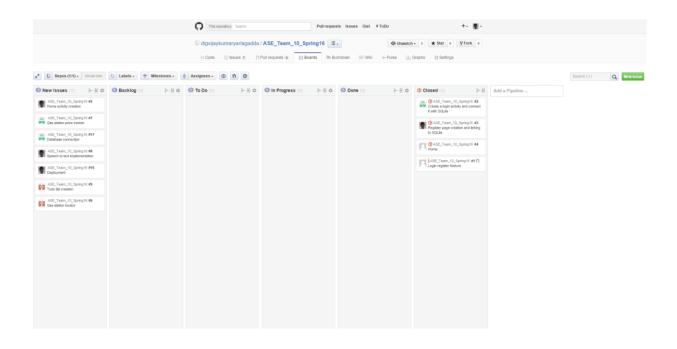
III. Project Plan

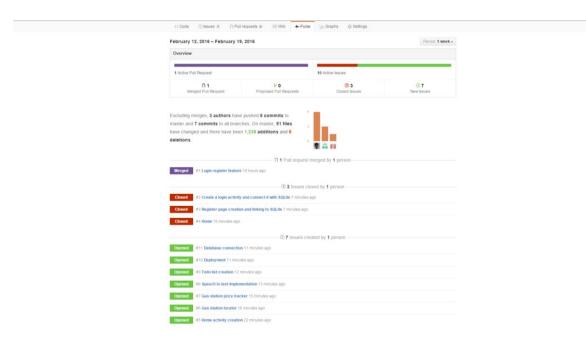
Schedule:

The project in divided into equal parts such as design, implementation, testing and deployment. The below screenshots shows the schedule of the project and contributions of each team members.

Issues:



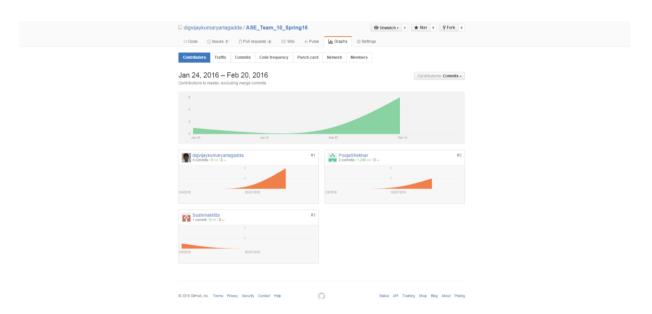




Burndown chart:



Team members contributions:



IV. First increment report

Design:

The architecture of the project has been planned in the first increment. The login and register page has been created in Android Studio and the application is linked to a SQLite server.

Existing services:

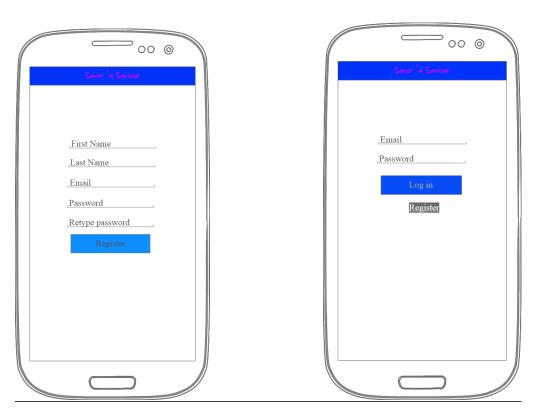
- [1]. https://github.com/SimplicityApks/ReminderDatePicker
- [2]. https://github.com/wdkapps/FillUp

APIs:

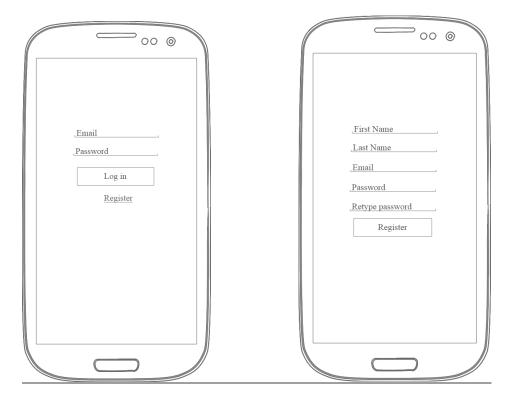
The APIs which will be used in this project are

- Google Places API for obtaining nearby restaurants for a selected route
- Yelp API for restaurant reviews
- Yellow API to obtain gas prices
- Web speech API for speech to text conversion

Mockups:

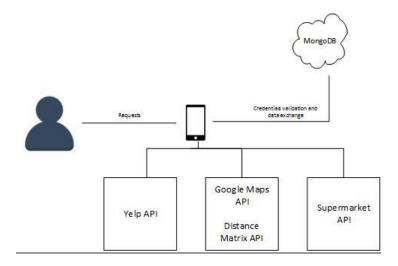


Wireframes:

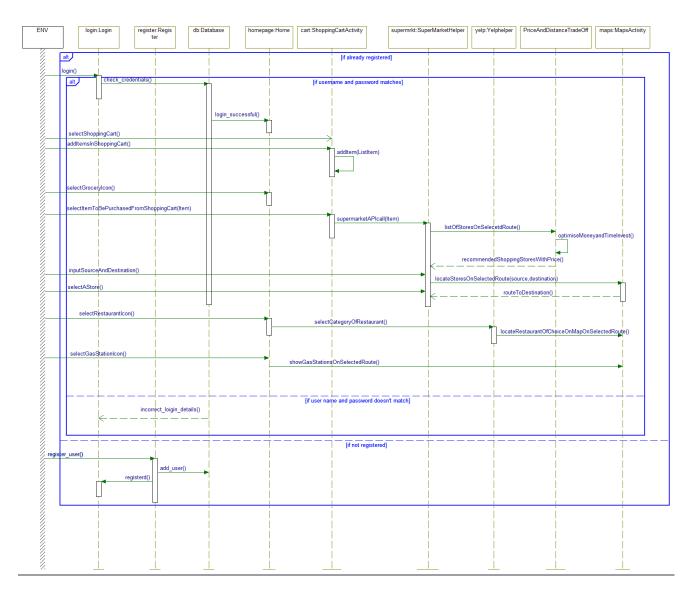


Architecture diagram:

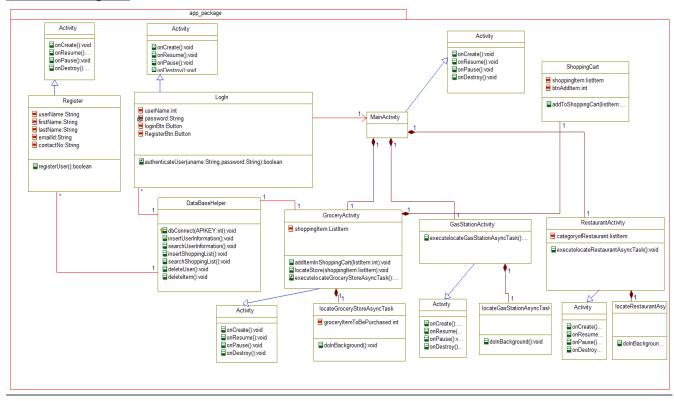
The app accepts user inputs, maps user's request for grocery item search, gas station search, restaurants search belonging to a particular category to the relevant API's shown below and provides responses to the user. The app interacts with MongoDb whenever any data is required.



<u>UML Sequence diagram:</u>



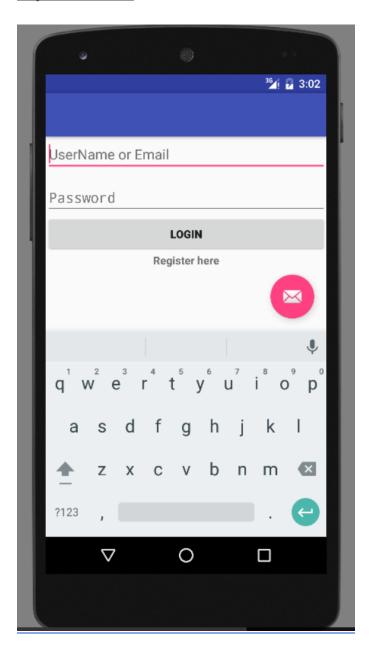
UML Class diagram:

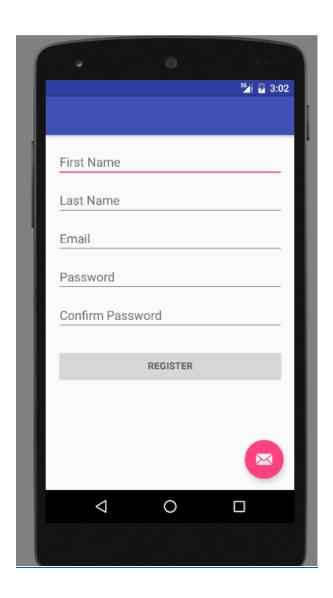


Deployment:

The application in current form uses SQLite. However we have established connection with MongoDB platform and this will be used for later phases of the project.

Project screenshots:

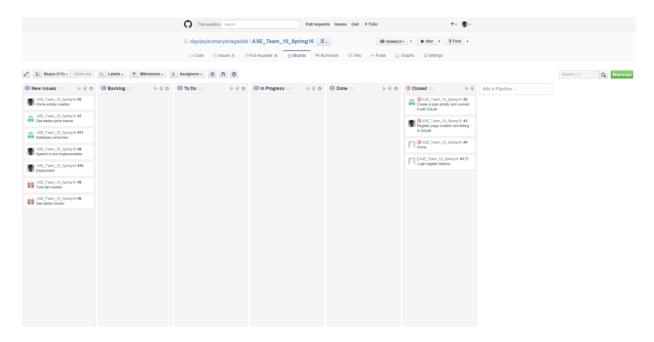




<u>Project GitHub repository</u>:

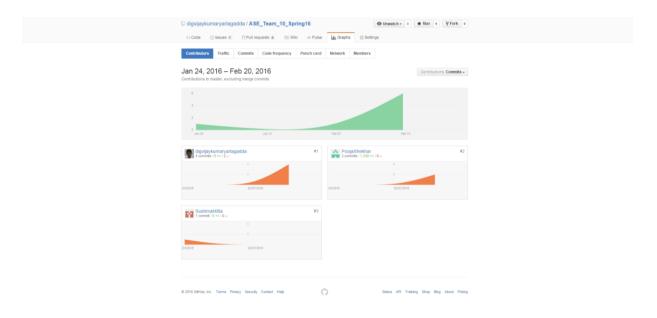
https://github.com/digvijaykumaryarlagadda/ASE Team 10 Spring16

Project Management:



Team members contribution:

Pooja Shekhar (25%) – Login page creation, setting up MongoDB connection, UML diagrams
Dig Vijay Kumar Yarlagadda (25%) – Wireframes, UML diagrams, Project report, Android app coding
Sushma Mitta (25%) – Register page creation and setting up SQLite, UML diagrams
Chandra Sekhar Janyavula (25%) – Project report and Architecture diagram



Bibliography:

- [1]. http://www.mygasfeed.com/keys/intro
- [2]. https://www.yelp.com/developers/documentation/v2/overview
- $[3]. \ \underline{https://developers.google.com/web/updates/2013/01/Voice-Driven-Web-Apps-Introduction-to-the-Web-Speech-API?hl=en}$